

Flow-Guided Temporal-Spatial Network for HEVC Compressed Video Quality Enhancement

Xiandong Meng¹, Xuan Deng², Shuyuan Zhu², Shuaicheng Liu² and Bing Zeng²

¹ Hong Kong University of Science and Technology

² University of Electronic Science and Technology of China

In this work, a flow-guided temporal-spatial network (FGTSN) is proposed to enhance the quality of HEVC compressed video. The framework of our proposed FGTSN method is shown in Fig. 1. Specially, we first employ a motion estimation subnet via trainable optical flow module to estimate the motion flow between current frame and its adjacent frames. Guiding by the predicted motion flow, the adjacent frames are aligned to current frame. Then, a temporal encoder is designed to discover the variations between current frame and its warped frames. Finally, the reconstruction frame is generated by training the model in a multi-supervised fashion. Our proposed method takes advantage of temporal-spatial information to enhance the Quality Of HEVC compressed video. Experimental results demonstrate the superior performance of our FGTSN method.

As shown in Fig. 2, a quality enhancement subnet (ENet) with multi-scale encoder-decoder structure is designed to explore the spatial information. The encoder consists of four convolutional layers with stride equal to 1 and four convolutional layers with stride equal to 2. Convolutions are directly followed down-sampling steps double the number of feature channels at each subsequent scale. The decoder consists of repeated application of a deconvolution that halves the number of feature channels, then concatenation with the cropped encoder feature map at corresponding resolution. Each set of decoder activations is passed through another depth-wise convolution layer to generate an intermediate prediction at its resolution. A multi-scale loss function is applied to supervise the training process.

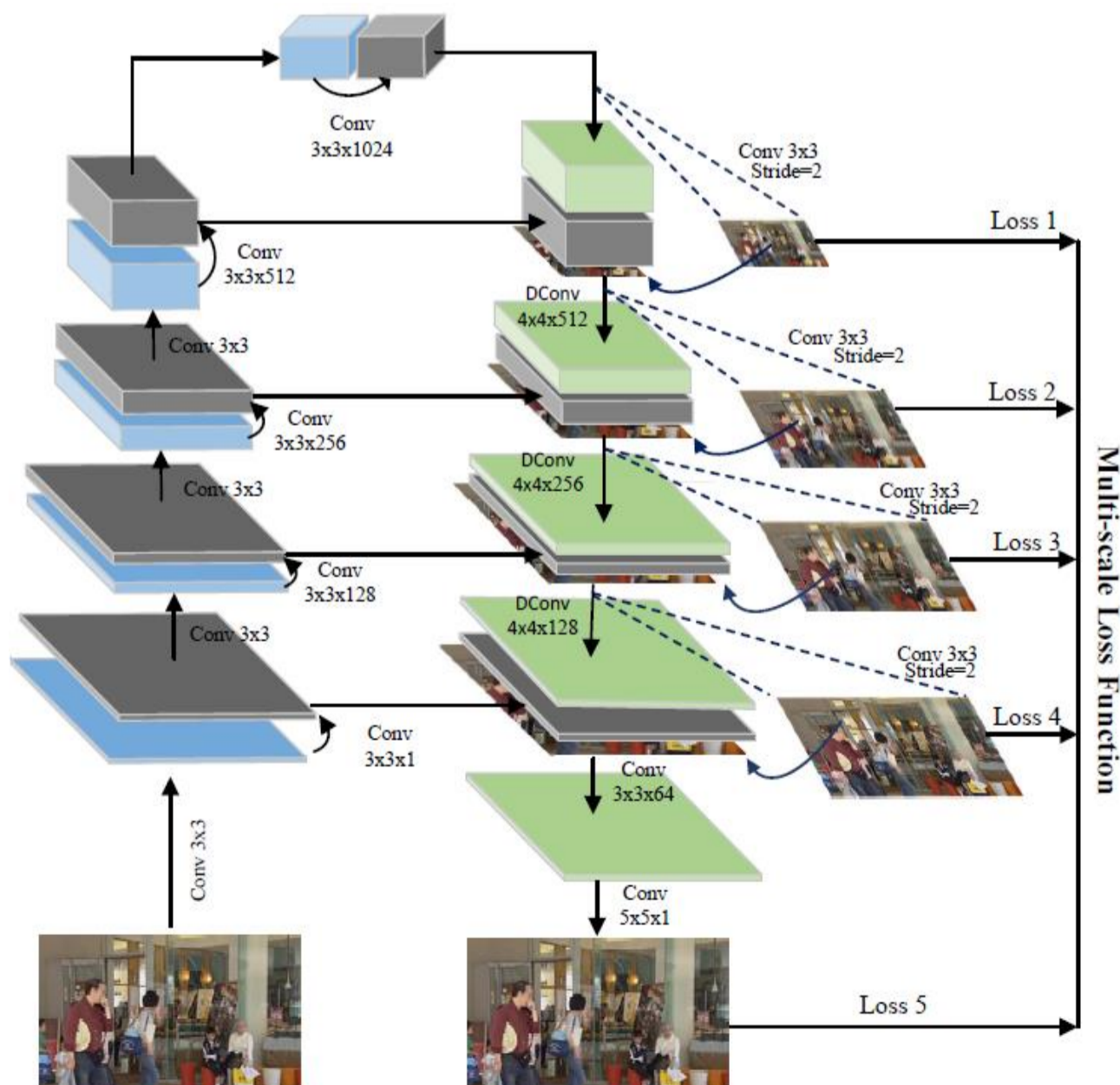


Fig. 2. The proposed multi-scale ENet structure

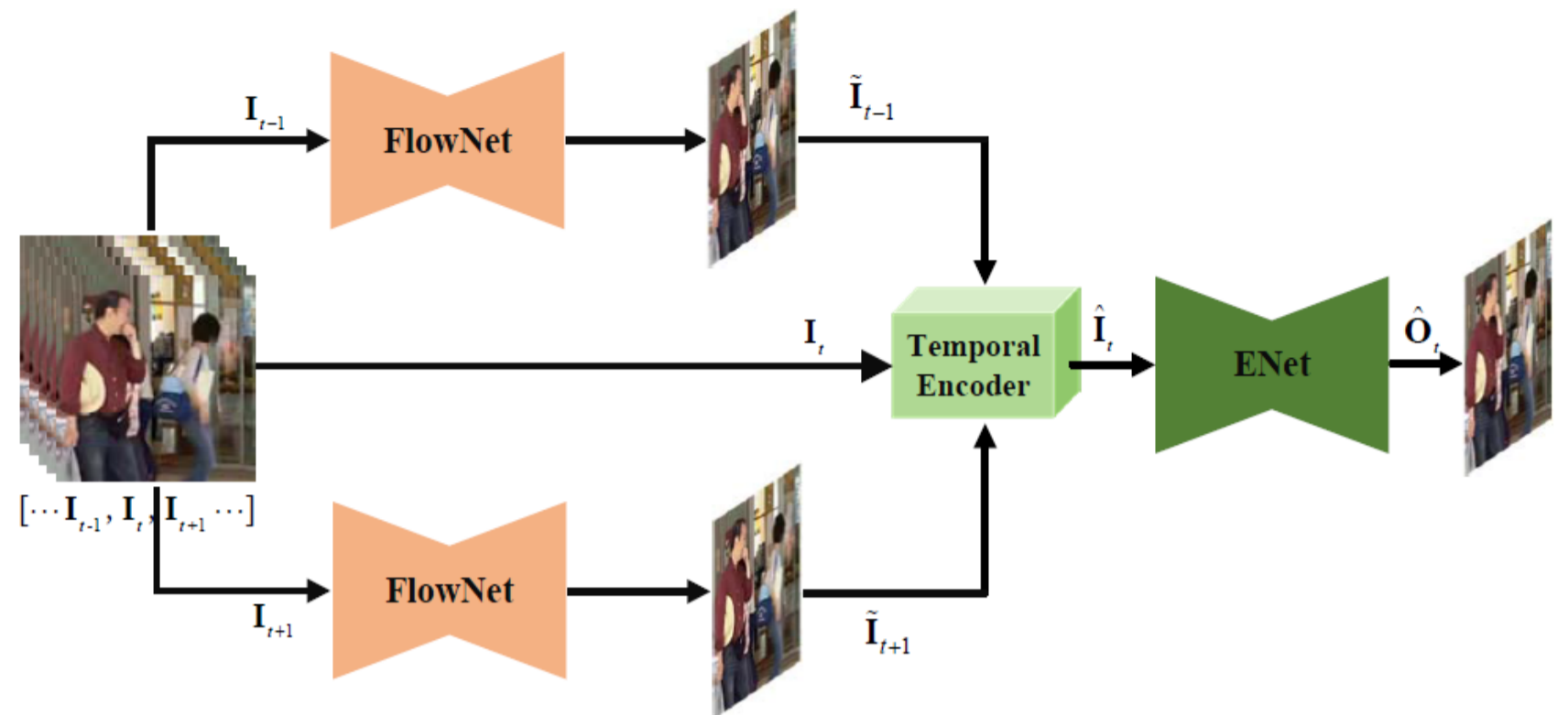


Fig. 1. The framework of our proposed FGTSN method

We implement our framework on a PC with Intel Xeon E5 CPU and NVidia GeForce GTX 1080Ti GPU. For fairness, all experiments are conducted on the same dataset, and the comparison methods are also retrained over the same training dataset according to authors' recommended parameters. 18 sequences of Classes A~E with different resolutions proposed by the Joint Collaborative Team on Video Coding (JCT-VC) are used in the experiments. The data set is compressed by HEVC reference software, HM16.9, under LD configuration. We set Quantization Parameters (QPs) to 37 and 42. The results are shown in Table 1.

Table 1. Overall Δ PSNR (dB) results of different methods under LD

QP	Class	Seq	ARCNN [3]	QECNN [4]	DCAD [5]	MFQE [6]	SDTS [7]	FGTSN (ours)
37	A	PeopleOnStreet	0.4579	0.5517	0.5286	0.7526	0.7818	0.8223
		Traffic	0.2864	0.3213	0.3208	0.4215	0.4636	0.4684
	B	Kimono1	0.2439	0.2502	0.2557	0.3927	0.4066	0.7537
		ParkScene	0.1658	0.1769	0.1644	0.3135	0.3568	0.4548
		Cactus	0.1886	0.2334	0.2659	0.3263	0.3709	0.4823
		BasketballDrive	0.1753	0.2164	0.2540	0.1738	0.1932	0.3951
	C	BQTerrace	0.1148	0.1617	0.2527	0.2394	0.2303	0.3298
		BasketballDrill	0.1313	0.2037	0.2844	0.2656	0.2761	0.4361
		BQMall	0.0673	0.1194	0.1962	0.2670	0.2807	0.3828
	D	PartyScene	-0.0337	0.0062	0.1083	0.0413	0.0624	0.3026
		ParkScene	0.1909	0.2596	0.2643	0.2414	0.2602	0.4641
		BasketballPass	0.1315	0.2456	0.2726	0.4687	0.4691	0.5084
		BQSquare	-0.1283	-0.0607	0.1527	-0.0275	0.0131	0.3162
	E	BlowingBubbles	0.0774	0.1416	0.1347	0.2976	0.3474	0.3855
		RaceHorses	0.3166	0.3590	0.3887	0.4770	0.5247	0.7248
		FourPeople	0.3813	0.4686	0.5140	0.5741	0.6085	0.6313
	Average	Johnny	0.2635	0.3496	0.3736	0.4792	0.4468	0.5076
		KristenAndSara	0.3158	0.4080	0.4837	0.5055	0.5461	0.6838
42	Average	0.1859	0.2451	0.2906	0.3416	0.3688	0.5028	
42	Average	0.2009	0.2417	0.2622	0.3747	0.4163	0.5167	

* All comparison methods are retrained over the same training dataset according to authors' recommended parameters.

The experimental results show that our proposed FGTSN method significantly improves the quality of HEVC compressed video at different QPs under LD configuration, much better than the state-of-the-art quality enhancement methods.