

PEVD-based Speech Enhancement in Reverberant Environments



Speech and Audio
Processing
Lab

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Introduction

- Single-channel subspace speech enhancement [Ephraim1995; Hu2002]
 - Use an EVD to decorrelate spectrally
- Multi-channel subspace speech enhancement [Asano2000]
 - Use an EVD to decorrelate spatially

⇒ Limitation: Only decorrelates instantaneously

- Other methods typically use STFT to process [Cohen2002; Ephraim1984; Gannot 2001; Markovich2009]
 - Use DFT to divide broadband into multiple narrowband signals

⇒ Limitations: Lacks phase coherence across bands
: Ignores correlation between bands

- Polynomial Matrices and Polynomial Eigenvalue Decomposition (PEVD)
 - Simultaneously captures correlation across space, time and frequency using a 3D tensor
 - Impose spatial decorrelation over a range of time shifts
 - No phase discontinuity
- PEVD-based Speech Enhancement [Neo2019a]
 - Effective for anechoic environments
 - Performance approaches the Oracle Multichannel Wiener Filter (OMWF)
 - No noticeable artifacts

This Talk: Speech Enhancement in Reverberant Environments

Background

The received signal at the m -th sensor with time index n is

$$x_m(n) = \mathbf{h}_m^T \mathbf{s}_0(n) + v_m(n),$$

where

- $\mathbf{s}_0(n)$ is the anechoic speech signal,
- \mathbf{h}_m is the channel modelled as an order J FIR filter,
- $v_m(n)$ is the noise signal at the m -th sensor.

The data vector collected from M sensors is

$$\mathbf{x}(n) = [x_1(n), x_2(n), \dots, x_M(n)]^T.$$

Assuming stationarity, the space-time covariance matrix is

$$\mathbf{R}_{\mathbf{x}\mathbf{x}}(\tau) = \mathbb{E}[\mathbf{x}(n)\mathbf{x}^H(n - \tau)],$$

where $(i, j)^{\text{th}}$ element is the correlation function $r_{ij}(\tau) = \mathbb{E}[x_i(n)x_j^*(n - \tau)]$ and τ is the time-shift.

Z-transform of $\mathbf{R}_{\mathbf{x}\mathbf{x}}(\tau)$ is a para-Hermitian polynomial matrix

$$\mathcal{R}_{\mathbf{x}\mathbf{x}}(z) = \sum_{\tau=-W}^W \mathbf{R}_{\mathbf{x}\mathbf{x}}(\tau)z^{-\tau},$$

where $\mathbf{R}_{\mathbf{x}\mathbf{x}}(\tau) \approx 0$ for $|\tau| > W$, calligraphic \mathcal{R} for tensor and regular \mathbf{R} for matrix.

The PEVD of $\mathcal{R}_{\mathbf{xx}}(z)$ is defined as [McWhirter2007]

$$\mathcal{R}_{\mathbf{xx}}(z) \approx \mathcal{U}^P(z) \Lambda(z) \mathcal{U}(z) \Leftrightarrow \Lambda(z) \approx \mathcal{U}(z) \mathcal{R}_{\mathbf{xx}}(z) \mathcal{U}^P(z),$$

where $\Lambda(z), \mathcal{U}(z)$ are the eigenvalue and eigenvector polynomial matrices and $\mathcal{R}_{\mathbf{xx}}^P(z) = \mathcal{R}_{\mathbf{xx}}^H(z^{-1})$.

$\mathcal{U}(z)$ is a filterbank for $\mathbf{x}(z) \in \mathbb{C}^{M \times 1 \times T}$ which produces outputs,

$$\mathbf{y}(z) = \mathcal{U}(z) \mathbf{x}(z) \implies \mathcal{R}_{\mathbf{yy}}(z) \approx \Lambda(z),$$

that are strongly decorrelated.

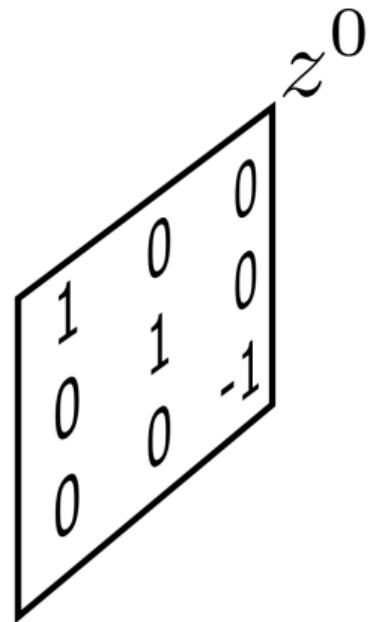
PEVD Algorithms

PEVD algorithms include:

- Second-order Sequential Best Rotation (SBR2) [McWhirter2007]
- Sequential Matrix Diagonalization (SMD) [Redif2015]
- Householder-like PEVD [Redif2011]
- Tridiagonal PEVD [Neo2019b]
- Multiple-shift SBR2/SMD [Wang2015; Corr2014]

Example of a Polynomial Matrix

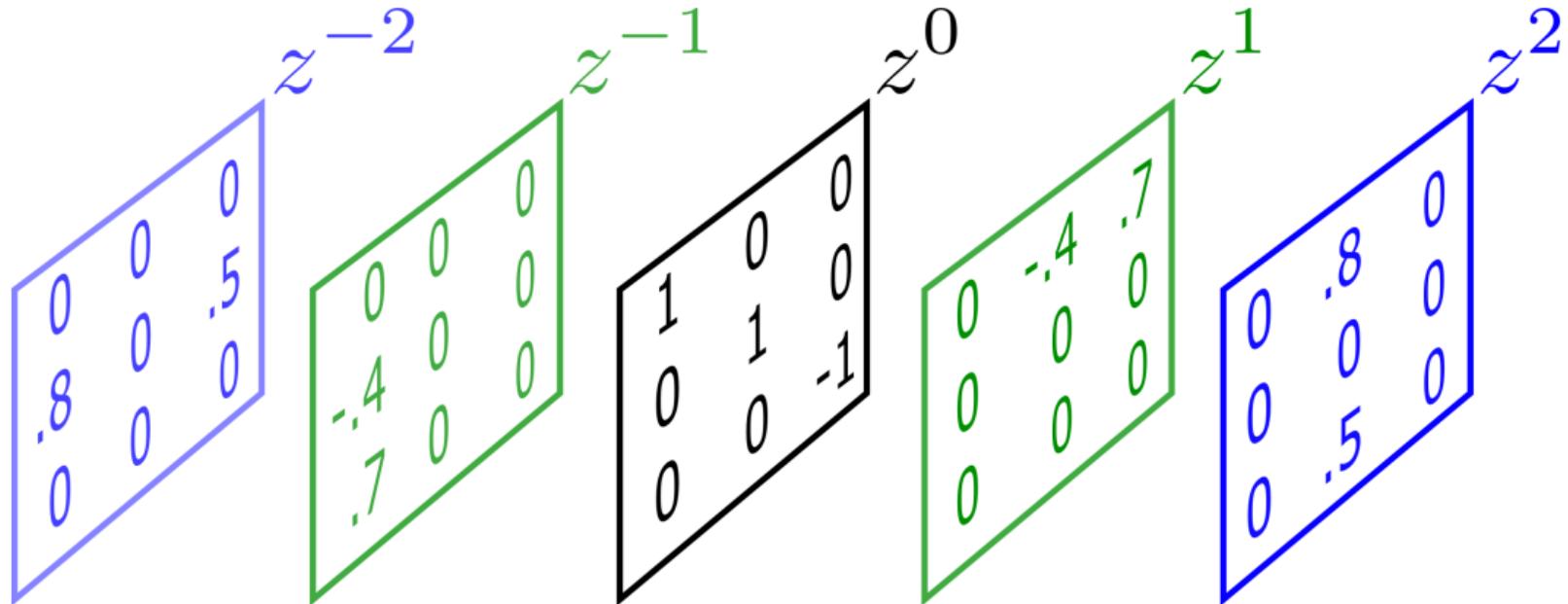
Typically compute $\mathbf{R}_{\mathbf{x}\mathbf{x}}(0) = \mathbb{E}[\mathbf{x}(n)\mathbf{x}^H(n)]$:


$$\begin{matrix} & & z^0 \\ & \begin{matrix} 0 & 0 \\ 0 & 0 \end{matrix} & \\ \begin{matrix} 1 & & \\ & 1 & \\ 0 & & \\ 0 & & \end{matrix} & \begin{matrix} 0 & 0 \\ 0 & -1 \end{matrix} & \end{matrix}$$

$\mathbf{R}_{\mathbf{x}\mathbf{x}}(0)$: instantaneous (spatial) covariance matrix / coefficient of z^0 .

Example of a Polynomial Matrix

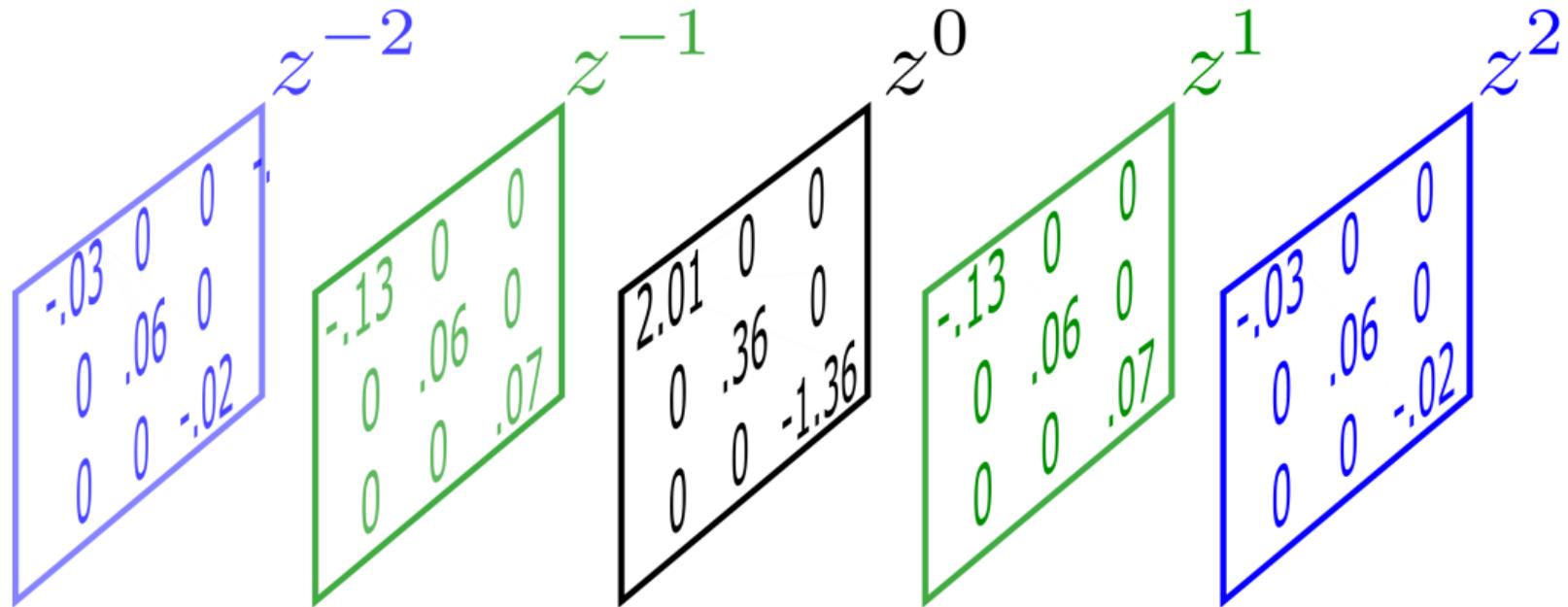
Before diagonalization, $\mathcal{R}_{xx}(z)$:



In this example, z^0 plane is diagonal but not at other planes.

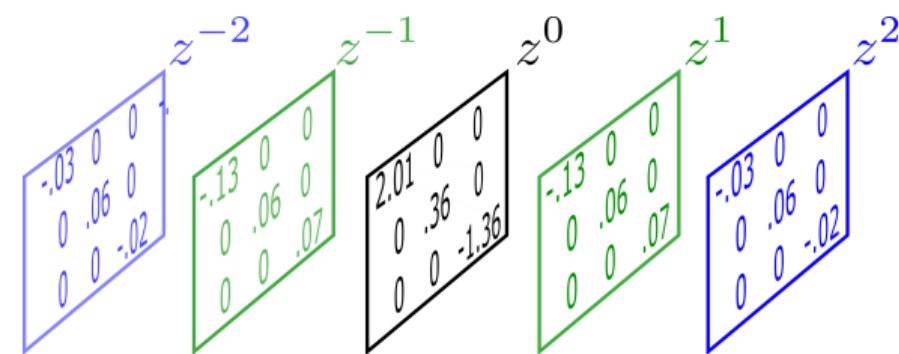
Example of a Polynomial Matrix

After diagonalization using PEVD, $\Lambda(z)$:

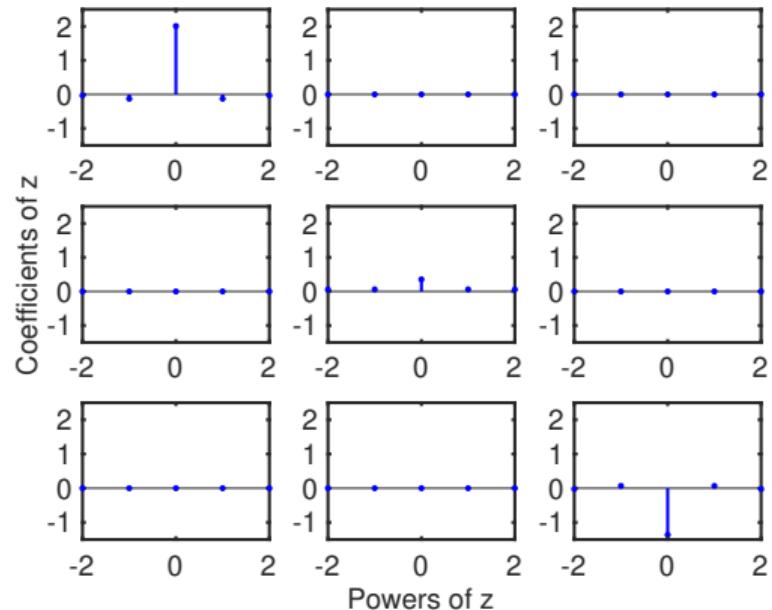


Alternate Representation of Example

Equivalently, expressed as:



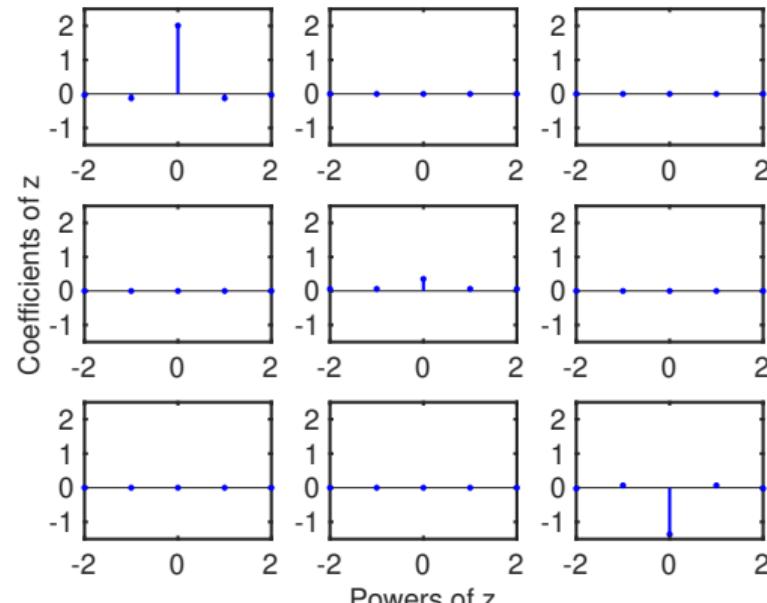
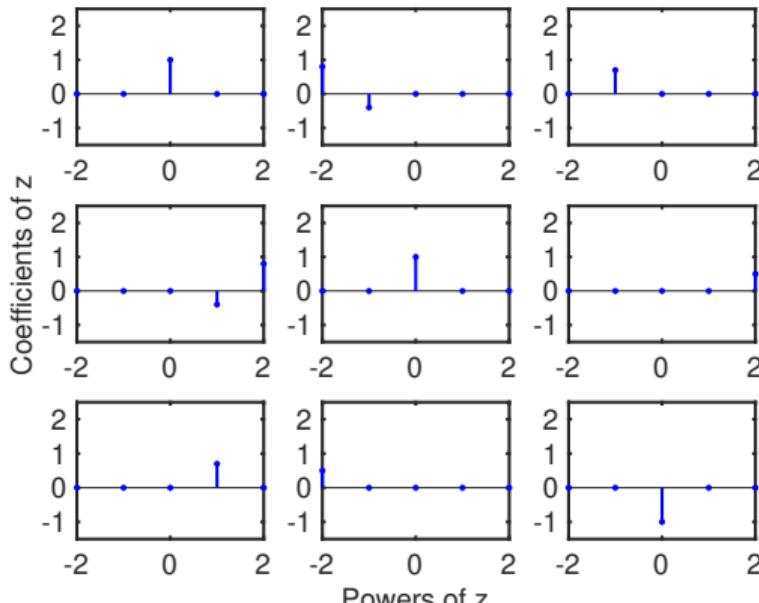
Polynomial with matrix coefficients.



Matrix with polynomial elements.

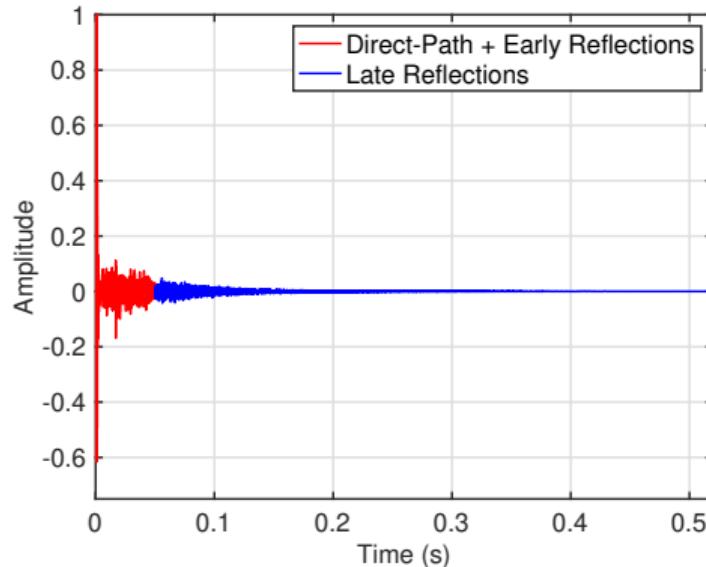
Alternate Representation of Example

The same example can be represented as:



Proposed Methodology

The m -th channel: $\mathbf{h}_m = \tilde{\mathbf{h}}_{m,dp} + \tilde{\mathbf{h}}_{m,er} + \tilde{\mathbf{h}}_{m,lr}$



An example of a room impulse response.

Rewriting the signal model using the reverberant channel model gives

$$x_m(n) = \tilde{s}_m(n) + \tilde{v}_m(n)$$

where

- $\tilde{s}_m(n) = (\tilde{\mathbf{h}}_{m,dp}^T + \tilde{\mathbf{h}}_{m,er}^T)\mathbf{s}_0(n)$ is the speech component,
- $\tilde{v}_m(n) = \tilde{\mathbf{h}}_{m,lr}^T\mathbf{s}_0(n) + v_m(n)$ is the noise component.

Goal: Obtain some enhanced version of speech using observations, $\mathbf{x}(n)$.

Enhancement targets:

- Segmental SNR (SegSNR)
- Frequency weighted SegSNR (FwSegSNR) [Hu2008]
- STOI [Taal2011]
- PESQ [ITU-T P.862]

Application: Speech Enhancement

Since $\tilde{s}(n)$ and $\tilde{v}(n)$ are uncorrelated [Naylor2010]

$$\mathcal{R}_{\mathbf{x}\mathbf{x}}(z) = \left[\begin{array}{c|c} \mathcal{U}_{\tilde{s}}^P(z) & \mathcal{U}_{\tilde{v}}^P(z) \end{array} \right] \left[\begin{array}{c|c} \Lambda_{\tilde{s}}(z) & \mathbf{0} \\ \hline \mathbf{0} & \Lambda_{\tilde{v}}(z) \end{array} \right] \left[\begin{array}{c} \mathcal{U}_{\tilde{s}}(z) \\ \hline \mathcal{U}_{\tilde{v}}(z) \end{array} \right],$$

with orthogonal signal, $\{\cdot\}_{\tilde{s}}$ and noise subspaces, $\{\cdot\}_{\tilde{v}}$.

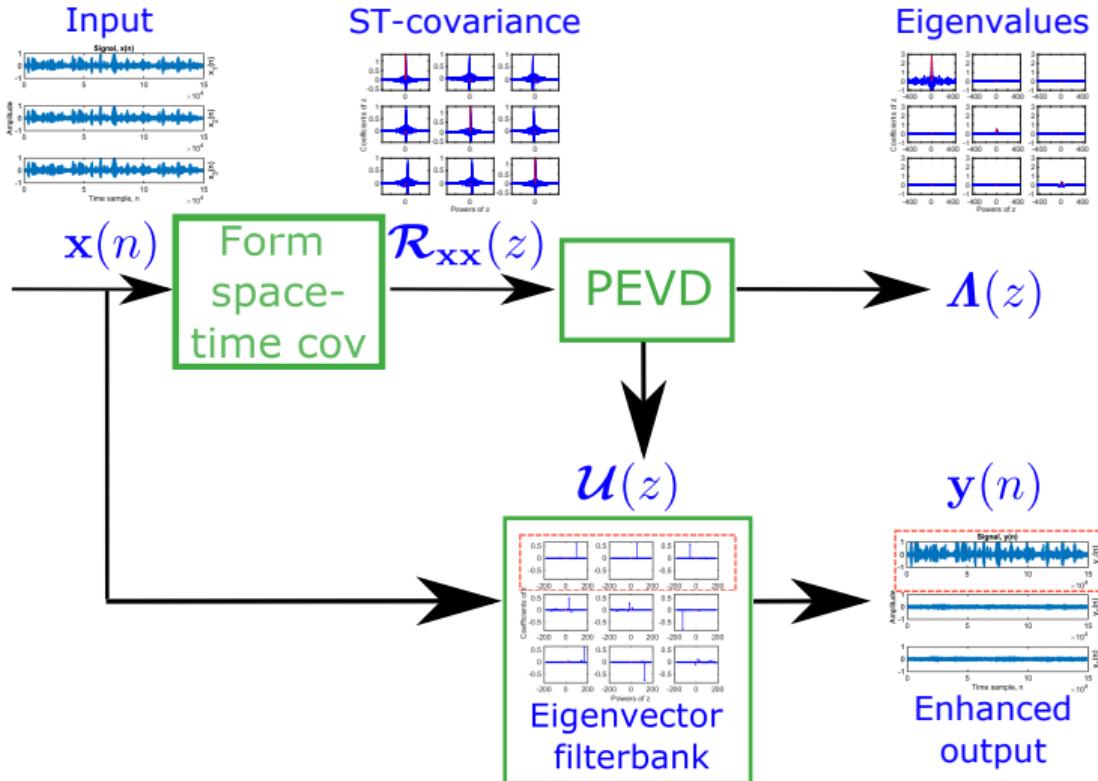
The output

$$\mathbf{y}(z) = \mathcal{U}(z)\mathbf{x}(z),$$

has the first element, $y_1(z) \in \mathbb{R}^{1 \times 1 \times T}$, as the denoised and enhanced speech signal with the space-time covariance matrix

$$\mathcal{R}_{y_1 y_1} = \left[\begin{array}{c|c} \mathcal{U}_{\tilde{s}}^P(z) & \mathbf{0} \end{array} \right] \left[\begin{array}{c|c} \Lambda_{\tilde{s}}(z) & \mathbf{0} \\ \hline \mathbf{0} & \mathbf{0} \end{array} \right] \left[\begin{array}{c} \mathcal{U}_{\tilde{s}}(z) \\ \hline \mathbf{0} \end{array} \right].$$

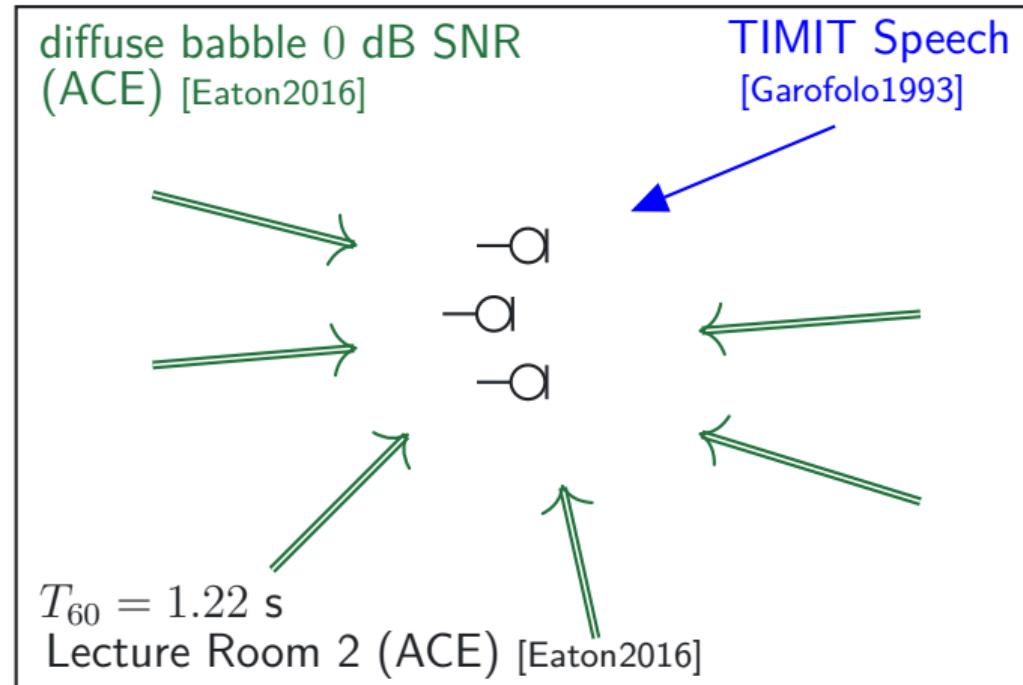
Speech Enhancement Using PEVD



Experimental Results

Experiment Setup

Reverberant Speech in Noise



Comparative algorithms:

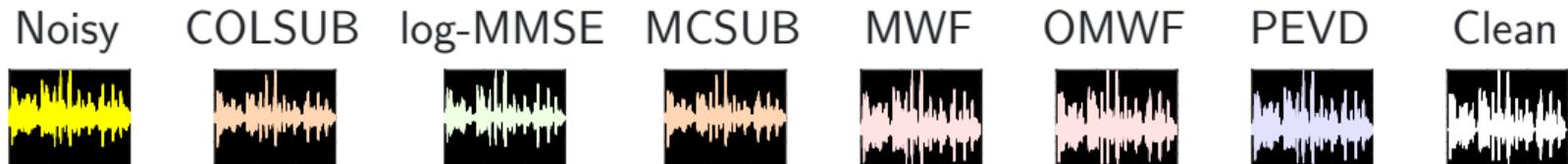
1. Coloured Noise Subspace (COLSUB) [Hu2002]
2. Log-Minimum Mean Square Error (Log-MMSE) [Ephraim1984]
3. Multichannel Subspace (MCSUB) [Huang2008]
4. Multichannel Wiener Filter (MWF) - Relative Transfer Function (RTF) and noise estimator [Kuklański2016]
5. Oracle-MWF (OMWF) - Given clean speech [Doclo2002]

Evaluation measures:

Δ SegSNR, Δ FwSegSNR, Δ STOI, Δ PESQ

Comparison of Enhancement Algorithms

Algorithm	ΔSegSNR	$\Delta\text{FwSegSNR}$	ΔSTOI	ΔPESQ
COLSUB	8.35 dB	7.67 dB	-0.018	-0.20
log-MMSE	3.67 dB	3.05 dB	-0.058	-0.12
MCSUB	-1.52 dB	-1.04 dB	-0.010	-0.03
MWF	1.06 dB	0.78 dB	-0.005	0.02
OMWF	0.57 dB	-0.44 dB	0.084	0.17
PEVD	2.96 dB	2.88 dB	0.078	0.11



Conclusion

- Polynomial matrices and PEVD as a tool for processing broadband multichannel signals
- Proposed a PEVD-based speech enhancement algorithm designed for a reverberant signal model
 - Exploits the lack of correlation between the speech and late reflections to provide further noise reduction
 - Incorporates the early reflections to further improve speech intelligibility and quality
 - No noticeable processing artifacts
 - No noise estimation is required

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Thank you

Listening Examples: <https://www.commsp.ee.ic.ac.uk/~sap/pevdr>

Webpage: <https://www.commsp.ee.ic.ac.uk/~sap/vincent-w-neo>