

#### STRUCTURAL SPARSIFICATION FOR FAR-FIELD SPEAKER RECOGNITION WITH INTEL® GNA

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# **Background: Speaker Recognition and GNA**

Answering one question: "Who is the speaker?"

- Log into your Netflix account on a family laptop.
- Personalization: play my favorite music.





INTEL® GNA takes 8 16bit integers or 16 8bit integers per DMA transaction

<u>Motivation: accelerate the</u> <u>Speaker Recognition models</u> <u>on GNA.</u>

## Methodology: Structural sparsity

- Learning structural sparsity during training:
  - Split the weight into groups w<sub>(1,...,K)</sub>:
    e.g. a matrix --> K vectors
  - 2. Apply L2 regularization on each  $w_k$ :  $||w_k||_2 = \sqrt{\sum_{i=1}^{|w_k|} (w_{k_i})^2} (L_2 \text{ norm})$

ion on each  $w_k$ :  $(V_{k,i})^2$  (L<sub>2</sub> norm)  $(L_2 norm)$ 

channel-wise  $W_{:,c_l,:,:}^{(l)}$ 



Wen, W., Wu, C., Wang, Y., Chen, Y. and Li, H., 2016. Learning structured sparsity in deep neural networks. In Advances in neural information processing systems (pp. 2074-2082).

3. Sum L2 over all groups as a regularization (Group Lasso regularization) and add it to loss function:  $W_k$ 

 $R(w) = \sum_{k=1}^{K} \|w_k\|_2$ 

4. Optimize new loss function:  $\arg\min_{w} \{E(w)\} = \arg\min_{w} \{E_D(w) + \lambda \cdot R(w)\}$ 

In actual update in SGD:

$$w_k \leftarrow w_k - \eta \cdot \left(\frac{\partial E_D(w)}{\partial w_k} + \lambda \cdot \frac{w_k}{\|w_k\|_2}\right)$$

• Fixed the sparse structures and retrain the model:

$$w_k \leftarrow w_k - \eta \cdot \left(\frac{\partial E_D(w)}{\partial w_k} \cdot \theta(w_k)\right)$$
, where  $\theta(\xi) = \begin{cases} 0, \xi = 0\\ 1, \xi \neq 0 \end{cases}$ 



### **Experiment: Setup**

- Model topology:
  - Based on x-vector model structure and write TDNN as one-dimension CNN layer.
- Loss function:
  - Additive Margin Softmax (AM-softmax)
  - Eliminate the PLDA and easy to deploy on hardware
- Training detail:
  - Initialize with a pretrained dense model.
  - Train with sparse regularization
  - Finetune without sparsity
- Dataset:
  - Training: VoxCeleb 1 and 2
  - Testing: VOiCES far-field

	layer context	Affine	Convolution
Layer1	[t-2,t+2]	200×512	512 40×5
Layer2	${t-2,t,t+2}$	1536×512	512 512×3
Layer3	${t-2,t,t+2}$	1536×512	512 512×3
Layer4	{t}	512×512	512 512×1
Layer5	{t}	512×512	512 512×1
Stats pooling	[0,T)	512T×1024	N/A
Segment6	$\{0\}$	$1024 \times 256$	N/A
Softmax	{0}	256×N	N/A

denotes the number of training speakers.

Data augmentation: Pyroomacoustic, MUSAN and AudioSet

## **Result: Sparsity**

Apply sparsity on:

0.0

0.2

0.5

0.75

1.5

1.0

lambda (\* e-2)

2.0

4.0

- Filters: for all hardware, easy to deploy
- Chunks: every 8 or 16 elements, for GNA
- Only on first four layers
- When  $\lambda$  increases, the sparsity increases.
- The sparsity growth in each layer is different. •

ъ 0.4

percentage 0.2

0.0

0.25

0.5

1.0

1.5

lambda (\* e-4)



0.0

0.2

0.5

0.75

1.0

lambda (\* e-4)

3.0

2.0

4.0



5

2.0

1.5

4.0

#### **Result: Performance**

- Compared with dense model as a baseline:
  - When the number of non-zero parameters is large, sparse models achieve lower EER. When the number of non-zero parameters is small, dense models have better performance.
  - When non-zero parameter count is larger than 1.5 million, there is a tendency that chunk-8 has the best performance.
- Actual speedup on GNA:
  - Under the same EER, structural sparse models are always faster than the dense models.
  - When speedup is around 1.2x, sparse models even have lower EER.



### Conclusion

- In this paper, we applied structural sparsification for speaker recognition models.
- By using group Lasso regularization, we kept the good performance of the original model while reducing the number of parameters and accelerating the actual inference of the models.
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