An Ensemble-Based Approach for Generalized Detection of Spoofing Attacks to Automatic Speaker Recognizers

 $[Cd] \ge [Cd^{2+1} = 10n]$

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Introduction and background

Spoofing attacks

• Speaker recognizers are vulnerable to attacks trivially generated:

- Replay someone's voice (*Physical access*)
- Generate someone's voice using text-to-speech or voice conversion approaches (*Logical access*)
- Attack approaches, however, introduce detectable artifacts
- Recent approaches rely on end-to-end detectors
 Detectors can then be used in tandem with speaker recognizers





Generalized setting



Generalized setting

- Some recent approaches and benchmarks for detection of spoofing attacks do not reflect real life use cases:
 - Real detectors do not know in advance which approach the attacker will use
 - Detectors should be able to detect both LA and PA attacks
- We thus tackle that issue by:
 - Training detectors known to work well for LA/PA
 - Further training a third model which predicts the coefficient of a convex combination between the outputs of the other models

Approach description and model details



• Different approach depending on input feature type

• *V* is then projected into a final output score through an affine transformation learned along with the complete model

Temporal pooling



- Summarizes a sequence of local descriptors
- Allows processing of inputs of arbitrary length

$$a_i = \tanh(AV_i)$$
$$w_i = \frac{e^{a_i}}{\sum_{i=1}^{N(T)} e^{a_i}}$$

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Modeling approach

- Three independent models and features
- Mixture model learns to combine outputs of other models
- We chose LFCCs for the LA model and product spectra for the PA and mixture models



Training

- Loss: binary cross entropy over combined outputs
- Unbalanced data: clean examples are oversampled; every mini batch is balanced
- Training is carried out with Stochastic Gradient Descent using mini-batches of effective size 16. Polyak's acceleration is also employed

Evaluation

Evaluation

• Data introduced for the ASVSpoof 2019 challenge. Two sub-challenges:

- Logical access: attacks created with speech synthesis
- Physical access: attacks created with simulated replay

		# Recordings				
	# Speakers	Logical Access		Physical Access		
		Bona fide	Spoof	Bona fide	Spoof	
Training	20	2580	22800	5400	48600	
Development	20	2548	22296	5400	24300	

Evaluation - LA

System Description		Dev.		Eval.	
		EER	min-tDCF	EER	min-tDCF
Privileged [1]	CQCC-GMM	0.43%	0.0123	9.57%	0.2366
	LFCC-GMM	2.71%	0.0663	8.09%	0.2116
Privileged	LFCC-ResNet	0.04%	0.0004	6.38%	0.1423
Pooled data	LFCC	0.08%	0.0023	14.38%	0.3231
	ProdSpec	0.01%	0.0002	12.77%	0.2448
	MGDCC	0.27%	0.0066	13.13%	0.2953
Proposed - ResNet	LFCC	0.08%	0.0021	15.84%	0.3476
	ProdSpec	0.03%	0.0002	15.73%	0.2725
	Lambda	0.04%	0.0004	13.12%	0.2962
	Mixture	0.01%	0.0002	9.87%	0.1890

Evaluation - PA

System Description		Dev.		Eval.	
		EER	min-tDCF	EER	min-tDCF
Privileged [1]	CQCC-GMM	9.87%	0.1953	11.04	0.2454
	LFCC-GMM	11.96%	0.2554	13.54	0.3017
Privileged	ProdSpec-ResNet	0.87%	0.0232	1.98%	0.0579
Pooled data	LFCC	2.39%	0.0835	2.96%	0.1017
	ProdSpec	0.85%	0.0251	4.31%	0.1538
	MGDCC	3.89%	0.1174	5.99%	0.1858
Proposed - ResNet	LFCC	1.87%	0.0656	3.99%	0.1408
	ProdSpec	3.80%	0.1111	4.94%	0.1479
	Lambda	1.32%	0.0317	2.29%	0.0641
	Mixture	0.78%	0.0275	1.75%	0.0606

Conclusions

- Simple pooling strategies are not enough to recover the performance of specialized privileged detectors
- Proposed mixture approach is able to recover some of the lost performance when one moves from the standard i.i.d. to the generalized case
 - Outperformed the privileged baseline for the PA case
- Evaluation of mixture scores yields better performance than individual mixture components
- Future work: New underlying models as well as speech representations

Thank you

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https://github.com/joaomonteirof/e2e_antispoofing