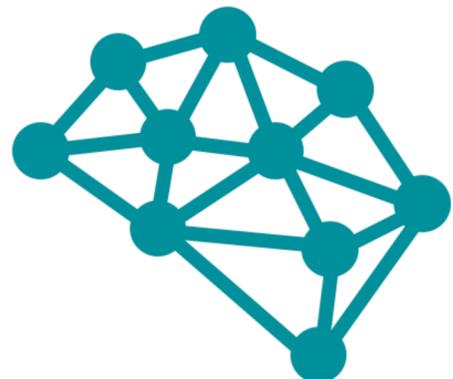


Self-supervised Learning for ECG-based Emotion Recognition

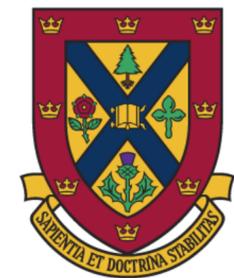
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ICASSP 2020



Ambient Intelligence and
Interactive Machines (Aiim) Lab



Queen's
UNIVERSITY

Outline

- Problem and Motivation
- Related work
- Proposed Framework
- Datasets
- Results
- Analysis
- Summary

Problem and Motivation

Limitations of fully-supervised learning:

- ❑ Human annotated labels are required to learn data representations; the learned representations are often very task specific.
- ❑ Larger labelled data are required in order to train deep networks; smaller datasets often result in poor performance.

Advantages of self-supervised learning:

- ❑ Models are trained using automatically generated labels.
- ❑ Learned representations are high-level and generalized; therefore less sensitive to inter or intra instance variations (local transformations).
- ❑ Larger datasets can be acquired to train deeper and sophisticated networks.

Problem and Motivation

Limitations of fully-supervised learning:

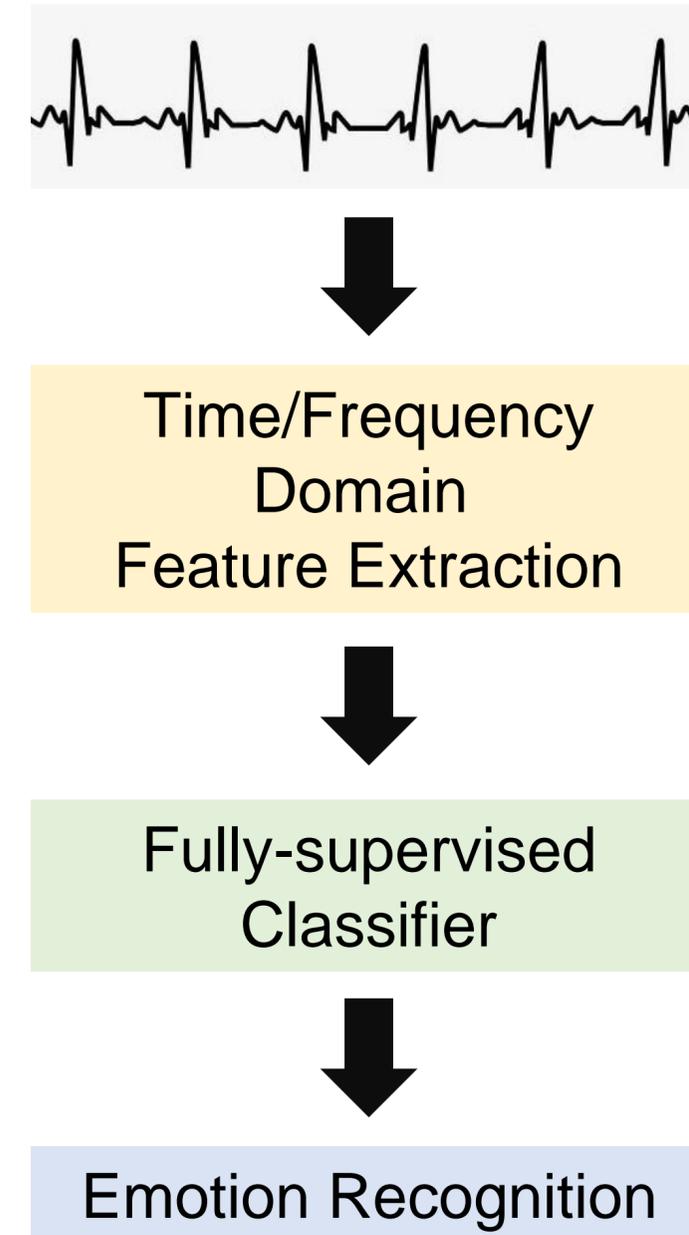
- ❑ Human annotated labels are required to learn data representations; the learned representations are often very task specific.
- ❑ Larger labelled data are required in order to train deep networks; smaller datasets often result in poor performance.

Advantages of self-supervised learning:

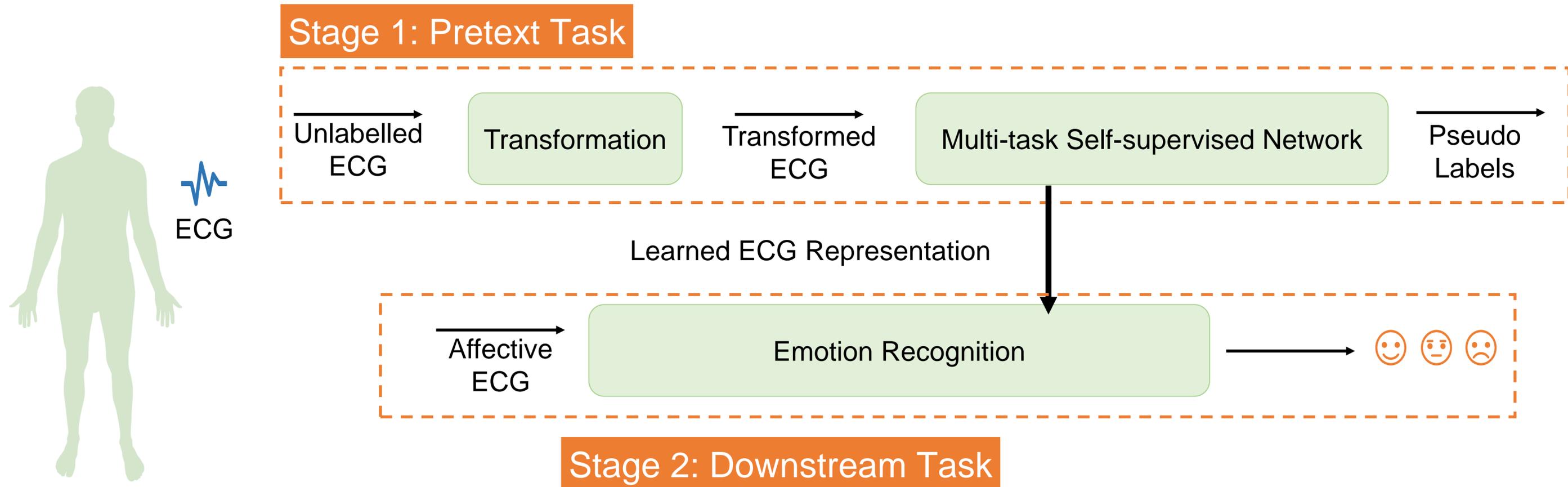
- ❑ Models are trained using automatically generated labels.
- ❑ Learned representations are high-level and generalized; therefore less sensitive to inter or intra instance variations (local transformations).
- ❑ Larger datasets can be acquired to train deeper and sophisticated networks.

Literature Review

- ❑ *Healey et al., 2005:*
 - Stress detection during driving task
 - Time-frequency domain features
 - LDA classifier
- ❑ *Liu et al., 2009:*
 - Affect based gaming experience
 - Time-frequency domain features
 - RF, KNN, BN, SVM classifiers
- ❑ *Santamaria et al., 2018:*
 - Movie clips were used to elicit emotional state
 - Time/frequency domain features
 - Deep CNN classifier
- ❑ *Siddharth et al., 2019:*
 - Affect recognition
 - HRV and spectrogram features
 - Extreme learning machine classifier



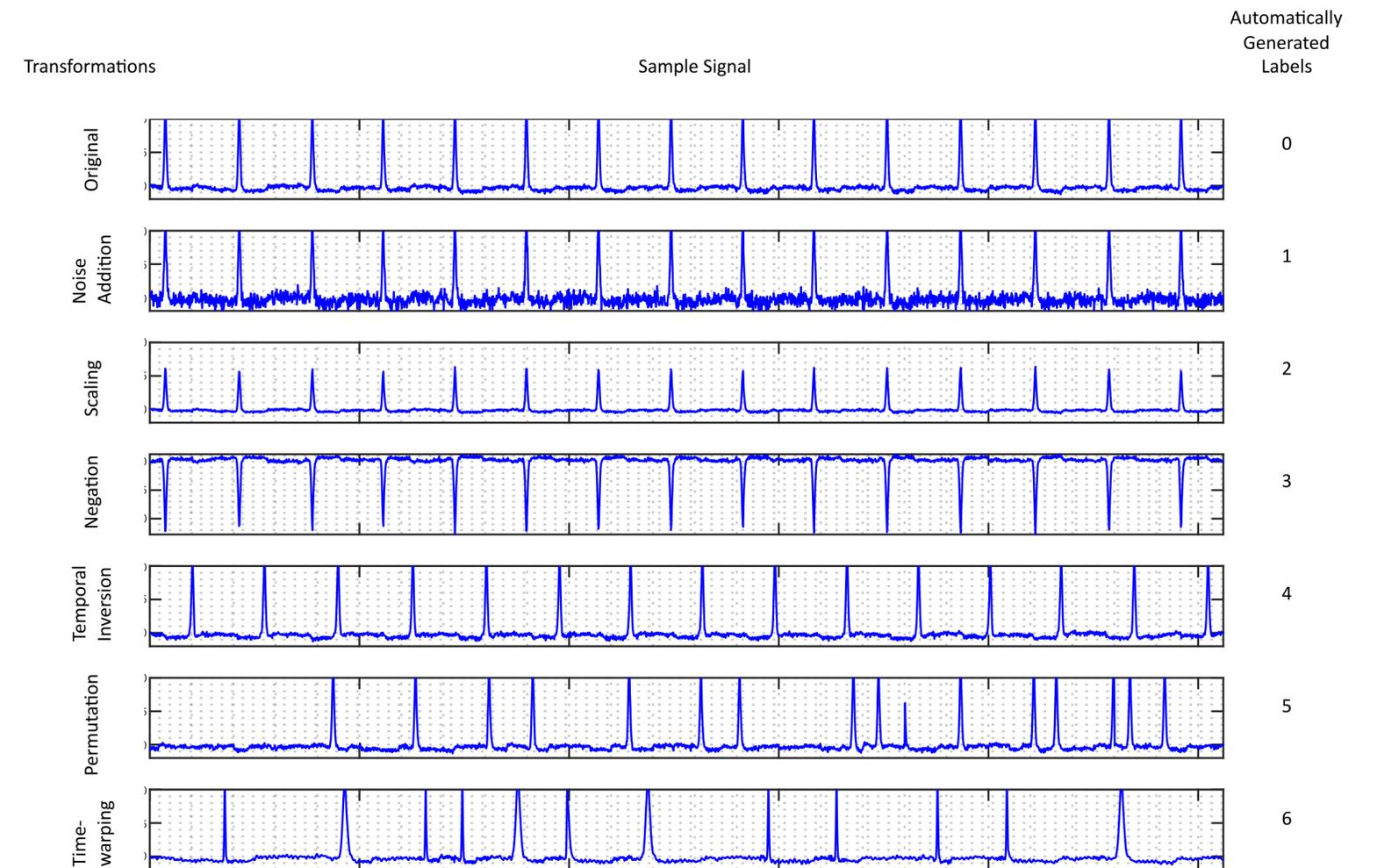
Proposed Framework



Our proposed framework.

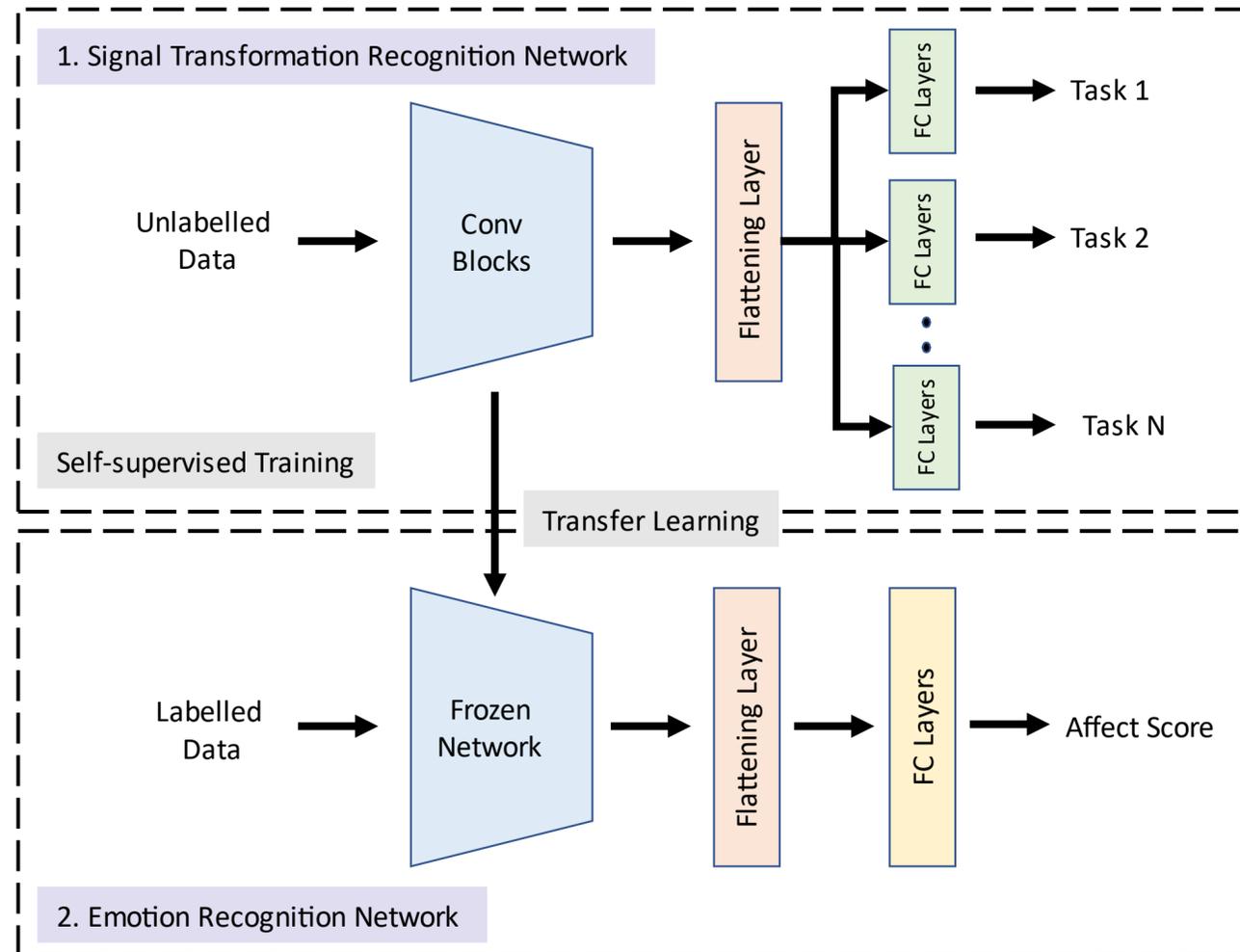
Transformations

- ❑ Noise Addition [SNR]
- ❑ Scaling [scaling factor]
- ❑ Negation
- ❑ Temporal Inversion
- ❑ Permutation [no. of segments]
- ❑ Time-warping [no. of segments, stretching factor]



A sample of an original ECG signal with the six transformed signals along with automatically generated labels are presented.

Proposed Architecture



The proposed self-supervised architecture is presented.

Table 1. The architecture of the signal transformation recognition network is presented.

Module	Layer Details	Feature Shape
Input	—	2560×1
Shared Layers	$[conv, 1 \times 32, 32] \times 2$	2560×32
	$[maxpool, 1 \times 8, stride = 2]$	1277×32
	$[conv, 1 \times 16, 64] \times 2$	1277×64
	$[maxpool, 1 \times 8, stride = 2]$	635×64
	$[conv, 1 \times 8, 128] \times 2$	635×128
	<i>global max pooling</i>	1×128
Task-Specific Layers	$[dense] \times 2$ $\times 7$ parallel tasks	128
Output	—	2

Datasets

We use 2 public datasets: AMIGOS and SWELL

□ AMIGOS:

- Affect attributes: Arousal, Valence
- Total Participants: 40
- Movie clips were shown to participants.
- Shimmer sensors were used to capture ECG signal at 256 Hz.

□ SWELL:

- Affect attributes: Arousal, Valence, Stress
- Total Participants: 25
- Participants performed office tasks.
- TMSI devices were used to capture ECG signal at 2048 Hz.

Results

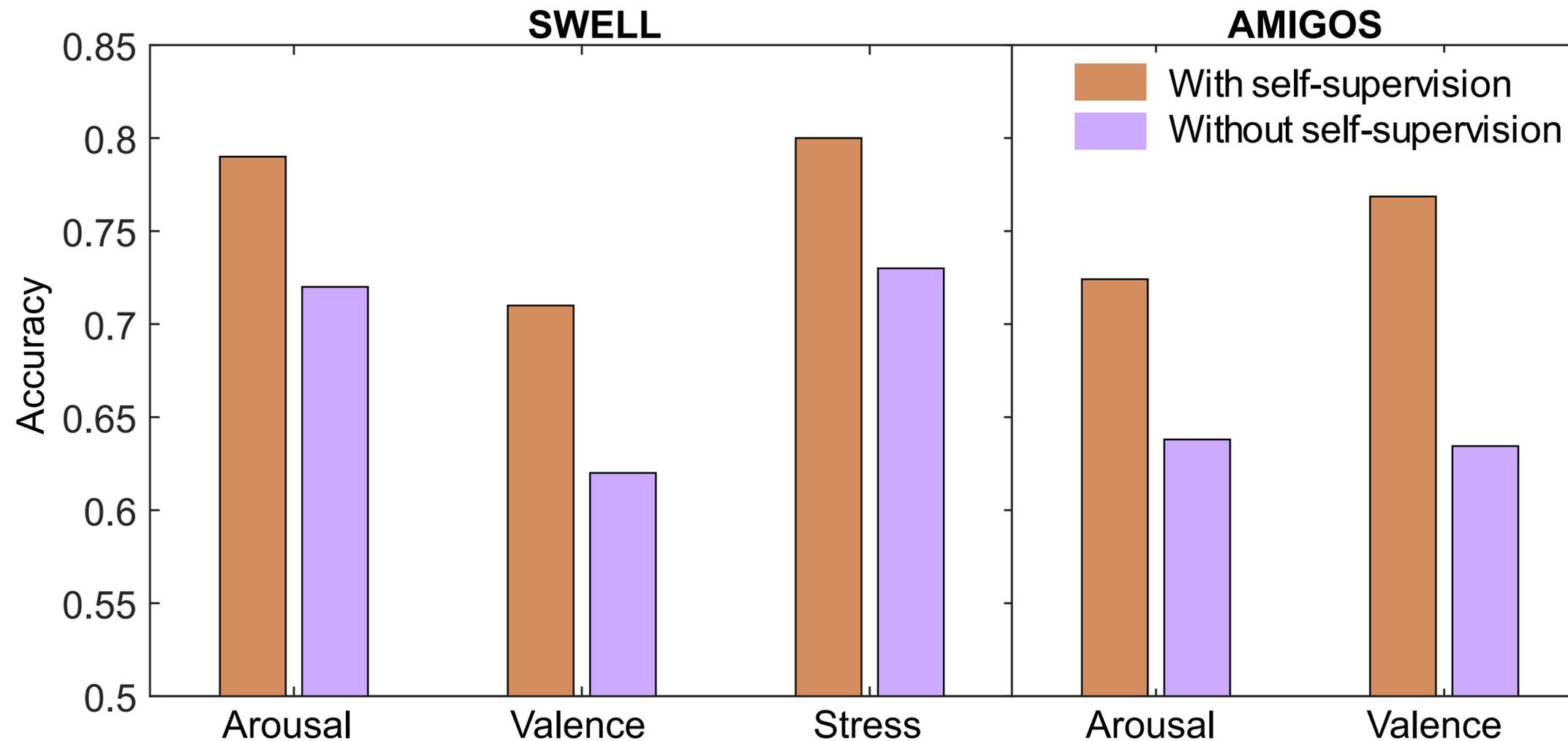
Table 2. The results of our self-supervised method on the SWELL dataset are presented and compared to prior work as well as the emotion recognition network without the self-supervised step.

Ref.	Method	Stress	Arousal		Valence	
			Acc.	F1	Acc.	F1
[24]	SVM	0.641				
[23]	SVM	0.864				
[22]	BBN	0.926				
Our	CNN w/o self-sup.	0.984	0.958	0.957	0.961	0.956
	CNN with self-sup.	0.983	0.960	0.956	0.963	0.958

Table 3. The results of our self-supervised method on the AMIGOS dataset are presented and compared to prior work as well as the emotion recognition network without the self-supervised step.

Ref.	Method	Arousal		Valence	
		Acc.	F1	Acc.	F1
[11]	GNB		0.545		0.551
[21]	CNN	0.81	0.76	0.71	0.68
Ours	CNN w/o self-sup.	0.837	0.828	0.809	0.808
	CNN with self-sup.	0.858	0.851	0.840	0.837

Analysis



Performance of our method with and without the self-supervised learning step using 1% of the labels in the datasets are presented.

Summary

- ❑ We proposed a novel ECG-based self-supervised learning framework for affective computing for the first time.
- ❑ We achieved state-of-the-art results on 2 public datasets (AMIGOS and SWELL).
- ❑ We showed that for a very limited amount of labelled data our self-supervised model perform considerably better compared to the fully-supervised model.

Thank you!

If you have any questions please reach me at:

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