

# Improving LPCNet-based Text-to-Speech with Linear Prediction-structured Mixture Density Network


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# OVERVIEW

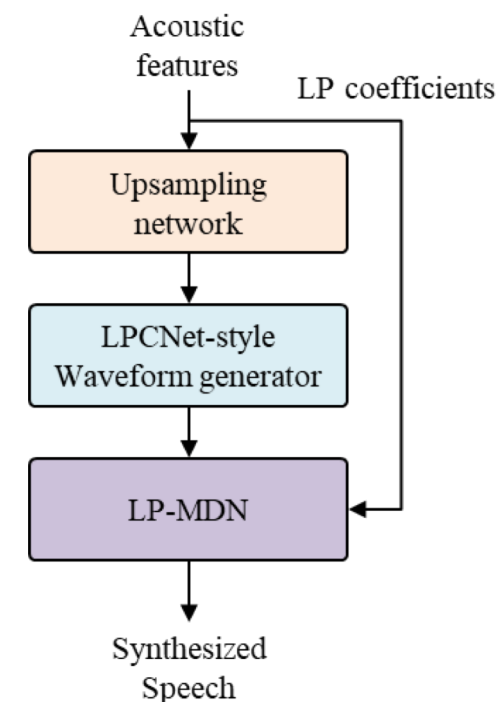
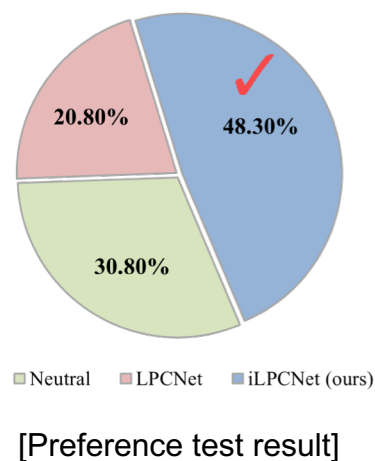
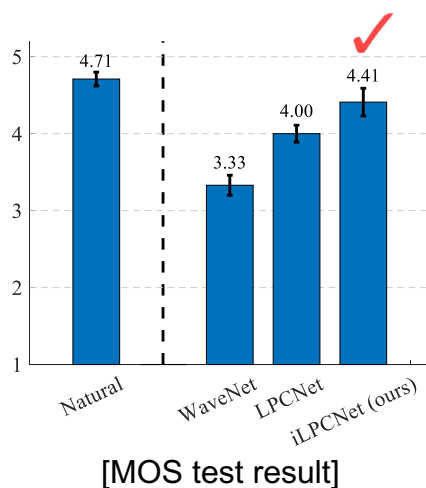
## Paper objective

- Improving the quality of LPCNet-based parametric speech synthesis system

## Proposed systems

- LP-MDN: Linear prediction-structured mixture density network
  - Structurally merge the LP process with an autoregressive neural vocoding framework
- iLPCNet: Improved LPCNet vocoder
  - Incorporating LP-MDN into LPCNet framework
- Effective training and generation methods

## Performance



[Overview of proposed iLPCNet]

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## Introduction

- LPCNet-based neural vocoding [1]

## Proposed system

- Linear prediction-structured mixture density network
- Improved LPCNet vocoder
- Effective training and generation methods

## Experiments

- Performance evaluations

## Summary & Conclusion

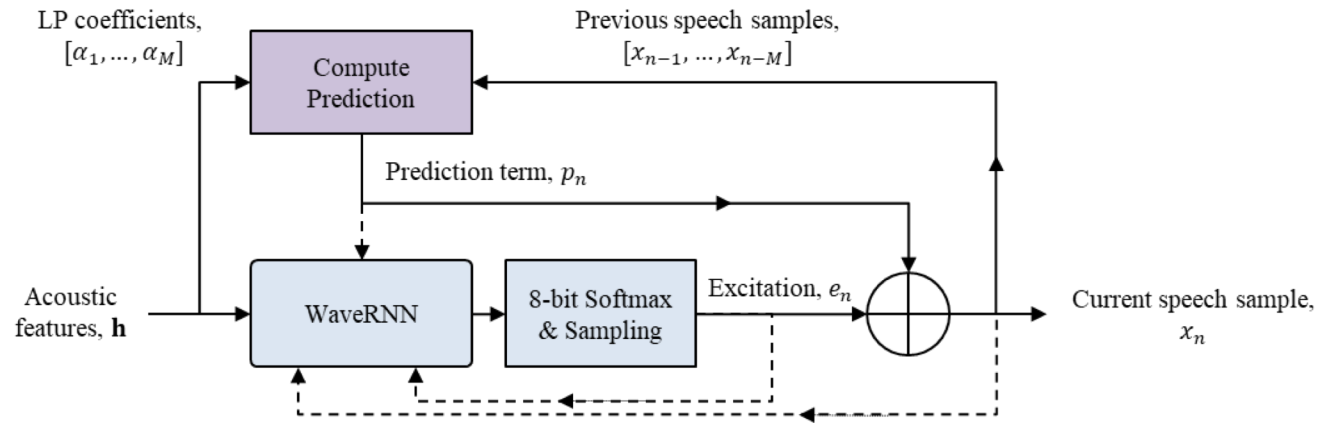
# LPCNET-BASED NEURAL VOCODING

Incorporate linear prediction (LP) structure within WaveRNN framework

[LP synthesis process]

$$p_n = \sum_{i=1}^P \alpha_i x_{n-i}$$

$$x_n = e_n + p_n$$



[Block diagram of LPCNet]

## Characteristics

- WaveRNN architecture
  - Accelerate the generation speed of autoregressive neural vocoder
- LP synthesis-based spectral shaping filter
  - Achieve good synthesis quality by attenuating quantization noise caused by  $\mu$ -law modeling
- Various tuning methods for  $\mu$ -law modeling
  - Waveform embedding, discrete training noise injection, conditional sampling for softmax distribution, pre-emphasis filter, ...

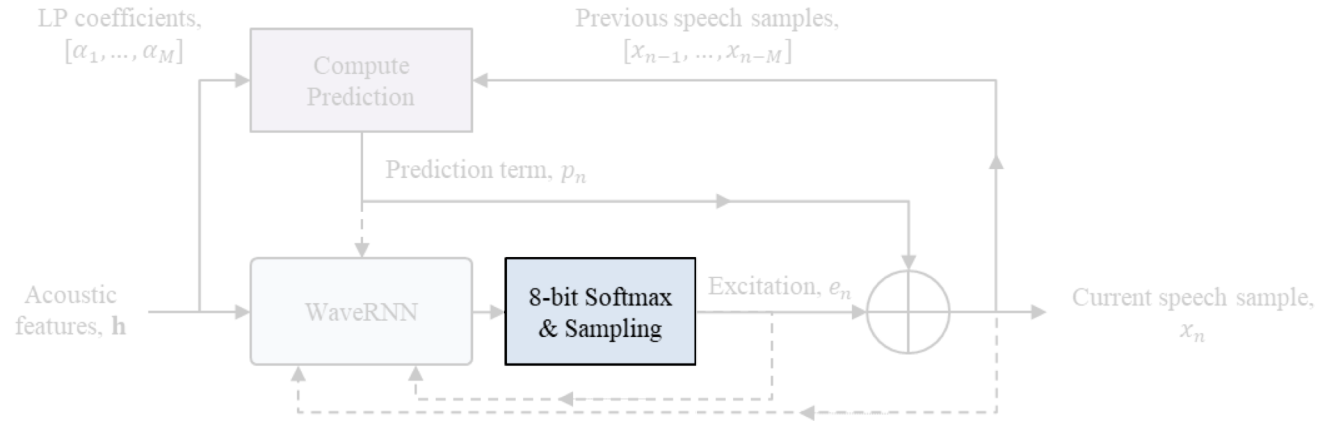
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## Methods to improve performance

- Replace the  $\mu$ -law waveform model with a continuous waveform model
  - Improve synthesis quality by utilizing densely distributed waveform sample
  - Simplify the tuning methods

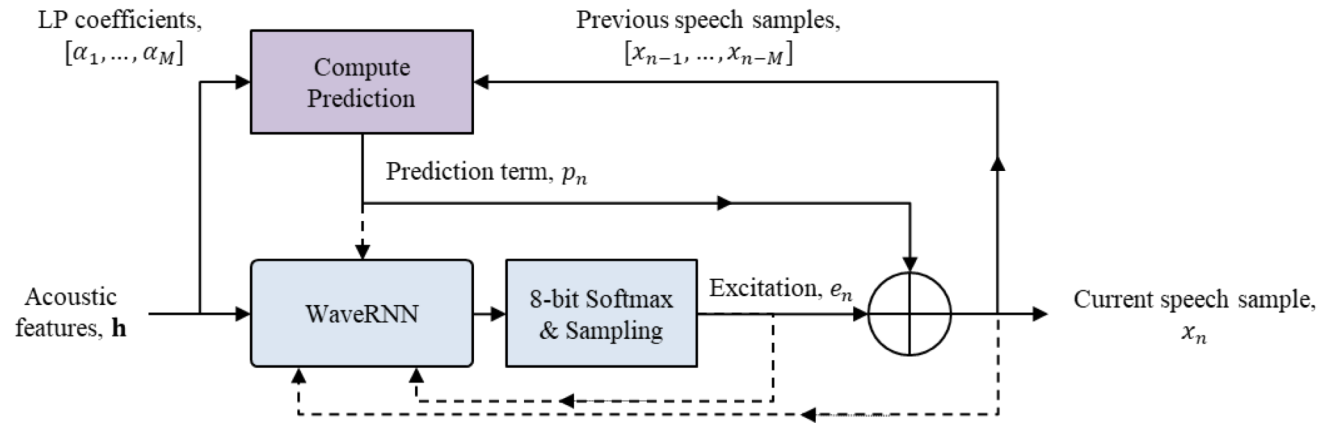
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  - Simplify the tuning methods
- Suggest a closed-loop solution of LP structure for compact representation

# LP-STRUCTURED MDN

## Basic assumption on autoregressive neural vocoder

1. Previous speech samples,  $\mathbf{x}_{<n}$ , are given
2. LP coefficients,  $\{\alpha_{n,i}\}$ , are given

➔ Their linear combination,  $p_n = \sum_{i=1}^P \alpha_{n,i} x_{n-i}$ , are also given

## Probabilistic analysis

$$x_n = e_n + p_n$$

$$X_n | (\mathbf{x}_{<n}, \mathbf{h}) = E_n | (\mathbf{x}_{<n}, \mathbf{h}) + p_n$$

➔ Random variables  $X_n$  and  $E_n$  are depends on only the constant difference of  $p_n$

## Mixture of Gaussian (MoG) modeling

$$p(x_n | \mathbf{x}_{<n}, \mathbf{h}_n) = \sum_{n=1}^N \omega_n \cdot \frac{1}{\sqrt{2\pi s_{n,i}}} \exp\left[-\frac{(x_n - \mu_{n,i})^2}{2s_{n,i}^2}\right]$$

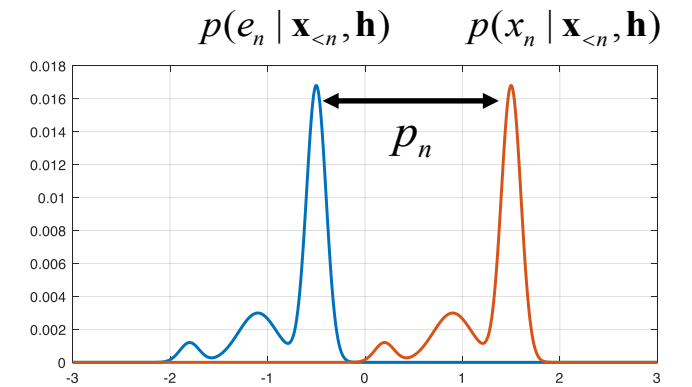
- Utilize the shifting property of 2<sup>nd</sup> order random variable

$$\omega_i^x = \omega_i^e$$

$$\mu_i^x = \mu_i^e + p_n$$

$$s_i^x = s_i^e$$

➔ Difference between speech and excitation's mixture parameters are only mean parameters



[Conditional distributions of speech and excitation]

# LP-STRUCTURED MDN

## LP-MDN-based neural vocoding

1. Mixture parameter prediction

$$[\mathbf{z}_n^\omega, \mathbf{z}_n^\mu, \mathbf{z}_n^s] = \text{NeuralVocoder}(\mathbf{x}_{<n}, \mathbf{h}_n)$$

2. Compute prediction term

$$p_n = \sum_{i=1}^P \alpha_{n,i} x_{n-i}$$

3. Mixture parameter modification

$$\boldsymbol{\omega}_n = \text{softmax}(\mathbf{z}_n^\omega)$$

$$\boldsymbol{\mu}_n = \mathbf{z}_n^\mu + p_n$$

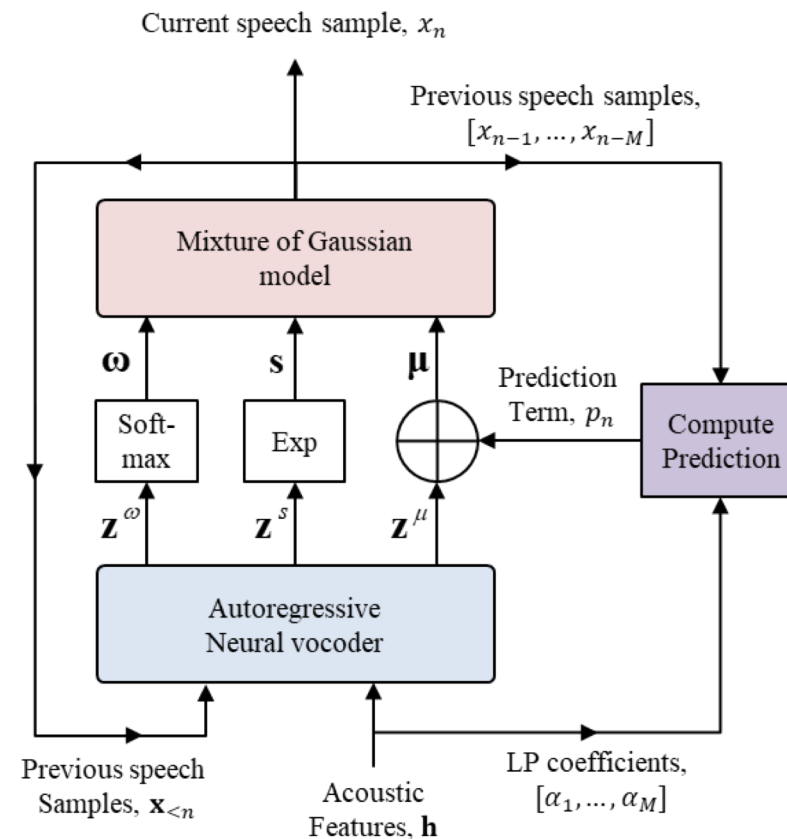
$$\mathbf{s}_n = \exp(\mathbf{z}_n^s)$$

4. MoG likelihood calculation

$$p(x_n | \mathbf{x}_{<n}, \mathbf{h}_n) = \sum_{i=1}^N \omega_{n,i} \cdot \frac{1}{\sqrt{2\pi s_{n,i}}} \exp\left[-\frac{(x_n - \mu_{n,i})^2}{2s_{n,i}^2}\right]$$

5. Train the network to minimize negative log-likelihood loss

$$L_{nll} = \sum_n [-\log p(x_n | x_{<n}, \mathbf{h}_n)]$$



[Neural vocoder with LP-MDN framework]



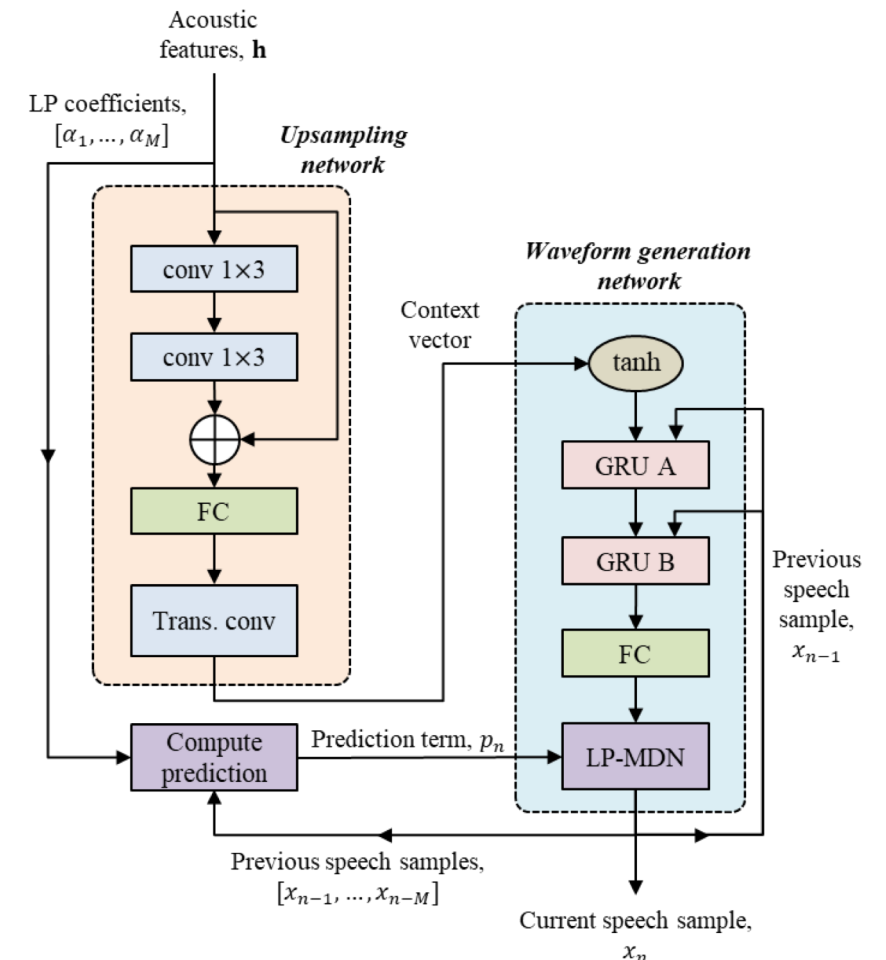
# iLPCNET VOCODER

## Upsampling network

- Match the time-resolution of acoustic features to the sampling rate of speech signal
- Architecture
  - Two stacks of convolution layer
    - Extract contextual information of acoustic features
  - Transposed convolution layer
    - Upsample the context features

## Waveform generation network

- Autoregressively generate waveform samples
- Architecture
  - Two stacks of gated recurrent unit (GRU) layers
  - Apply LP-MDN to generate the speech's distribution



[Block diagram of iLPCNet vocoder]

# EFFECTIVE TRAINING AND GENERATION METHODS

## Short-time Fourier transform (STFT)-based power loss

$$L_{pl} = \left\| STFT(\mathbf{x}) - STFT(\hat{\mathbf{x}}) \right\|_2^2$$

$$\rightarrow L = L_{nll} + \lambda L_{pl}$$

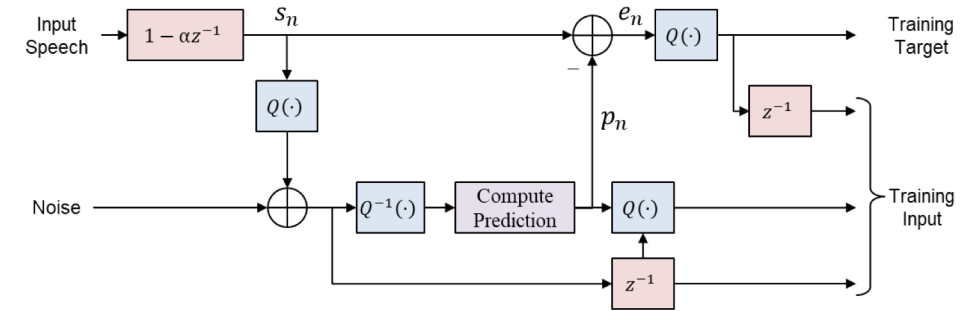
- Capture the time-frequency distribution of the speech waveform

## Continuous training noise injection

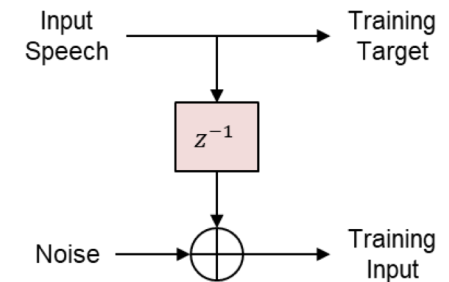
$$\hat{x}_{n-1} = x_{n-1} + \frac{4}{2^{16}} \varepsilon, \text{ where } \varepsilon \sim N(0,1)$$

$$\rightarrow x_n = iLPCNet(\hat{x}_{n-1}, \mathbf{h}_n)$$

- Train the propagated prediction error via autoregressive connection
- Simplify complicated noise injection pipeline of original LPCNet



[Noise injection process of LPCNet]



[Noise injection process of iLPCNet]

# EFFECTIVE TRAINING AND GENERATION METHODS

## Conditional sampling for MoG distribution

- Conventional random sampling method

$$x_{rand} \sim N(\mu, s)$$

➡ Noisy artifacts in the voiced region

- Distribution sharpening method

$$x_{sharp} \sim N(\mu, c \cdot s), \text{ where } c < 1$$

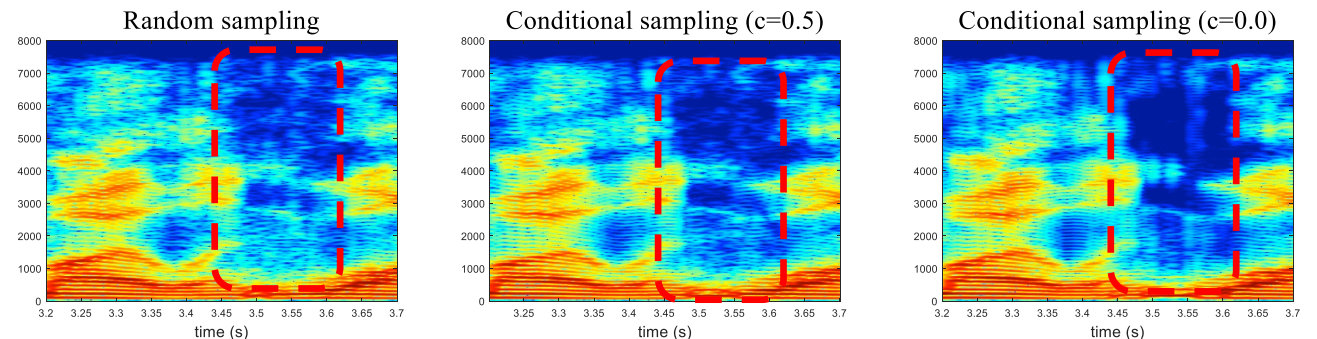
➡ Eliminate noisy artifacts by reducing noise component

- Proposed conditional sampling method

$$x = \underbrace{vuv \cdot x_{sharp}}_{\text{Sharpened sampling at the voiced region}} + \underbrace{(1 - vuv) \cdot x_{rand}}_{\text{Random sampling at the unvoiced region}}$$

Sharpened sampling  
at the voiced region

Random sampling  
at the unvoiced region



[Spectrogram example of conditional sampling ]

# COMPARISON WITH ORIGINAL LPCNET

	LPCNet	Proposed iLPCNet
Distribution type	Discrete	Continuous
Method to reflect LP structure	Feeding LP-related signals, $[e_{n-1}, x_{n-1}, p_n]$ , into GRU	LP-MDN
	Open-loop solution	Closed-loop solution
Target of WaveRNN	Excitation	Speech
Tuning methods	Waveform embedding	STFT-based power loss
	Discrete noise injection	Continuous noise injection
	Conditional sharpening for softmax distribution	Conditional sharpening for MoG distribution



# EXPERIMENT SETUP

## Common settings

Database	Korean professional female
Sampling rate / Quantization bit	24kHz / 16 bits
Training / validation / test	4,976 (9.9 hours) / 280 / 140
Acoustic features	Extracted by ITFTE vocoder [1]
	79-dim.
	5-ms (=120 samples) frame shift
	Zero mean & unit variance normalization

## Neural vocoders

- WaveNet [2]
- LPCNet [3]
- Proposed iLPCNet

## Scenarios

- Analysis / synthesis (A/S) scenario
- Text-to-speech (TTS) scenario
  - Tacotron 2 acoustic model [4]

## Performance evaluation

- Mean opinion score (MOS) listening test
- A-B preference test

[1] E. Song et.al., "Effective spectral and excitation modeling techniques for LSTM-RNN-based speech synthesis systems," in *IEEE/ACM Trans. ASLP*, 2017

[2] A. van den Oord et. al., "WaveNet: A generative model for raw audio," *arXiv preprint*, 2016

[3] J.-M. Valin and J. Skoglund, "LPCNet: Improving neural speech synthesis through linear prediction," in *Proc. ICASSP*, 2019.

[4] J. Shen et. al., "Natural TTS synthesis by conditioning WaveNet on Mel spectrogram prediction," in *Proc. ICASSP*, 2018



# EXPERIMENT SETUP

## Neural vocoders

- WaveNet vocoder

Dilation	3 * [1, 2, 4, 8, 16, 32, 64, 128, 256, 512]
Layer	30
Receptive field	3,071
Skip channels	128
Residual channels	128

- LPCNet vocoder

FC layer dimension	64
GRU A dimension	256
GRU B dimension	16
Waveform embedding dimension	256

- Proposed iLPCNet vocoder

FC layer dimension	256
Transposed convolution kernel size	120 (5-ms)
GRU A dimension	256
GRU B dimension	16
Speech distribution	Single Gaussian distribution
Power loss weight, $\lambda$	10.0
Sharpening factor, $c$	0.7

- Same GRU size with LPCNet vocoder



# EXPERIMENT SETUP

## Tacotron 2 acoustic model for TTS scenario

<b>Encoder</b>	Character embedding	Dimension	512
	Convolution layer	Number of layers	3
		Kernel size	10×1
		Channels	512
		BiLSTM layer	Units
<b>Attention</b>	Location-sensitive attention	Dimension	128
		Kernel size	64×1
<b>Decoder</b>	Pre-net FC layer	Number of layers	2
		Dimension	256
	LSTM layer	Number of layers	2
		Units	1,024
	Post-net convolution layer	Number of layers	5
		Kernel size	5×1
		Channels	512

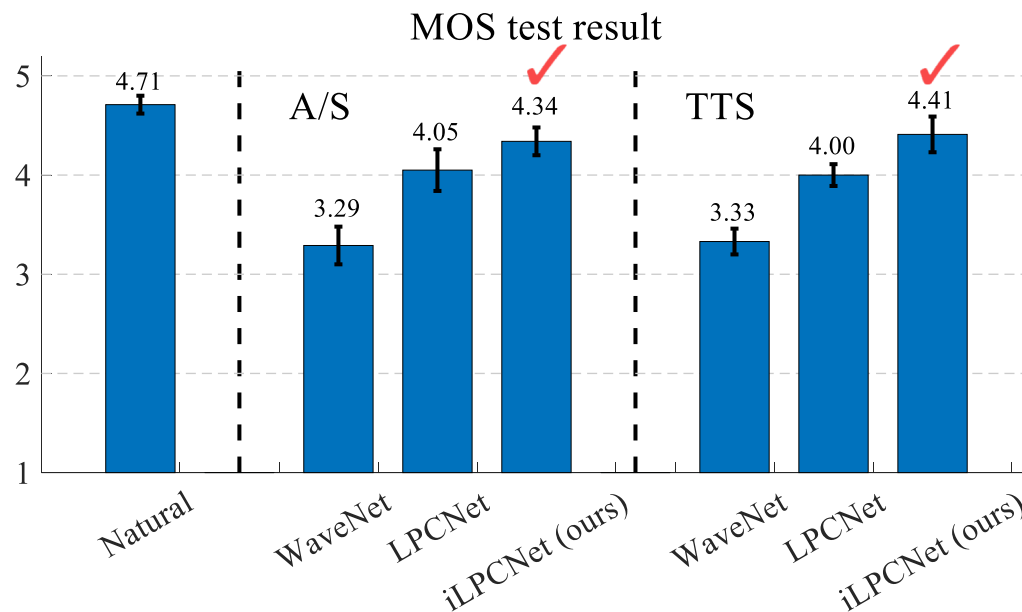


# PERFORMANCE EVALUATIONS

## MOS test

- Score the quality of speech
- 15 native Korean listeners
- 15 randomly selected synthesized utterances from test set

## Results



[Scoring criteria for MOS test]

Score	Quality	Impairment
5	Excellent	Imperceptible
4	Good	Perceptible but not annoying
3	Fair	Slightly annoying
2	Poor	Annoying
1	Bad	Very annoying



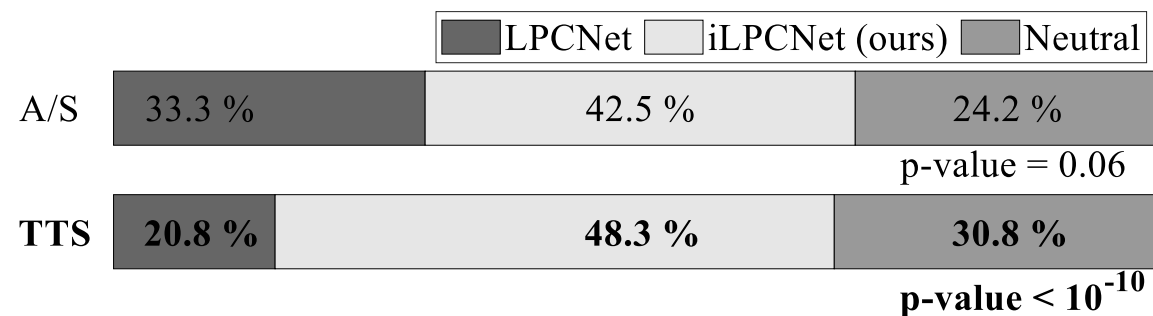


# PERFORMANCE EVALUATIONS

## A-B preference test

- Rate the quality preference
- 15 native Korean listeners
- 15 randomly selected synthesized utterances from test set

## Results



# SUMMARY & CONCLUSION

## Summary

- Proposed an improved LPCNet (iLPCNet) vocoder-based parametric TTS system

## Linear prediction (LP)-structured mixture density network (MDN)

- Structurally constructed the LP structure within an autoregressive neural vocoder framework

## Improved LPCNet vocoder

- Incorporated LP-MDN into LPCNet vocoder with additional effective training and generation methods
- Achieved simpler and more compact architecture by removing extra modules in LPCNet, which was designed for handling the quantization effect caused by  $\mu$ -law method

## Performance evaluation results

- Outperformed the conventional neural vocoding systems
  - **4.41 MOS result**
  - **27.5% higher quality preference** than conventional LPCNet vocoder

*Thank you!*