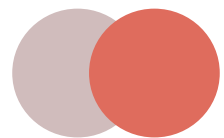


# Image Restoration via Data-dependent Proximal Averaged Optimization

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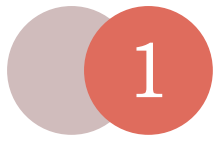
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- 3 Experiments**
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# The Proposed DPA Method



Problem

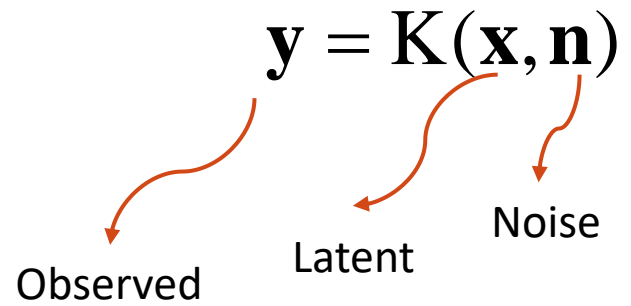


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# The Proposed DPA Method

## ➤ Problem



Image  
deblurring

$$\mathbf{y} = \mathbf{K}(\mathbf{x}, \mathbf{n})$$

Observed      Latent      Noise

$$\mathbf{y} = \mathbf{k} \otimes \mathbf{x} + \mathbf{n}$$

The diagram shows the degradation process: a sharp image of a butterfly is convolved with a blur kernel (represented by a white line on a black background) and then noise is added to produce a blurred image. The equation  $\mathbf{y} = \mathbf{K}(\mathbf{x}, \mathbf{n})$  is shown with arrows pointing to 'Observed', 'Latent', and 'Noise'. Below it, the equation  $\mathbf{y} = \mathbf{k} \otimes \mathbf{x} + \mathbf{n}$  is shown with a bracket indicating it is a specific form of the general equation above.

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# 1 The Proposed DPA Method

## ➤ Problem



Image  
deblurring

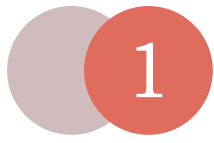
$$\mathbf{y} = \mathbf{K}(\mathbf{x}, \mathbf{n})$$

Observed      Latent      Noise

$$\left\{ \begin{array}{l} \mathbf{y} = \mathbf{k} \otimes \mathbf{x} + \mathbf{n} \\ \mathbf{y} = \mathbf{x} + \mathbf{x}_r \end{array} \right.$$



Rain streaks  
removal



# The Proposed DPA Method

## ➤ Model

### General MAP Model

$$p(\mathbf{x} | \mathbf{y}) \propto p(\mathbf{y} | \mathbf{x})p(\mathbf{x})$$



$$\min_{\mathbf{x}} F(\mathbf{x}) = f(\mathbf{x}) + g(\mathbf{x})$$

Data fidelity

Prior/Regularization

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# 1 The Proposed DPA Method

## ➤ Model

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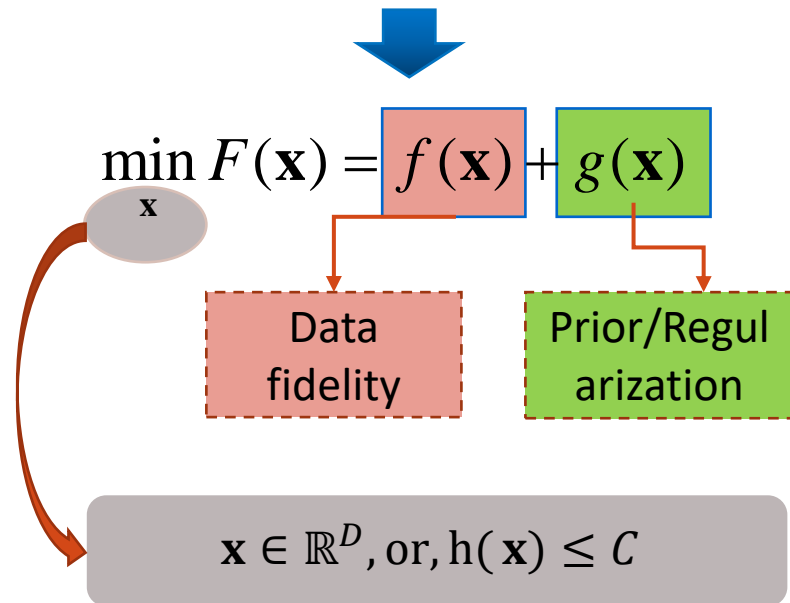


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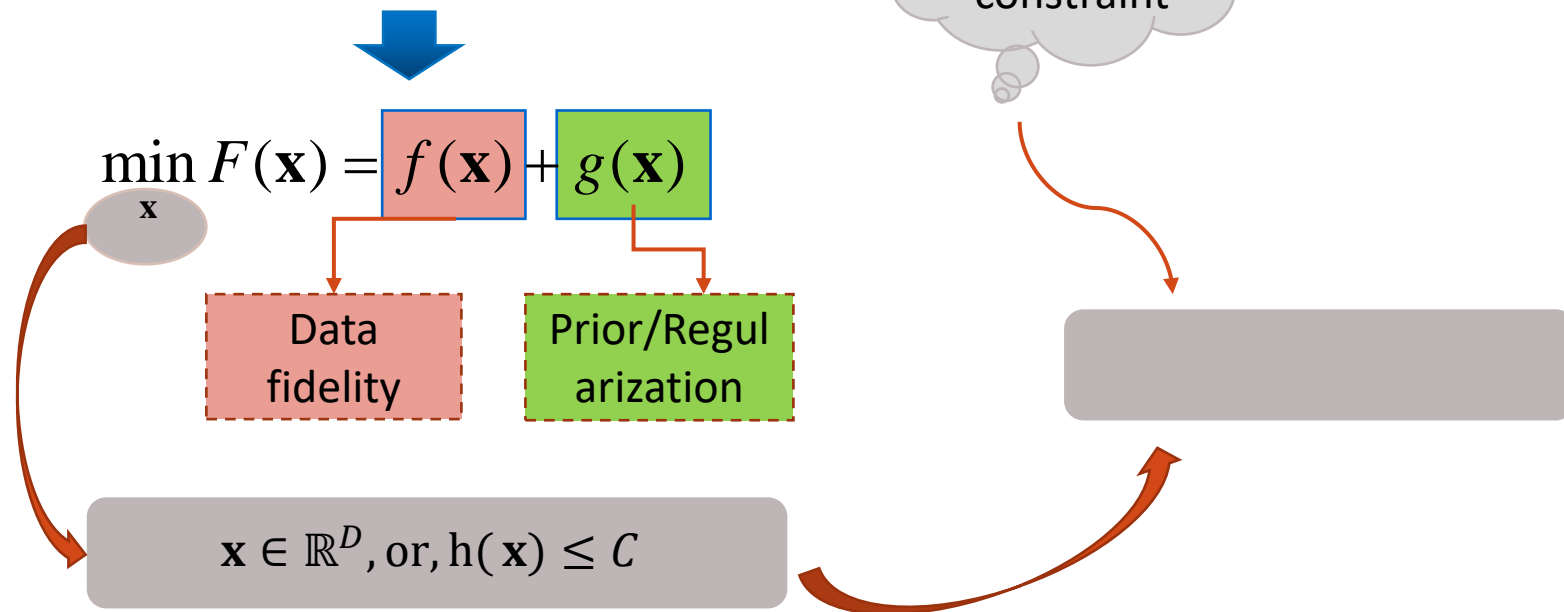


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# 1 The Proposed DPA Method

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Data fidelity

Prior/Regularization

$$\mathbf{x} \in \mathbb{R}^D, \text{ or, } h(\mathbf{x}) \leq C$$

Energy based constraint

### Ours

$$\min_{\mathbf{x}} F(\mathbf{x}) = f(\mathbf{x}) + g(\mathbf{x})$$

$$\text{s.t., } \mathbf{x} \in \arg \min_{\mathbf{x}} H(\mathbf{x}),$$

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# 1 The Proposed DPA Method

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# The Proposed DPA Method

ICASSP 2020

## ➤ Algorithm

$$\min_{\mathbf{x}} F(\mathbf{x}) = f(\mathbf{x}) + g(\mathbf{x})$$

$$\text{s.t.}, \mathbf{x} \in \arg \min_{\mathbf{x}} H(\mathbf{x}),$$

$$\mathcal{P}(\mathbf{x}^k, t_k) \in \arg \min_{\mathbf{x}} g(\mathbf{x}) + 1/(2t_k) \|\mathbf{x} - (\mathbf{x}^k - t_k \nabla f(\mathbf{x}^k))\|^2,$$

$$\mathcal{L}(\mathbf{x}^k, \tilde{\mathbf{x}}^k, \mu_k) \in \arg \min_{\mathbf{x}} H(\mathbf{x}) + \mu_k \|\mathbf{x} - \tilde{\mathbf{x}}^k\|^2.$$

## 1

## The Developed DPA Method

ICASSP 2020

## ➤ Algorithm

$$\min_{\mathbf{x}} F(\mathbf{x}) = f(\mathbf{x}) + g(\mathbf{x})$$

$$\text{s.t., } \mathbf{x} \in \arg \min_{\mathbf{x}} H(\mathbf{x}),$$

$$\mathcal{P}(\mathbf{x}^k, t_k) \in \arg \min_{\mathbf{x}} g(\mathbf{x}) + 1/(2t_k) \|\mathbf{x} - (\mathbf{x}^k - t_k \nabla f(\mathbf{x}^k))\|^2,$$

$$\mathcal{L}(\mathbf{x}^k, \tilde{\mathbf{x}}^k, \mu_k) \in \arg \min_{\mathbf{x}} H(\mathbf{x}) + \mu_k \|\mathbf{x} - \tilde{\mathbf{x}}^k\|^2.$$

Averaged scheme

$$\mathcal{A}(\mathcal{P}, \mathcal{H}, \alpha^k) = \alpha^k \mathcal{P}(\mathbf{x}^k, t_k) + (1 - \alpha^k) \mathcal{L}(\mathbf{x}^k, \tilde{\mathbf{x}}^k, \mu_k).$$

Monotonous Correction

$$\mathcal{M}(\mathbf{u}^k, \mathbf{z}^k) = \begin{cases} \mathbf{u}^k, & \text{if } F(\mathbf{u}^k) < F(\mathbf{z}^k), \\ \mathbf{z}^k, & \text{else.} \end{cases}$$

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➤ Algorithm

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**Algorithm 1** Data-dependent Proximal Average Framework
 

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**Require:** The input  $\mathbf{x}^0, \mu^0, \alpha^0$ , parameters  $t_k \in (0, 1/L^f)$ .

1: **while** not converged **do**

2:  $\mathbf{u}^k = \mathcal{P}(\mathbf{x}^k, t_k),$   $\mathcal{P}(\mathbf{x}^k, t_k) \in \arg \min_{\mathbf{x}} g(\mathbf{x}) + 1/(2t_k) \|\mathbf{x} - (\mathbf{x}^k - t_k \nabla f(\mathbf{x}^k))\|^2,$

3:  $\mathbf{v}^k = \mathcal{L}(\mathbf{x}^k, \mathcal{D}^k, \mu^k),$

4:  $\mathbf{z}^k = \mathcal{A}(\mathbf{u}^k, \mathbf{v}^k, \alpha^k).$   $\mathcal{L}(\mathbf{x}^k, \tilde{\mathbf{x}}^k, \mu_k) \in \arg \min_{\mathbf{x}} H(\mathbf{x}) + \mu_k \|\mathbf{x} - \tilde{\mathbf{x}}^k\|^2.$

5:  $\mathbf{x}^{k+1} = \mathcal{M}(\mathbf{u}^k, \mathbf{z}^k).$

6: **end while**

$\mathcal{A}(\mathcal{P}, \mathcal{H}, \alpha^k) = \alpha^k \mathcal{P}(\mathbf{x}^k, t_k) + (1 - \alpha^k) \mathcal{L}(\mathbf{x}^k, \tilde{\mathbf{x}}^k, \mu_k).$

$$\mathcal{M}(\mathbf{u}^k, \mathbf{z}^k) = \begin{cases} \mathbf{u}^k, & \text{if } F(\mathbf{u}^k) < F(\mathbf{z}^k), \\ \mathbf{z}^k, & \text{else.} \end{cases}$$

➤ Two Applications

	Deconvolution	Rain Streaks Removal
Task	$\mathbf{y} = \mathbf{k} \otimes \mathbf{x} + \mathbf{n}$	$\mathbf{y} = \mathbf{x} + \mathbf{x}_r$
$f$	$\ \mathbf{K}\mathbf{x} - \mathbf{y}\ ^2$	$\ \mathbf{x} - \mathbf{D}^\top \boldsymbol{\alpha}\ ^2 + \ \mathbf{x}_r - \mathbf{D}^\top \boldsymbol{\beta}\ ^2$
$g$	$\rho \ \mathbf{W}\mathbf{x}\ _1$	$\rho_1 \ \boldsymbol{\alpha}\ _1 + \rho_2 \ \boldsymbol{\beta}\ _1 + \mathcal{I}_\Omega(\mathbf{x}, \mathbf{x}_r)$
$H$	$\ \mathbf{k} \otimes \mathbf{x} - \mathbf{y}\ ^2 + \lambda \ \nabla \mathbf{x}\ _p$	$\ \mathbf{y} - \mathbf{x} - \mathbf{x}_r\ ^2 + \lambda_1 \ \nabla \mathbf{x}\ _p$

Table 1. Summary of two IR tasks (deconvolution and rain streaks removal) and the functional structures.

## ➤ Discussion

- (1) Illustrate the effectiveness of DPA in image deconvolution task.



(a) PSNR/SSIM

Blurry

(b) 23.87/0.70

 $\mathcal{P}$ 

(c) 26.90/0.84

 $\mathcal{L}$ 

(d) 27.22/0.85

DPA (Ours)

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➤ Discussion

(2) Theory results

Sufficient Descent Property:

$$F(\mathbf{x}^{k+1}) \leq F(\mathbf{x}^k) - \left(1 / (2t_k) - L^f / 2\right) \|\mathbf{u}^k - \mathbf{x}^k\|^2.$$

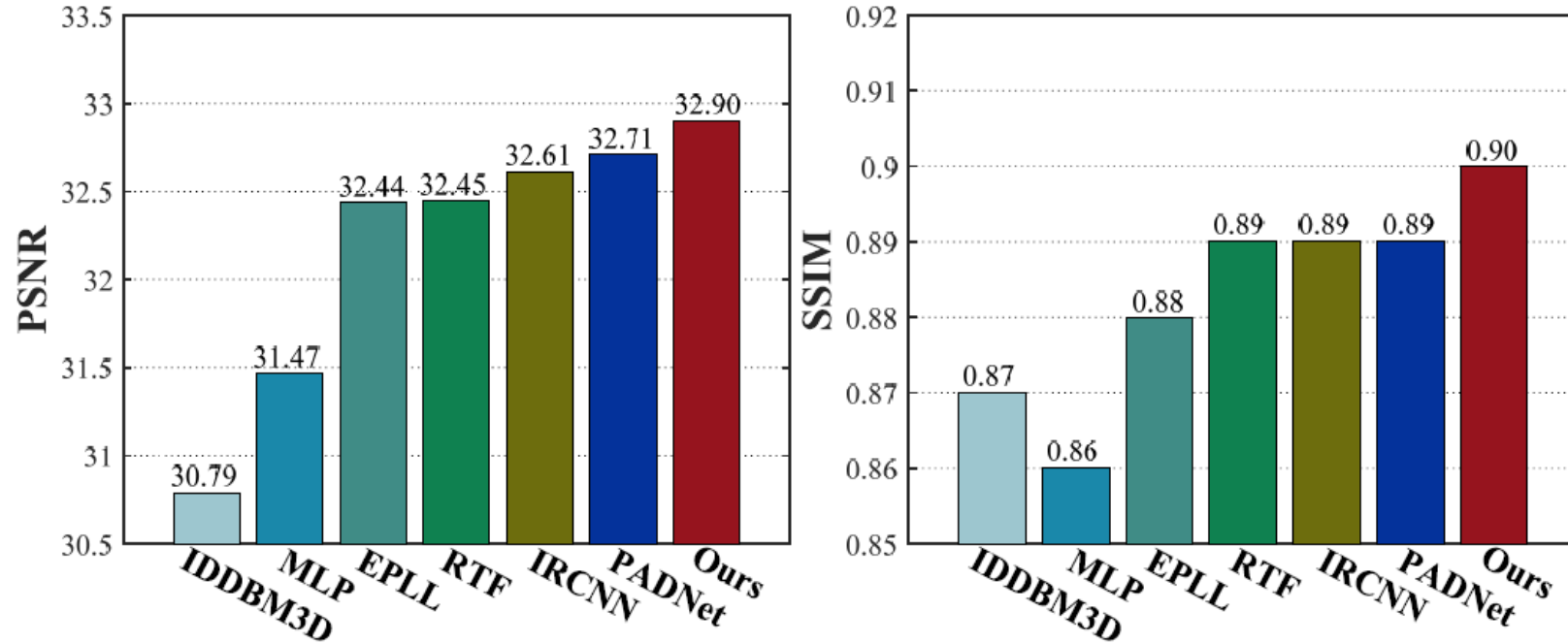
There exists  $\mathbf{x}^*$  be any accumulation of the sequence  $\{\mathbf{x}^k\}$  satisfying  $0 \in \partial F(\mathbf{x}^*)$ . This means the proposed DPA convergence to a critical point of  $\min_{\mathbf{x}} F(\mathbf{x})$ .



# 3

## Experiments

### Image deconvolution



Averaged quantitative comparison of image deblurring on Sun et al. benchmark.

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# 3

## Experiments

### Image deconvolution



– Blurry	28.73/0.8515 IDDBM3D	28.90/0.8665 RTF	30.27/0.8917 IRCNN	30.31/0.8943 PADNet	30.53/0.9011 Ours
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➤ Rain streaks removal

Rain12:

including 12 synthesized rain images with only one type of rain streaks rendering technique;

Rain1400:

generated by 14 rainy images with different streak orientations and magnitudes

Rain100H:

collected from BSD200 and synthesized with five streak directions;

Methods	Rain12	Rain1400	Rain100H
	PSNR/SSIM	PSNR/SSIM	PSNR/SSIM
LP	32.33 / 0.90	- / -	14.26 / 0.42
JCAS	31.61 / 0.92	26.80 / 0.85	15.23 / 0.52
DDN	33.41 / 0.94	29.99 / 0.89	17.93 / 0.57
UGSM	33.30 / 0.93	26.38 / 0.83	14.90 / 0.47
JORDER	35.93 / 0.95	28.90 / 0.90	23.45 / 0.75
DID-MDN	29.08 / 0.90	29.84 / 0.90	17.28 / 0.60
Ours	<b>36.39 / 0.96</b>	<b>31.33 / 0.91</b>	<b>24.30 / 0.80</b>

# 3

## Experiments

### ➤ Rain streaks removal

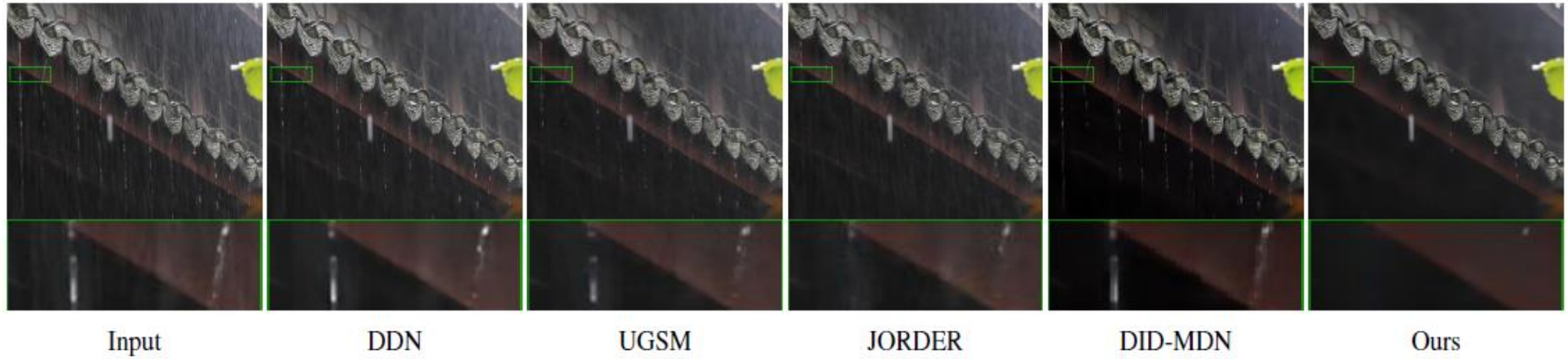


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## Conclusions

- » **First, we provide a new insight for solving IR problems.**
- » **Second, the developed model takes advantages of different domain knowledges.**
- » **Third, the propagation of DPA converges to a critical point of the objective.**

# Thanks