

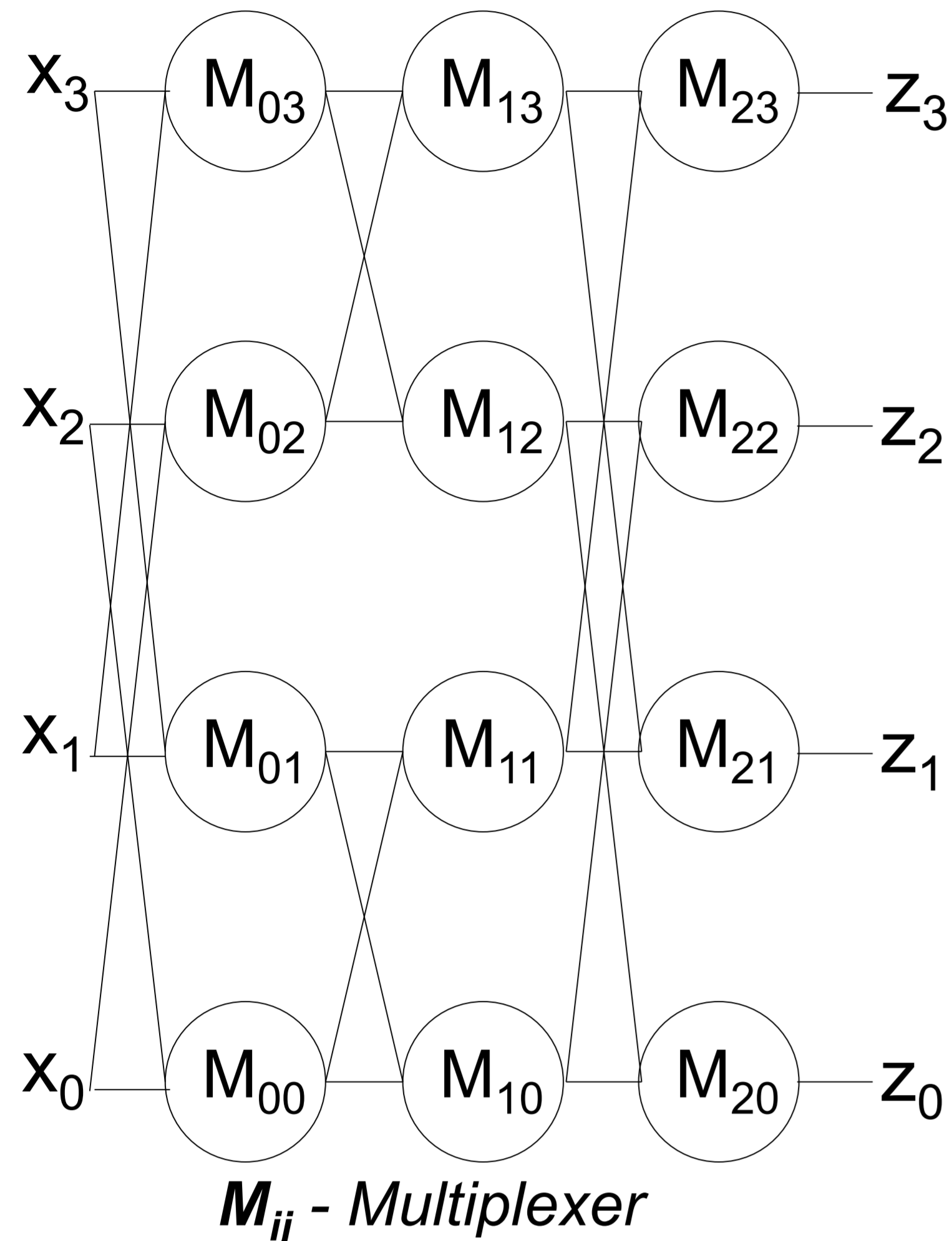
Back-to-Back Butterfly Network, an Adaptive Permutation Network for New Communication Standards

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Objective	Applications	Methodology
<ul style="list-style-type: none"> Efficient method to find out a solution for a given permutation using Back-to-Back Butterfly Network 	<ul style="list-style-type: none"> LDPC and NB-LDPC codes 5G LDPC codes 	<ul style="list-style-type: none"> Algorithmic Optimization Solver tools modeling

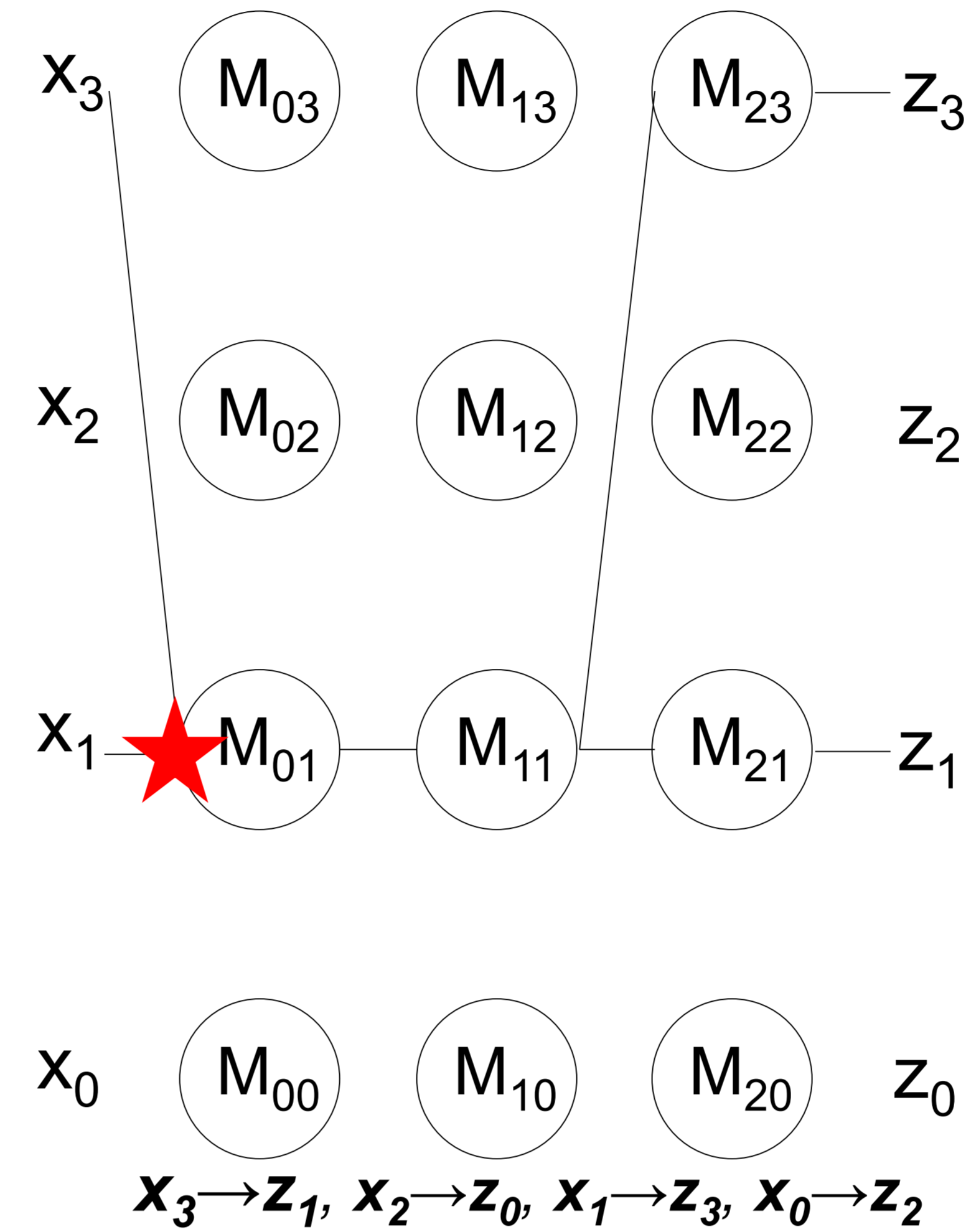
Back-to-Back Butterfly Network Permutation Example

Example with $N=4$ inputs ($2 \cdot \log_2(N)-1$ stages):

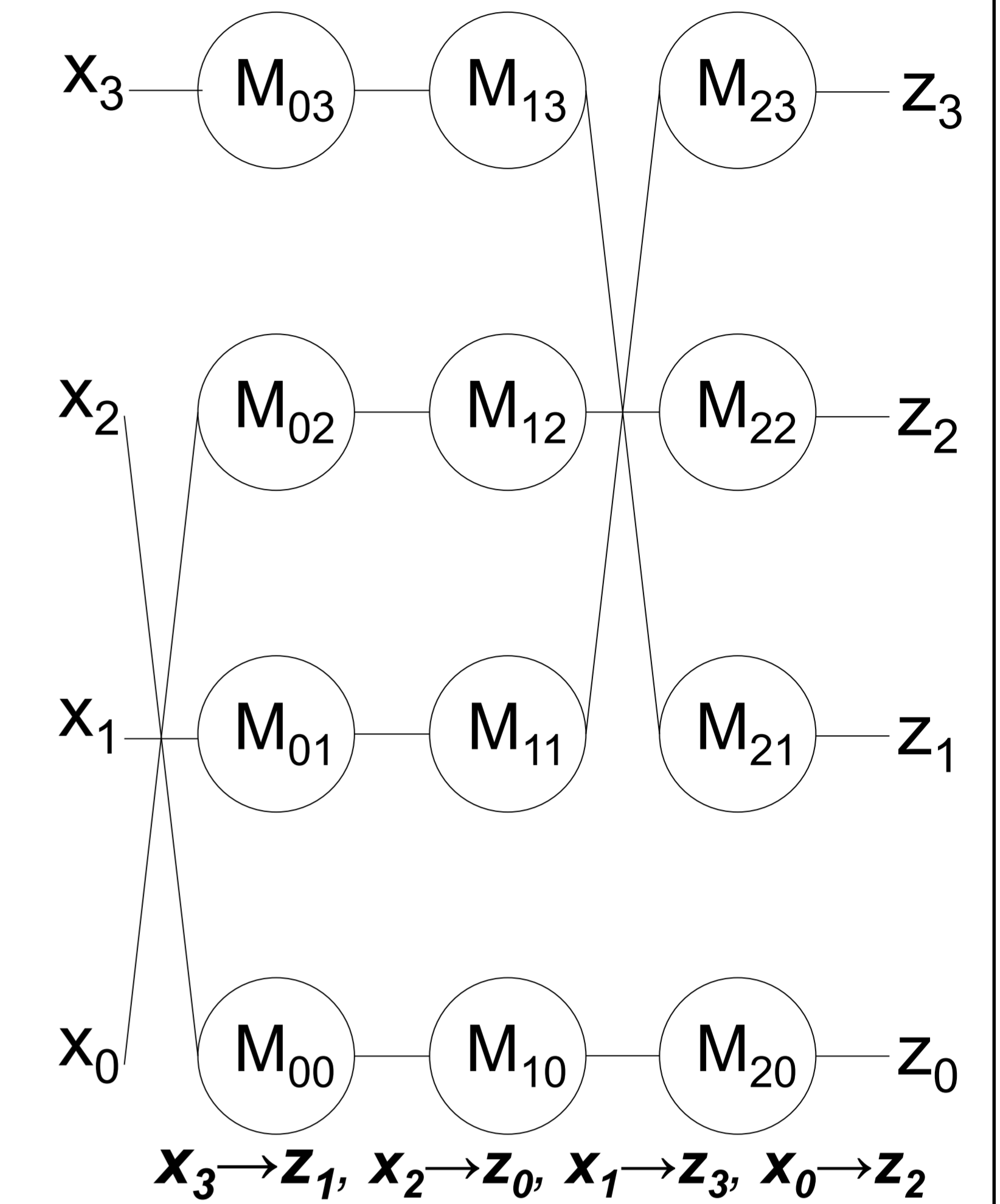


All the $4! = 24$ possible permutations can be performed using this 4×4 Back-to-Back Butterfly Network

Conflict possibility:



Conflict-free:



Collect all the possible paths Mitigation of the number of collected paths

Collect all possible paths that transfer

- x_3 to z_1
- x_2 to z_0
- x_1 to z_3
- x_0 to z_2

Every M_{ij} ($i=0,1,2$ and $j=0,1,2,3$) is represented by its index j .

The number of possible paths for each case is equal to the number of inputs $N=4$.

From every set of paths, one non-conflicting path should be selected.

$x_3 \rightarrow z_1$	3 → 3 → 1
	1 → 1 → 1
$x_2 \rightarrow z_0$	2 → 2 → 0
	0 → 0 → 0
$x_1 \rightarrow z_3$	1 → 1 → 3
	3 → 3 → 3
$x_0 \rightarrow z_2$	0 → 0 → 2
	2 → 2 → 2

$x_3 \rightarrow z_1$	3 → 3 → 1
	1 → 1 → 1
$x_2 \rightarrow z_0$	2 → 2 → 0
	0 → 0 → 0
$x_1 \rightarrow z_3$	1 → 1 → 3
	3 → 3 → 3
$x_0 \rightarrow z_2$	0 → 0 → 2
	2 → 2 → 2

- 1- The idea is to fix one path among $N=4$ paths associated to $x_3 \rightarrow z_1$ (in this example $3 \rightarrow 3 \rightarrow 1$).
- 2- The paths with common multiplexer(s) with the fixed one are removed (to avoid conflicts). For example, for $x_1 \rightarrow z_3$, the path $3 \rightarrow 3 \rightarrow 3$ is removed since the second multiplexer is in common with the fixed one.
- 3- The remaining set of paths are given to the solver *Gecode* [1] in order to select conflict-free paths.

Solution with Gecode Complexity Analysis

1. Define a matrix of size 3×3

$$\begin{bmatrix} a_{00} & a_{01} & a_{02} \\ a_{10} & a_{11} & a_{12} \\ a_{20} & a_{21} & a_{22} \end{bmatrix}$$

2. Define domains for each row

Every row is associated to one transition:

- first row $\{a_{00}, a_{01}, a_{02}\}$ is associated to transition $x_2 \rightarrow z_0$
- second row $\{a_{10}, a_{11}, a_{12}\}$ is associated to transition $x_1 \rightarrow z_3$
- third row $\{a_{20}, a_{21}, a_{22}\}$ is associated to transition $x_0 \rightarrow z_2$

Domains: $\{a_{00}, a_{01}, a_{02}\} \in \{\{2,2,0\}, \{0,0,0\}, \{0,1,0\}\}$, $\{a_{10}, a_{11}, a_{12}\} \in \{\{1,1,3\}, \{1,0,3\}\}$ and $\{a_{20}, a_{21}, a_{22}\} \in \{\{0,0,2\}, \{0,1,2\}, \{2,2,2\}\}$

3. Define constraints on each column

In order to prevent any conflict in terms of multiplexer, the elements of each column should be disjointly different

More precisely, $a_{00} \neq a_{10} \neq a_{20}$, $a_{01} \neq a_{11} \neq a_{21}$ and $a_{02} \neq a_{12} \neq a_{22}$

4. Launch the constraint solver tool

After defining the matrix, the domains and the constraints. The constraint solver *Gecode* is ready to be launched.

One possible solution is:

$$\begin{aligned} \{a_{00}, a_{01}, a_{02}\} &= \{0, 0, 0\} \\ \{a_{10}, a_{11}, a_{12}\} &= \{1, 1, 3\} \\ \{a_{20}, a_{21}, a_{22}\} &= \{2, 2, 2\} \end{aligned}$$

N	Algorithm	Number of MUXs	Parallelism
80	Our model	1664	Unlimited
	[2]	945	Not possible
	[3]	640	Limited
384	Our model	8704	Unlimited
	[2]	6273	Not possible
	[3]	3840	Limited

Even though the existing circular-shift rotation networks [2] and [3] require less number of Multiplexers (MUXs) when compared to our model, they cannot handle more than one set of elements with different lengths and different circular-shift rotation values. Our model is able to handle such case which is a key point for high throughput rate architecture.

[1] <https://www.gecode.org>

[2] S. L. X. Chen and V. Akella, "Qsn : A simple circular-shift network for reconfigurable quasi-cyclic ldpc decoders", IEEE Trans. on Circuits and Systems II: Express Briefs, vol. 57, no. 10, pp. 782-786, Oct 2010.

[3] E. Boutillon and H. Harb, "Extended barrel-shifter for versatile qc-ldpc decoders", IEEE Wireless Communications Letters, pp. 1-1, 2020.