

Multi-Patch Aggregation Models For Resampling Detection



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Science Fiction



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Photo Albums



Qureshi et al. Elsevier(2015)



Science Fiction



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Malicious Intents !!!

Related Works

- Popescu, A. C., & Farid, H., TSP(2005).

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**Suitable for UNCOMPRESSED
Images**

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- Bianchi, T., & Piva, A., WIFS(2012).
- Bayar, B., & Stamm, M. C., TIFS(2018)
- Sahu, S., & Okade, M., WIFS(2018)

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JPEG + Resampling + JPEG

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JPEG + Resampling + JPEG

(Image Acquisition)

(Forgery)

(Re-Save)

Work	Image Size	Patch Size
Sahu <i>et al.</i> , WIFS(2018)	1024×1024	512×512
MISLnet (Bayar <i>et al.</i> , TIFS 2018)	256×256	256×256
Li <i>et al.</i> , TCSVT(2018)	512×512	512×512
Verma <i>et al.</i> , Elsevier(2018)	512×384	128×128
Kirchner <i>et al.</i> , WIFS(2009)	1024×1024	512×512
Bianchi <i>et al.</i> , WIFS(2012)	1024×1024	512×512
Quan <i>et al.</i> , TIFS(2018)	$<1024 \times 1024$	233×233

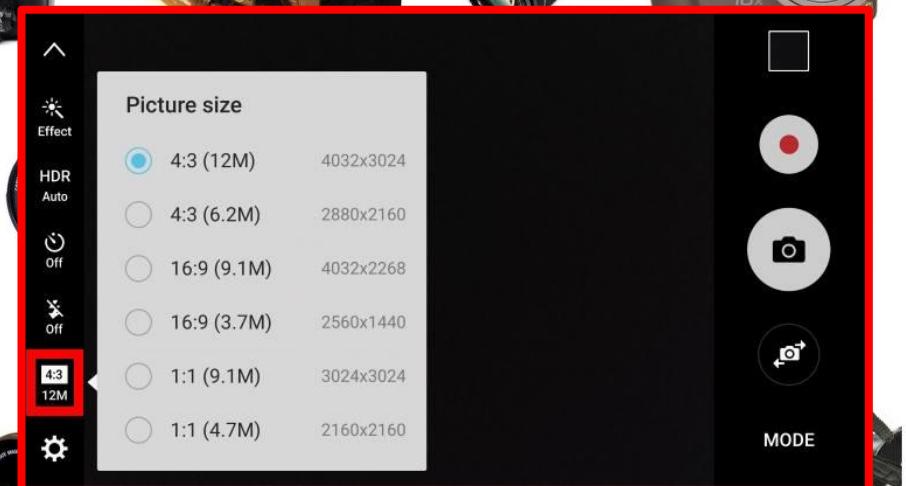


Images occur in all kinds of sizes and dimensions..





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Experiments on MISLnet (Bayar *et al.*, TIFS 2018)

Patch size / Img Resolution	Resampling Factors					
	0.6	0.8	1	1.2	1.4	Avg Acc %
256 × 256/1024 × 1024	99.3	98.8	99.1	99.4	99.0	99.0
256 × 256/ <i>Variable</i>	89.0	73.5	97.5	96.6	93.4	89.90

**Resampling Detection
for images of varying
sizes & dimensions**

**With No Priors
(Blind Technique)**

**With Some Prior Knowledge
(Non Blind Technique)**

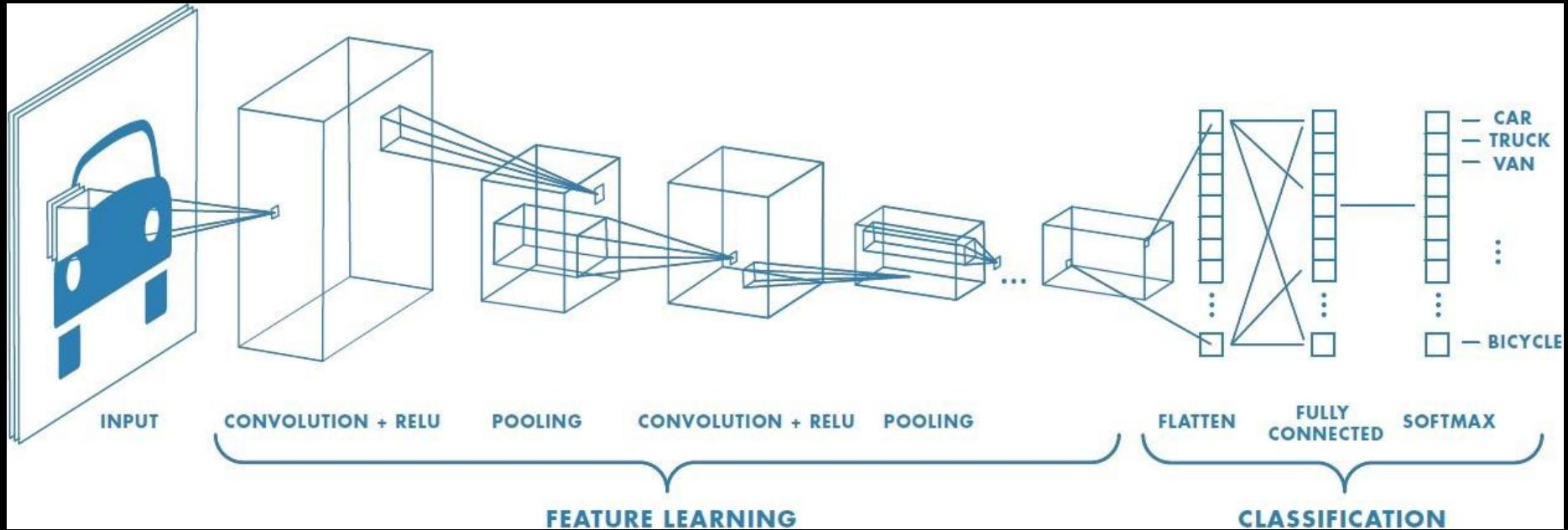
Resampling Detection
for images of varying
sizes & dimensions

With No Priors
(Blind Technique)

Absolutely **NO idea** what
the base dimension is...

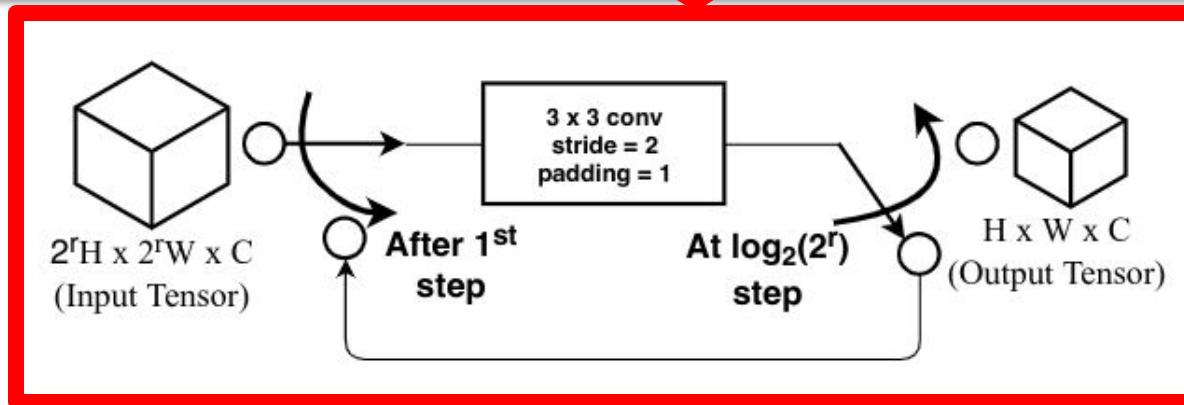
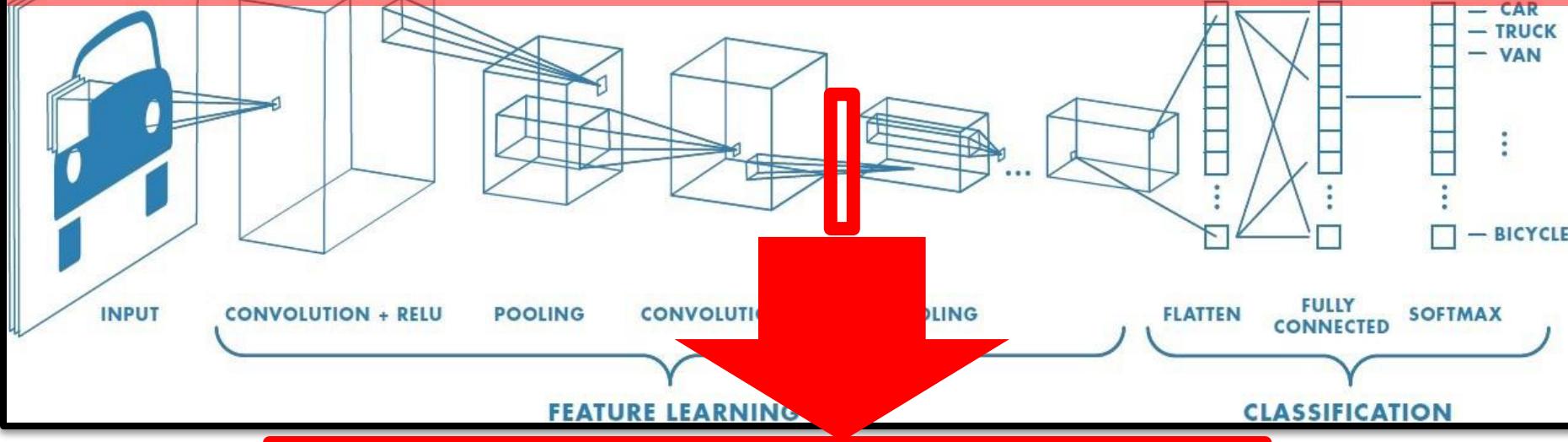
With Some Prior Knowledge
(Non Blind Technique)

A rough guess about the
base resolution...



© <https://towardsdatascience.com/a-comprehensive-guide-to-convolutional-neural-networks-the-eli5-way-3bd2b1164a53>

Iterative Pooling Strategy - A Blind Technique w/o priors



Iterative Pooling Strategy - A Blind Technique w/o priors

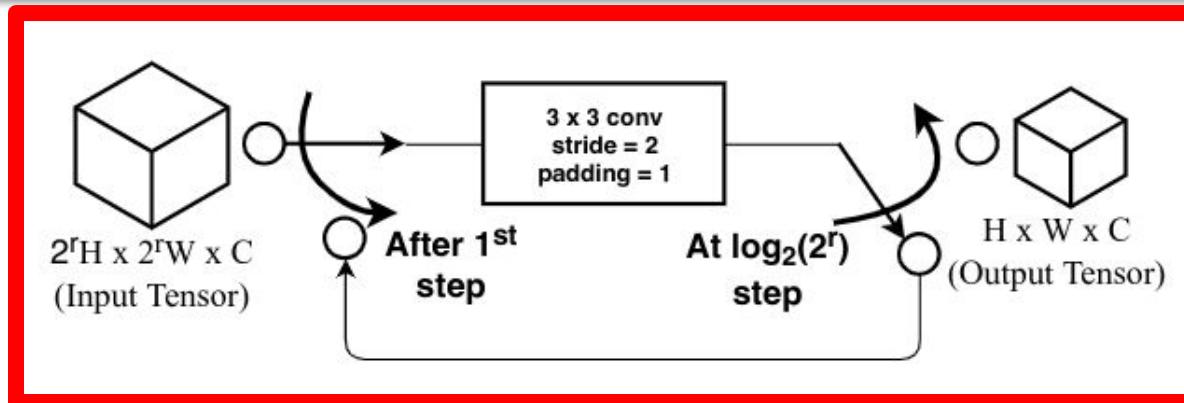
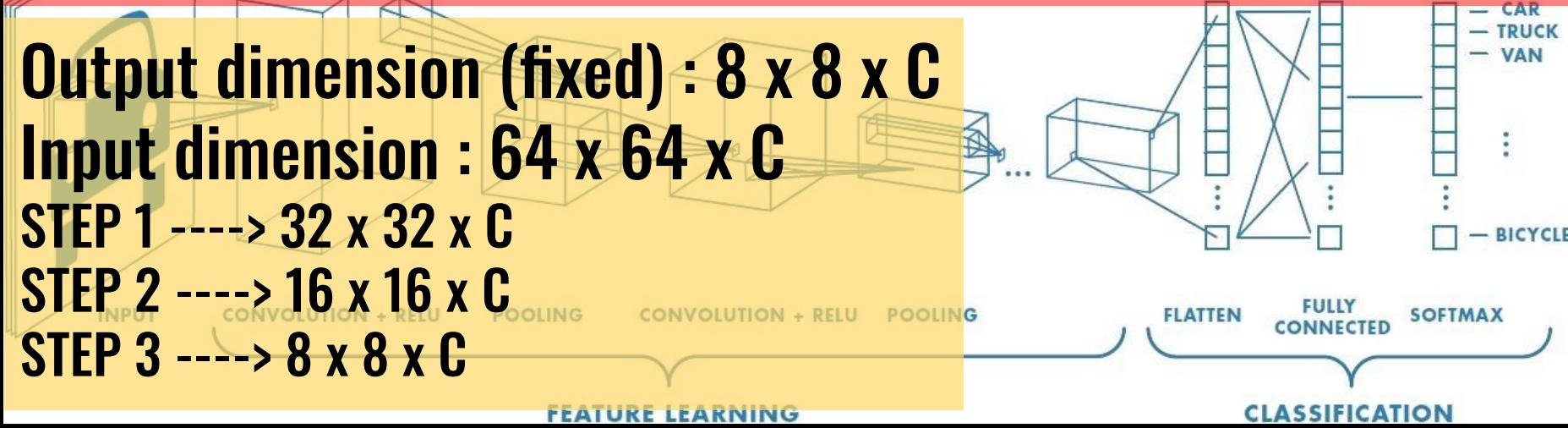
Output dimension (fixed) : $8 \times 8 \times C$

Input dimension : $64 \times 64 \times C$

STEP 1 ----> $32 \times 32 \times C$

STEP 2 ----> $16 \times 16 \times C$

STEP 3 ----> $8 \times 8 \times C$



Iterative Pooling Strategy - A Blind Technique w/o priors

Output dimension (fixed) : $8 \times 8 \times C$

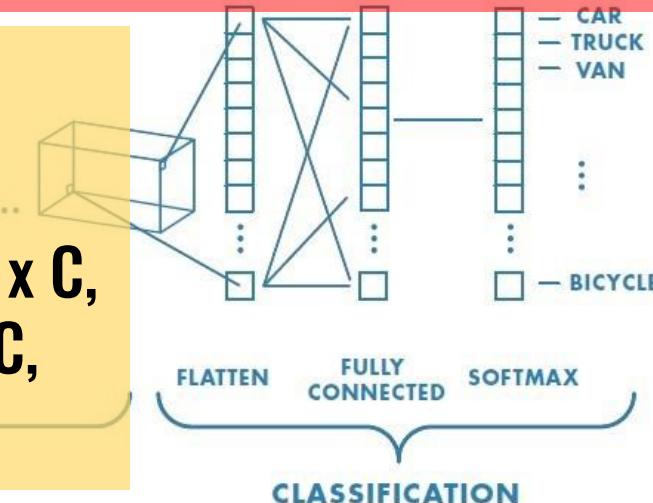
Input dimension : $256 \times 256 \times C$

STEP 1 ----> $128 \times 128 \times C$, STEP 2 ----> $64 \times 64 \times C$,

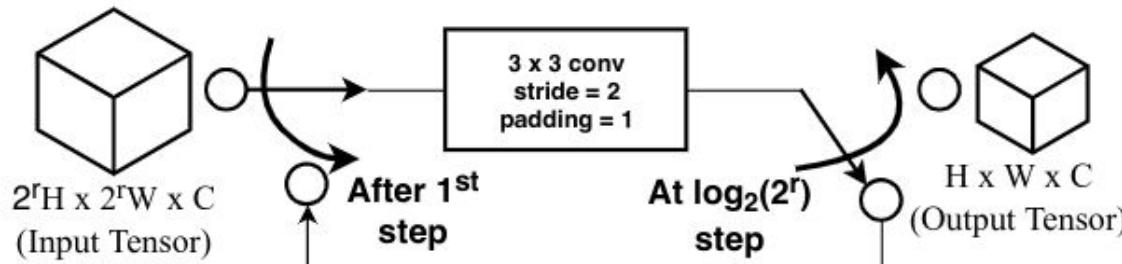
STEP 3 ----> $32 \times 32 \times C$, STEP 4 ----> $16 \times 16 \times C$,

STEP 5 ----> $8 \times 8 \times C$

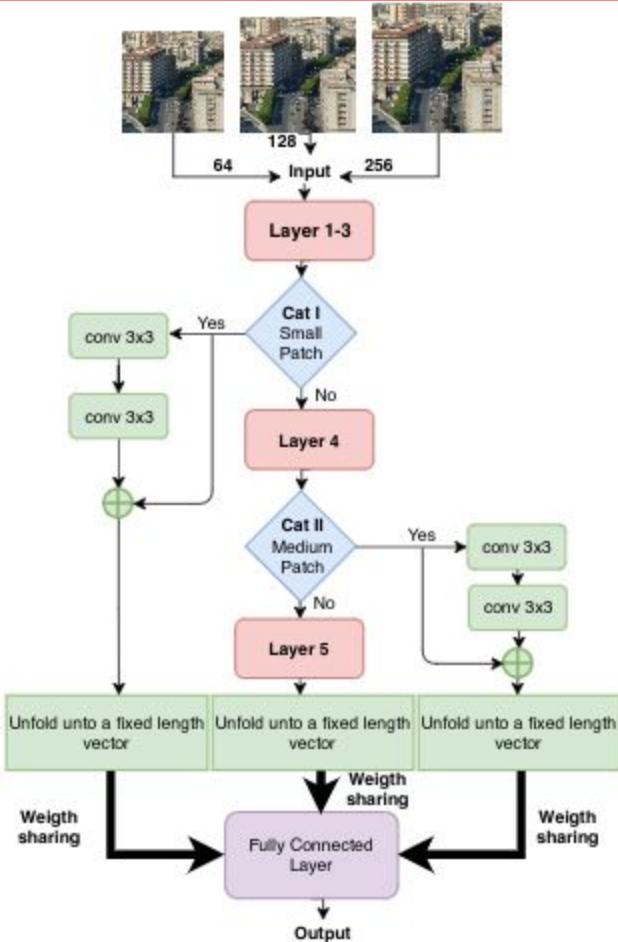
FEATURE LEARNING



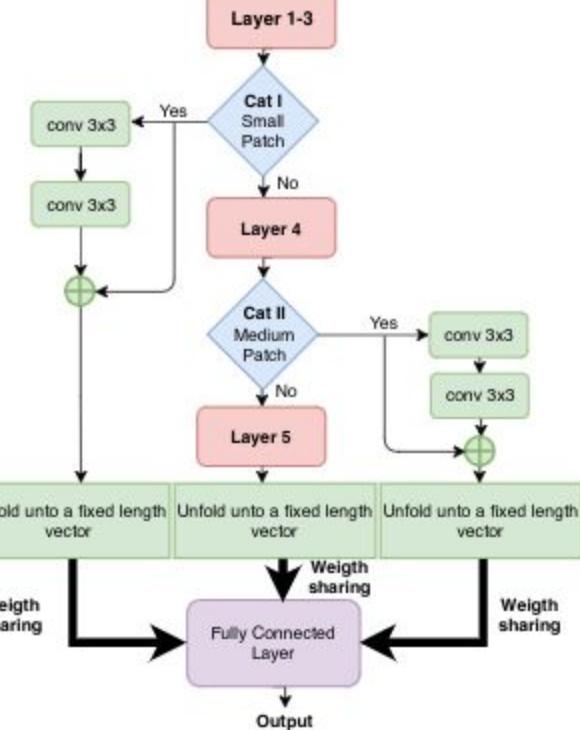
CLASSIFICATION



Branched Network - A Non Blind Technique with priors



Branched Network - A Non Blind Technique with priors



Category I
64x64 patch

Low-Resolution
 $< 512 \times 512$

Category II
128x128 patch

VGA-Resolution
 $\sim 1024 \times 1024$

Category III
256x256 patch

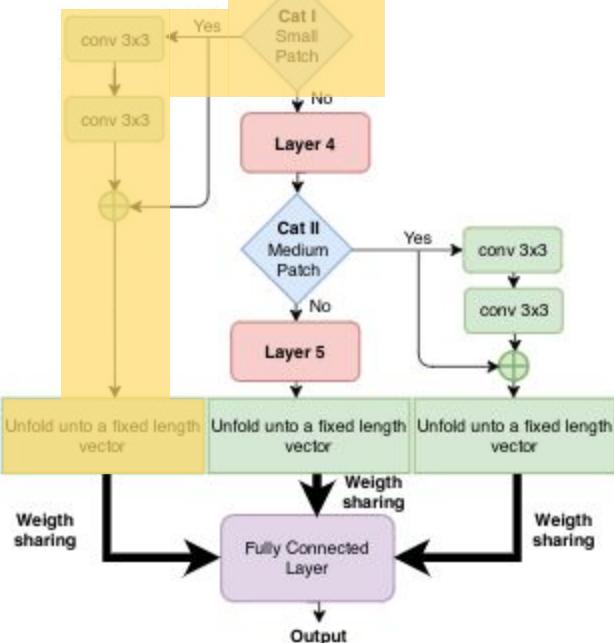
High Definition
eg: 2000×4000

Branched Network - A Non Blind Technique with priors



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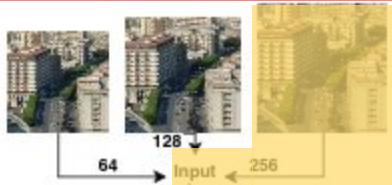
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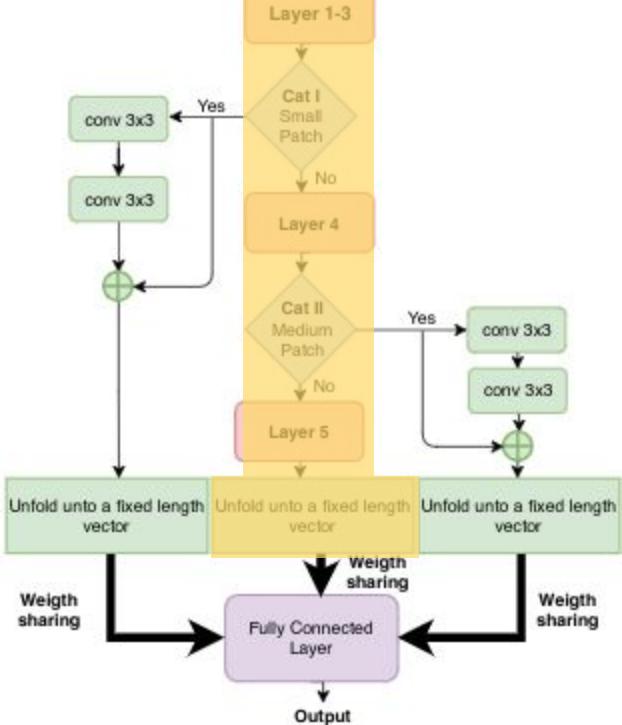
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Method	Resampling Factors					
	0.6	0.8	1	1.2	1.4	Avg
MISLnet (Bayar <i>et al.</i> TIFS 2018)	84.7	77.7	98.0	96.3	94.9	90.3
Quan <i>et al.</i> TIFS(2018)	80.4	78.9	97.3	97.1	95.8	89.9
Chen <i>et al.</i> JRTIP(2019)	73.4	79.13	97.3	94	94.9	87.7
Iterative Pooling Strategy (ours)	98.6	97.1	98.4	94.3	94.8	96.6
Branched Network (ours)	98.4	99.0	98.0	98.8	99.5	98.7

**Image Resolutions: 512×512, 1024×1024,
3008×2000, 4288×2848 and 4928×3264**

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MISLnet, Quan et al. & Chen et al.
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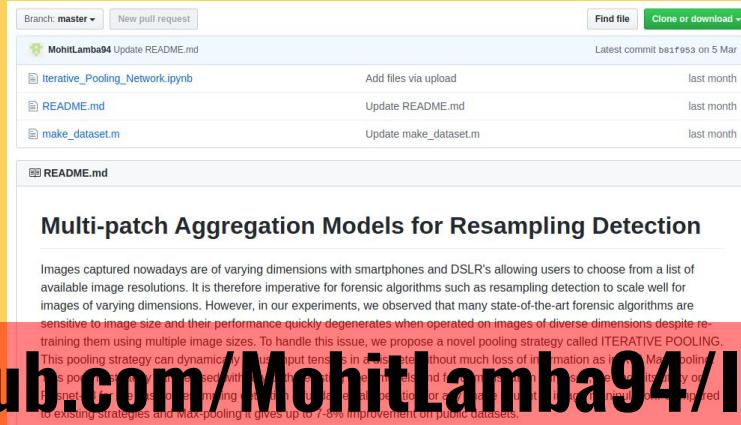
MISLnet, Quan et al. & Chen et al.

Give ~99% for fixed resolution images

But lose ~10% accuracy with images of variable resolution

Conclusion

- Flexible patch size at inference.
- Scales easily with variable resolution.
- Iterative Pooling Strategy w/o priors.
- Branched Network with priors.



Code : github.com/MohitLamba94/Iterative-Pooling