
A Disk-Based Index for Trajectories with In-Memory Compressed Cache

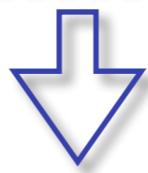
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Laboratorio de Bases de Datos, Universidade da Coruña, Spain.

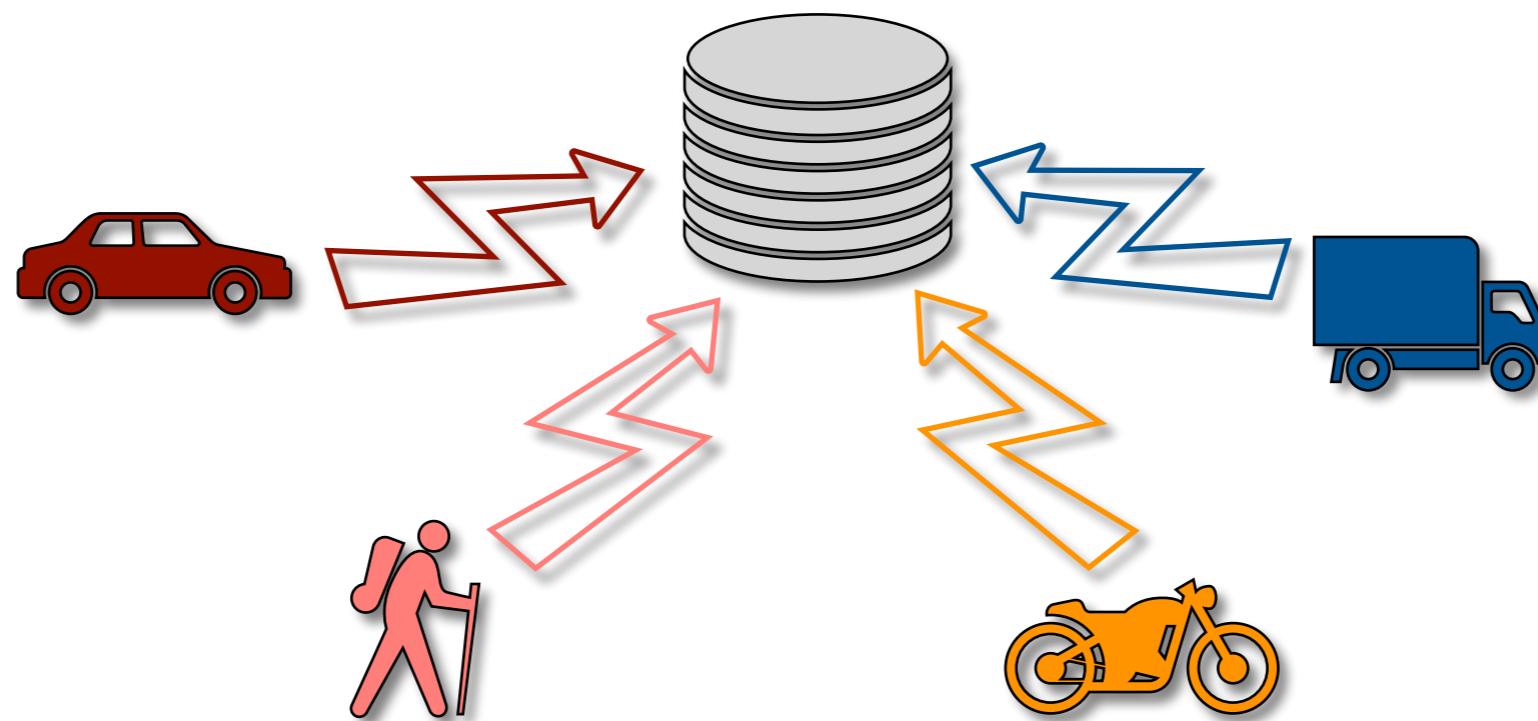


Context

GraCT
Compact Data Structure for
representing trajectories



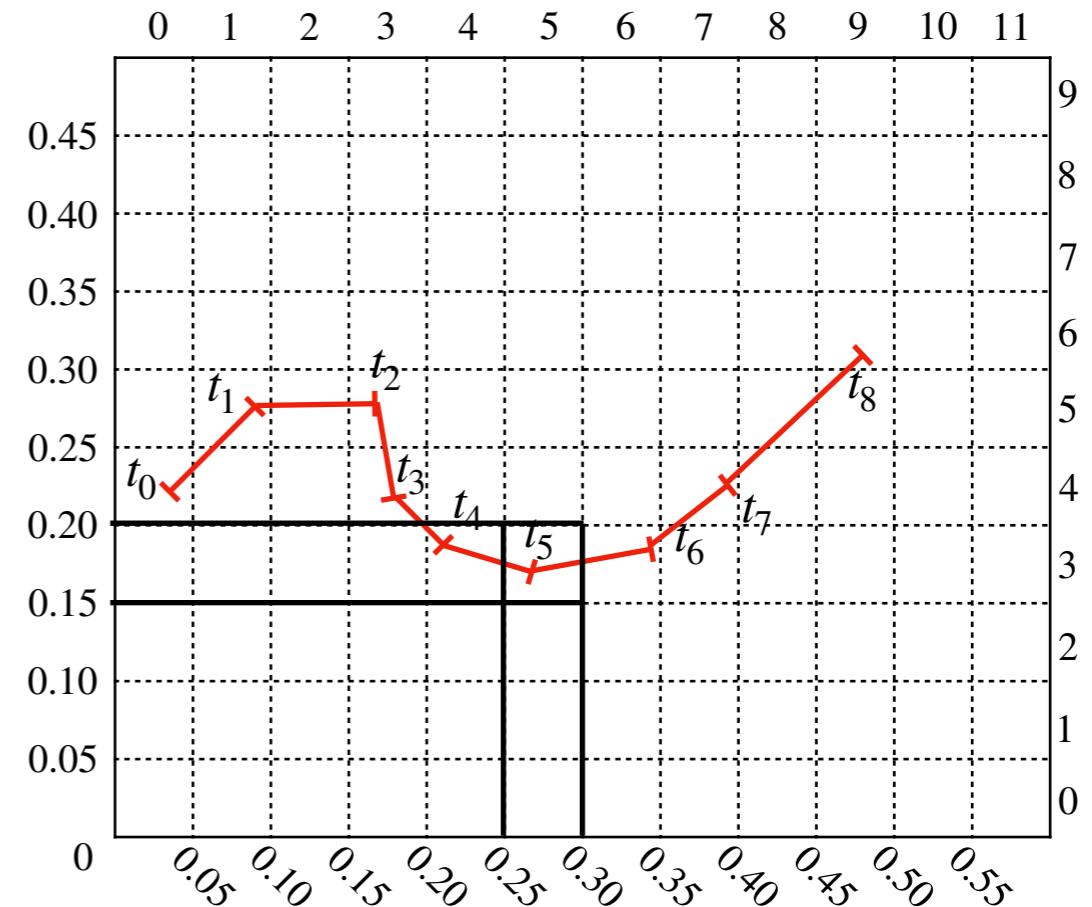
Large amount of data



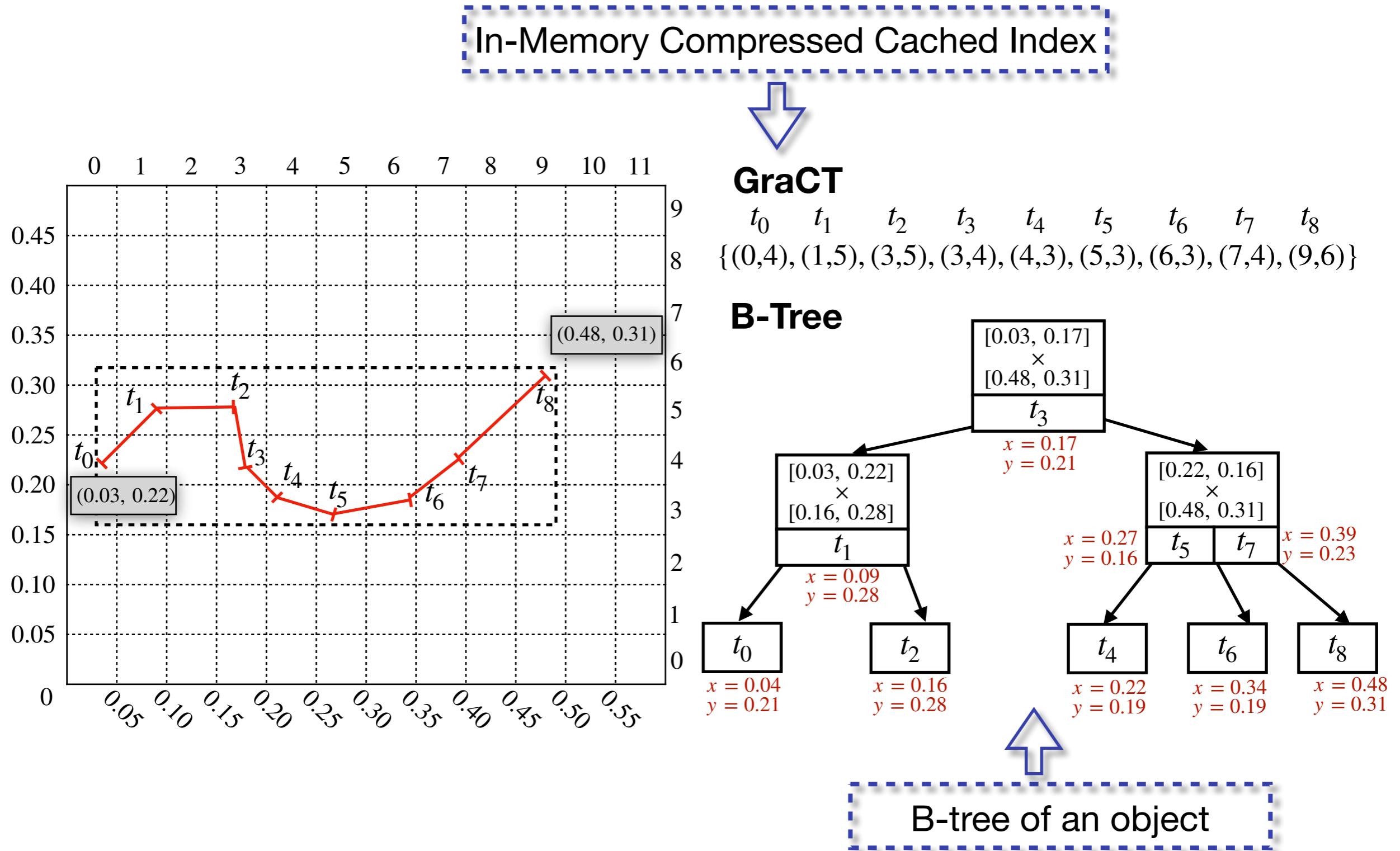
GraCT

Compact Data Structure for
representing trajectories

- In-memory **spatio-temporal index** for the representation of trajectories.
- Efficient computation of **trajectory, spatio-temporal and nearest neighbor queries**.
- It uses a **raster** model, losing some precision.



GraCT-Disk



Queries

GraCT-Disk supports the following queries:

- Trajectory
- Time Slice
- Time Interval
- K-Nearest Neighbors

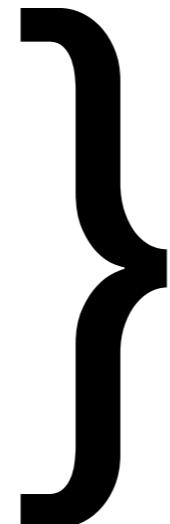


**Spatio-temporal
and KNN queries**

Queries

GraCT-Disk supports the following queries:

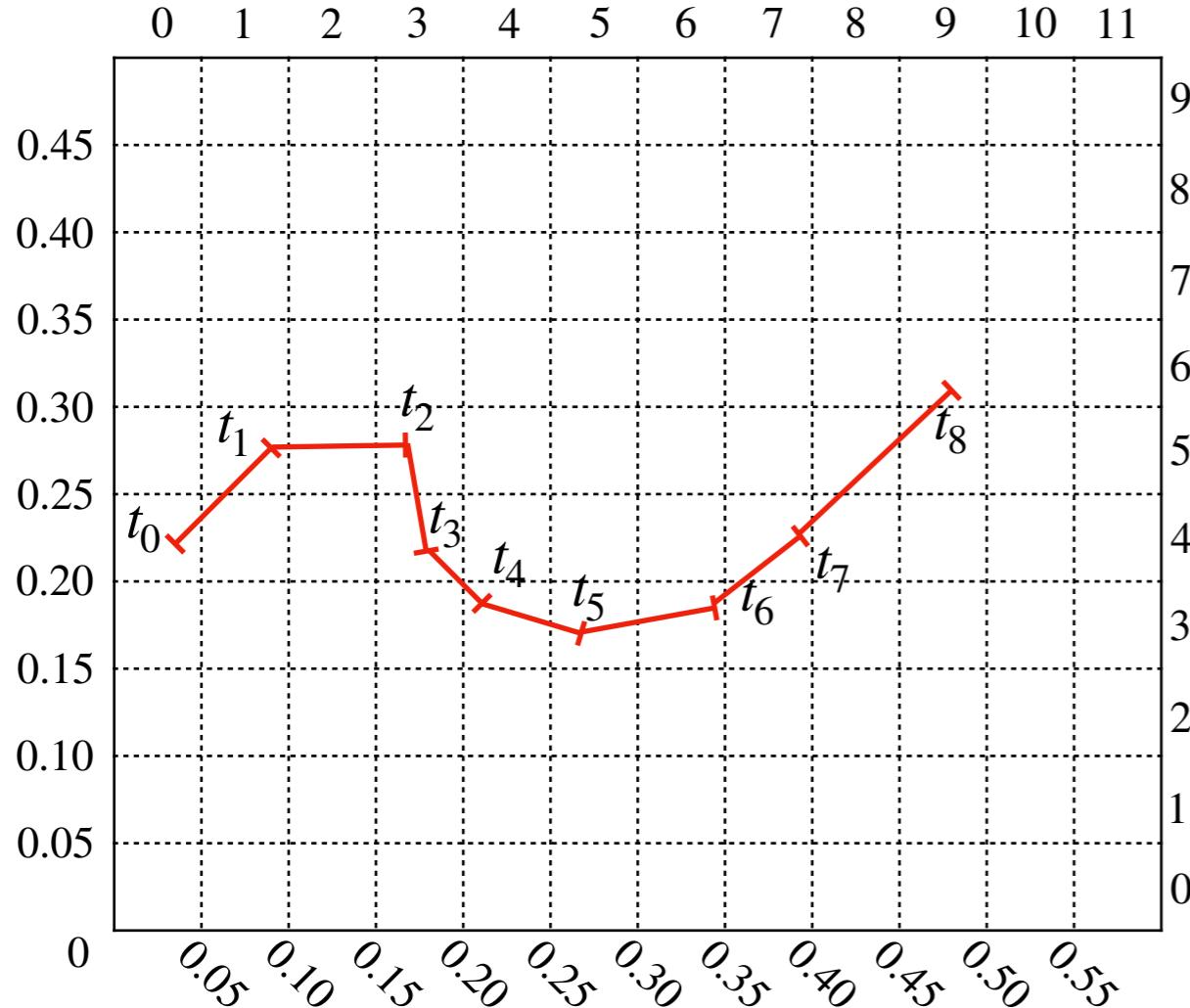
- **Trajectory**
- Time Slice
- Time Interval
- K-Nearest Neighbors



**Spatio-temporal
and KNN queries**

Trajectory queries

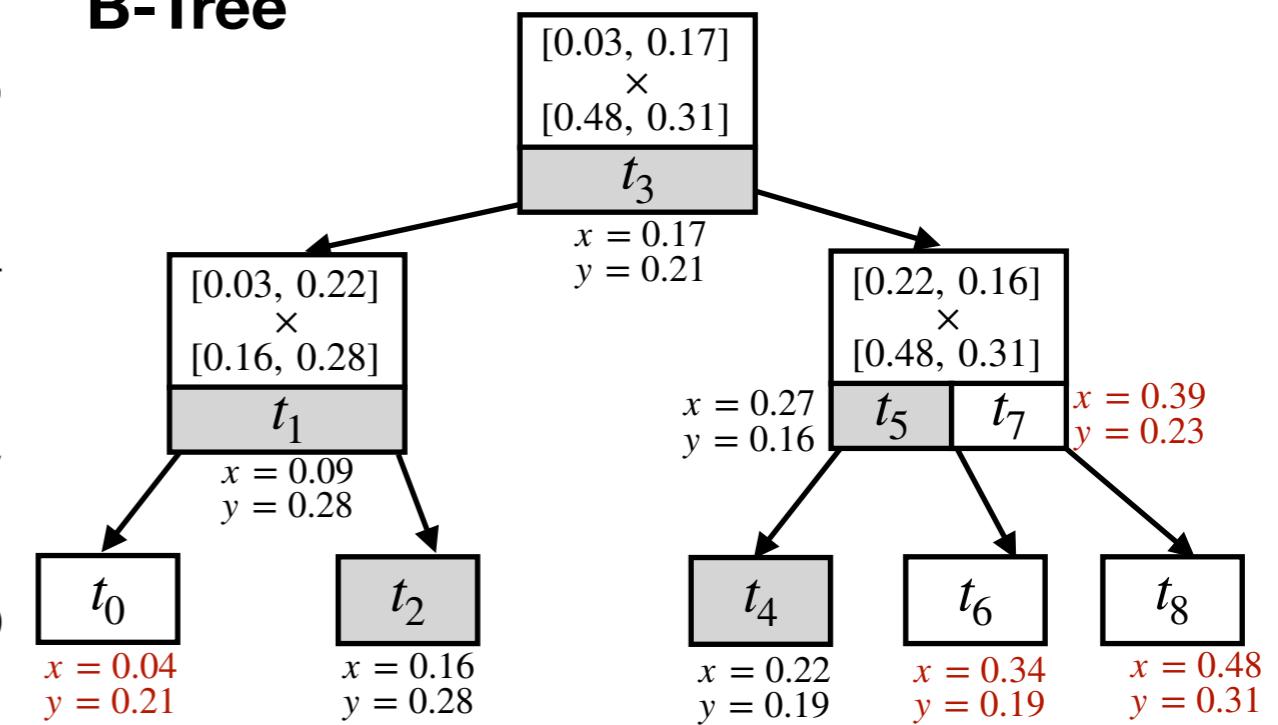
Trajectory of the object from t_1 to t_5 ?



GraCT

$t_0, t_1, t_2, t_3, t_4, t_5, t_6, t_7, t_8$
 $\{(0,4), (1,5), (3,5), (3,4), (4,3), (5,3), (6,3), (7,4), (9,6)\}$

B-Tree



Queries

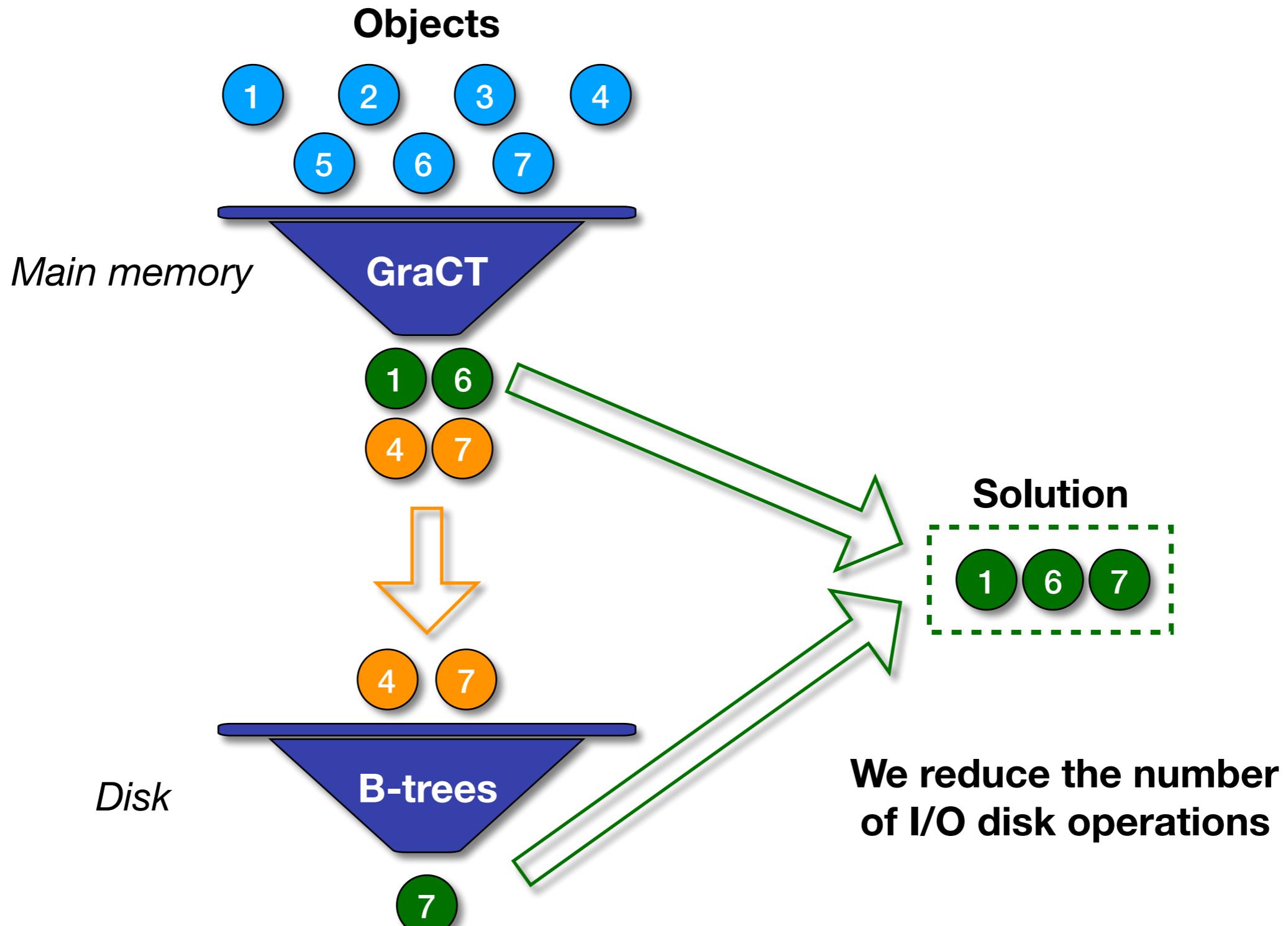
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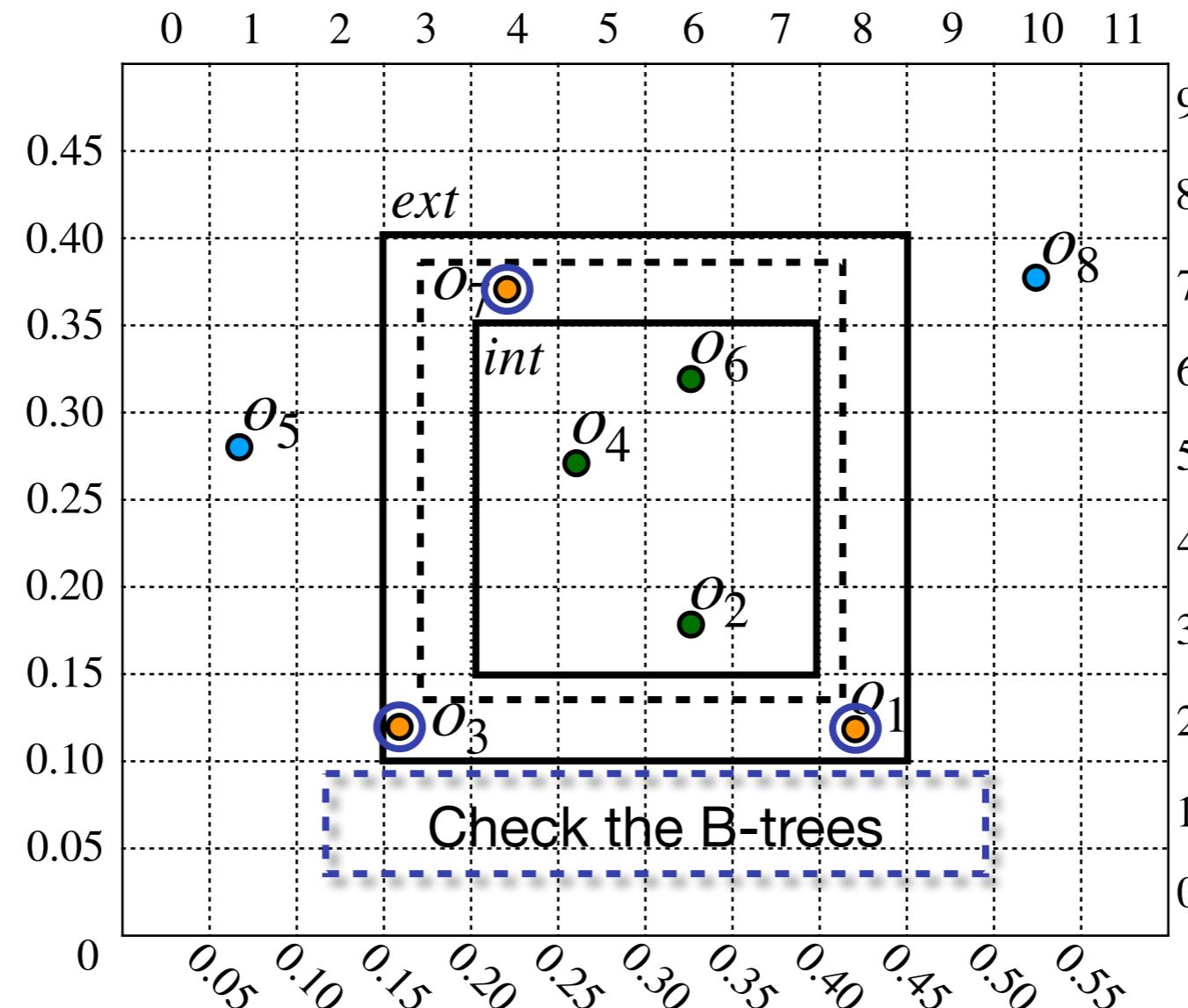
**Spatio-temporal
and KNN queries**

Spatio-temporal and KNN queries (I)



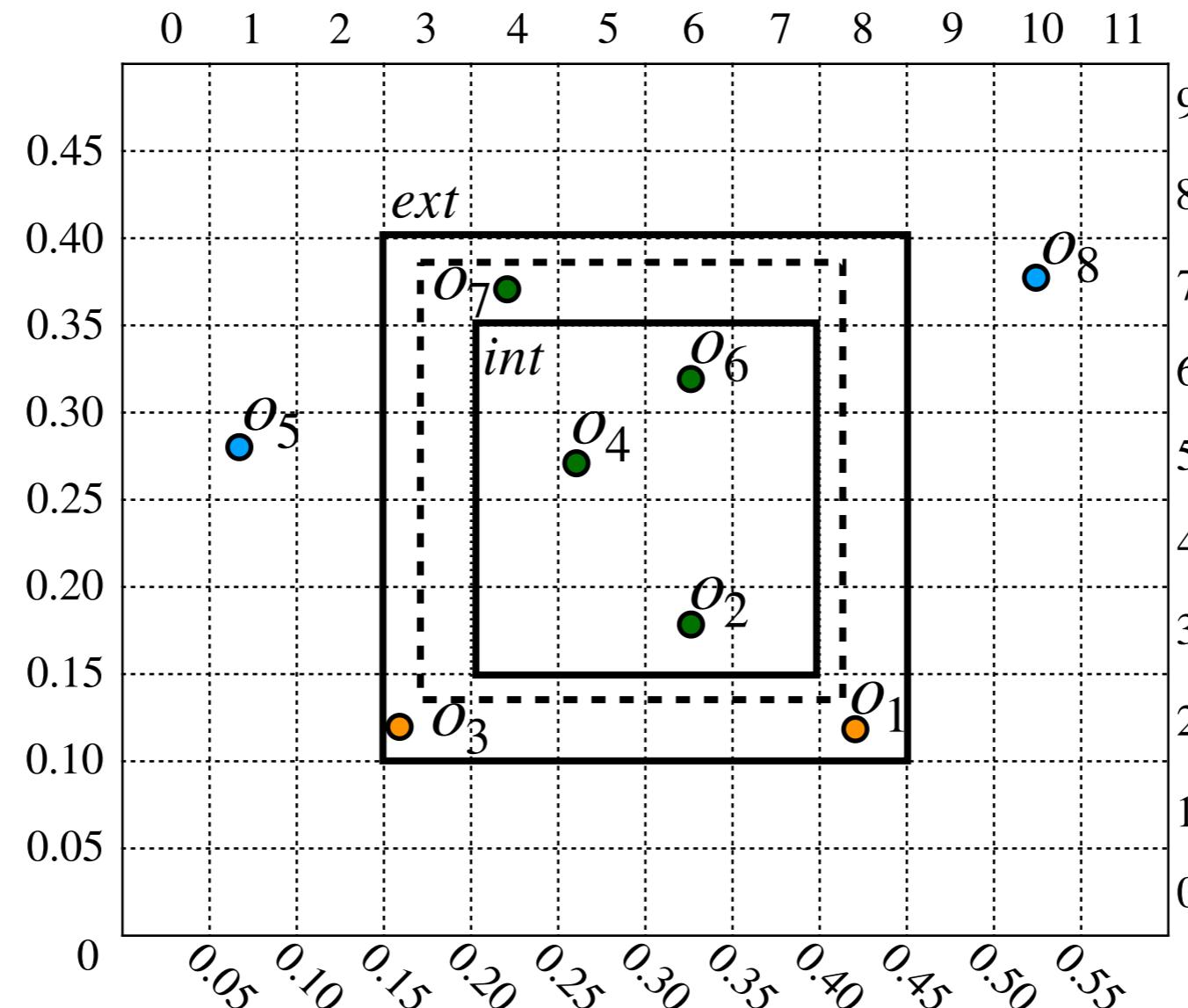
Spatio-temporal and KNN queries (II)

Time Interval: Which objects are within a region at any time instant from the time interval $[t_0, t_5]$?



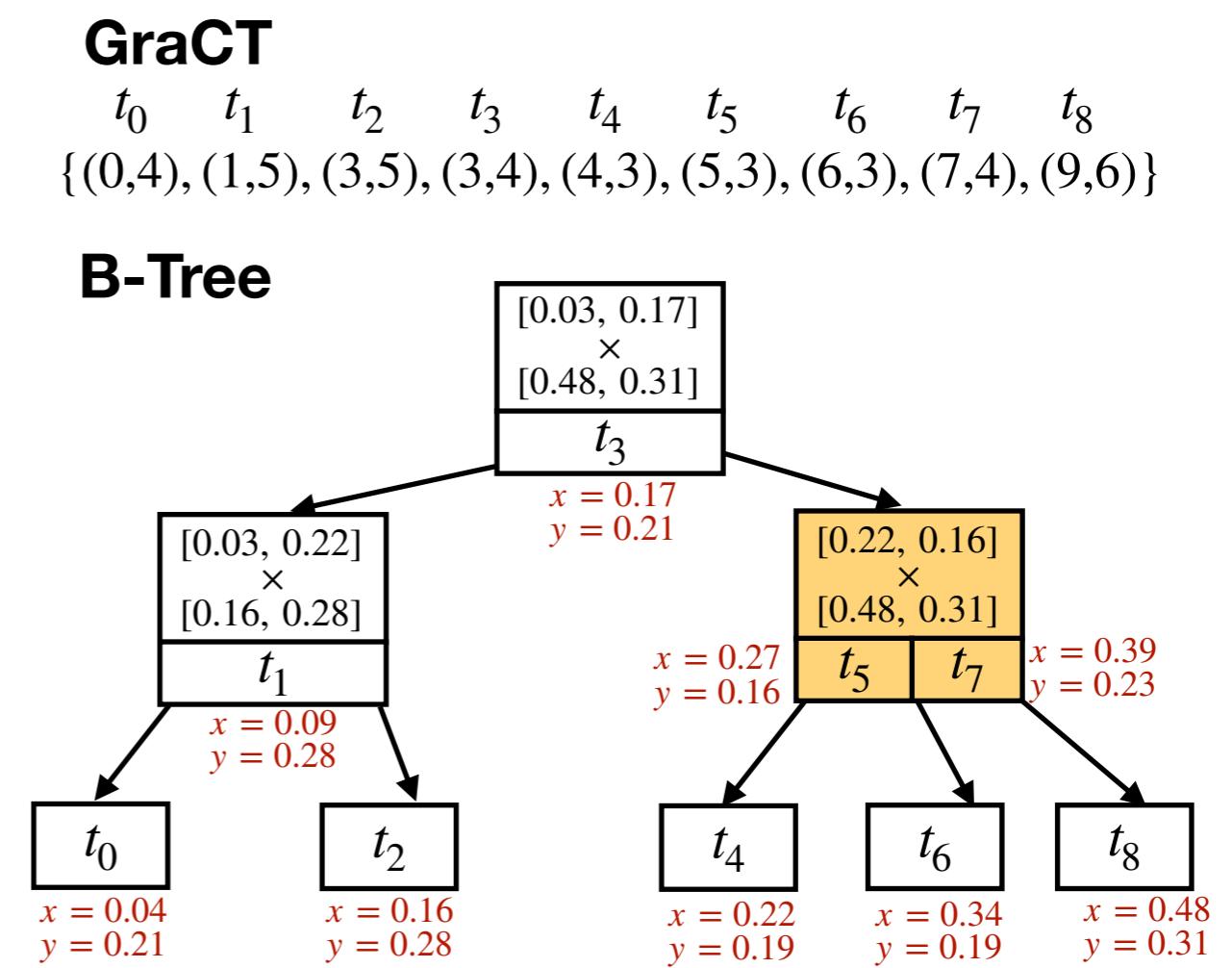
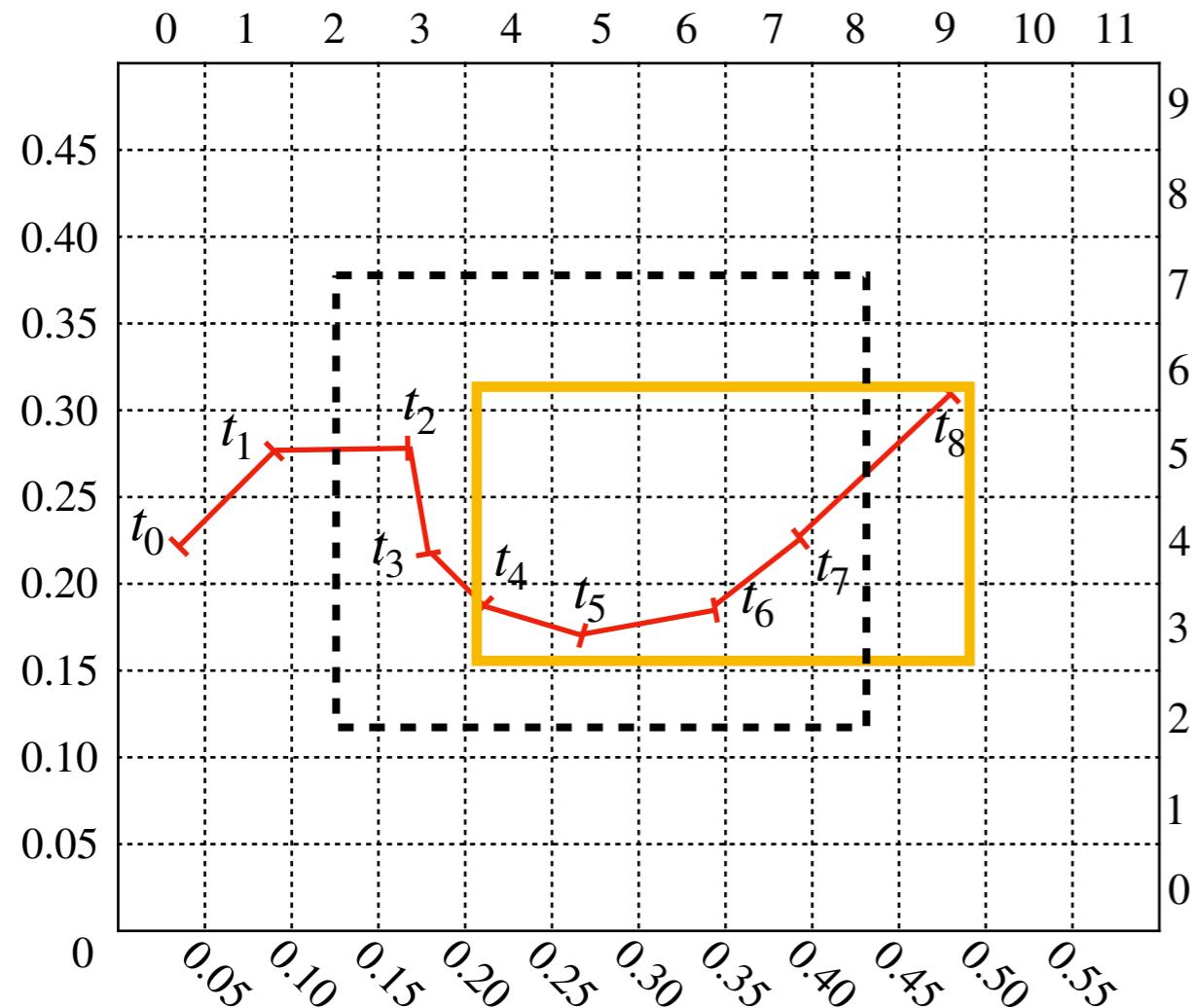
Spatio-temporal and KNN queries (II)

Time Interval: Which objects are within a region at any time instant from the time interval $[t_0, t_5]$?



Spatio-temporal and KNN queries (III)

We take advantage of the MBRs stored in the B-tree



Spatio-temporal and KNN queries (IV)

- **Time Slice** is solved as **Time Interval** but taking into account that the interval only lasts one time instant.
- **KNN queries** follow a similar procedure but considering:
 - D is the Euclidean Distance of the K -th object obtained by the In-Memory Compressed Cache.
 - The objects with distance lower than **$D-1$** cells are part of the **solution**.
 - We have to **check with the B-trees** those whose distance is in **$[D-1, D+1]$** .

Results

- We compared GraCT-Disk with a classical spatio-temporal index: **MVR-Tree**.
- **GraCT-Disk** :
 - Requires **24 times less space** than MVR-Tree.
 - Obtains **competitive times in Time Slice** queries.
 - Outperforms MVR-Tree in **Time Interval (40x)**.
 - Is **slower in K-Nearest Neighbors** by around 32%.
- **GraCT-Disk** can solve **Trajectory** queries, that cannot be said about the MVR-Tree

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