



Lossless Compression for Video Streams with Frequency Prediction and Macro Block Merging

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Background & Motivation





■ Background:

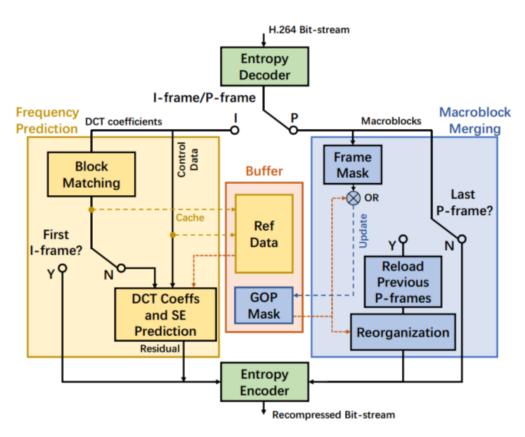
- Increasing videos and resolution about surveillance, live and game
- Videos are encoded and video streams are uploaded into cloud

Motivation:

- There exist a large number of similar backgrounds for surveillance and live videos
- There exists redundancy among syntax elements



Methods



Frequency Prediction

- Block Matching
- DCT coefficients and syntax elements prediction

MacroBlock Merging:

- Frame mask
- Mask merging by exclusive OR operation
- Block merging

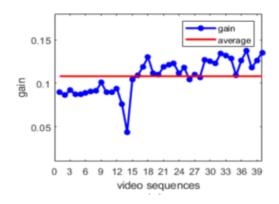


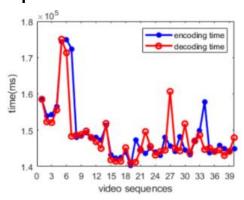
Results

Compression gain for standard sequences:

Sequences	Resolution	QP			
		24	28	32	36
Foreman	352 × 288	6.9996%	9.1850%	12.5352%	17.4210%
Akiyo		28.6565%	32.7690%	34.3675%	43.4034%
Flower		7.9268%	13.2205%	21.4599%	27.2822%
Stefan		18.3255%	23.3760%	27.5880%	29.9774%
BQSquare	416×240	1.5310%	1.3786%	1.3792%	2.0887%
RaceHorses	832×480	9.5322%	14.5031%	17.3829%	15.7852%
ParkRun	1280×720	10.6632%	14.5549%	19.0532%	22.7225%
ChristmasTree	1920×1080	12.8606%	14.9037%	19.8691%	23.3088%
Average		12.0619%	15.4864%	19.2044%	22.7487%

Compression gain for surveillance sequences:







Outlook

General lossless compression:

- This paper only targets into videos with less motion, such as surveillance videos.
- More powerful lossless compression tools are designed for motion or texture context.
- **>** ...

■ Nearly lossless compression:

- This paper is strictly lossless for video bitstreams.
- Visually lossless technology is also important for some devices
- **>** ...







Thanks

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