Resolution Limits of 20 Questions Search Strategies for Moving Targets





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Origin: 20 Questions Game



- Two players: oracle and questioner
- Querying and answering game with a budget (cf. [1]-[3])
- Noiseless: oracle is always honest
- Key: design smart queries to extract the secret as soon as possible

Definition of Query Procedure

Given any $n \in \mathbb{N}$, $\delta \in \mathbb{R}_+$ and $\varepsilon \in [0, 1]$, to search for a moving target over a d-dimensional torus, an $(n, d, \delta, \varepsilon)$ -non-adaptive query procedure consists of • n queries \mathcal{A}^n , where for each $i \in [n]$, we query whether the target locates inside a Lebesgue measurable subset $\mathcal{A}_i \in [0, 1]^d$ • and a decoder $g: \mathcal{Y}^n \to [0,1]^d \times \mathcal{V}^d$

such that the excess-resolution probability satisfies

$$\left| \operatorname{P_{e}}(n,d,\delta) := \sup_{f_{\mathbf{SV}}} \operatorname{Pr} \left\{ \max_{t \in [0:n]} \| l(\hat{\mathbf{S}}, \hat{\mathbf{V}}, t) - l(\mathbf{S}, \mathbf{V}, t) \|_{\infty} > \delta \right\} \le \varepsilon,$$

Accurate estimation of the trajectory implies accurate estimate of

Phase Transition

• Minimal excess-resolution probability $\varepsilon^*(n, d, \delta)$ • For maximal speed such that $nv_+ = o(\sqrt{n})$

$$\Phi^*(n,d,\delta) = \Phi\left(\frac{-d\log\delta - nC}{\sqrt{nV_{\varepsilon}}}\right) + o(1)$$

• Numerical illustration for a measurement dependent BSC with parameter $\zeta = 0.2$ and the Lipschitz continuous function f(q) = q + 0.5 when d = 1



Problem Formulation

Queries

(\mathbf{S}, \mathbf{V}) (\mathbf{S},\mathbf{V}) Oracle Answers Noisy Channel Decoder

- Target: accurately estimate the trajectory of a moving target with unknown initial location $\mathbf{S} = (S_1, \dots, S_d) \in \mathcal{S}^d$ and mov-ing velocity $\mathbf{V} = (V_1, \dots, V_d) \in \mathcal{V}^d$
- $S = [0, 1], V = [-v_+, v_+] \text{ and } (S, V) \sim f_{SV}.$
- Task: design queries and decoder (scheme/strategy/policy)
- Motivation: applications such as localizing a moving target using a sensor network

The Torus Model

- Consider a target with initial location $\mathbf{s} = (s_1, \dots, s_d) \in [0, 1]^d$ and velocity $\mathbf{v} = (v_1, \ldots, v_d) \in \mathcal{V}^d$
- Torus model: at each time point $t \in [n]$ and in each dimension $i \in [d]$, the location of the target is

$l(s_i, v_i, t)$

the initial location and velocity, and vice versa • $|\hat{S}_i - S_i| < \frac{\delta}{2}$ and $n|\hat{V}_i - V_i| < \frac{\delta}{2}$ implies accurate estimation of the trajectory, i.e., $\max_{t \in [0:n]} \|l(\mathbf{S}, \mathbf{V}, t) - l(\mathbf{S}, \mathbf{V}, t)\|_{\infty} \le \delta$ • $|\hat{S}_i - S_i| > \delta$ or $n|\hat{V}_i - V_i| > 2\delta$ implies poor estimate

Fundamental Limit

- Given any number of queries $n \in \mathbb{N}$ and $\varepsilon \in [0, 1]$,
 - $\delta^*(n, d, \varepsilon) := \inf \{ \delta \in \mathbb{R}_+ : \exists an (n, d, \delta, \varepsilon) non-adaptive \}$ query procedure }.
- minimal non-asymptotic resolution achievable by any nonadaptive query procedure with n queries and excessresolution probability ε
- Dual quantity (sample complexity):

 $n^*(d,\delta,\varepsilon) = \inf\{n \in \mathbb{N} : \delta^*(n,d,\varepsilon) \le \delta\}$

Preliminaries

• $P_X = \text{Bern}(p)$ denotes the Bernoulli distribution • $P_{V|X}^q$ denotes $P_{V|X}^{\mathcal{A}}$ when $f(|\mathcal{A}|) = q$ • $P_Y^{p,q}$ denotes the distribution on \mathcal{Y} induced by P_X and $P_{Y|X}^q$ • For any $(x, y) \in \mathcal{X} \times \mathcal{Y}$, define the mutual information density

Impact of Maximal Speed



- $\text{if } \operatorname{mod}(s_i + tv_i, 1) = 0,$ $:= \left\{ s_i + tv_i - \lfloor s_i + tv_i \rfloor \quad \text{if } s_i + tv_i \in \bigcup_{h \in \mathbb{N}} [2h, 2h+1), \right\}$ $\lceil s_i + tv_i \rceil - (s_i + tv_i)$ otherwise,
- the target moves within a unit length interval
- similar to the unit circle model studied by Kaspi, Shayevitz and Javadi (T-IT 2018)
- The location of the target, denoted as $l(\mathbf{s}, \mathbf{v}, t)$, is a ddimensional vector $(l(s_1, v_1, t), \dots, l(s_d, v_d, t))$. At each dimension,

Adaptive and Non-adaptive Querying



- A query A_i asks whether the target lies in a certain region $A_i \subseteq$ $[0,1]^d$ at a discrete time $i \in [n]$ and X_i is the noiseless answer
- Non-adaptive querying
- queries are designed simultaneously offline

 $\iota_{p,q}(x;y) := \log P_{Y|X}^q(y|x) - \log P_Y^{p,q}(y).$

• "Capacity" of measurement dependent channels $\{P_{Y|X}^q\}_{q \in [0,1]}$

 $C := \max_{p \in [0,1]} \mathbb{E}[\imath_{p,f(p)}(X;Y)], (X,Y) \sim \operatorname{Bern}(p) \times P_{Y|X}^{f(p)}$

• "Dispersion" of measurement dependent channels

 $V_{\varepsilon} := \begin{cases} \min_{p \in \mathcal{P}_{ca}} \operatorname{Var}[\imath_{p,f(p)}(X;Y)] & \text{if } \varepsilon < 0.5, \\ \max_{p \in \mathcal{P}_{ca}} \operatorname{Var}[\imath_{p,f(p)}(X;Y)] & \text{if } \varepsilon > 0.5. \end{cases}$

Main Result

Theorem 1 For any $\varepsilon \in (0,1)$ and finite $d \in \mathbb{N}$, the minimal achievable resolution $\delta^*(n, d, \varepsilon)$ satisfies the following properties • if $nv_+ = O(n^t)$ for $t \in [0.5, 1)$,

 $-2d\log\delta^*(n, d, \varepsilon) = nC + O(nv_+);$

• if $nv_+ = O(n^t)$ for $t \in [0, 0.5)$

 $-2d\log\delta^*(n,d,\varepsilon) = nC + \sqrt{nV_{\varepsilon}\Phi^{-1}(\varepsilon)}$

- Measurement dependent BSC with $\zeta = 0.05$ and f(q) = 0.5 + q
- The larger the maximal speed, the harder to search

Simulation of Proposed Query Procedure



References

– lower cost, faster execution time due to parallelizability

Measurement Dependent Noisy Channel



• Binary Input alphabet \mathcal{X} and arbitrary output alphabet \mathcal{Y} • For any $\mathcal{A} \subseteq [0,1]^d$, $P_{Y|X}^{\mathcal{A}}$ depends on \mathcal{A} through its size via a bounded Lipschitz continuous function $f: [0,1] \to \mathbb{R}_+$ • Example: for any parameter $\zeta \in (0, 1)$ and any $\mathcal{A} \subseteq [0, 1]$

– Measurement dependent binary symmetric channel (BSC)



$+ O(\max\{nv_+, \log n\});$

Discussions

- Theorem 1 is tight under maximal speed constraint v_+
- Refines the result by Kaspi *et al.*, TIT 2018 (Theorem 3):
- Non-asymptotic, non-vanishing vs asymptotic, vanishing
- Any measurement dependent channel vs a measurement dependent BSC
- Multidimensional vs one-dimensional
- Strong converse holds



• Proof ideas: finite blocklength channel coding + analysis of the number of quantized trajectories

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