

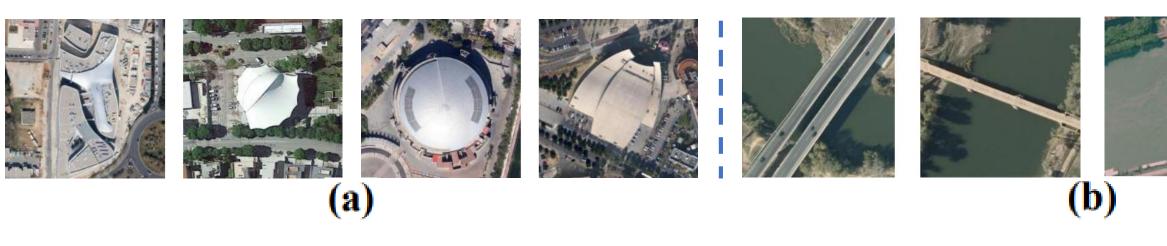
Differential Convolution Feature Guided Deep Multi-Scale Multiple Instance Learning for Aerial Scene Classification Beichen Zhou, Jingjun Yi, Qi Bi

Introduction

Although deep learning approaches especially convolutional neural networks (CNNs) have boosted the performance of scene classification significantly, aerial scene classification remains to be challenging mainly due to some different characteristics between aerial images and ground images.

--(a) Largely varied object sizes.

--(b) Arbitrary position and orientation.



Method

To stress the key local feature response while representing discriminative convolutional features from a variety of scales, we propose a deep multi-scale multiple instance learning (DMSMIL) framework, which consists of 3 parts.

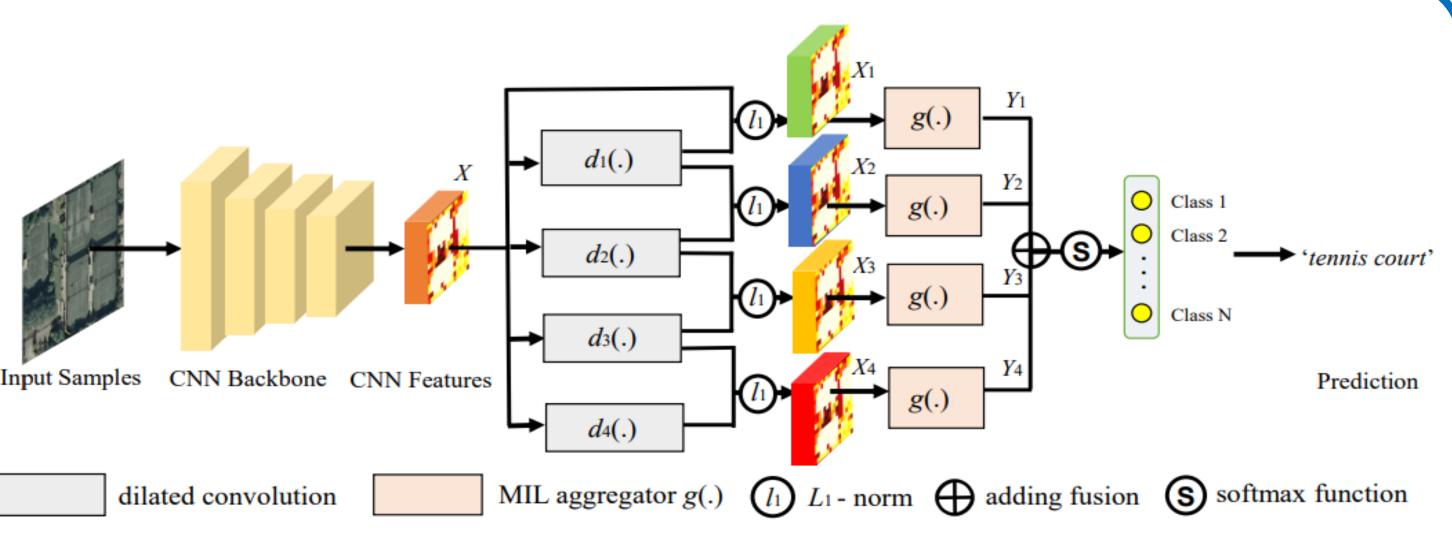
Differential Dilated Convolutional Features. Our backbone is the widely-utilized VGGNet-16 in the aerial image community. Firstly, we utilize 256-channels, 3x3 window size, different dilated rate (r) convolution operators $\{d_i(\cdot)\}$ to extract multi-scale dilated convolutional features. We adopt four scales (i.e., i = 1,2,3,4) with the dilated rate r = 1,3,5,7 respectively.

Then, the convolutional feature from each scale is implemented l - 1 norm (denoted as $\|\cdot\|_1$) with the convolutional feature from its adjacent scale. Also, the original features X is regarded as the 0th scale. The four differential dilated convolutional features X_1, X_2, X_3, X_4 are calculated as shown on the right.

School of Remote Sensing and Information Engineering, Wuhan University, China



```
X_1 = \|d_1(X) - X\|_1,
X_2 = \|d_2(X) - d_1(X)\|_2
X_3 = \|d_3(X) - d_2(X)\|_1
X_4 = \|d_4(X) - d_3(X)\|_1
```



Demonstration of our proposed deep multi-scale multiple instance learning (DMSMIL) framework.

Multi-scale Multiple Instance Learning Module. Each differential dilated convolutional feature X_i (i = 1,2,3,4) is fed into a deep MIL module f_i , which converts X_i into a set of baglevel probability distribution Y_i .

 $Y_i = f_i(X_i).$ -- Converting the convolutional features X into an instancelevel feature representation X' by a 1×1 convolutional layer. $Y_i = q(X').$ --Averaging all the instance feature responses in each channel to get the corresponding bag-level feature response. $Y_{i,k} = \frac{\sum_{w=1}^{W} \sum_{h=1}^{H} X'_{w,h,k}}{W \times W}$

Semantic Prediction Fusion. The final bag probability distribution Y is the adding fusion of Y_i from each scale. This process can be presented as

 $Y = softmax(\sum_{i=1}^{4} Y_i)$

Results

-- Our framework includes a differential convolutional feature Comparison with state-of-the-art methods. We conduct our extractor, a multi-scale multi-instance learning module and a experiments on UCM, AID and NWPU datasets. Three widelyused aerial image scene classification benchmarks. It can be seen semantic prediction fusion module. Experiments on three that our approach outperforms all the SOTA approaches and the datasets validate the effectiveness of our proposed approach. corresponding baseline models in five out of six experiments with an obvious improvement. In AID 50% experiment, our approach **Key references** only performs a little bit worse than the D-CNN.

	-	_				
Method	UCM		AID		NWPU	
	50%	80%	20%	50%	10%	20%
AlexNet [7]	93.98±0.67	$95.02{\pm}0.81$	$86.86 {\pm} 0.47$	89.53±0.31	76.69 ± 0.21	79.85±0.13
VGGNet-16 [7]	$94.14 {\pm} 0.69$	95.21 ± 1.20	$86.59 {\pm} 0.29$	$89.64 {\pm} 0.36$	$76.47 {\pm} 0.18$	79.79 ± 0.15
GoogLeNet [7]	$92.70 {\pm} 0.60$	94.31 ± 0.89	$83.44 {\pm} 0.40$	$86.39 {\pm} 0.55$	$76.19 {\pm} 0.38$	$78.48 {\pm} 0.26$
SPP-Net [5]	94.77±0.46	96.67±0.94	$87.44 {\pm} 0.45$	$91.45 {\pm} 0.38$	82.13±0.30	84.64±0.23
MIDC-Net [1]	$95.41 {\pm} 0.40$	$97.40 {\pm} 0.48$	$88.51 {\pm} 0.41$	$92.95 {\pm} 0.17$	$86.12 {\pm} 0.29$	$87.99 {\pm} 0.18$
TEX-Net [18]	$94.22 {\pm} 0.50$	95.31±0.69	$87.32 {\pm} 0.37$	$90.00 {\pm} 0.33$		
D-CNN [19]		$98.93 {\pm} 0.10$	$90.82{\pm}0.16$	96.89±0.10	$89.22 {\pm} 0.50$	$91.89 {\pm} 0.22$
MSCP [6]		$98.36 {\pm} 0.58$	$91.52 {\pm} 0.21$	$94.42 {\pm} 0.17$	$85.33 {\pm} 0.17$	$88.93 {\pm} 0.14$
FV [8]		$98.57 {\pm} 0.34$				
ARCNet [15]	96.81±0.14	$99.12 {\pm} 0.40$	$88.75 {\pm} 0.40$	$93.10{\pm}0.55$		
DMSMIL (ours)	99.09±0.36	99.45±0.32	93.98±0.17	$95.65 {\pm} 0.22$	91.93±0.16	93.05±0.14

For specific evaluation protocols, parameter settings and development environment, please refer to our paper.

shown below.

Our approach (VGG+DDC+MSMIL) achieves the best performance, and using it leads to an obvious performance boost compared with using single-scale deep MIL (VGG+DDC+SMIL)

Visualized Samples. The figure offers some visualized feature response maps when processed by our DMSMIL framework, which comes from the adding fusion and normalization of X_1, X_2, X_3 and X_4 .

It indicates that our framework could provide discriminative feature representation and could be transferred to the task of aerial image object detection and segmentation.

	50%	80%
VGG	$76.69 {\pm} 0.21$	79.85±0.13
VGG+DDC	$85.36 {\pm} 0.18$	88.73±0.17
VGG+SMIL	$87.23 {\pm} 0.16$	89.42 ± 0.19
VGG+DDC+SMIL	89.02±0.15	91.35±0.18
VGG+DDC+MSMIL (ours)	91.93±0.16	$93.05{\pm}0.14$



-- Our DMSMIL framework is for aerial scene recognition, taking the wide range of object sizes and the complicated object distribution into account.

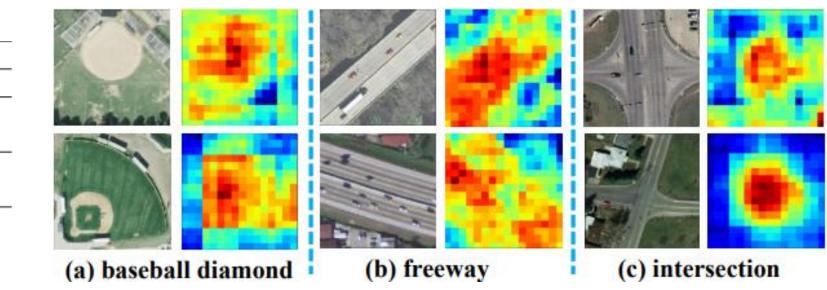


Welling, "Attention-based deep multiple instance learning," in Int. Conf. Mach. Learn., 2018. [2] Q. Bi, K. Qin, Z. Li, H. Zhang, K. Xu, and G.-S. Xia, "A multiple-instance densely-connected convnet for aerial scene classification," in IEEE Trans Image Process., 2020, vol 29, pp. 4911–4926.

[3] X. Wang, Y. Yan, P. Tang, X. Bai, and W. Liu, "Revisiting multiple instance neural networks," in Pattern Recognit., 2018, vol. 74, pp. 15–24.



Ablation Study. We performed ablation experiments on the NWPU dataset for our DMSMIL framework and the results are



Conclusion

Contact: <u>q_bi@whu.edu.cn</u>, <u>zbc350715695@gmail.com</u>