

# Learning Mixed Membership from Adjacency Graph via Systematic Edge Query: Identifiability and Algorithm

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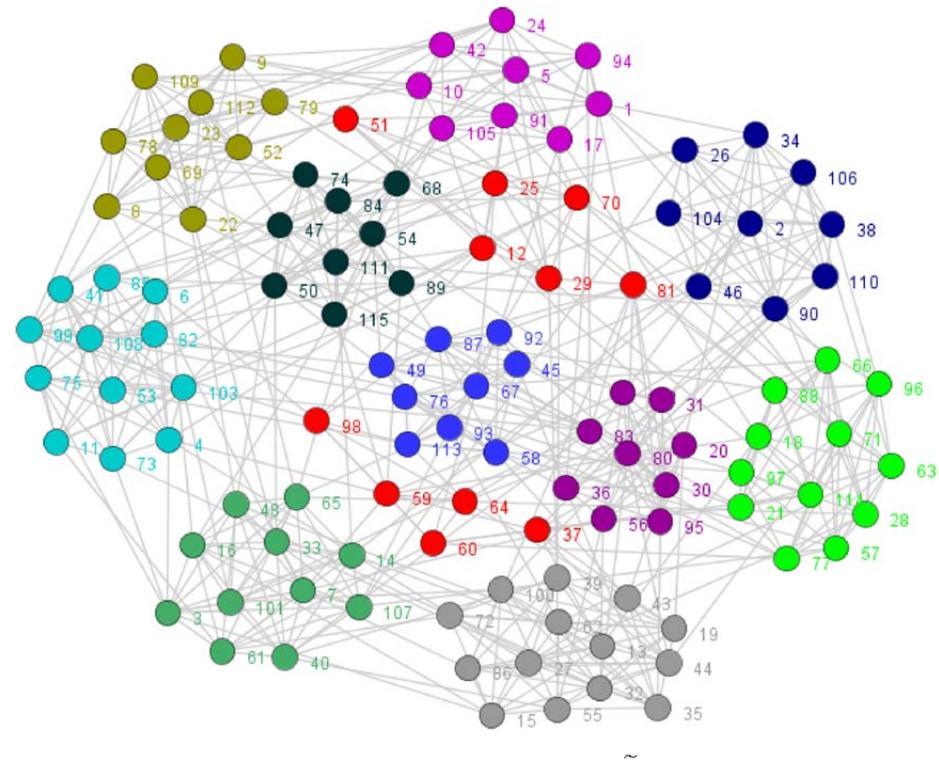
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# Graph Clustering (GC)

- *Graph Clustering (GC)* is a core analysis technique frequently applied in various network data:

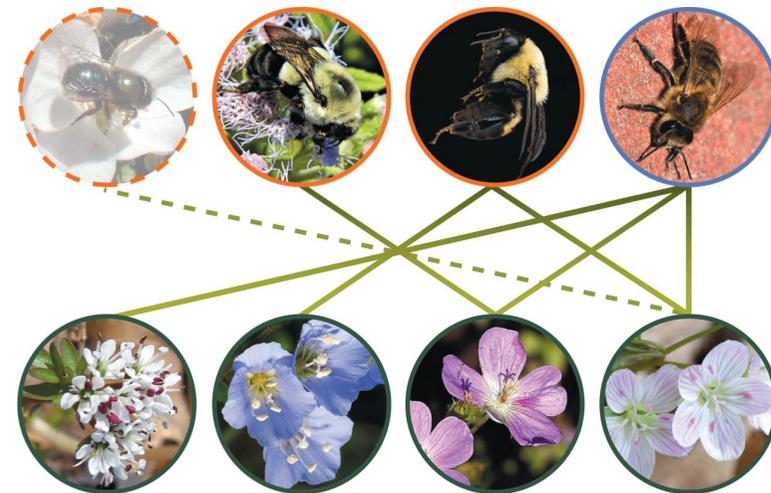
- Social Networks
- Ecological Networks
- Transportation Networks
- Protein-protein Interaction Networks
- Brain Networks



[Source : [\[Zhang et al., 2007\]](#)]

## GC under Partial Observation

- Real networks are often available with **partial observation of its edges** due to:
  - **[Massive Data]** e.g., billions of edges in Facebook or Twitter follower-followee network.
  - **[Cost]** e.g., high cost for ecological/biological network data acquisition.
  - **[Security/Privacy]** e.g., intentionally removed or hidden edges in terrorist networks/radical group networks.



[Sources : <https://associationsnow.com>, <https://science.sciencemag.org>]

## Existing Work with Provable Guarantees

A number of works [Korlakai Vinayak et al., 2014; Korlakai Vinayak and Hassibi, 2016; Chen et al., 2014], which proposed GC under partial edge observation with provable guarantees, features

- **single membership identification**

- the entities often admit mixed membership in real-world networks

- **random query based edge acquisition scheme**

- may not be easy to implement in some applications; e.g., in field surveys and in networks with hidden or intentionally removed edges

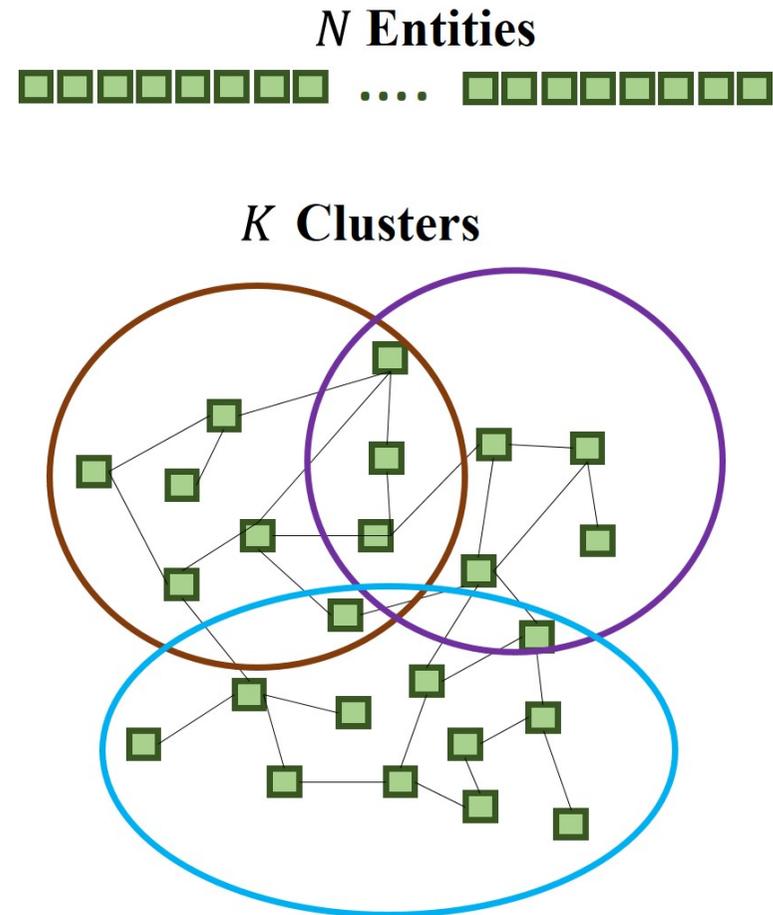
- **convex optimization based problem formulation**

- hard to scale up for real-world large graphs

We aim to design a **systematic edge query scheme** for **mixed membership identification** via a **lightweight algorithm** with **provable guarantees**.

## Mixed Membership Model

- The  $n$ th entity belongs to  $k$ th cluster with prob.  $m_{kn}$ 
  - $\sum_{k=1}^K m_{k,n} = 1, m_{k,n} \geq 0.$
- $\mathbf{m}_n = [m_{1,n}, \dots, m_{K,n}]^\top$  is called as the **membership vector** of  $n$ .
- $\mathbf{M} = [\mathbf{m}_1, \dots, \mathbf{m}_N] \in \mathbb{R}^{K \times N}$  is called as the **membership matrix**.
- $\mathbf{B} \in \mathbb{R}^{K \times K}$  is **cluster-cluster interaction matrix**.
  - $B(p, q)$  denotes the prob. that cluster  $p$  connects with cluster  $q$ .

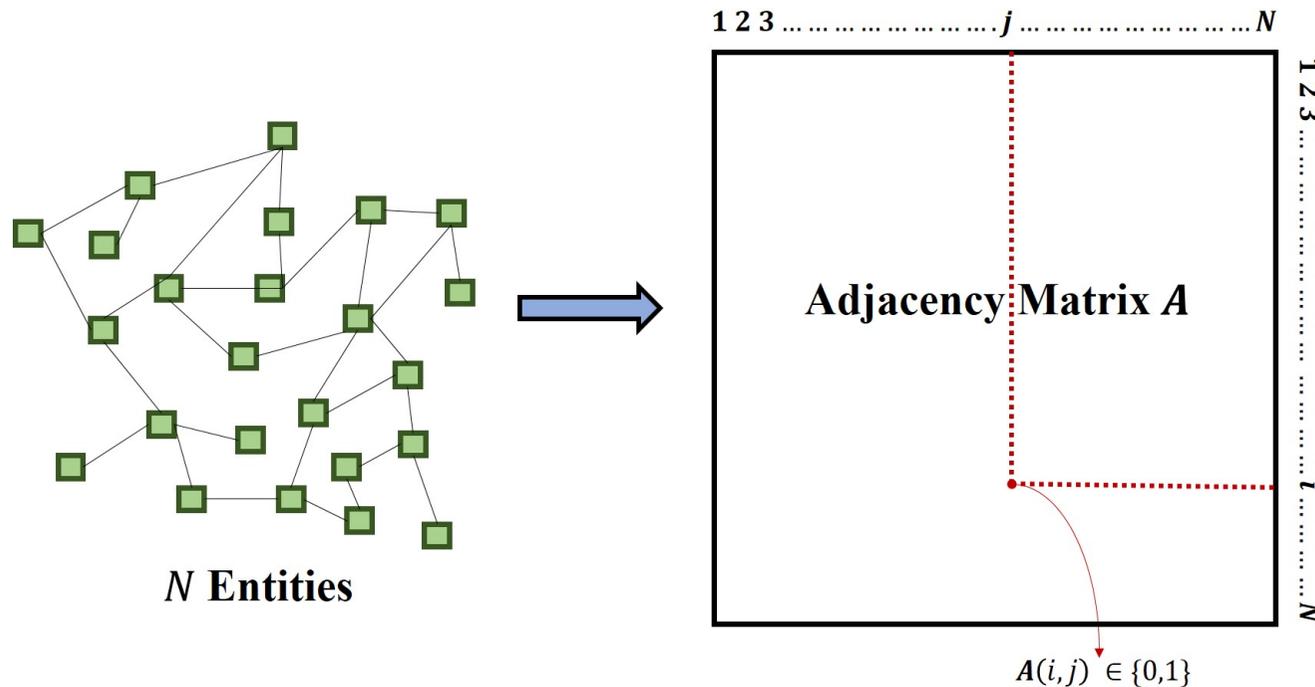


If all  $\mathbf{m}_n$ 's are unit vectors (single cluster membership), it is the so-called the *stochastic block model* (SBM) [Snijders and Nowicki, 1997].

## Mixed Membership Model

- The edges of the graph are represented using adjacency matrix  $A \in \{0, 1\}^{N \times N}$ :

$$A(i, j) \sim \text{Bernoulli}(P(i, j)), \quad P = M^\top B M, \quad \mathbf{1}^\top M = \mathbf{1}^\top, \quad M \geq \mathbf{0}.$$

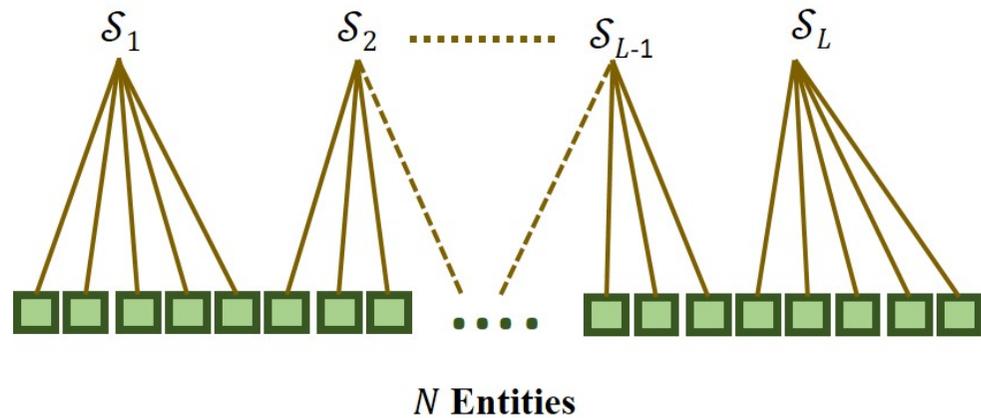


- The model is reminiscent of the *mixed membership stochastic block* (MMSB) model in overlapped community detection [[Airoldi et al., 2008](#); [Mao et al., 2017](#)].

# Proposed Systematic Edge Query

$$\mathcal{S}_1 \cup \dots \cup \mathcal{S}_L = \{1, \dots, N\}$$

$$\mathcal{S}_\ell \cap \mathcal{S}_m = \emptyset, \forall \ell \neq m$$



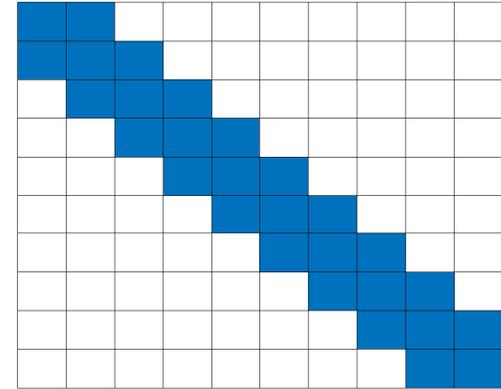
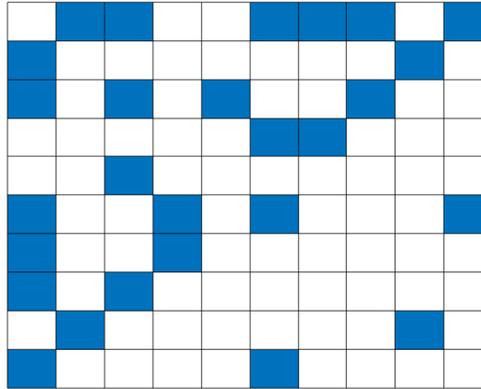
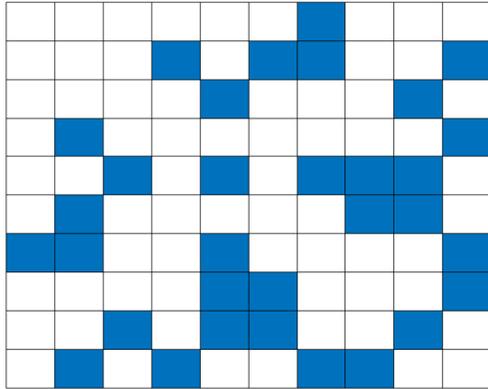
Adjacency Submatrix between  $\mathcal{S}_\ell$  and  $\mathcal{S}_m \implies \mathbf{A}_{\ell,m} \in \mathbb{R}^{|\mathcal{S}_\ell| \times |\mathcal{S}_m|}$

## Edge Query Principle (EQP)

- For every  $\ell \in [L]$ ,  $K \leq |\mathcal{S}_\ell|$  holds. Let  $m_r \in [L]$  and  $\{\ell_r\}_{r=1}^L = [L]$ .
- For every  $\ell_r$ , there exists a pair of indices  $m_r$  and  $\ell_{r+1}$  where  $\ell_{r+1} \neq \ell_r$  such that the edges from the blocks  $\mathbf{A}_{\ell_r, m_r}$  and  $\mathbf{A}_{\ell_{r+1}, m_r}$  are queried.

# EQP Patterns

Some patterns for  $A$  following EQP with  $N = 1000$ ,  $K = 5$  and  $L = 10$ .



**Goal : Learn  $M$  by observing  $A$  via EQP**

**Algorithm Design:**

**Step 1: Estimate  $U \in \mathbb{R}^{N \times K}$  such that  $\text{range}(U) = \text{range}(M^T)$**

**Step 2: Estimate  $M$  from  $U$  via structured matrix factorization (SMF)**

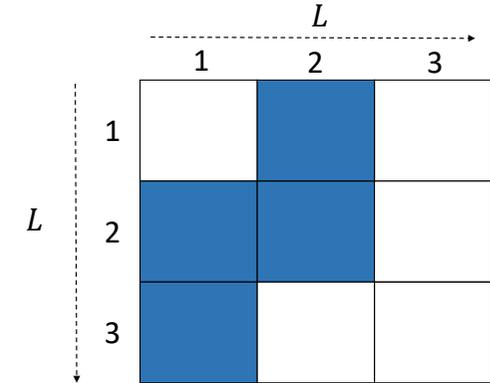
## Subspace Estimation via Block Subspace Stitching

A toy example with  $L = 3$  and the ideal case

$$A_{\ell,m} = P_{\ell,m} = M_{\ell}^{\top} B M_m :$$

$$P_{1,2} = M_1^{\top} B M_2, \quad P_{2,2} = M_2^{\top} B M_2,$$

$$P_{2,1} = M_2^{\top} B M_1, \quad P_{3,1} = M_3^{\top} B M_1.$$



- Define  $C_1 := [P_{1,2}^{\top}, P_{2,2}^{\top}]^{\top}$  and  $C_2 := [P_{2,1}^{\top}, P_{3,1}^{\top}]^{\top}$ . Consider their top- $K$  SVD:

$$C_1 = [U_1^{\top}, U_2^{\top}]^{\top} \Sigma V^{\top}, \quad C_2 = [\tilde{U}_2^{\top}, \tilde{U}_3^{\top}]^{\top} \tilde{\Sigma} \tilde{V}^{\top}.$$

- The bases of  $\text{range}(M_1^{\top})$ ,  $\text{range}(M_2^{\top})$  and  $\text{range}(M_3^{\top})$  are:

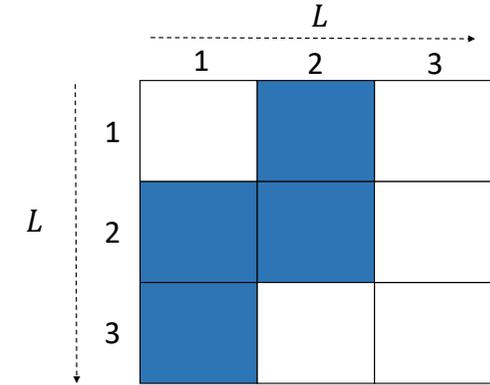
$$U_1 = M_1^{\top} B \Theta, \quad U_2 = M_2^{\top} B \Theta, \quad \tilde{U}_3 = M_3^{\top} B \Phi,$$

$\Phi \neq \Theta$  in general.

# Subspace Estimation via Block Subspace Stitching

- Our goal is to get a certain  $U_3$  such that the bases can be “stitch” ed to have

$$\text{range}\left(\underbrace{[U_1^\top, U_2^\top, U_3^\top]^\top}_U\right) = \text{range}\left(\underbrace{[M_1, M_2, M_3]^\top}_{M^\top}\right).$$



- We can obtain such  $U_3$  as below:

$$U_3 := \tilde{U}_3 \tilde{U}_2^\dagger U_2 = M_3^\top B \Phi \times (M_2^\top B \Phi)^\dagger \times M_2^\top B \Theta = M_3^\top B \Theta.$$

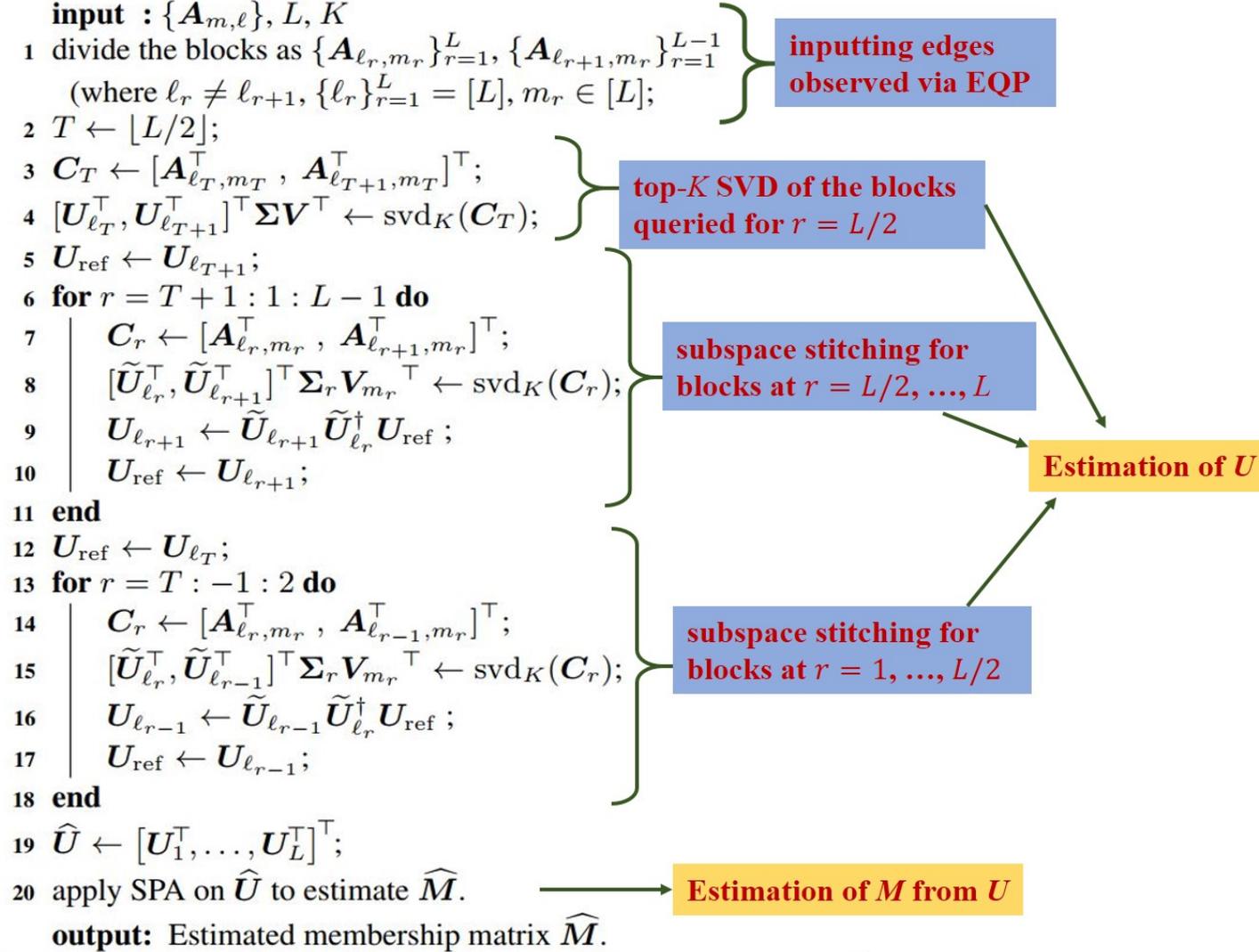
- This “**subspace stitching**” idea is recursively applied over the queried blocks  $A_{\ell_r, m_r}$  and  $A_{\ell_{r+1}, m_r}$  for  $r = 1, \dots, L - 1$ .

# Proposed Algorithm

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## Algorithm 1: Proposed Algorithm

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## Proposition 1: (Subspace Identifiability - Ideal Case)

Assume that

$$\mathbf{A}_{\ell,m} = \mathbf{P}_{\ell,m} = \mathbf{M}_{\ell}^{\top} \mathbf{B} \mathbf{M}_m \in \mathbb{R}^{|\mathcal{S}_{\ell}| \times |\mathcal{S}_m|}$$

holds true for all  $\ell, m \in [L]$  and  $\text{rank}(\mathbf{M}) = \text{rank}(\mathbf{B}) = K$ . Suppose that the  $\mathbf{A}_{\ell,m}$ 's are queried according to the proposed EQP. Then, the output  $\hat{\mathbf{U}}$  by Algorithm 1 satisfies

$$\text{range}(\hat{\mathbf{U}}) = \text{range}(\mathbf{M}^{\top}).$$

$$\mathbf{U}^{\top} = \mathbf{G} \mathbf{M}, \quad \mathbf{M} \geq \mathbf{0}, \quad \mathbf{1}^{\top} \mathbf{M} = \mathbf{1}^{\top}, \quad \mathbf{G} \in \mathbb{R}^{K \times K} \text{ is nonsingular.}$$

- Algorithm 1 employs successive projection algorithm (SPA) [Gillis and Vavasis, 2014] to identify  $\mathbf{M}$  from  $\mathbf{U}$ .
- SPA can provably identify  $\mathbf{M}$  in  $K$  steps, if  $\mathbf{G}$  is nonsingular and if there exists  $\{n_1, \dots, n_K\}$  such that  $\mathbf{M}(:, n_k) = \mathbf{e}_k$  (**pure nodes**).

## Proposition 2: (Subspace Identifiability - Binary Observation Case)

Let  $\rho := \max_{i,j} \mathbf{P}(i, j)$  be the maximal entry of  $\mathbf{P}$ . Suppose that  $\rho = \Omega(L \log(N/L)/N)$  and  $L = O(\rho N/d)$  where  $d$  is the maximal degree of all the nodes. Also assume that

$$N = \Omega \left( \max \left( L^2, \frac{(K\gamma^2)^L \rho \kappa^2(\mathbf{B})}{\sigma_{\min}^2(\mathbf{B})} \right) \right).$$

Then, the output  $\hat{\mathbf{U}}$  by Algorithm 1 satisfies the following with probability of at least  $1 - O(L^2/N)$ :

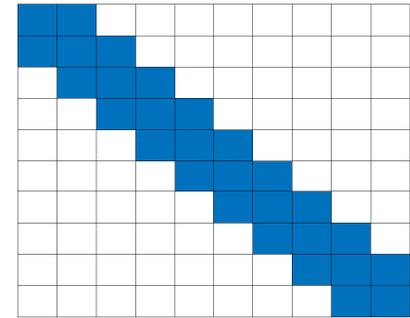
$$\|\hat{\mathbf{U}} - \mathbf{U}\mathbf{O}\|_{\text{F}} = O \left( \frac{(K\gamma^2)^{L/2} \kappa(\mathbf{B}) \sqrt{\rho}}{\sigma_{\min}(\mathbf{B}) \sqrt{N/L}} \right),$$

where  $\mathbf{U}$  is an orthogonal basis of  $\text{range}(\mathbf{M}^{\top})$  and  $\mathbf{O} \in \mathbb{R}^{K \times K}$  is an orthogonal matrix.

**Larger  $L$  makes the error bound looser, but larger  $L$  means that only fewer queries need to be made, and thus less resource consuming.**

## Synthetic Data Experiments

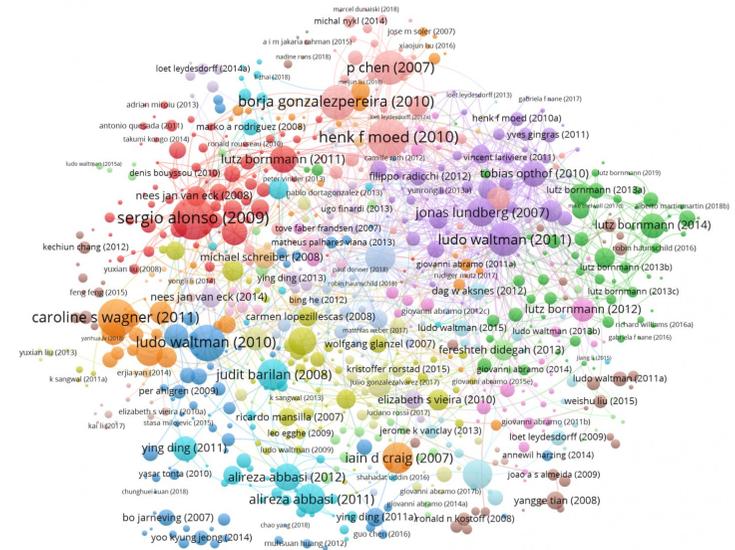
- The membership vectors  $\mathbf{m}_n$  are drawn from the Dirichlet distribution with parameters being  $(1/K)\mathbf{1}$ .
- The entries of matrix  $\mathbf{B}$  are drawn from  $[0, 1]$  uniformly at random and is made diagonally dominant.
- Fixed  $L = 10$  and  $K = 5$ .
- We employ two state-of-the-art mixed membership learning algorithms, namely, GeoNMF [Mao et al., 2017] and CD-MVSI [Huang and Fu, 2019] as baselines



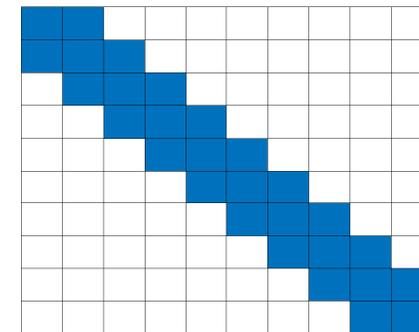
Graph Size	Ideal Case ( $\mathbf{A} = \mathbf{P}$ )	Binary Observation Case ( $\mathbf{A}(i, j) \sim \text{Bernoulli}(\mathbf{P}(i, j))$ )			
	Proposed	Proposed		GeoNMF	CD-MVSI
$N$	Subspace Distance	Subspace Distance	MSE	MSE	MSE
$1 \times 10^4$	$7.34 \times 10^{-13}$	0.342	<b>0.0475</b>	0.0554	0.0839
$2 \times 10^4$	$2.80 \times 10^{-13}$	0.209	<b>0.0198</b>	0.0386	0.0943
$4 \times 10^4$	$1.22 \times 10^{-13}$	0.194	<b>0.0123</b>	0.0341	0.0955
$8 \times 10^4$	$1.12 \times 10^{-13}$	0.101	<b>0.0066</b>	0.0261	0.0924

# Real Data Experiments - Microsoft Academic Graph (MAG)

- The entities represent the authors of research papers published in 3 different fields.
- The diagonal query pattern is chosen.
- The averaged *Spearman's rank correlation* coefficient (SRC) is used to evaluate the methods:
  - The SRC takes values between  $-1$  and  $1$ .
  - SRC is high if the ranking of the entries in two vectors are similar.



[Illustration of MAG Data, Source : <https://www.cwts.nl>]



## Real Data Experiments

Table 1: Averaged SRC and runtime in seconds for MAG1 ( $N = 37680, K = 3$ ) and MAG2 ( $N = 19457, K = 3$ ) fixing  $L = 10$ .

Datasets	Proposed		GeoNMF		CD-MVSI	
	SRC	Time(s.)	SRC	Time(s.)	SRC	Time(s.)
MAG1	<b>0.125</b>	<b>0.26</b>	0.122	1.79	0.089	0.59
MAG2	<b>0.441</b>	<b>0.23</b>	0.240	4.66	0.249	0.53

Table 2: Clustering accuracy (%) of MAG2.  $N = 19457, K = 3$ .

Alorithms	$L = 10$	$L = 25$	$L = 50$	$L = 75$	$L = 100$
Proposed	<b>78.70</b>	<b>77.19</b>	<b>67.81</b>	<b>61.85</b>	<b>56.98</b>
GeoNMF	58.16	57.87	56.88	52.68	52.33
CD-MVSI	53.45	21.82	14.57	13.53	11.71
SC-Norm	64.80	67.29	59.80	52.70	55.90

## Summary

- Proposed a **novel framework** that enables **provable graph clustering with partially observed edges**.
- The highlights of the proposed framework are:
  - **systematic edge query scheme** useful for some important applications
  - **lightweight algorithm** based on truncated SVD
  - **mixed membership learning** of the entities with provable guarantees
  - **promising performance** on synthetic and real data experiments



Thank You!!



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