

Room Impulse Response Interpolation from a Sparse Set of Measurements Using a Modal Architecture

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Objectives

- Characterizing the entire sound field of a room utilizing a sparse dataset of Room Impulse Responses (RIRs) measured at different locations.
- Accurate spatial interpolation of perceptually relevant low frequency modes in rooms with simple geometries having non-rigid walls.
- Useful for real-time interpolation and extrapolation in Augmented Reality (AR) applications.

Room Modes

- Solutions to the 3D wave equation are standing waves, or room modes.
- The RIR can be characterized by a sum over M modes, whose complex amplitudes, γ , are functions of space, whereas frequencies and dampings, ω and α , determine the temporal response:

$$h(x, y, z, t) = \sum_{m=1}^M \gamma_m(x, y, z) \exp[(j\omega_m - \alpha_m)t].$$

- Complex mode amplitudes are the solution to the homogeneous Helmholtz equation [1]:

$$\gamma_m(\mu) = C_{\mu_m} \exp(jk_{\mu_m}\mu) + D_{\mu_m} \exp(-jk_{\mu_m}\mu);$$

$$k_{\mu_m} \rightarrow \text{Wave number}; C_{\mu_m}, D_{\mu_m} \rightarrow \text{Constants}; \mu \in (x, y, z).$$

- We want to estimate the unknown wave numbers and constants for each mode from a set of RIR measurements at different locations in the room.

Mode Estimation

- RIRs measured at different positions are time-aligned and averaged.
- Common poles (mode frequencies and amplitudes) calculated from the averaged RIR with subband ESPRIT [2].
- Mode amplitudes estimated with linear least squares.

Non-linear Optimization

- For 2D interpolation with measurements at L locations,

$$\begin{bmatrix} \hat{\gamma}_m(x_1, y_1) \\ \hat{\gamma}_m(x_2, y_2) \\ \vdots \\ \hat{\gamma}_m(x_L, y_L) \end{bmatrix} = \begin{bmatrix} \mathbf{u}_{m_1} \\ \mathbf{u}_{m_2} \\ \vdots \\ \mathbf{u}_{m_L} \end{bmatrix} \begin{bmatrix} C_{1m} \\ D_{1m} \\ C_{2m} \\ D_{2m} \end{bmatrix}$$

$$\mathbf{u}_{m_l} = [e^{-j(k_{x_m}x_l + k_{y_m}y_l)} \quad e^{j(k_{x_m}x_l + k_{y_m}y_l)} \\ e^{-j(k_{x_m}x_l - k_{y_m}y_l)} \quad e^{j(k_{x_m}x_l - k_{y_m}y_l)}]$$

$$\hat{\gamma}_m = \mathbf{U}_m(k_{x_m}, k_{y_m})\mathbf{c}_m.$$

- Find optimal parameters for the first M_c modes with sequential optimization [3].

Algorithm 1 Sequential optimization

Require: $0 \leq k_{x_m}, k_{y_m} \leq \frac{\omega_m + j\alpha_m}{c} \forall m$

for $m = 1 \dots M_c$ **do**

Initialize $k_{x_m} = k_{y_m} = \frac{\omega_m + j\alpha_m}{\sqrt{2}c}$

repeat

$$\mathbf{c}_{m_i} = \mathbf{U}_{m_{i-1}}^{*\dagger} \boldsymbol{\gamma}_m$$

$$\hat{\gamma}_{m_i} = \mathbf{U}_{m_{i-1}}^* \mathbf{c}_{m_i}$$

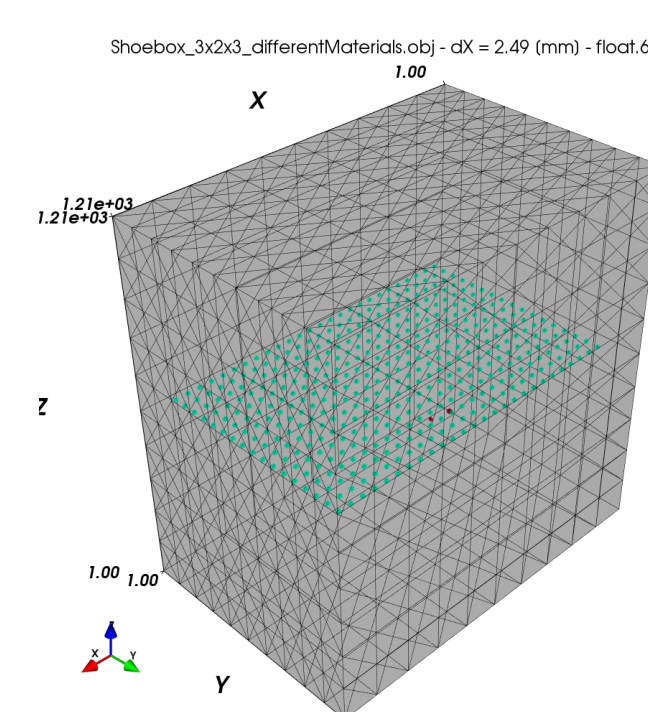
$$J(k_{x_{m_i}}, k_{y_{m_i}}) = \|20 \log_{10}(\boldsymbol{\gamma}_m \odot \hat{\gamma}_{m_i})\|_2^2$$

$$k_{x_{m_i}}^*, k_{y_{m_i}}^* = \arg \min_{k_{x_m}, k_{y_m}} J$$

until convergence

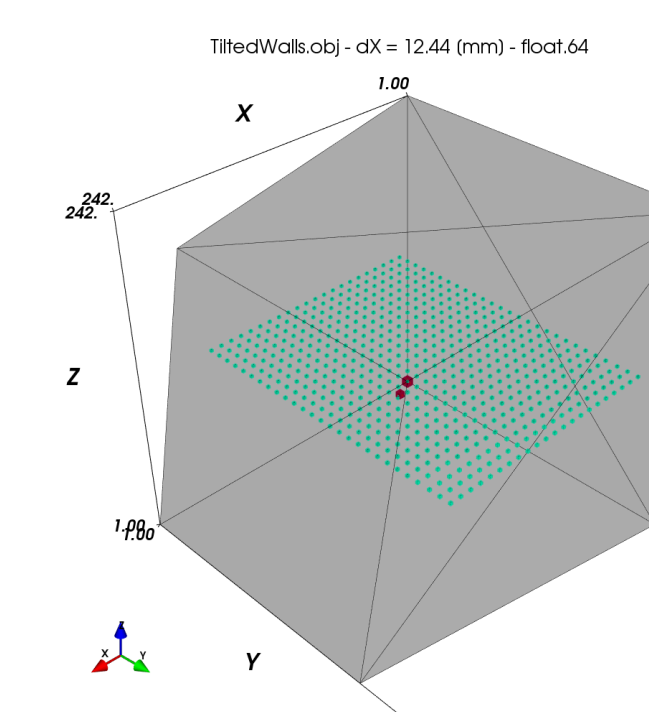
end for

FDTD Simulations



Shoobox room with different materials

- Shoobox room of dimensions $3 \times 2 \times 3$ m³ with different admittances (K_d) on the walls - front and back wall $K_d = 0.9$, left and right wall $K_d = 0.8$, floor and ceiling $K_d = 0.99$.

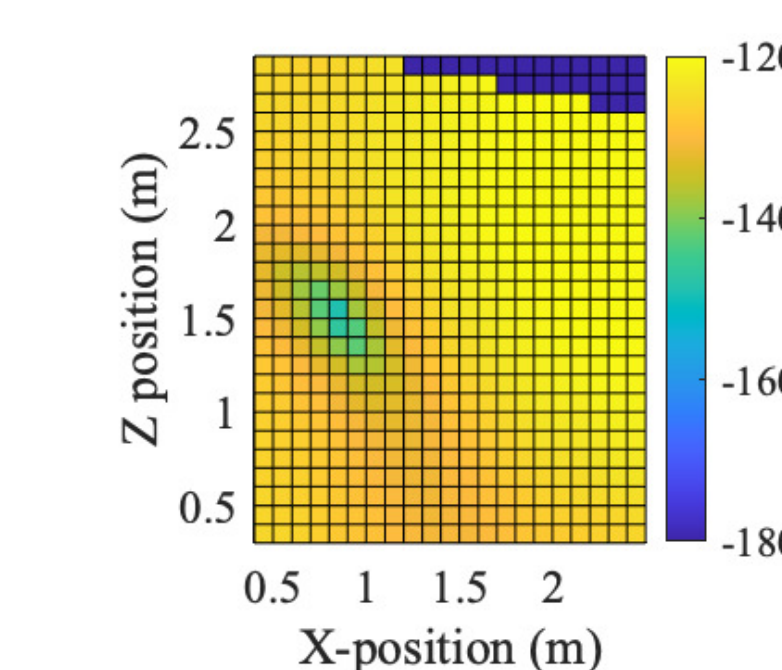
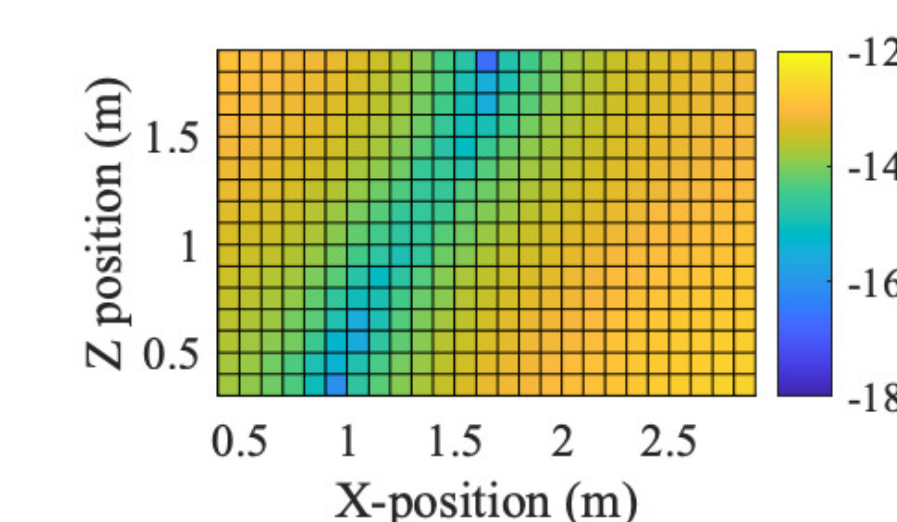


Room with tilted walls.

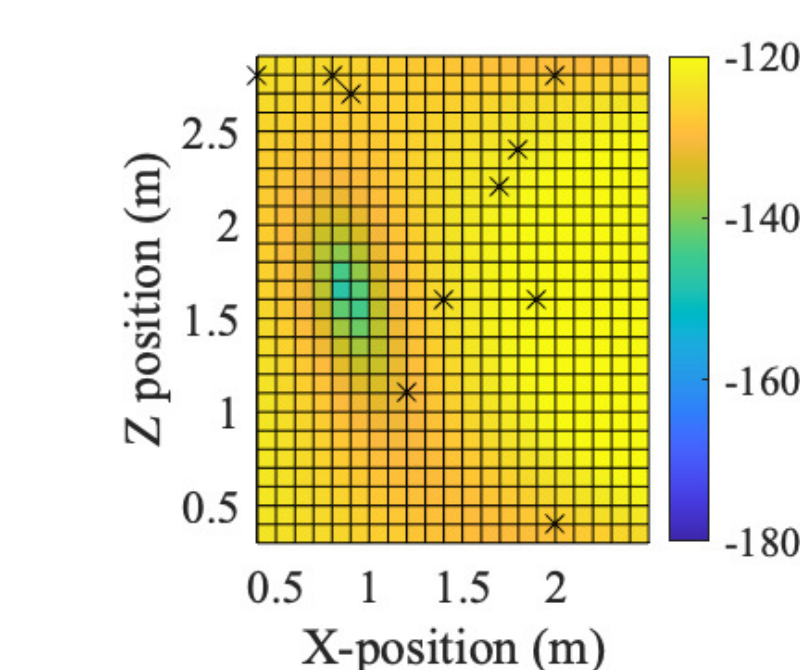
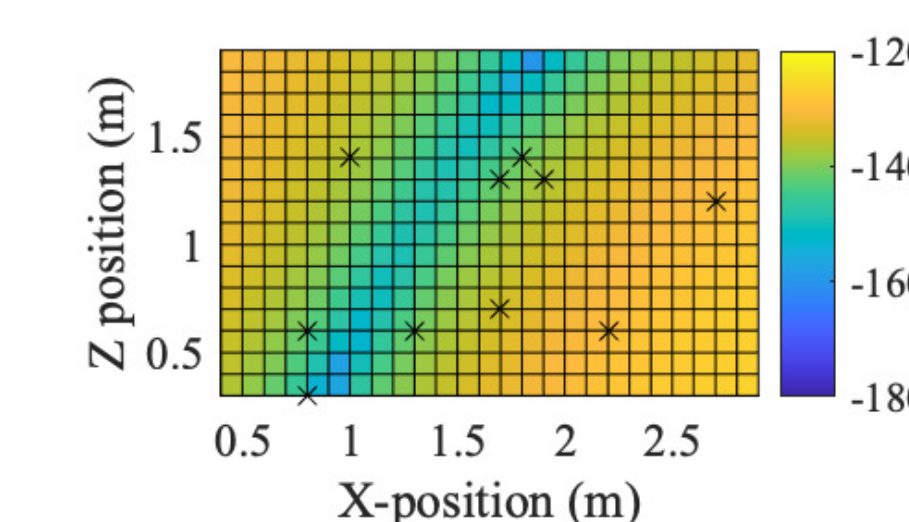
- Non-rectangular room with no parallel walls, 3 m on the longest edge in each direction, made of the same materials and having tilted walls at an angle of 9.4° in the x, z directions.

- Omni-directional point source and virtual microphones placed in a rectangular grid on the xy plane at a height of 1.7 m.
- Microphone grid resolution is $d = 0.2$ m. Maximum mode frequency corresponding to M_c is $\frac{c}{2d} = 866$ Hz.

Results

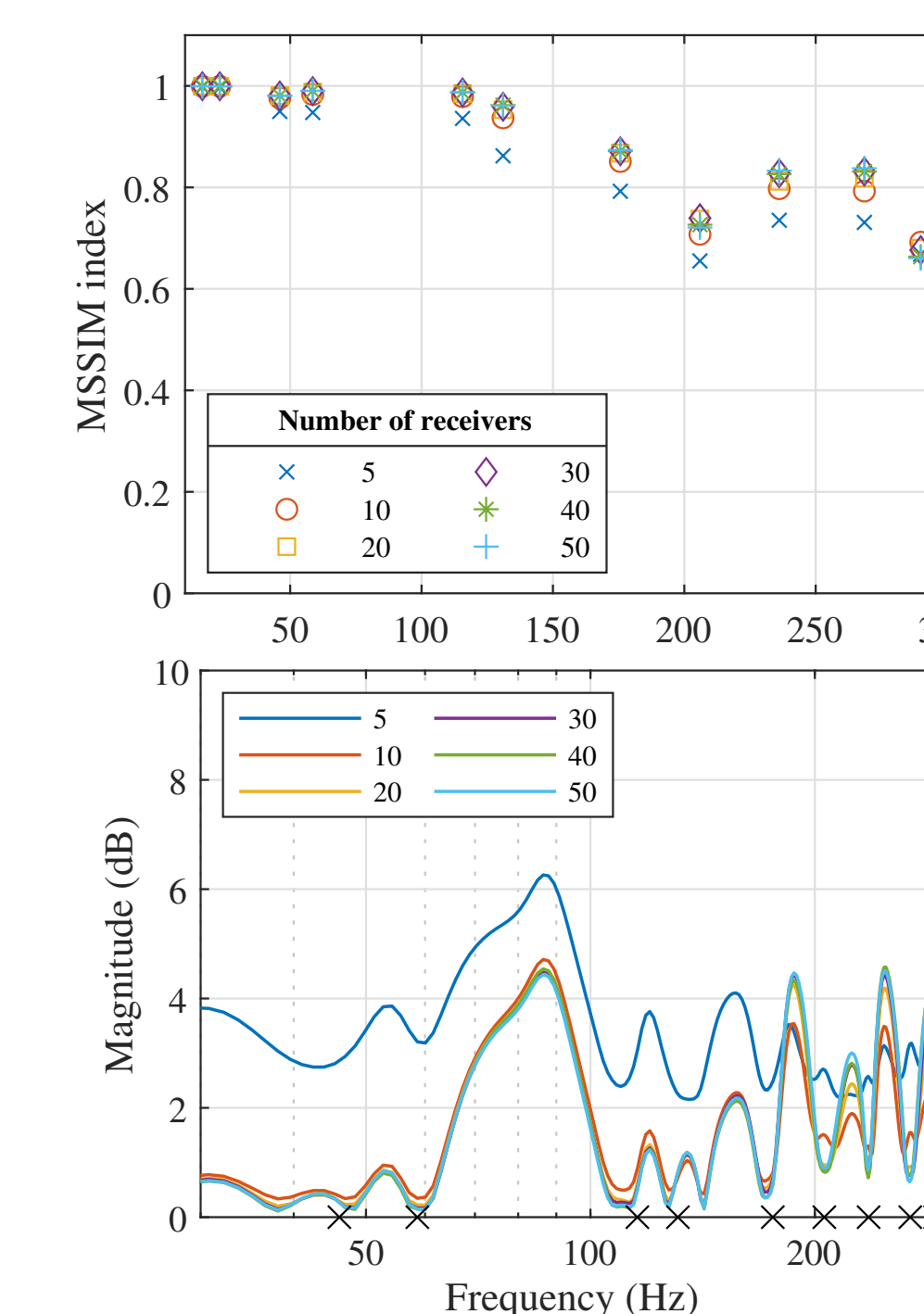


Mode at 58 Hz and 62 Hz, measured.

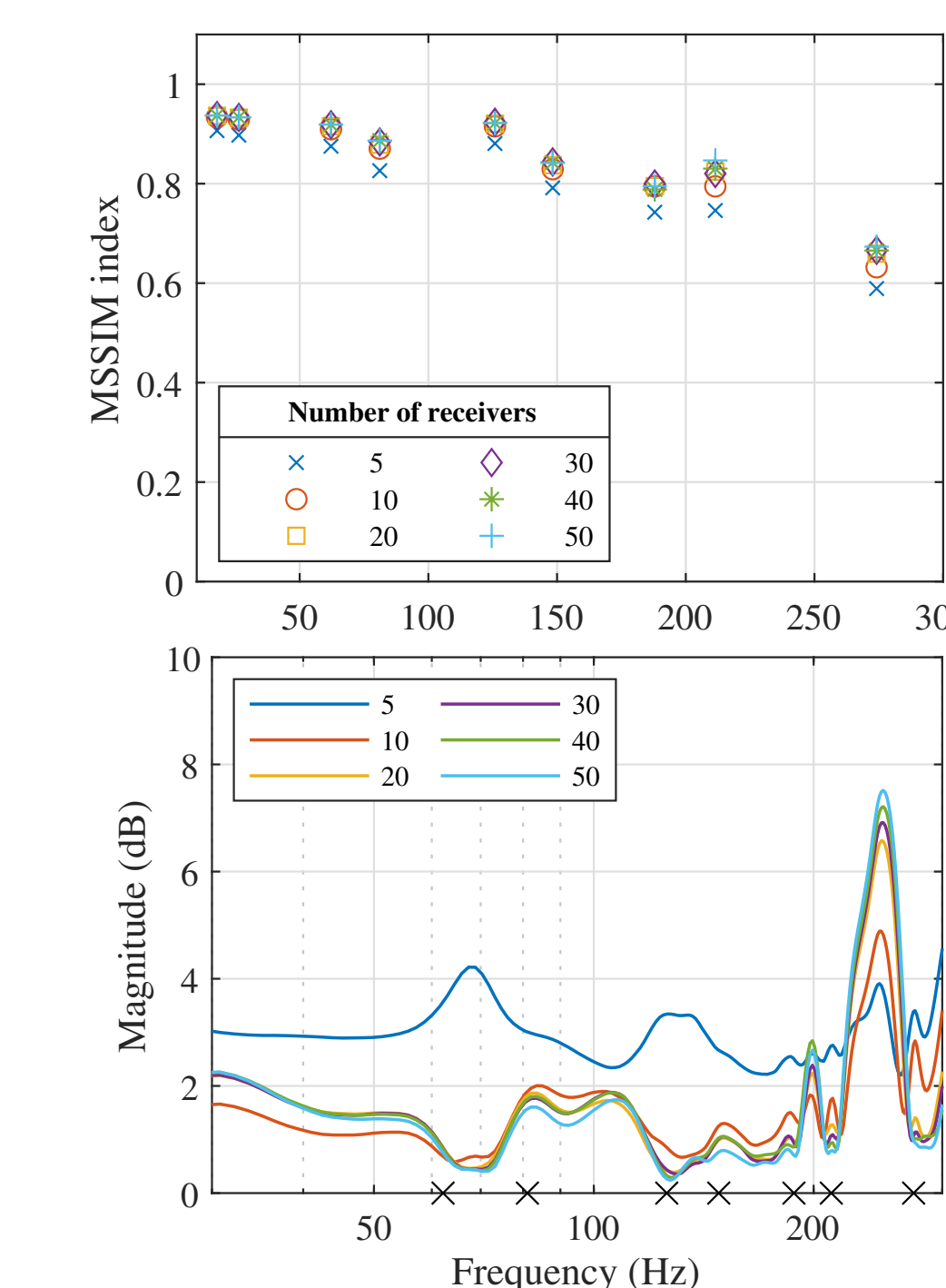


Mode at 58 Hz and 62 Hz, fit.

- Number of microphones varied from 5 to 50. 100 trials ran for each set, microphones placed in different randomized configurations in each trial.
- MSSIM - Mean structural similarity between measured and fit mode shapes.
- AMSDE - Absolute mean spectral difference error. Absolute difference between the frequency responses (averaged over all measurement points and all configurations) of the measured and modeled RIR, expressed in dB.



Shoobox - MSSIM(T), AMSDE(B)



TiltedWalls - MSSIM(T), AMSDE(B)

References

- [1] Y. Haneda, Y. Kaneda, and N. Kitawaki, "Common-acoustical-pole and residue model and its application to spatial interpolation and extrapolation of a room transfer function," *IEEE Trans. on Speech and Audio Process.*, vol. 7, no. 6, pp. 709-717, 1999.
- [2] C. Kerehuk, W. Herman, R. Wedelich, and D. J. Gillespie, "Modal analysis of room impulse responses using subband ESPRIT," in *Proceedings of the Int. Conf. on Digital Audio Effects*, 2018.
- [3] P. Ainsleigh and J. George, "Modeling exponential signals in a dispersive multipath environment," in *Proceedings of IEEE Int. Conf. on Acoustics, Speech, and Signal Process. (ICASSP)*, vol. 5. IEEE, 1992, pp. 457-460.