

Listen To The Pixels



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In this work, we leverage the concurrency between **Audio** and **Visual** modalities to solve the joint audio-visual segmentation problem in a **Self-supervised** manner.



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Fig. 1: Illustration represents sequential, non-overlapping segments



- Lack of annotated data
- Efficient blending of cross-modal information
- Partially occluded sound source segmentation

etc.

(shown by dotted lines) along with localization of the sound source and their corresponding segmented audio signals inferred by the proposed *AViS-Net* framework.



Fig. 2: An overview of AViS-Net architecture. The visual segmentation path comprises a transformer network based encoder-decoder that eventually leads to sound source segmentation. The audio separation module performs feature extraction using an Audio U-Net that is later used along with the visual features for the sound source separation task. Both the visual and audio features are fused using a LoGAn module.

Audio-Visual Segmentation Network (AViS-Net)

2 Cross-modal learning through Locally Guided Attention (LoGAn)

• The two-stream network takes both audio and visual data as inputs and exploits global and local event information efficiently to carryout cross-modal joint segmentation.

• Annotated data not required, follows **self-supervised** strategy

3 Partially occluded sound source segmentation

- Hide-and-detect masks the occluded source features before feeding to the transformer encoder during training
- Curriculum learning strategy was deployed to address increasingly challenging examples





- Network needs to temporally adjust the audio and video feature maps at pixel level
- Applied binary masks with a per pixel sigmoid cross entropy loss, where the backpropagation facilitates cross-modal learning

Audio guided segmentation

Exploit audio information to segment multiple (but similar) acoustic sources present in the visual scene





(a) (b) **Fig. 3**: Inference of AViS-Net: (a) without using audio information, (b) on using audio information.

| Table 1: Performance comparison with respect to sound sep- |
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| aration and semantic segmentation (IoU threshold 75%). |

| Method | SDR | SIR | Visual Segmentation Accuracy (%) |
|---------------------|------|-------|-------------------------------------|
| Audio feature only | 5.28 | 9.43 | 59.68 |
| Visual feature only | 4.16 | 6.88 | 63.49 |
| Zhao et al. [6] | 1.03 | 6.37 | 45.90 |
| PixelPlayer [5] | 4.96 | 9.21 | 64.42 |
| AViS-Net [ours] | 7.43 | 13.16 | 70.95 |

(a) (b) (c) **Fig. 4**: Sound-source segmentation by AViS-Net: (a) Partially occluded sound source, (b) Multiple similar sound sources, (c) Only one among multiple similar objects is producing sound. **Table 2**: Comparison of fusion strategies of audio and visual features (IoU threshold 75%).

| Fusion Strategy | SDR | SIR | SAR | Visual Segmentation Accuracy (%) |
|--------------------|------|-------|-------|--|
| EM | 4.32 | 7.29 | 6.19 | 56.38 |
| EA | 5.11 | 8.24 | 7.22 | 59.96 |
| Concatenation | 5.99 | 9.38 | 9.03 | 64.13 |
| LoGAn [ours] | 7.43 | 13.16 | 12.84 | 70.95 |