

Iterative Machine-Learning-Based Method of Selecting Encoder Parameters for Speed-Bitrate Tradeoff

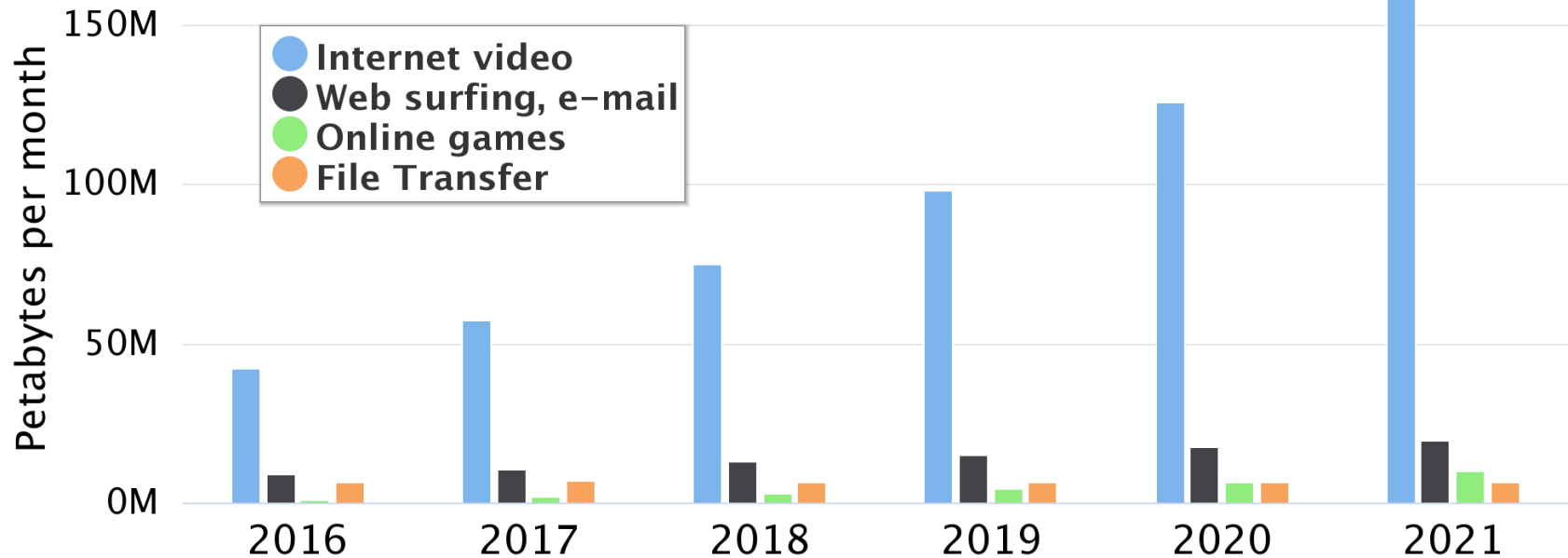
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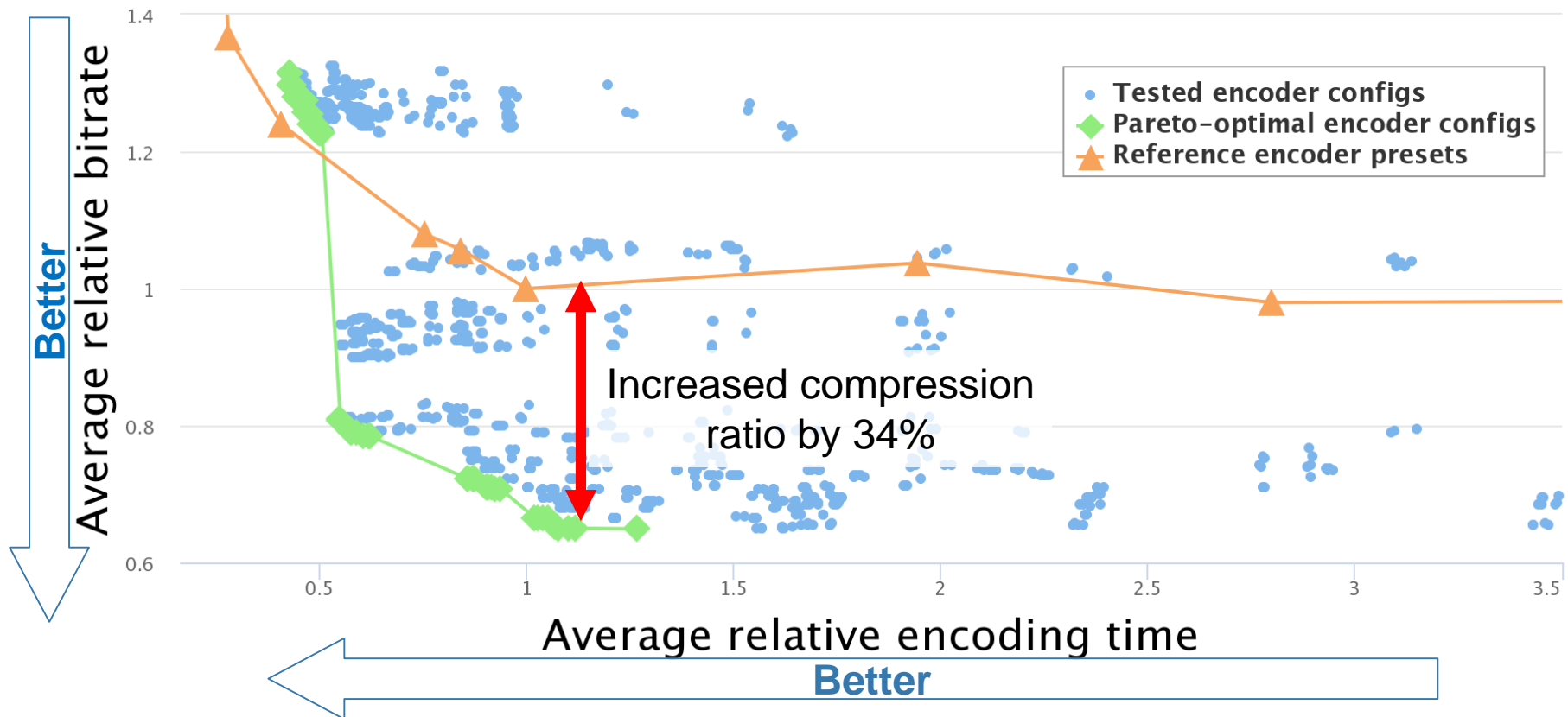
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Motivation



- By 2022, video will account for 82% of all Internet traffic
- Modern video encoders are complex systems
 - Encoder x264 — 47 meaningful parameters
 - Affect the speed/quality of encoding in an unobvious way

Selecting encoder configuration to increase compression ratio



To encode a video that is **only 500 frames long (20 seconds)** with all possible x264 configs, it would take $\sim 2 * 10^{13}$ **centuries of calculations (~488,000 ages of Earth)**

Problem formulation

Input:

- Tested video sequence V
- Tested video encoder C
- $Z_i = \{z_1, z_2, \dots, z_{M_i}\}$ — set of possible values for option i of codec C , $1 \leq i \leq N_C$
- $r = \{p_1, p_2, \dots, p_{N_C}\}$ — encoder's config, $p_i \in Z_i$
The set of all possible configs r is referred to as P

Output:

- Set of Pareto optimal configs P_{pareto} for video sequence V and video codec C

Used datasets

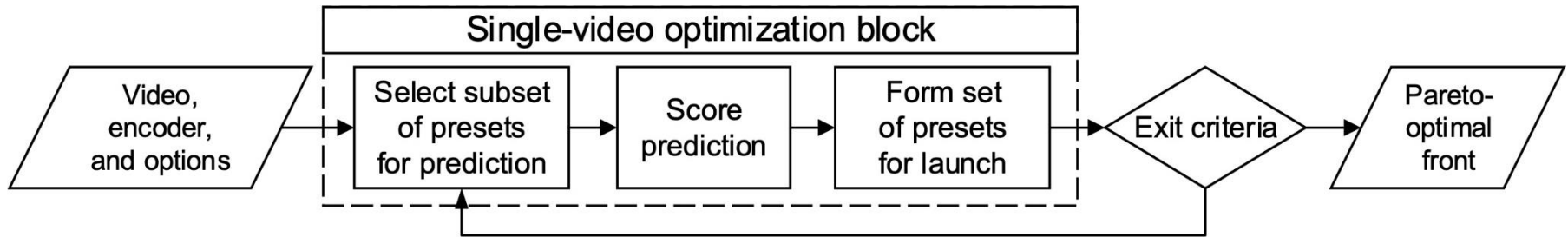
- 1145 video sequences
 - almost every public dataset for testing video encoders
 - samples from 14Tb of videos downloaded from Vimeo.com
- Compute cluster of 253 identical computers
- 3 different video encoders
 - option lists available in the supplementary materials

Encoder	Number of options	Option types			Videos tested	Unique configs tested
		Cat.	Integer	Float		
x264	47	18	22	7	1 145	297 829
x265	63	35	24	4	1 145	70 648
Commercial H.265	412	132	263	17	28	28 038

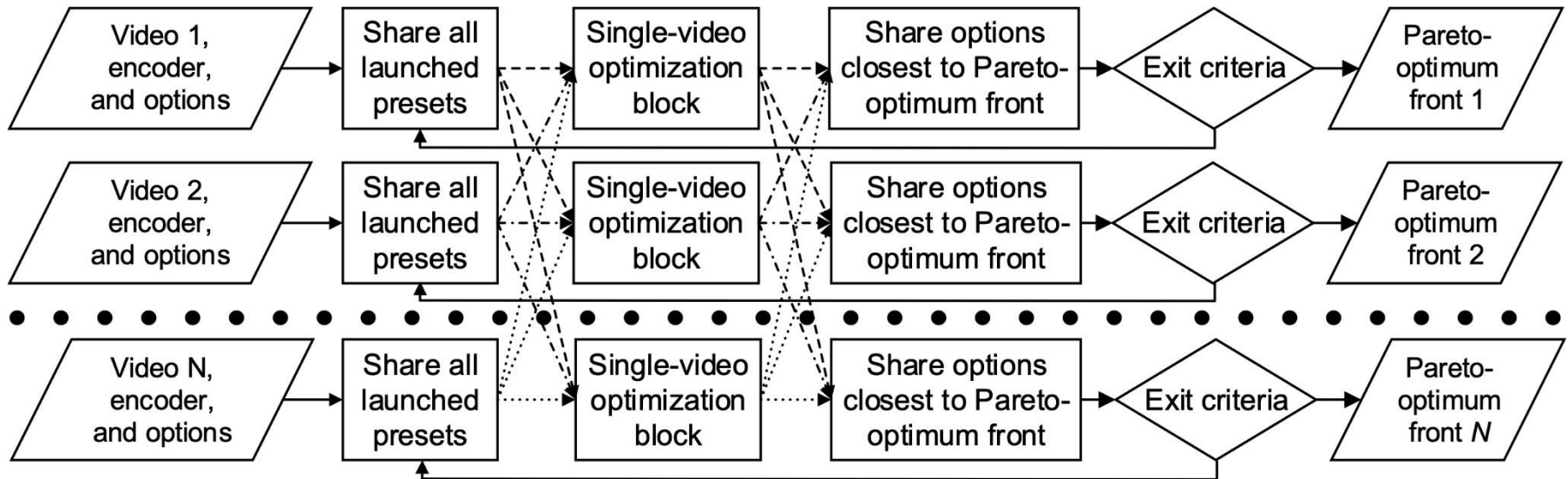
List of tested video encoders and their respective option statistics.

Scheme of the proposed method

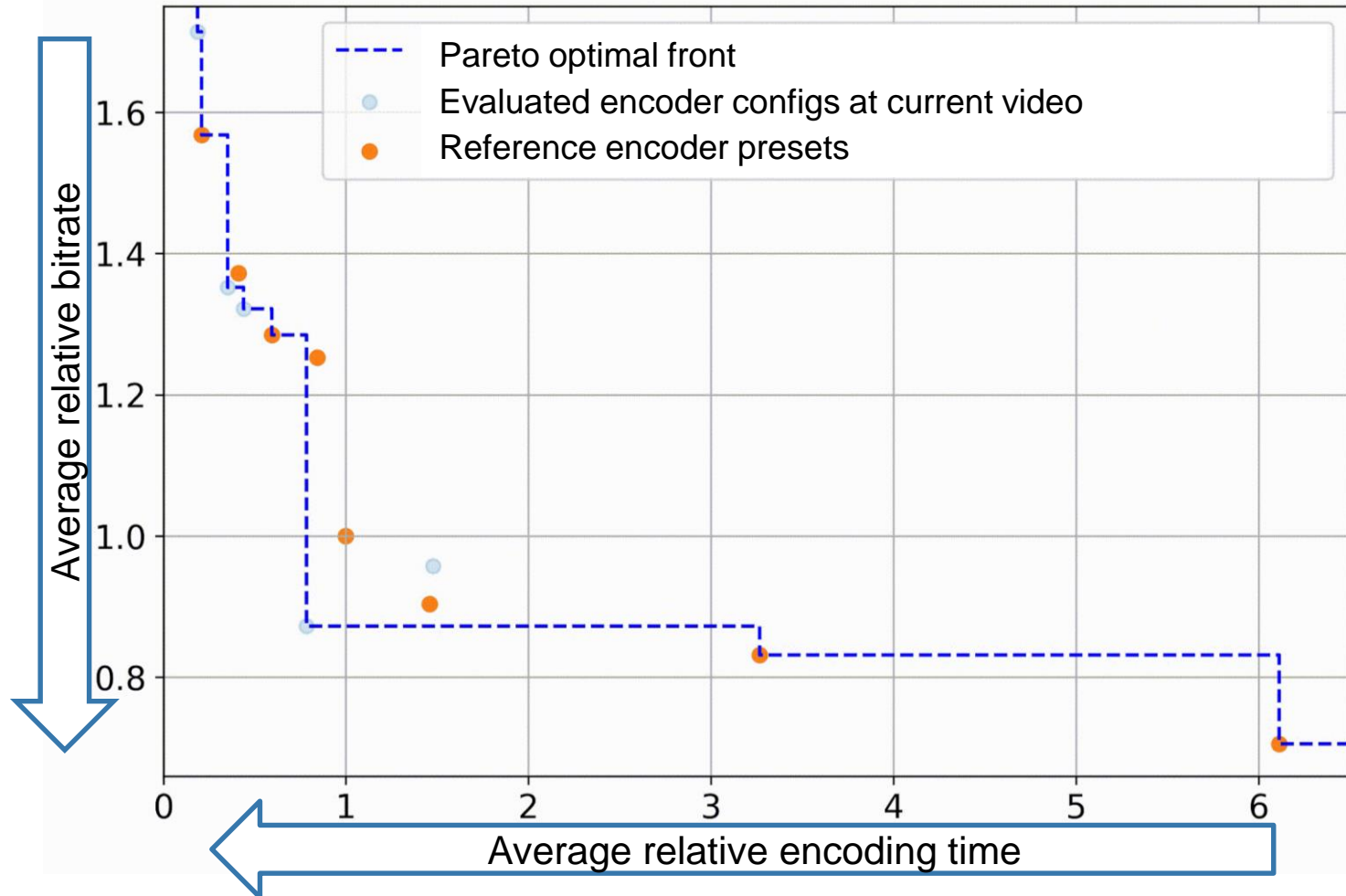
Basic scheme of the method (single video)



Proposed method scheme for working with multiple videos



Example



Comparison

Procedure and overall results



We compare proposed method with available MOO algorithms

- Codec x264 and its 4 reference presets
- 20 videos from 4 public video datasets
- Budget of 400 tested configs for each method on each video

	<i>faster</i>		<i>fast</i>		<i>medium</i>		<i>slow</i>	
	Gain (%)	HV	Gain (%)	HV	Gain (%)	HV	Gain (%)	HV
NSGA-II [3]	7.4	0.007	10.6	0.014	5.1	0.008	2.6	0.014
ParEGO [13]	7.4	0.012	9.0	0.021	5.5	0.019	5.6	0.036
NSGA-III [4]	6.4	0.006	9.8	0.013	4.6	0.006	3.0	0.011
AGE-MOEA [6]	9.8	0.012	13.6	0.022	6.3	0.011	4.3	0.020
qEHVI [10]	10.3	0.017	12.0	0.031	5.4	0.017	3.5	0.022
Proposed	23.7	0.026	26.1	0.066	20.2	0.061	17.3	0.123

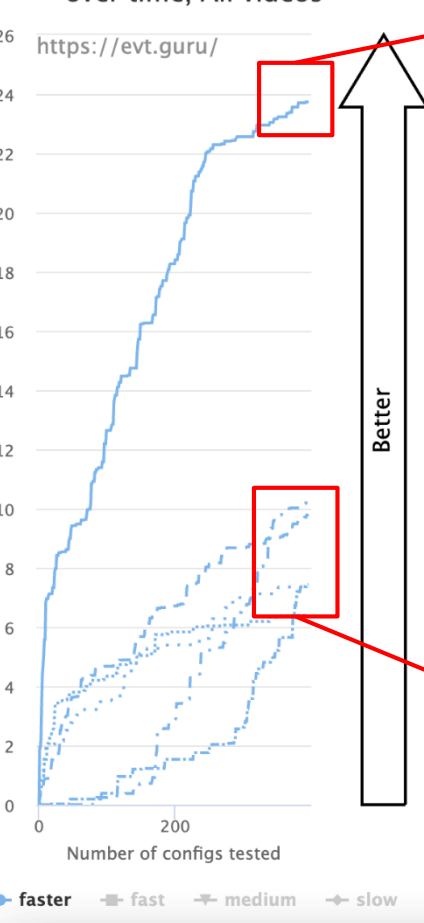
Comparison of the proposed method with multiobjective optimization algorithms

Comparison

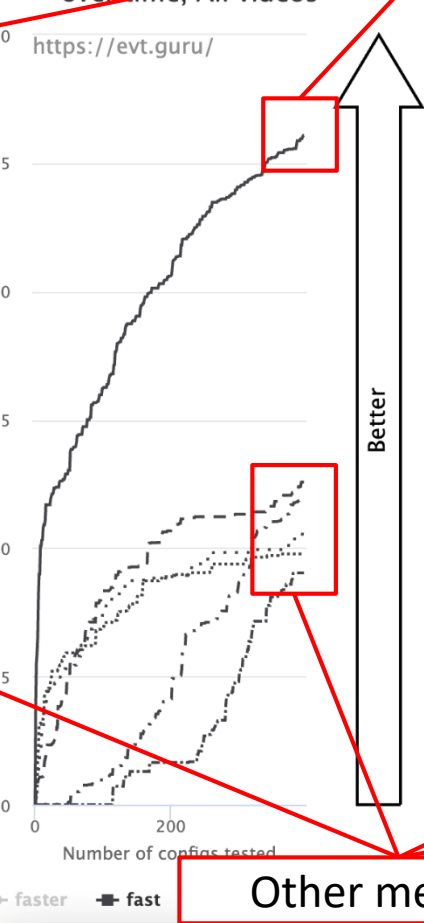
Progress rate

Proposed method

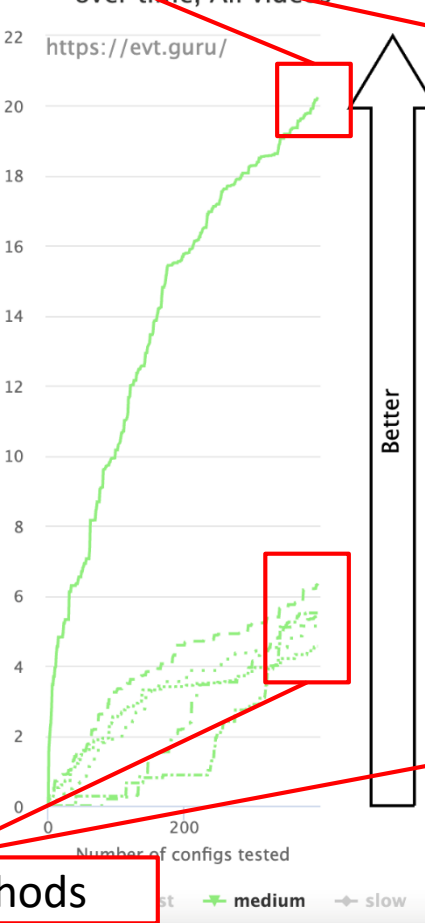
Relative bitrate gain progress over time, All videos



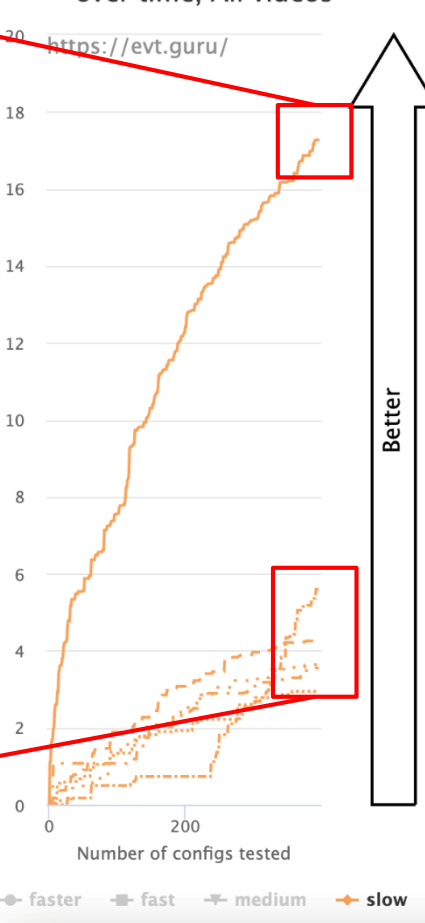
Relative bitrate gain progress over time, All videos



Relative bitrate gain progress over time, All videos



Relative bitrate gain progress over time, All videos



Other methods

Conclusion

- We propose a new approach for searching Pareto-optimal encoder configurations
 - It is independent of the video encoder's architecture and implementation
 - It outperforms all other MOO algorithms on our task
- Preset space study for x264 and x265 yielded new presets (with same quality and encoding time) which achieve:
 - 17–23% bitrate savings over four standard presets for independent video tuning
 - 3.6–5.6% bitrate savings over two standard presets for simultaneous video tuning