# ROBUST DISENTANGLED VARIATIONAL SPEECH REPRESENTATION LEARNING FOR ZERO-SHOT VOICE CONVERSION

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# Outline



# Introduction

- Limitations of current VC systems
- Solutions achieving robust zero-shot VC
- Disentangled Sequential VAE for Zero-shot Voice Conversion
  - Overall framework
  - Disentanglement-aware probabilistic graphical models
  - Training Objectives
  - Noise-invariant VC
- Experimental results
- Conclusion

**VC Objective**: swapping the speaker while keeping the content unchanged

Limitations of current VC systems:

- 1. Parallel training
- 2. Non-parallel training: speakers are pre-known
- 3. Zero-shot VC:
  - (1) Speaker labels are used in data loader
  - (2) Speaker embedding is pre-trained with labels

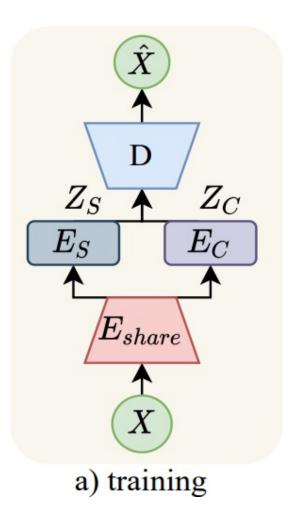
# Ours:

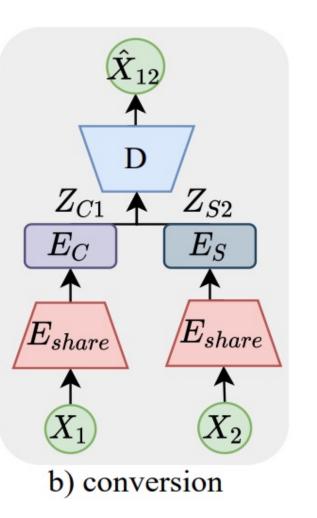
- 1. Non-parallel training
- 2. Zero-shot
- 3. No speaker labels. No pre-trained speaker embeddings.
- 4. Noise-invariant





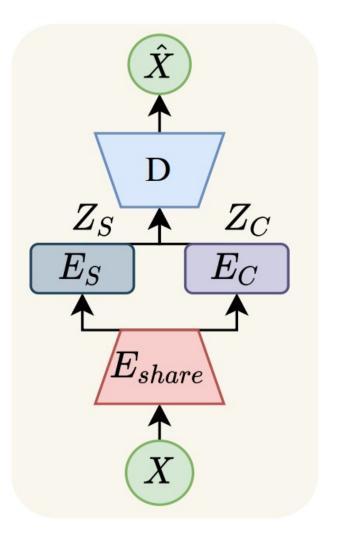
# DSVAE-VC Diagram





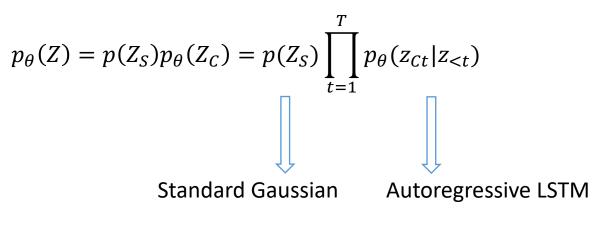
X: Melspec
E <sub>share</sub> : Shared Encoder
E <sub>S</sub> : Speaker Encoder
E <sub>C</sub> : Content Encoder
D: Decoder
Z <sub>S</sub> : Speaker Embedding
Z <sub>C</sub> : Content Embedding
Vocoder: Wavenet





Independence (Disentangled) Factorization

**Prior:** 

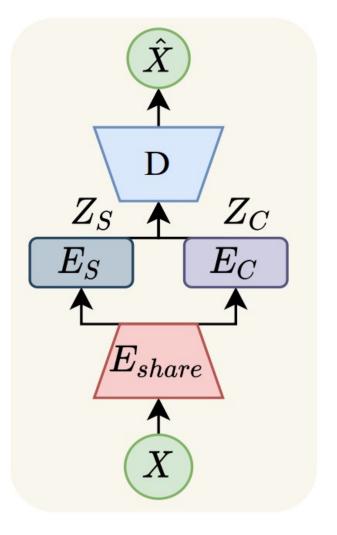


**Posterior:** 

 $q_{\theta}(Z|X) = q_{\theta}(Z_S, Z_C|X) = q_{\theta}(Z_S|X)q_{\theta}(Z_C|X)$ 

# **Training Objectives**





#### **Prior:**

$$p_{\theta}(Z) = p(Z_S)p_{\theta}(Z_C) = p(Z_S)\prod_{t=1}^T p_{\theta}(z_{Ct}|z_{< t})$$

**Posterior:** 

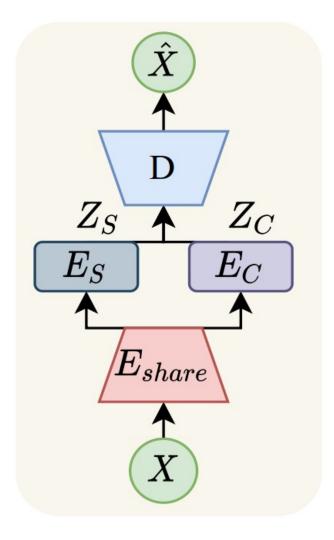
$$q_{\theta}(Z|X) = q_{\theta}(Z_S, Z_C|X) = q_{\theta}(Z_S|X)q_{\theta}(Z_C|X)$$

**Loss Objectives:** 

 $\mathcal{L} = \mathbb{E}_{p(X)} \mathbb{E}_{q_{\theta}(X|Z_{S},Z_{C})} [-log(p_{\theta}(X|Z_{S},Z_{C}))] + \mathbb{E}_{p(X)} [\alpha kl(p(Z_{S})||q_{\theta}(Z_{S}|X)) + \beta kl(p_{\theta}(Z_{C})||q_{\theta}(Z_{C}|X))]$ 

# **Training Objectives - Disentanglement**





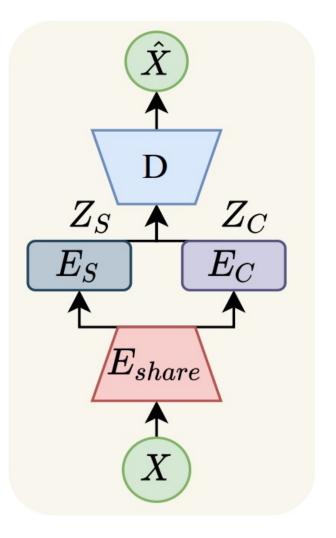
#### **Loss Objectives:**

 $\mathcal{L} = \mathbb{E}_{p(X)} \mathbb{E}_{q_{\theta}(X|Z_S, Z_C)} [-log(p_{\theta}(X|Z_S, Z_C))] + \mathbb{E}_{p(X)} [\alpha kl(p(Z_S)||q_{\theta}(Z_S|X)) + \beta kl(p_{\theta}(Z_C)||q_{\theta}(Z_C|X))]$ 

#### How is disentanglement achieved?

- 1. Balancing factors and KL vanishing
- 2. Time-domain Normalization





Denoising Auto-Encoder!

clean utterance is augmented by MUSAN dataset with a balanced "noise", "music" and "babble" distribution

# Dataset



## 1. TIMIT Dataset

(1) Train/Test split The official training set/test set with 462 speakers/24 speakers. Following [1], all 18336 trials in test set are used for speaker verification.
(2) Acoustic Features 200 dimensional STFT features with 25ms/10ms framing configuration. During training, segment length is fixed to 20 frames.

# 2. VCTK Dataset

# (1) Train/Test split

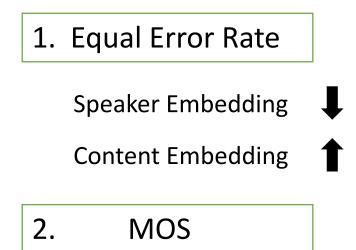
90% of the speakers are randomly selected for training and the remaining 10% as for testing. Randomly generate 36900 trials from test set for speaker verification.

### (2) Acoustic Features

80 dimensional melspectrogram as features with 64ms/16ms framing configuration. During training, segment length is fixed to 100 frames.

[1] Yingzhen, Li, and Stephan Mandt. "Disentangled sequential autoencoder." International Conference on Machine Learning. PMLR, 2018.





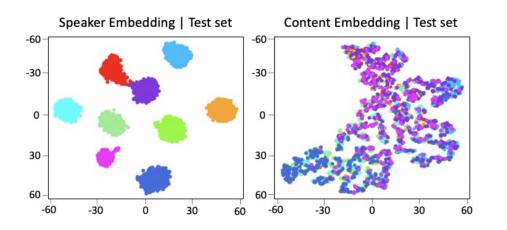
1 = Bad; 2 = Poor; 3 = Fair; 4 = Good; 5 = Excellent

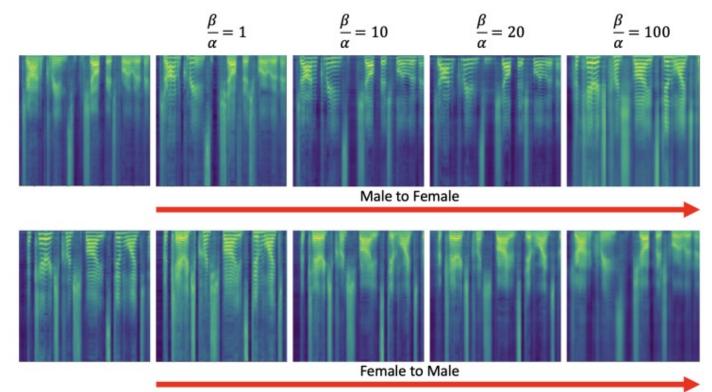
VCTK only: 6 speakers (3 females and 3 males), one utterance per speaker.

# **Results - Disentanglement**



<b>Table 1.</b> EER (%) for TIMIT test trials on varying $\frac{\beta}{\alpha}$ .								
$\frac{\beta}{\alpha}$	1	10	20	100	DSVAE [16]			
$\mu_S$	5.40	3.25	4.16	5.01	4.94			
$\mu_C$	31.09	38.83	37.16	38.79	17.49			





- 1. Adjusting  $\frac{\beta}{\alpha}$  could control disentanglement.
- 2. Higher EER on content and lower EER on speaker not necessarily conrrespond to better disentanglement.

#### **Loss Objectives:**

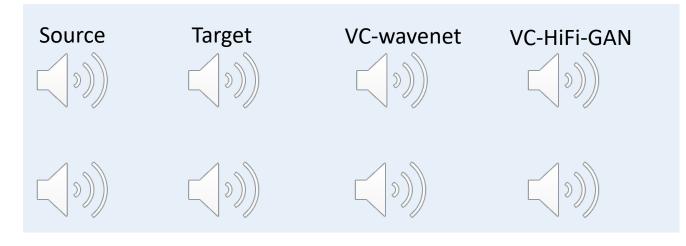
 $\begin{aligned} \mathcal{L} &= \mathbb{E}_{p(X)} \mathbb{E}_{q_{\theta}(X|Z_{S},Z_{C})} [-log(p_{\theta}(X|Z_{S},Z_{C}))] + \\ \mathbb{E}_{p(X)} [\alpha kl(p(Z_{S})||q_{\theta}(Z_{S}|X)) + \beta kl(p_{\theta}(Z_{C})||q_{\theta}(Z_{C}|X))] \end{aligned}$ 

#### Table 2. The results of the MOS (95% CI) test on different models.

	seen t	o seen	unseen to unseen		
model	naturalness	similarity	naturalness	similarity	
AUTOVC [13]	2.65±0.12	2.86±0.09	2.47±0.10	$2.76 \pm 0.08$	
AdaIN-VC [14]	$2.98 \pm 0.09$	$3.06 \pm 0.07$	$2.72 \pm 0.11$	$2.96 \pm 0.09$	
Ours	$3.40 \pm 0.07$	$3.56 \pm 0.06$	$3.22 \pm 0.09$	$3.54 \pm 0.07$	
Ours(noisy)	$3.23 \pm 0.09$	3.43±0.07	$3.12 \pm 0.08$	$3.47 \pm 0.08$	

Vocoder is WaveNet. HiGi-GAN is also used in the updated demo.

#### Demo sample:



Complete demo: https://jlian2.github.io/Robust-Voice-Style-Transfer/

**Unconditional Speech Generation!** 





- 1. DSVAE-VC: Non-parallel, zero-shot, no speaker labels, no pre-trained speaker embeddings
- 2. Disentanglement is adjustable and controllable
- 3. State-of-the-art performance on both SV and VC
- 4. A unified framework that can be beneficial to ASR, TTS, etc.



2

# Thank You!