

ON THE DETECTION OF NON-STATIONARY SIGNALS IN THE MATCHED SIGNAL TRANSFORM DOMAIN

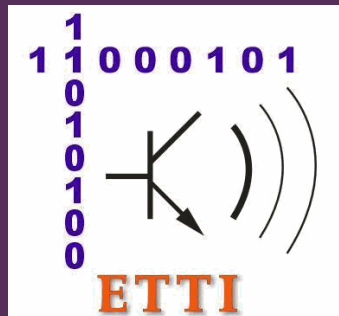
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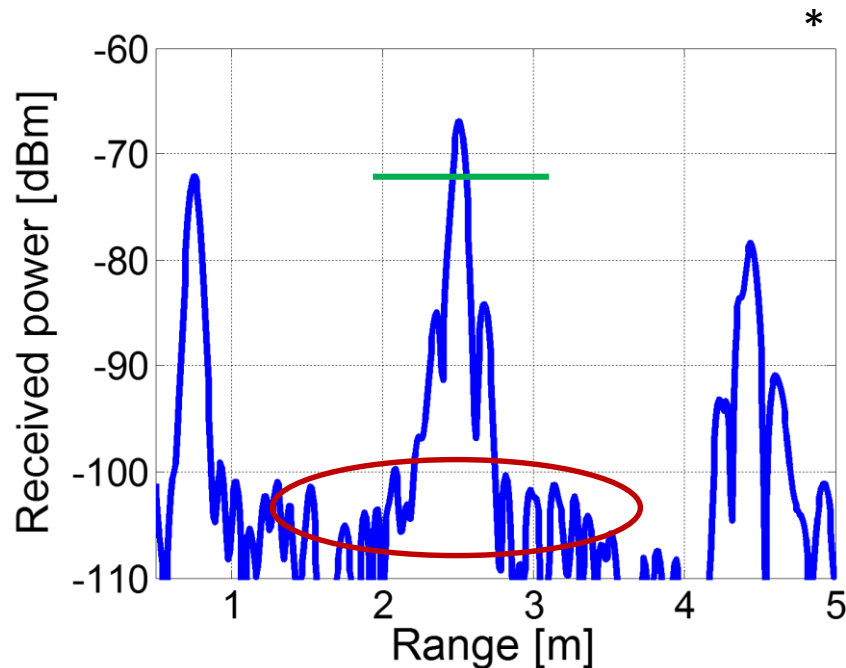
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Why study a detection problem in the Matched Signal Transform (MST) domain?

The Matched Signal Transform (MST) can be employed to:

- ✓ suppress wide-band time-varying interference,
- ✓ track the Instantaneous Frequency Laws (IFLs) of multi-component non-stationary signals,
- ✓ process nonlinear beat signals provided by a Frequency Modulated Continuous Wave (FMCW) Radar.



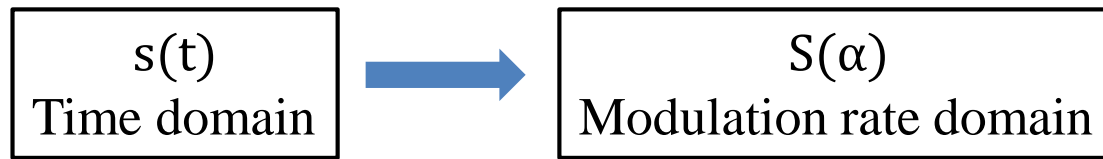
- How can we design a Constant False Alarm Rate (CFAR) detector in the MST domain?
- What is the probability density function (PDF) of the noise samples in this transformed domain?

*Anghel, A.; Vasile, G.; Cacoveanu, R.; Ioana, C.; Ciochina, S., *Short-Range Wideband FMCW Radar for Millimetric Displacement Measurements*, IEEE Transactions on Geoscience and Remote Sensing, vol.52, no.9, Sept. 2014, pp.5633-5642.

Definition:

$$S(\alpha) = \int_{t \in \mathcal{D}} |\theta'(t)| s(t) e^{-j2\pi\alpha\theta(t)} dt$$

α : modulation rate
 $\theta(t)$: characteristic (basis) function



An essential property for non-stationary signals:

$$s(t) = \sum_{m=1}^M A_m e^{j2\pi\alpha_m\theta(t)} \longrightarrow S(\alpha) = \sum_{m=1}^M A_m \delta(\alpha - \alpha_m)$$

Localizes non-stationary signals described by $\theta(t)$ at their modulation rates.



Characteristic function

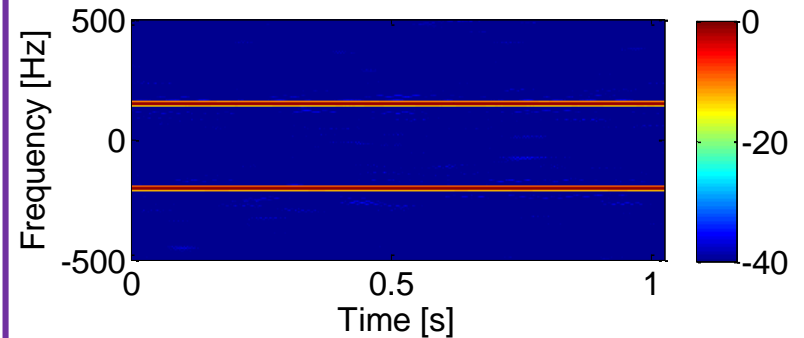
Transform

Time-Frequency representation of the matched signal

$$\theta(t) = t$$

Fourier

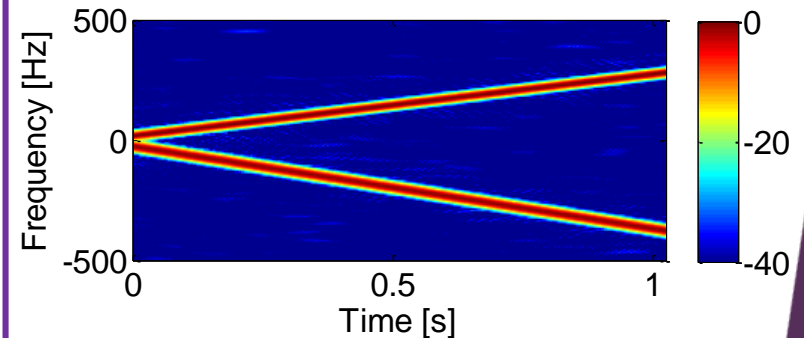
$$S(\alpha) = \int_{t \in \mathcal{D}} s(t) e^{-j2\pi\alpha t} dt$$



$$\theta(t) = t^2$$

Linear MST

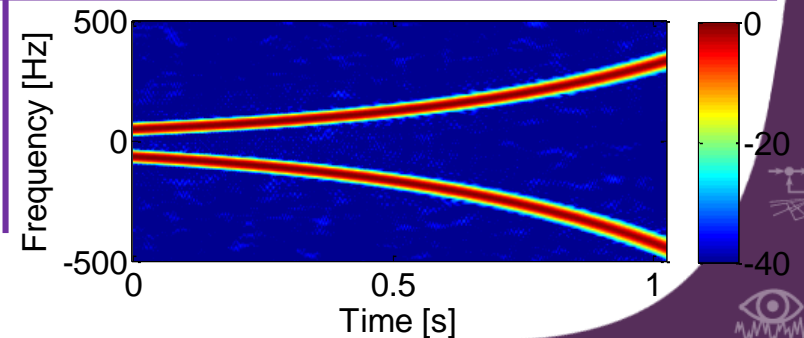
$$S(\alpha) = \int_{t \in \mathcal{D}} |2t|s(t) e^{-j2\pi\alpha t^2} dt$$



$$\theta(t) = e^{kt}$$

Exponential

$$S(\alpha) = \int_{t \in \mathcal{D}} |k e^{kt}|s(t) e^{-j2\pi\alpha e^{kt}} dt$$



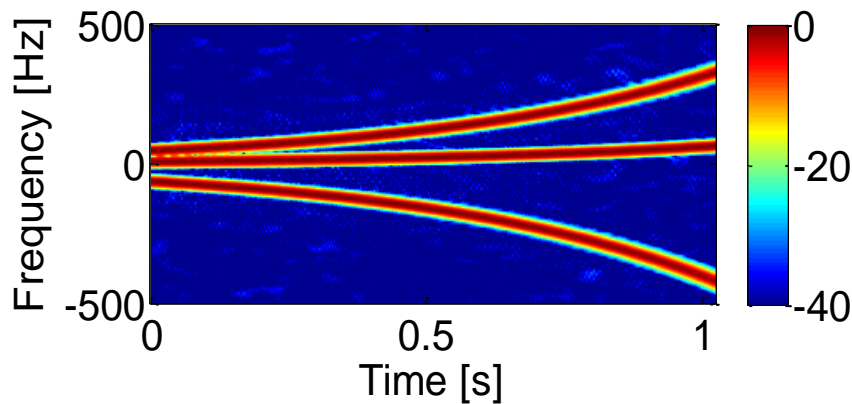
MST and Time warping

$$s(t) = \sum_{m=1}^M A_m e^{j2\pi\alpha_m\theta(t)} \quad \xrightarrow{\text{Warping operator}} \quad s_{warp}(t_w) = \sum_{m=1}^M A_m e^{j2\pi\alpha_m t_w}$$

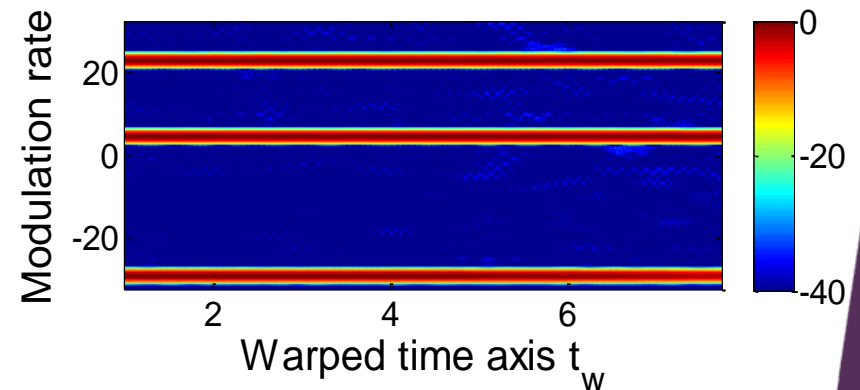
$$w(t_w) = \theta^{-1}(t_w)$$

$$\left\{ \mathbf{W} \left| \frac{dw}{dt} \right. > 0; x(t) \rightarrow \mathbf{W}x(t) = x(w(t)) \right\}$$

All IFLs become simultaneously complex sinusoids (stationary components).



Direct MST



Time warping-based MST
(Fourier transform in the warped time axis)

$$S(\alpha) = \int_{t \in \mathcal{D}} |\theta'(t)| s(t) e^{-j2\pi\alpha\theta(t)} dt$$

$$S(\alpha) = \int_{t_w \in \mathcal{D}_w} s_{warp}(t_w) e^{-j2\pi\alpha t_w} dt_w$$

MST implementations

Analog MSTs

$$S(\alpha) = \int_{t \in \mathcal{D}} |\theta'(t)| s(t) e^{-j2\pi\alpha\theta(t)} dt$$

$$S(\alpha) = \int_{t_w \in \mathcal{D}_w} s_{warp}(t_w) e^{-j2\pi\alpha t_w} dt_w$$

Discretization

$$s[n] = s(t_n), \quad t_n = nT_S, \quad n = \overline{0, N-1}$$

$$\alpha_k, k = \overline{0, K-1}$$

Discrete MSTs

$$S_{MST}[k] = \frac{1}{\Theta} \sum_{n=0}^{N-1} |\theta'(t_n)| s[n] e^{-j2\pi\alpha_k \theta(t_n)}$$

$$\Theta = \sum_{n=0}^{N-1} |\theta'(t_n)| \quad : \text{amplitude normalization}$$

Direct MST: summation for each α_k

$$S_{RS}[k] = \frac{1}{N} \sum_{n=0}^{N-1} s_w[n] e^{-j2\pi\alpha_k t_{w,n}}$$

$s_w[n]$: resampled version of $s[n]$
at the moments $t_{w,n} = nT_{S,w}$

Time Resampling

+

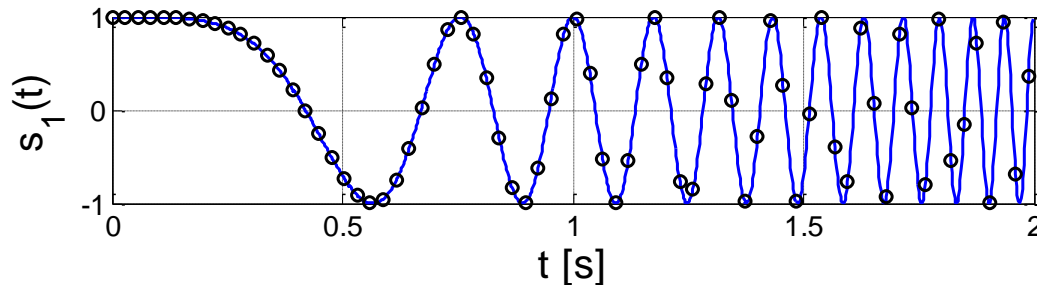
Fast Fourier Transform (FFT)

Time resampling

$$s_1(t) = A_1 e^{j2\pi\alpha_1\theta(t)}$$

e.g.: $\theta(t) = t^2 + t^3$

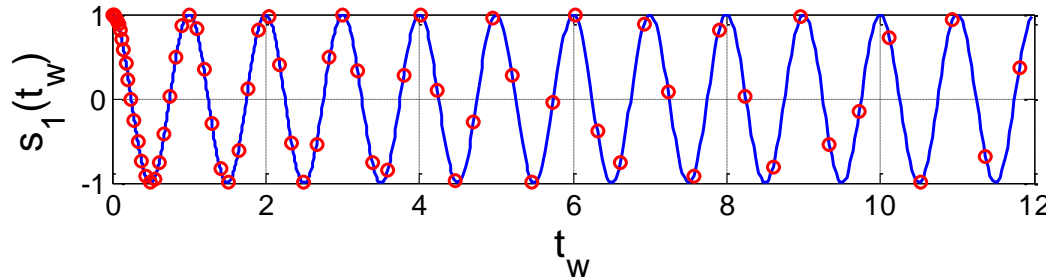
s_1 in the initial time axis (uniform sampling)



$$s_1(t) \quad s_1[n], t_n = nT_S$$

Warping with
 $t_w = \theta(t)$

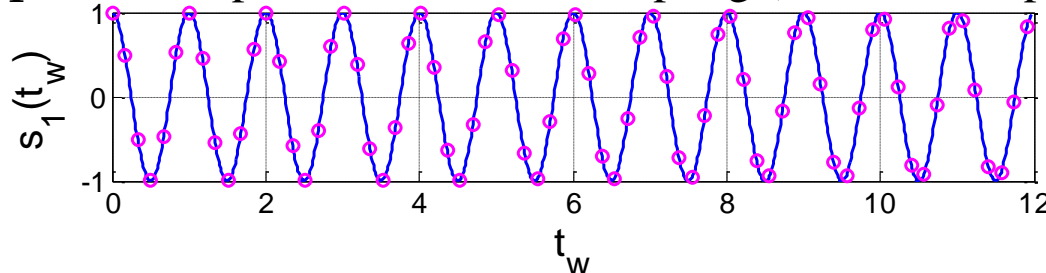
s_1 in the warped time axis (non-uniform sampling)



$$s_1(t_w) \quad s_1[n], \theta(t_n)$$

Resampling
(Interpolation)

s_1 in the warped time axis + resampling (uniform sampling)



$$s_1(t_w) \quad s_{w,1}[n], t_{w,n} = nT_{S,w}$$

The MST of noisy signals

$$x[n] = \sum_{m=1}^M A_m e^{j2\pi\alpha_m\theta(nT_s)} + w_R[n] + jw_I[n] = s[n] + w[n]$$

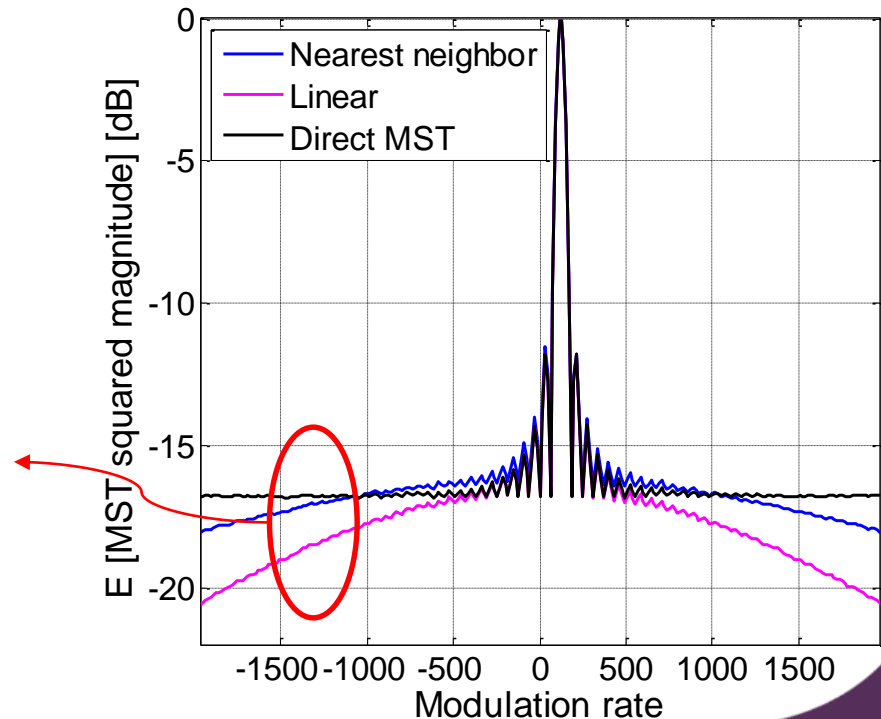
Matched signal + Complex Circular White Gaussian Noise $\begin{cases} E\{w_{R,I}[n]\} = 0 \\ E\{|w_{R,I}[n]|^2\} = \sigma^2 \end{cases}$

Expectation of the MST's squared magnitude

- ✓ $E\{|X_{RS}[k]|^2\}$
 - Nearest neighbor interpolation
 - Linear interpolation
- ✓ $E\{|X_{MST}[k]|^2\}$

The noise floor in the MST domain depends on:

Implementation
&
Modulation rate.



The MST of noise samples

$$w[n] = w_R[n] + jw_I[n] \quad \begin{array}{l} \text{Complex Circular} \\ \text{White Gaussian Noise} \end{array} \quad \left\{ \begin{array}{l} E\{w_{R,I}[n]\} = 0 \\ E\{|w_{R,I}[n]|^2\} = \sigma^2 \end{array} \right.$$

$$\begin{array}{l} \text{Probability Density} \\ \text{Function (PDF)} \end{array} \quad f_1(u) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{u^2}{2\sigma^2}} \quad \longleftrightarrow \quad F_1(v) = e^{-\frac{\sigma^2 v^2}{2}} \quad \begin{array}{l} \text{Characteristic} \\ \text{Function (CF)} \end{array}$$

What is the PDF of the noise samples in the MST domain?

Direct implementation

$$W_{MST}[k] = \frac{1}{\Theta} \sum_{n=0}^{N-1} |\theta'(t_n)| w[n] e^{-j2\pi\alpha_k \theta(t_n)}$$

$$\text{Re}\{W_{MST}[k]\}$$

$$\text{Im}\{W_{MST}[k]\}$$

Time resampling implementation

$$W_{RS}[k] = \frac{1}{N} \sum_{n=0}^{N-1} w[n] e^{-j2\pi\alpha_k t_{w,n}}$$

$$\text{Re}\{W_{RS}[k]\}$$

$$\text{Im}\{W_{RS}[k]\}$$

The MST of noise samples

Direct implementation

$$\text{Re}\{W_{MST}[k]\} = \sum_{n=0}^{N-1} w_R[n] \frac{1}{\Theta} |\theta'(t_n)| \cos(2\pi\alpha_k\theta(t_n)) + \sum_{n=0}^{N-1} w_I[n] \frac{1}{\Theta} |\theta'(t_n)| \sin(2\pi\alpha_k\theta(t_n))$$

$$\text{Im}\{W_{MST}[k]\} = - \sum_{n=0}^{N-1} w_R[n] \frac{1}{\Theta} |\theta'(t_n)| \sin(2\pi\alpha_k\theta(t_n)) + \sum_{n=0}^{N-1} w_I[n] \frac{1}{\Theta} |\theta'(t_n)| \cos(2\pi\alpha_k\theta(t_n))$$

- ✓ The real and imaginary parts of a sample $W_{MST}[k]$ are a weighted sum of the initial noise samples. The PDF of $\text{Re}/\text{Im}\{W_{MST}[k]\}$ can be computed using classical results of random variables theory.
- ❖ If x_0, x_1, \dots, x_{N-1} are random variables having the CFs $F_{x_0}(v), F_{x_1}(v), \dots, F_{x_{N-1}}(v)$, then the CF of

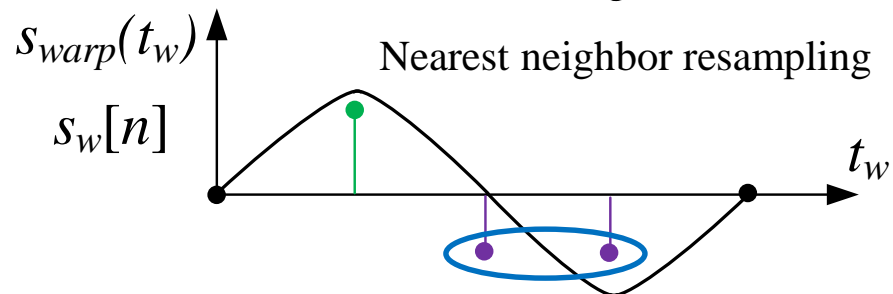
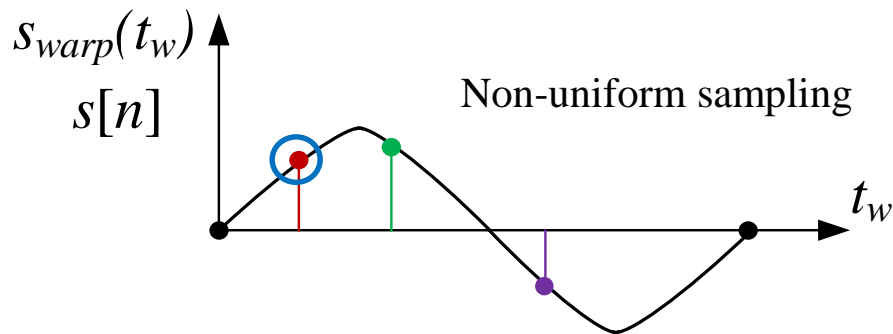
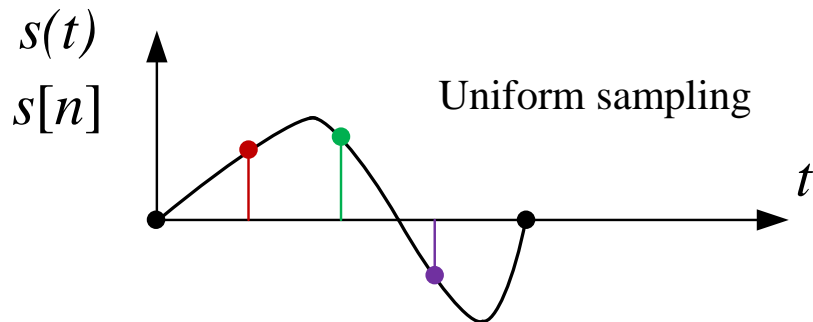
$$S = \sum_{n=0}^{N-1} a_n x_n \quad \text{is} \quad F_S(v) = \prod_{n=0}^{N-1} F_{x_n}(a_n v).$$

$$F_{\text{Re}/\text{Im}\{W_{MST}[k]\}}(v, k) = \exp \left\{ - \underbrace{\left(\frac{\sigma^2}{\Theta^2} \sum_{n=0}^{N-1} |\theta'(t_n)|^2 \right)}_{\sigma_W^2} \frac{v^2}{2} \right\} \quad \text{The CF of a Gaussian noise, independent of } \alpha_k$$

The MST of noise samples

Resampling-based implementation (1)

Interpolation method: Nearest neighbor



After nearest neighbor resampling:

- Some samples may not appear anymore,
- While others may be repeated.



We can define an index function

$$\beta[n, l]$$

to link N samples from the initial signal to N samples of the resampled one, in the following way:

Sample n from the initial signal appears in the resampled signal at the indices:

$$\beta[n, 1], \beta[n, 2], \dots, \beta[n, v(n)],$$

where $v(n)$ is the number of repetitions of sample n .

The MST of noise samples

Resampling-based implementation (2)

Interpolation method: Nearest neighbor

$$\text{Re}\{W_{RS}[k]\} = \sum_{n=0}^{N-1} w_R[n] \frac{1}{N} \sum_{l=1}^{v(l)} \cos(2\pi\alpha_k t_{w,\beta[n,l]}) + \sum_{n=0}^{N-1} w_I[n] \frac{1}{N} \sum_{l=1}^{v(l)} \sin(2\pi\alpha_k t_{w,\beta[n,l]})$$

$$\text{Im}\{W_{RS}[k]\} = - \sum_{n=0}^{N-1} w_R[n] \frac{1}{N} \sum_{l=1}^{v(l)} \sin(2\pi\alpha_k t_{w,\beta[n,l]}) + \sum_{n=0}^{N-1} w_I[n] \frac{1}{N} \sum_{l=1}^{v(l)} \cos(2\pi\alpha_k t_{w,\beta[n,l]})$$

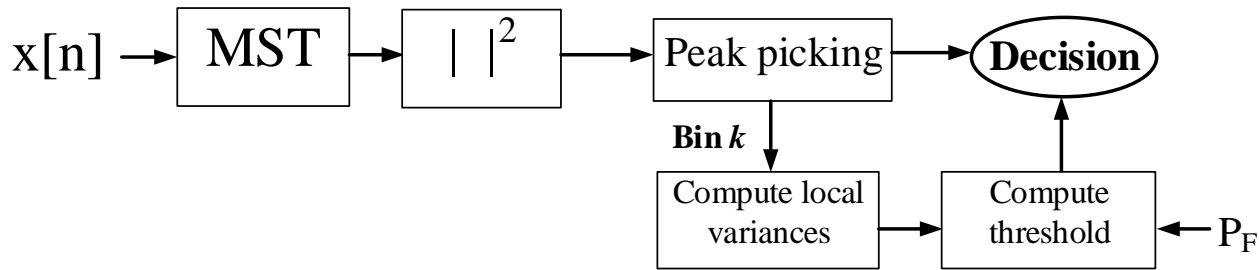
- ✓ The real and imaginary parts of a sample $W_{RS}[k]$ are a weighted sum of the initial noise samples that takes into account the index function $\beta[n, l]$.

$$F_{\text{Re/Im}\{W_{RS}[k]\}}(v, k) = \exp \left\{ - \left(\frac{\sigma^2}{N^2} \sum_{n=0}^{N-1} \left(\left(\sum_{l=1}^{v(l)} \cos(2\pi\alpha_k t_{w,\beta[n,l]}) \right)^2 + \left(\frac{1}{N} \sum_{l=1}^{v(l)} \sin(2\pi\alpha_k t_{w,\beta[n,l]}) \right)^2 \right) \right) \frac{v^2}{2} \right\}$$

The CF of a Gaussian noise, whose variance $\sigma_W^2[k]$ depends on:

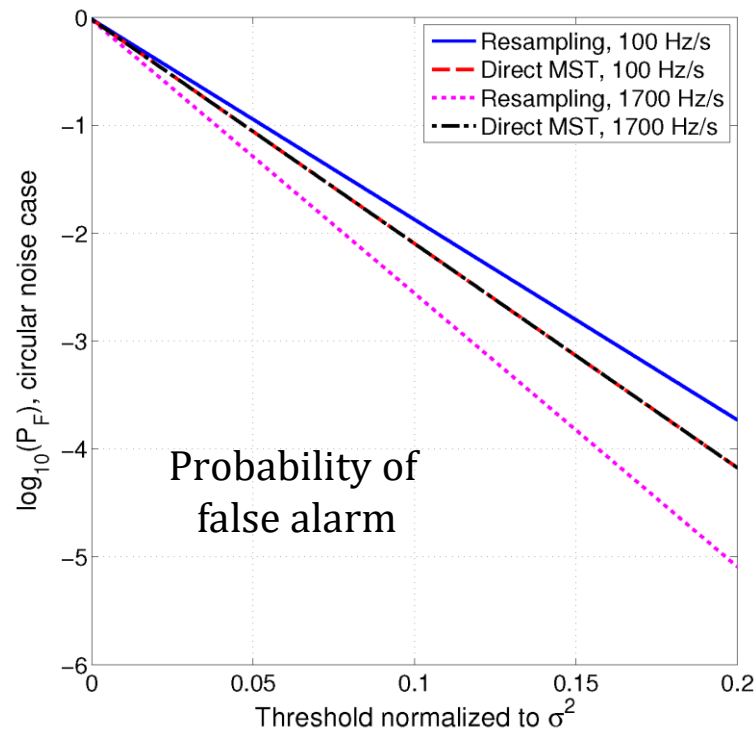
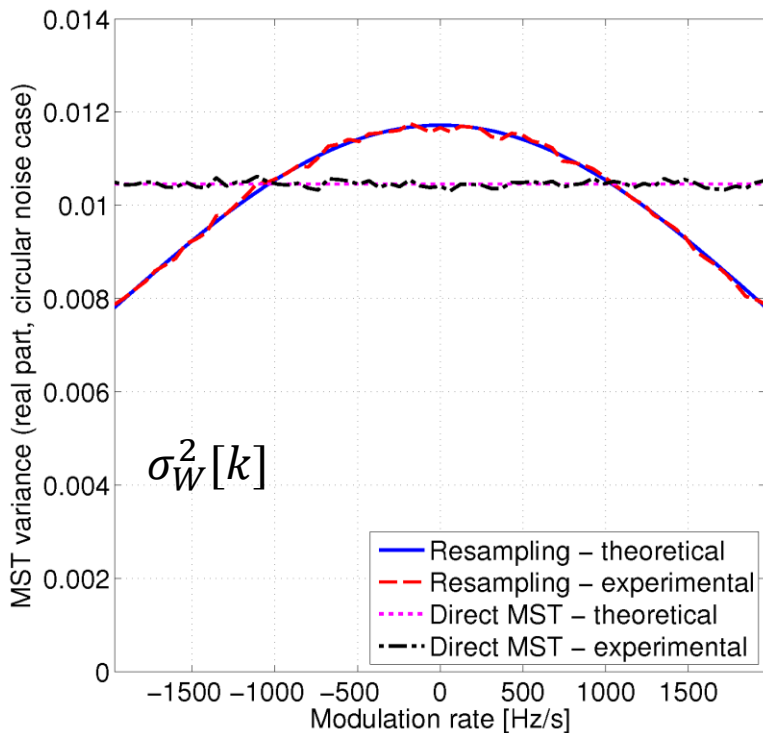
- α_k : the modulation rate,
- $\beta[n, l]$: the actual linking between the initial signal and the resampled one.

Detection scheme in the MST domain (1)

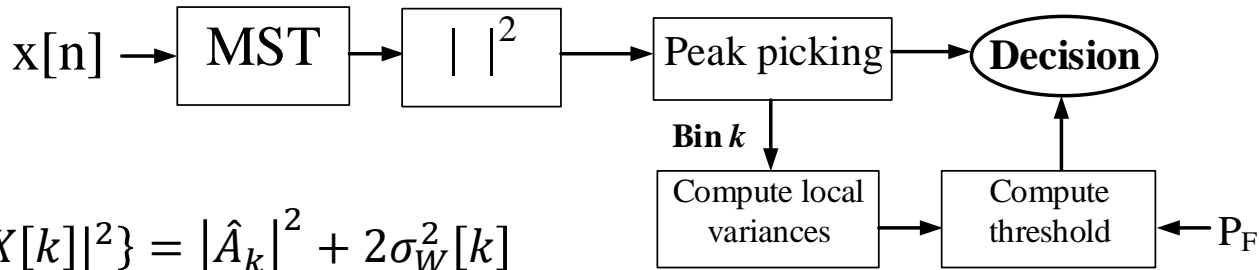


$|W[k]|^2 = \text{Re}\{W[k]\}^2 + \text{Im}\{W[k]\}^2$
 Sum of two squared independent Gaussian variables.

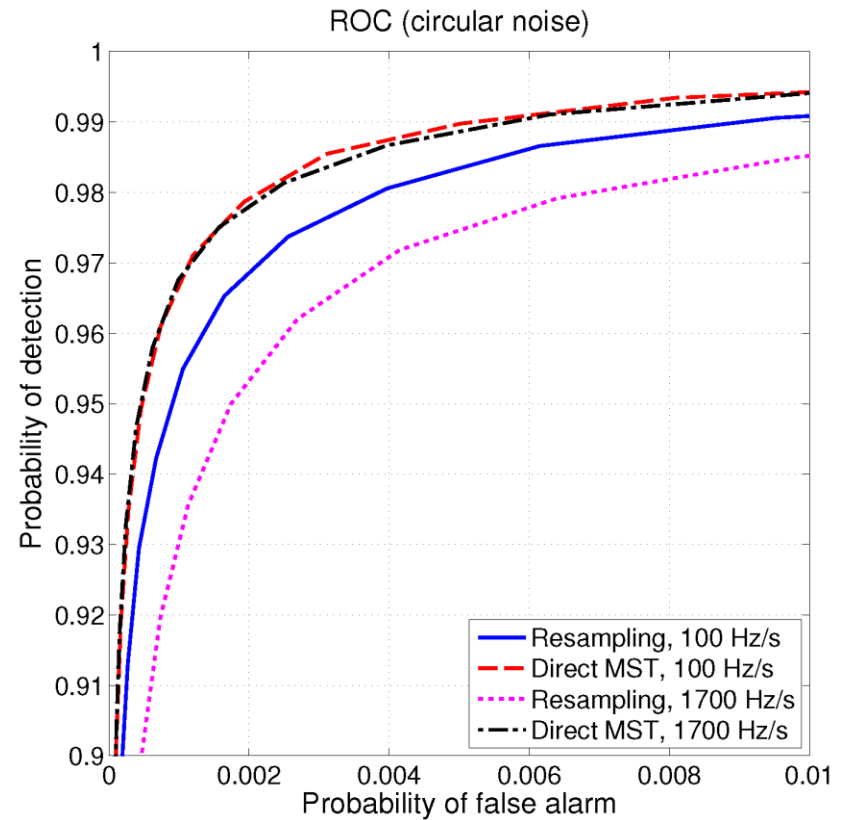
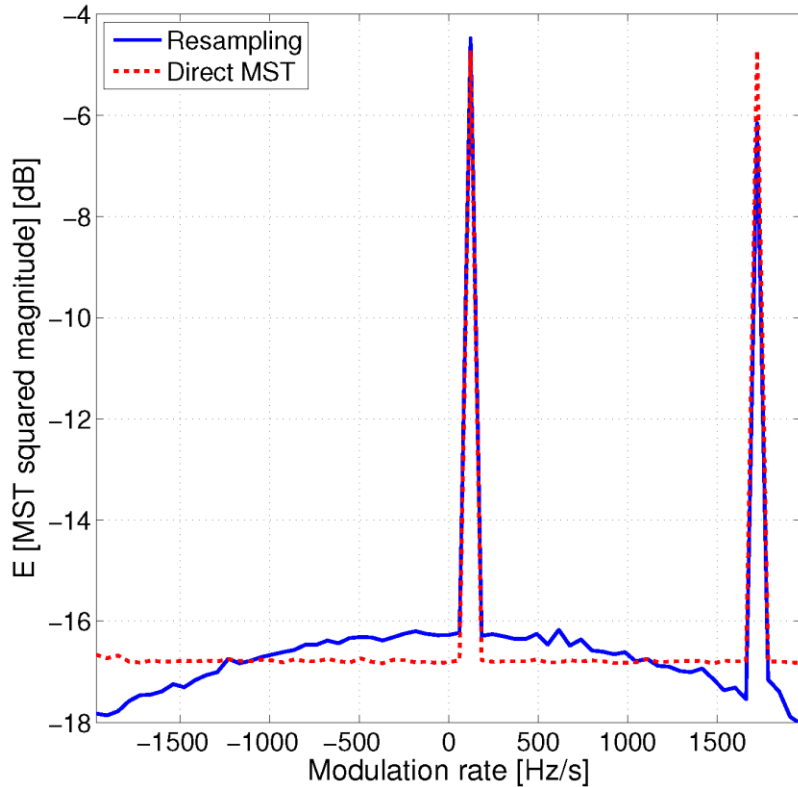
$$PDF_{|W[k]|^2}(u) = \frac{1}{2\sigma_W^2[k]} \exp\left(-\frac{u}{2\sigma_W^2[k]}\right) \text{ and } P_F = \int_{\gamma}^{\infty} PDF_{|W[k]|^2}(u) du$$



Detection scheme in the MST domain (2)



$$\begin{cases} H_1: E\{|X[k]|^2\} = |\hat{A}_k|^2 + 2\sigma_W^2[k] \\ H_0: E\{|X[k]|^2\} = 2\sigma_W^2[k] \end{cases}$$





Conclusions & Perspectives



Contributions:

- We point out the characteristics of white Gaussian noise in the MST domain, and
- Propose a detection scheme for non-stationary signals processed with two implementations of the discrete MST.

In future work:

- The theoretical parameters of the noise in the MST domain will be determined for other interpolation methods.
- The results will be applied to radar and ultrasound applications.





Thanks for your attention !!!

