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# **A BENCHMARK OF STATE-OF-THE-ART SOUND EVENT DETECTION SYSTEMS EVALUATED ON SYNTHETIC SOUNDSCAPES**

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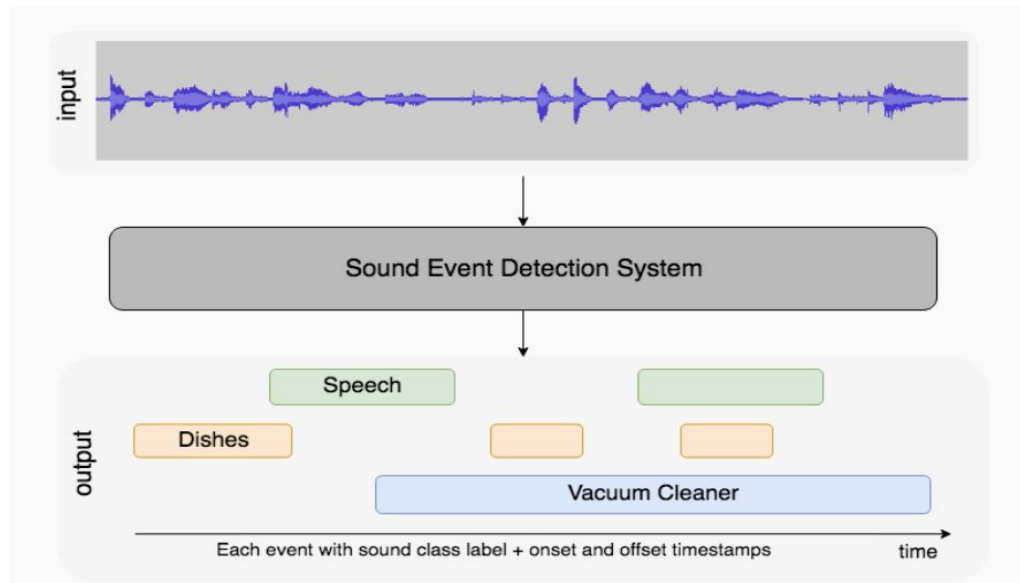
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# SOUND EVENT DETECTION

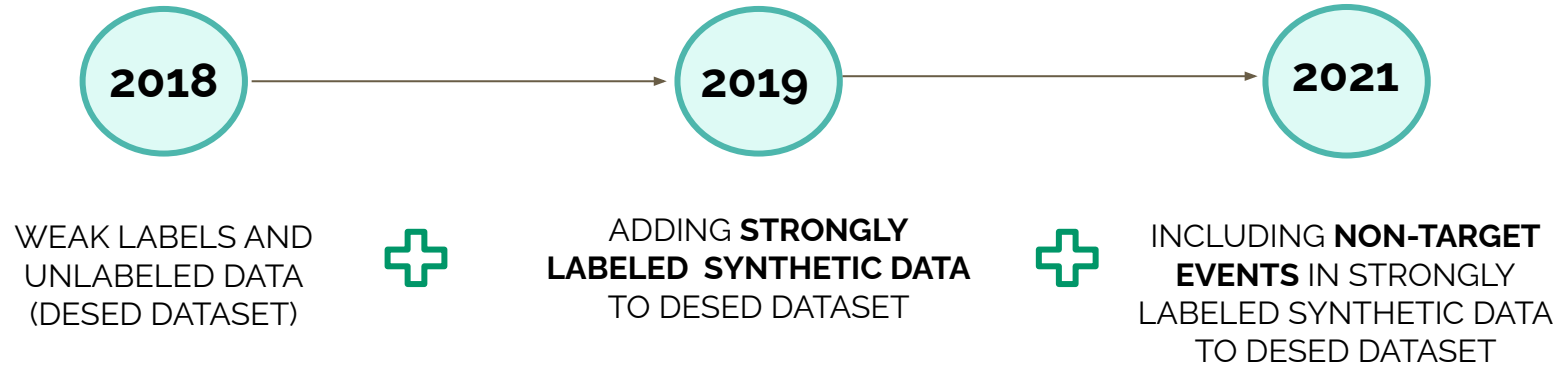


# DCASE CHALLENGE TASK 4

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HETEROGENEOUS DATASET



# STRONGLY LABELED SYNTHETIC SOUNDSCAPES



Domain mismatch



Cheap to obtain



Less prone to subjectivity for onsets and offsets  
localization



**Full control over the properties of the soundscapes**

# STRONGLY LABELED SYNTHETIC SOUNDSCAPES

Generate **customized soundscapes** to untangle some of the many problems faced by a SED system operating under real conditions.

# GOAL OF THE STUDY

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Benchmark DCASE 2021 Challenge Task 4 submissions.

- Robustness of the systems to varying levels of target to non-target signal-to-noise ratio (TNTSNR).
- Robustness of the systems to varying time localization of target sound events.
- Analysis the impact of non-target sound events on the systems.

# TASK SETUP

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Evaluation metrics: polyphonic sound detection score (**PSDS**).

- More robust in labeling subjectivity.
- Focus on specific application scenarios.

# TASK SETUP

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## Scenario 1 (**PSDS\_1**)

The system needs to react fast upon an event detection.

## Scenario 2 (**PSDS\_2**)

The system must avoid confusion between classes but the reaction time is less crucial than in the first scenario.



# TAKE HOME - KEY POINTS

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- Systems that are tailored for a **fine time segmentation** are generally **more robust to the event localization** within the clips.
- **Fine time segmentation systems** can also be **more sensitive to false alarm** triggered by non-target events.
- Systems that are tailored for **coarse time segmentation** generally provide an event classification that is **more robust to low TNSNR**.

# THANK YOU!

WHAT TO KNOW MORE ABOUT THE STUDY?  
DON'T HESITATE TO COME DISCUSS WITH US IN THE  
**POSTER SESSION!**