

# Cross-Epoch Learning for Weakly Supervised Anomaly Detection in Surveillance videos

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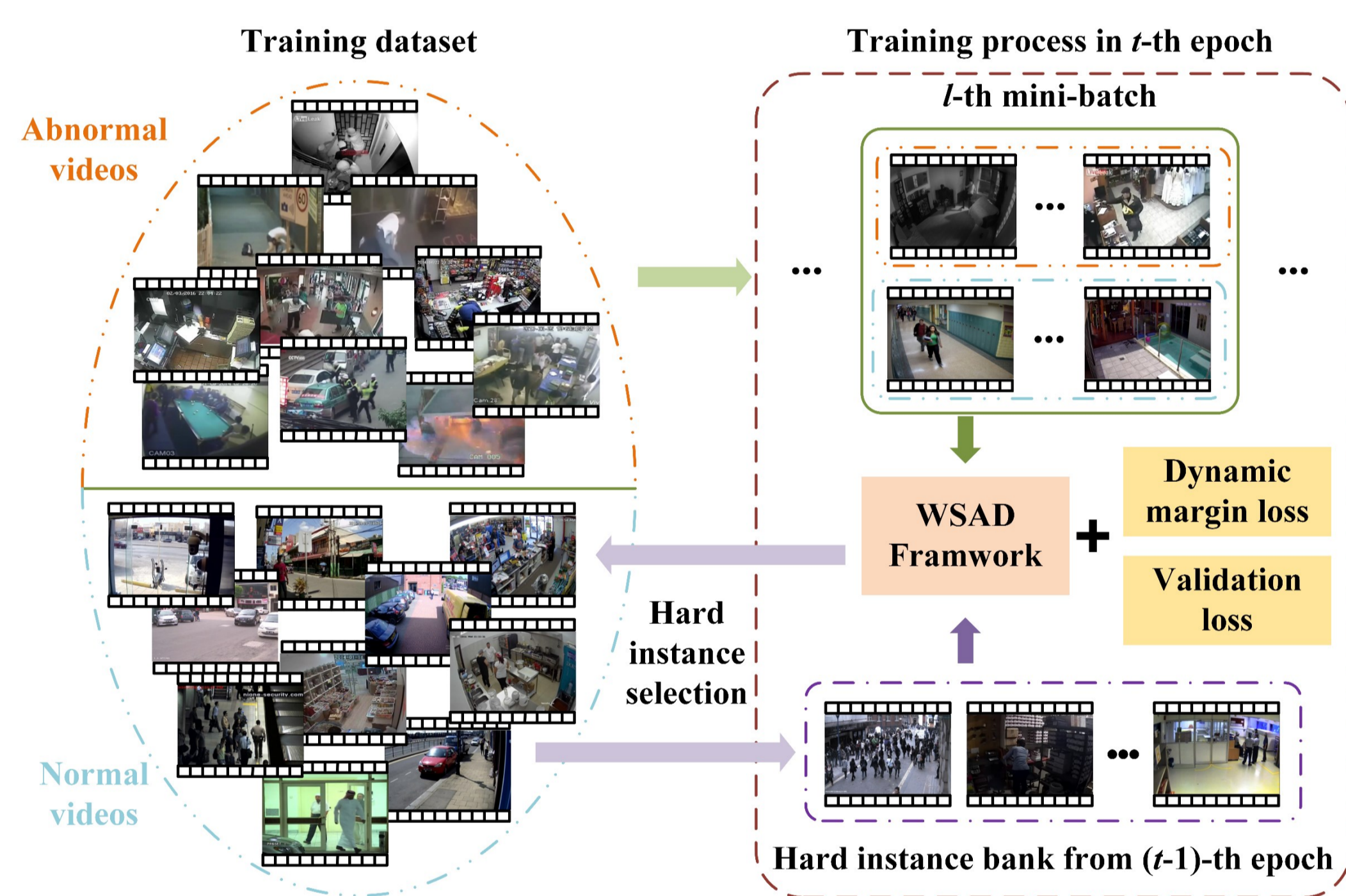
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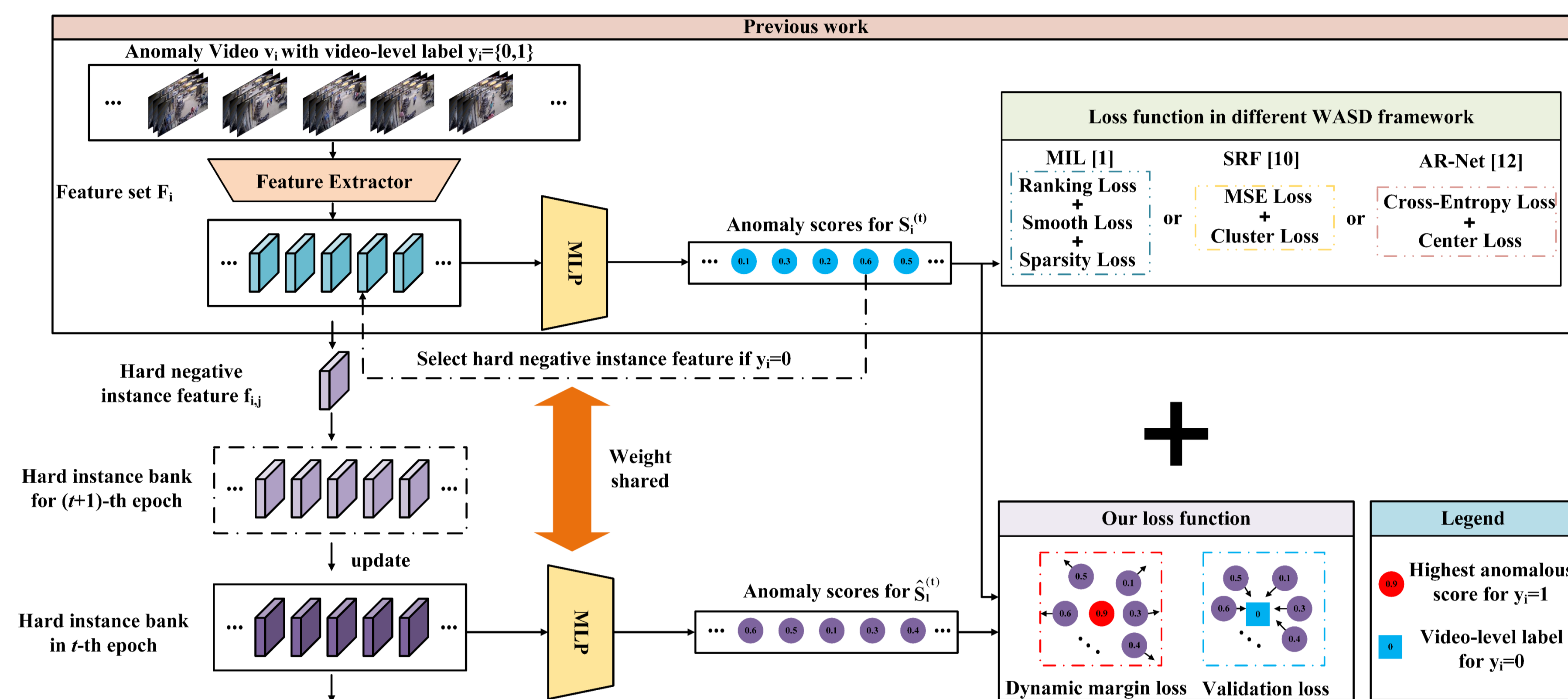
## Introduction

Weakly Supervised Anomaly Detection (WSAD) in surveillance videos is a complex task since usually only video-level annotations are available. Previous work treated it as a regression problem by giving different scores on normal and anomaly events. However, the widely used mini-batch training strategy may suffer from the data imbalance between these two types of events, which limits the model's performance.

Inspired by the widely used Focal Loss in object detection, a cross-epoch learning (XEL) model is proposed to focus on the complicated cases in this paper.



## Network Architecture



The overall architecture of proposed HIB embedded model. The upper part is the previous framework and the lower part is our approach. A hard instance bank (HIB) is designed to collect hard negative instances from normal events at the end of each epoch during the training stage. This HIB is utilized to a supplementary package for every mini-batches in the next epoch. Furthermore, two new losses for WSAD, namely validation loss and dynamic margin loss, are applied to not only enlarge the inter-class score distance between abnormal and normal events, but also reduce the intra-class score distance within normal events. It is worth noting that the propose XEL scheme is compatible to most previous WSAD frameworks.

## Hard Instance Bank

An hard instance bank (HIB) is proposed to collect the information across multiple batches or epochs. Specifically,  $M$  hard negative instances, i.e. clip features with the highest anomaly scores in each normal video, are selected to update the HIB ( $\Omega \in R^{M \times d}$ ) with XEL strategy.

1) Updating HIB

Considering the factor that the hardest negative instance are selected from each normal video, it is natural to update the HIB using an epoch-wise strategy. Specifically, all the clips from normal videos are re-evaluated after each training epoch. The features of those hard instances with the highest scores are picked out (e.g.  $t$ -th epoch and  $i$ -th normal video):

$$h_i^{(t)} = \operatorname{argmax}_{h_i^{(t)} \in [1, k_i]} (s_{i,1}^{(t)}, s_{i,2}^{(t)}, \dots, s_{i,k_i}^{(t)})$$

where  $h_i^{(t)}$  is the index for the highest score in  $S_i^{(t)}$ . The HIB is updated at the beginning of each training epoch:

$$\Omega^{(t+1)} = \{f_{i,h_i^{(t)}}\}_{i=1}^M$$

2) Learning with HIB

At  $l$ -th iteration in  $(t+1)$ -th epoch, the anomaly score vector  $\hat{S}_l^{(t+1)}$  of the features in HIB are calculated in every iteration:

$$\hat{S}_l^{(t+1)} = \{\hat{s}_{i,h_i^{(t)},l}^{(t+1)}\}_{i=1}^M = \{\operatorname{MLP}_l^{(t+1)}(f_{i,h_i^{(t)}})\}_{i=1}^M$$

## Experimental Results

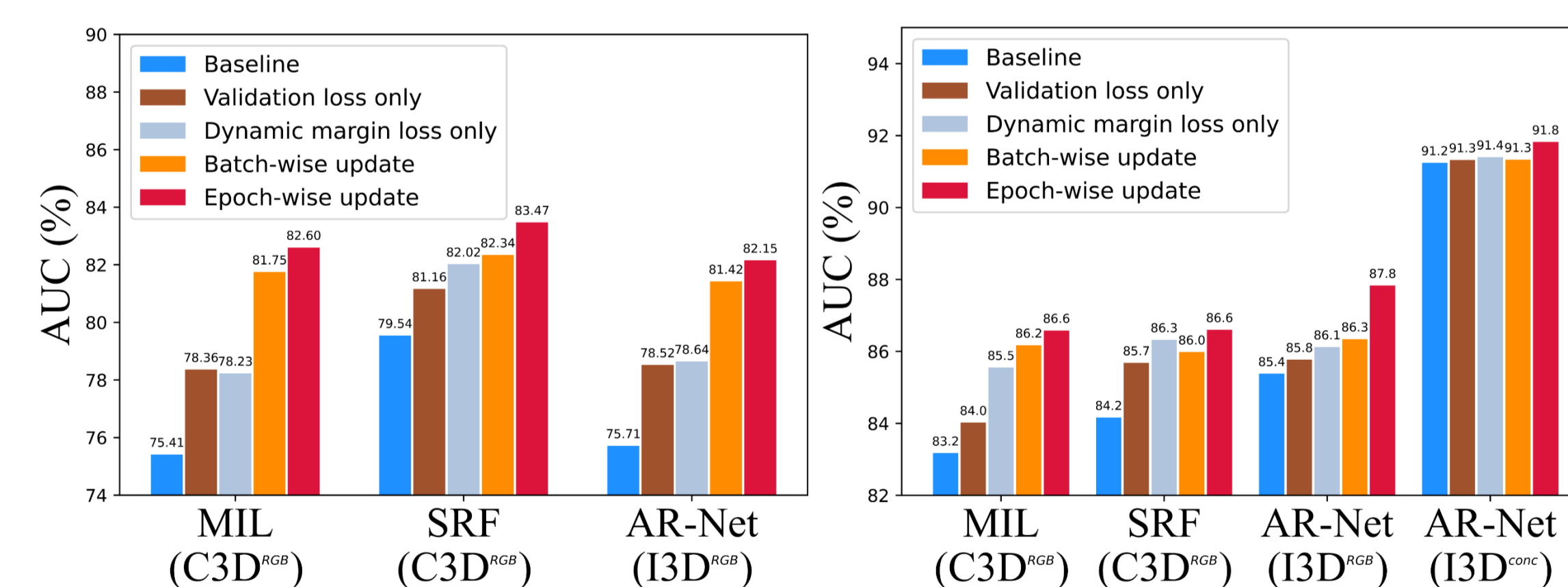
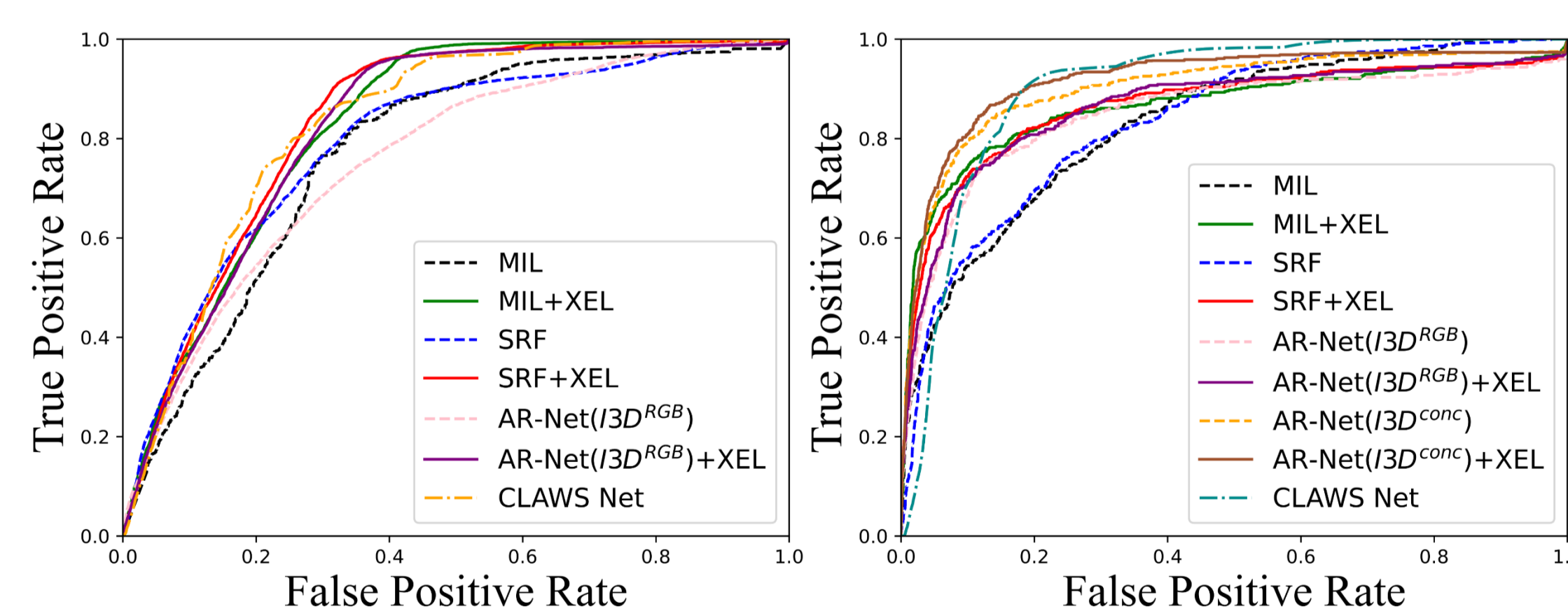


TABLE II. FALSE ALARM RATE (%) AND TRUE POSITIVE RATE COMPARISON ON NORMAL TEST VIDEOS ON UCF-CRIME DATASET.

Method	Feature type	False Alarm Rate (%)	True Positive Rate
SVM Baseline	C3D	~	~
Hasan et al. [22]	C3D	27.2	~
Lu et al. [23]	C3D	3.1	~
MIL [1]	C3D	1.9	0.21
Zhong et al. [9]	C3D	2.8	~
Zhong et al. [9]	TSN <sup>RGB</sup>	1.1	~
SRF [10]	C3D	0.13	0.25
CLAWS Net [11]	C3D	0.12	~
AR-Net [12]	I3D <sup>RGB</sup>	0.40	0.13
MIL+XEL	C3D	0.0 (↓ 1.9)	0.44
SRF+XEL	C3D	0.0 (↓ 0.13)	0.45
AR-Net+XEL	I3D <sup>RGB</sup>	0.03 (↓ 0.37)	0.40

TABLE I. FRAME-LEVEL AUC (%) PERFORMANCE COMPARISON.

Method	Feature type	UCF-Crime	ShanghaiTech
SVM Baseline	C3D	50.00	~
Hasan et al. [22]	C3D	50.60	~
Lu et al. [23]	C3D	65.51	~
MIL [1]	C3D	75.41	83.17*
Zhong et al. [9]	C3D	81.08	76.44
Zhong et al. [9]	TSN <sup>RGB</sup>	82.12	84.13
SRF [10]	C3D	79.54	84.16
CLAWS Net [11]	C3D	83.08	89.67
AR-Net [12]	I3D <sup>RGB</sup>	75.71*	85.38
AR-Net [12]	I3D <sup>RGB</sup>	~	91.24
MIL+XEL	C3D	82.60	86.58
SRF+XEL	C3D	83.47	86.60
AR-Net+XEL	I3D <sup>RGB</sup>	82.15	87.83
AR-Net+XEL	I3D <sup>RGB</sup>	~	91.82

\* indicate we re-implement the framework in our experiments.

The experiments were conducted on two datasets, including ShangahiTech and UCF-Crime. The effectiveness of XEL is shown by the Receiver Operating Characteristic (ROC) curves, corresponding area under the curve (AUC) and false alarm rate (FAR). The re-implemented frameworks generally have better performance at various thresholds of ROC. All three XEL embedded frameworks (MIL, SRF and AR-Net) achieve better AUC than their vanilla forms with noticeable improvement (7.19%, 3.93%, 6.44 % on UCF-Crime, and 3.41%, 2.44%, 2.45% on ShanghaiTech dataset). In the case of UCF-Crime, the performance of all three frameworks are boosted about 2% by each loss function in the proposed XEL. Similar trends also shown in experiments on ShanghaiTech datasets. Meanwhile, the AUCs of batch-wise updating strategy are constantly lower than the epoch-wise updating strategy.

## Loss Function

A validation loss  $L_v$  is defined to penalize the hard instance:

$$L_v = \frac{1}{M} \sum_{i=1}^M |\hat{s}_{i,h_i^{(t)},l}^{(t+1)} - y_{i,h_i^{(t)}}|$$

A dynamic margin loss  $L_m$  is proposed with a maximum margin  $\varepsilon$  between the hard negative instances in HIB and the most abnormal instances in abnormal videos:

$$L_m = \frac{1}{M} \sum_{i=1}^M \max(0, \varepsilon - \max(S_a^{(t+1)}) + \hat{s}_{i,h_i^{(t)},l}^{(t+1)})$$

The final loss is defined as:

$$L = L_o + \lambda_1 L_v + \lambda_2 L_m$$

$L_o$  is the loss function of any given WSAD framework.