

# Transient Dictionary Learning for Compressed Time-of-Flight Imaging



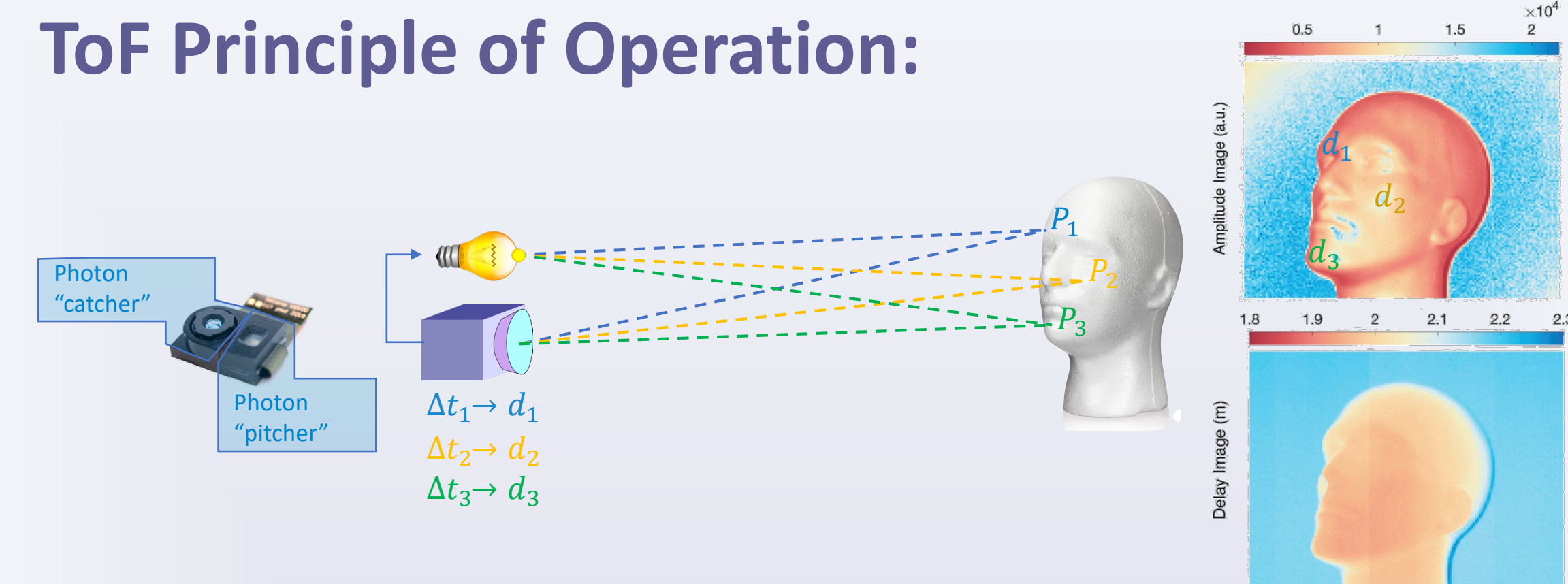
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## 1. Introduction

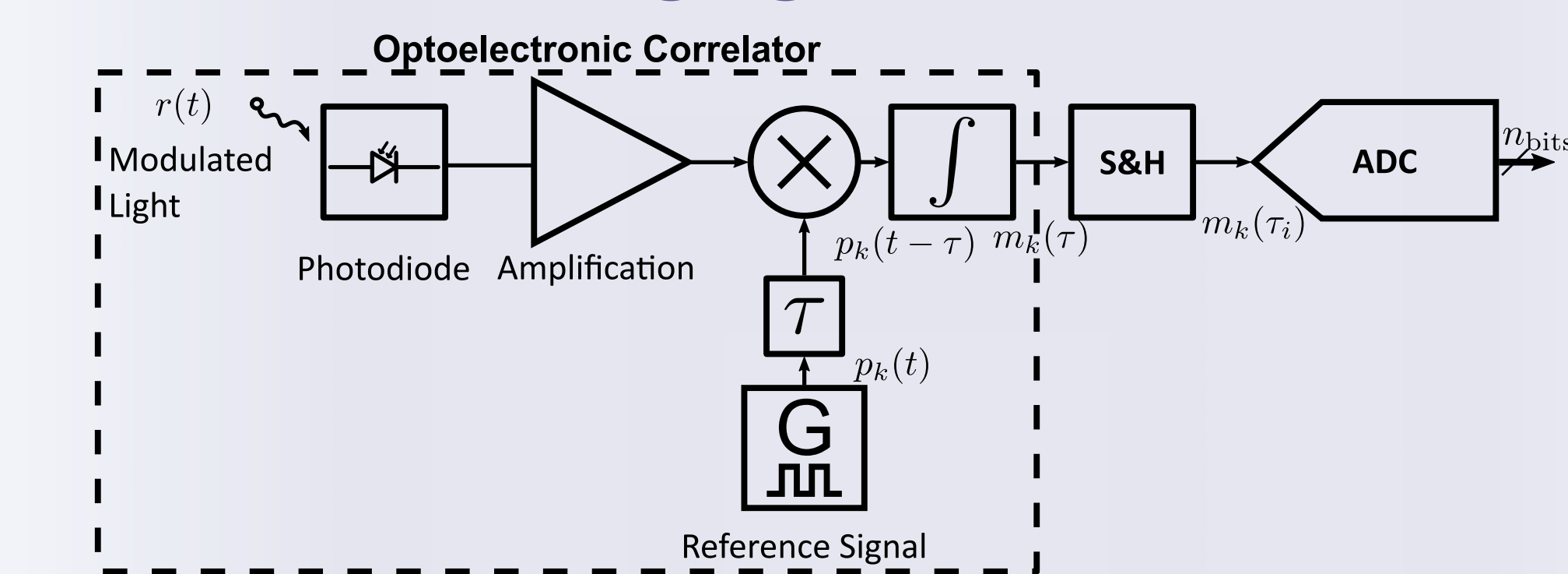


### ToF Principle of Operation:



- **Overarching idea:** time of flight of photons encodes depth
- **How to realize a time-resolved camera at low cost?**
  - **Modulated illumination** → Fast NIR LED or VCSEL emitters + drivers
  - **Demodulating pixels** → Integration of photogenerated carriers controlled by custom signals
- **Result:** electrooptical correlation sampling

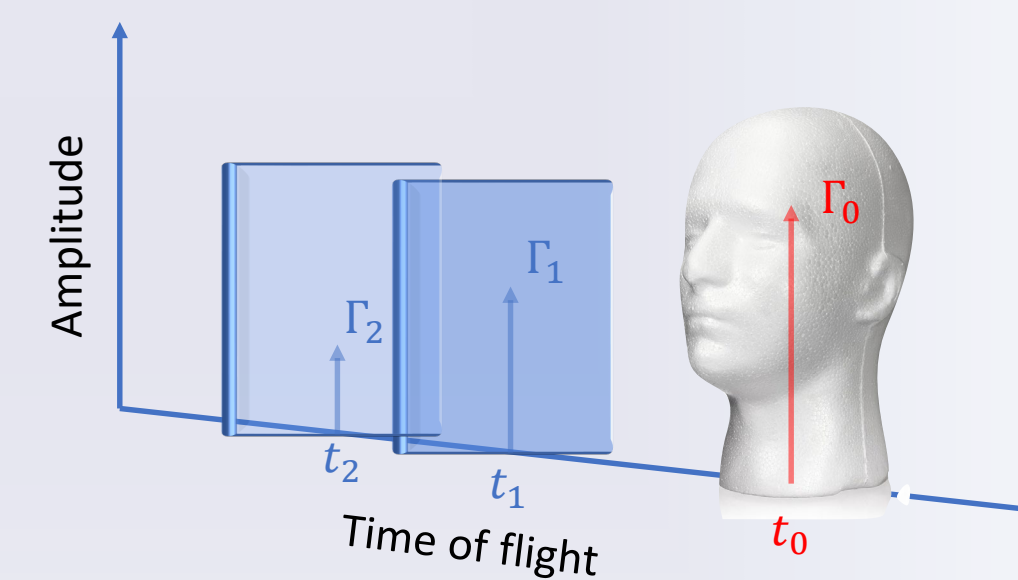
### Generic ToF Imaging Model:



- Modulated illumination signal:  $i(t)$
- Scene response function (SRF):  $h(t)$
- $K \geq 1$  demodulation functions:  $p_k(t), 1 \leq k \leq K$
- Return from the scene:  $r(t) = i * h(t)$
- ToF correlation measurements (continuous):
 
$$m_k(t) = p_k \otimes r(t) = p_k \otimes (i * h(t)) = (i \otimes p_k) * h(t)$$
- **Meaning:** samples of the **convolution** between  $h(t)$  and  $\phi_k(t) := (i \otimes p_k)(t)$
- **Conventional ToF:**  $K = 1$  and sampling at different  $\tau_i$ 
  - Continuous Wave (CW) → Sinusoidal  $\phi(t)$  [Heredia Conde, 2007]
  - Pulsed → Triangular  $\phi(t)$
- **Coded ToF:**  $K > 1$ , typically only for  $\tau = 0$  [Gupta et al., 2018], [Lopez Paredes et al., 2023]

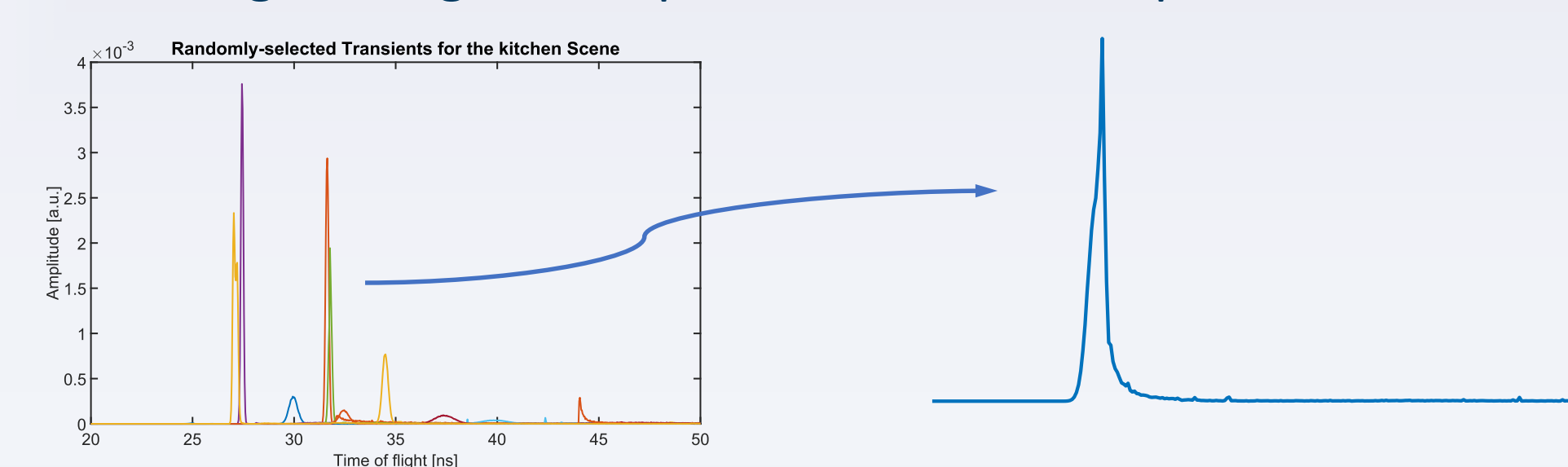
### Ideal Scene Response Functions:

- Best case: **single bounce** per pixel
- **SRF:**  $h(t) := \Gamma_0 \delta(t - t_0)$
- **Multi-path Interference (MPI):** multiple bounces per pixel
- **SRF: weighted sum** of shifted Dirac delta functions:  $h(t) := \sum_{i=0}^{P-1} \Gamma_i \delta(t - t_i), t_i = \frac{2d_i}{c}$



### Real Scene Response Functions:

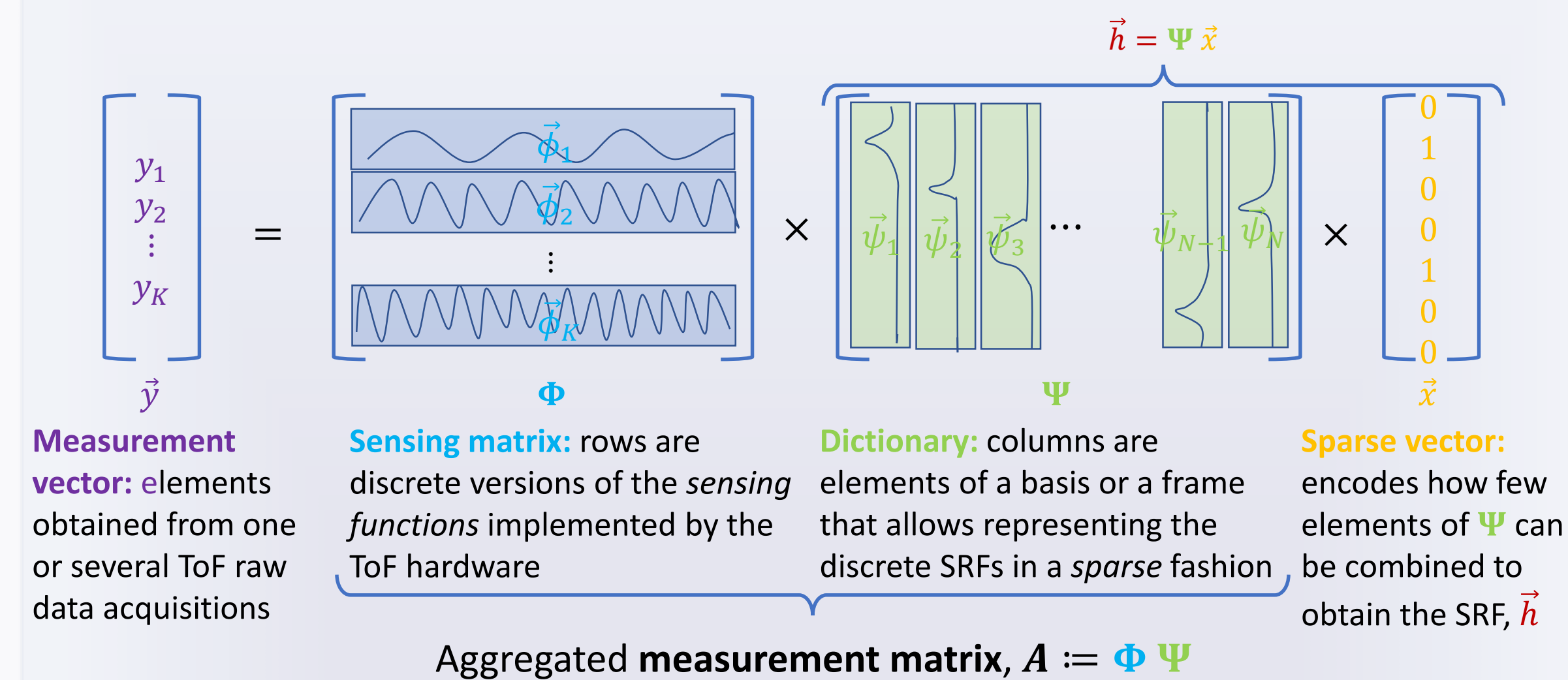
- Result of global light transport effects → Not sparse, but of low complexity



## 2. Methodology

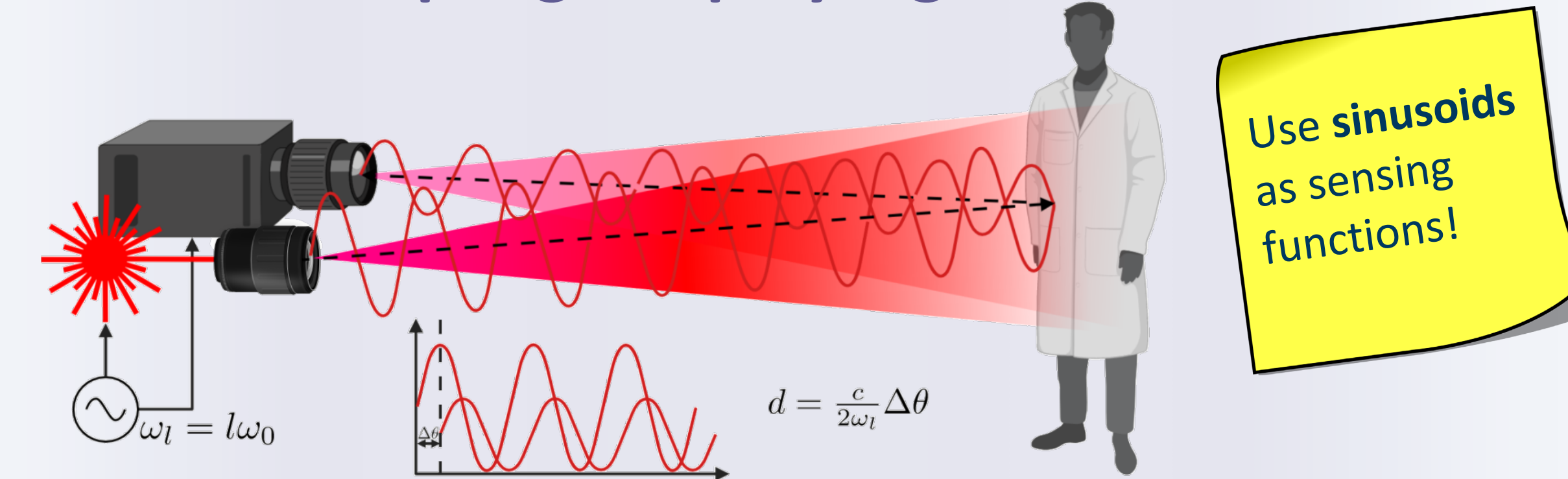


### Per-pixel Compressed Sensing (CS) Model:



- Fully linear sensing model:  $\vec{y} = A \vec{x}$ , with  $A := \Phi \Psi$
- Incoherence requirement between  $\Phi$  and  $\Psi$
- If  $\vec{\psi}_i$  narrowly supported →  $\vec{\phi}_i$  widely spread,  $\forall i$
- The SRF can be readily obtained from  $\vec{x}$ :  $\vec{h} = \Psi \vec{x}$
- $\vec{x}$  can be obtained through linearly-constrained sparse reconstruction:
 
$$\hat{\vec{x}} = \operatorname{argmin}_{\vec{x}} \|\vec{x}\|_0 \text{ subject to } \vec{y} = A \vec{x}$$

### Fourier Sampling of Spiky Signals:



- Complies with the incoherence requirement between  $\Phi$  and  $\Psi$
- For a given frequency,  $f_k$ , multiple raw measurements can be combined to generate a **complex phasor**:
 
$$y_k^R = \vec{\phi}_k^R T \vec{h}, \text{ with } \vec{\phi}_k^R T [i] = A \cos(2\pi f_k i \Delta t)$$

$$y_k^S = \vec{\phi}_k^S T \vec{h}, \text{ with } \vec{\phi}_k^S T [i] = A \sin(2\pi f_k i \Delta t)$$
 where  $\Delta t$  denotes the discrete time step.

- **Real sensing model:**  $\vec{y} = \Phi \vec{h}$ , with  $\Phi := \begin{bmatrix} \vec{\phi}_1^R T \\ \vec{\phi}_1^S T \\ \vdots \\ \vec{\phi}_K^R T \\ \vec{\phi}_K^S T \end{bmatrix}$ ,  $\vec{\phi}_k^R := \begin{bmatrix} \vec{\phi}_k^R T \\ \vec{\phi}_k^S T \end{bmatrix}_{k=1}^K$

### How to Obtain the Best Dictionary?

- **Idea:** find the set of  $\vec{\psi}_i$  that best represent a data collection  $H = [\vec{h}_i]_{1 \leq i \leq M}$
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- The plot shows randomly-selected transients for the kitchen scene, with amplitude in a.u. and time of flight in ns. It shows a sparse representation of the data.
- **How? Optimization problem:**

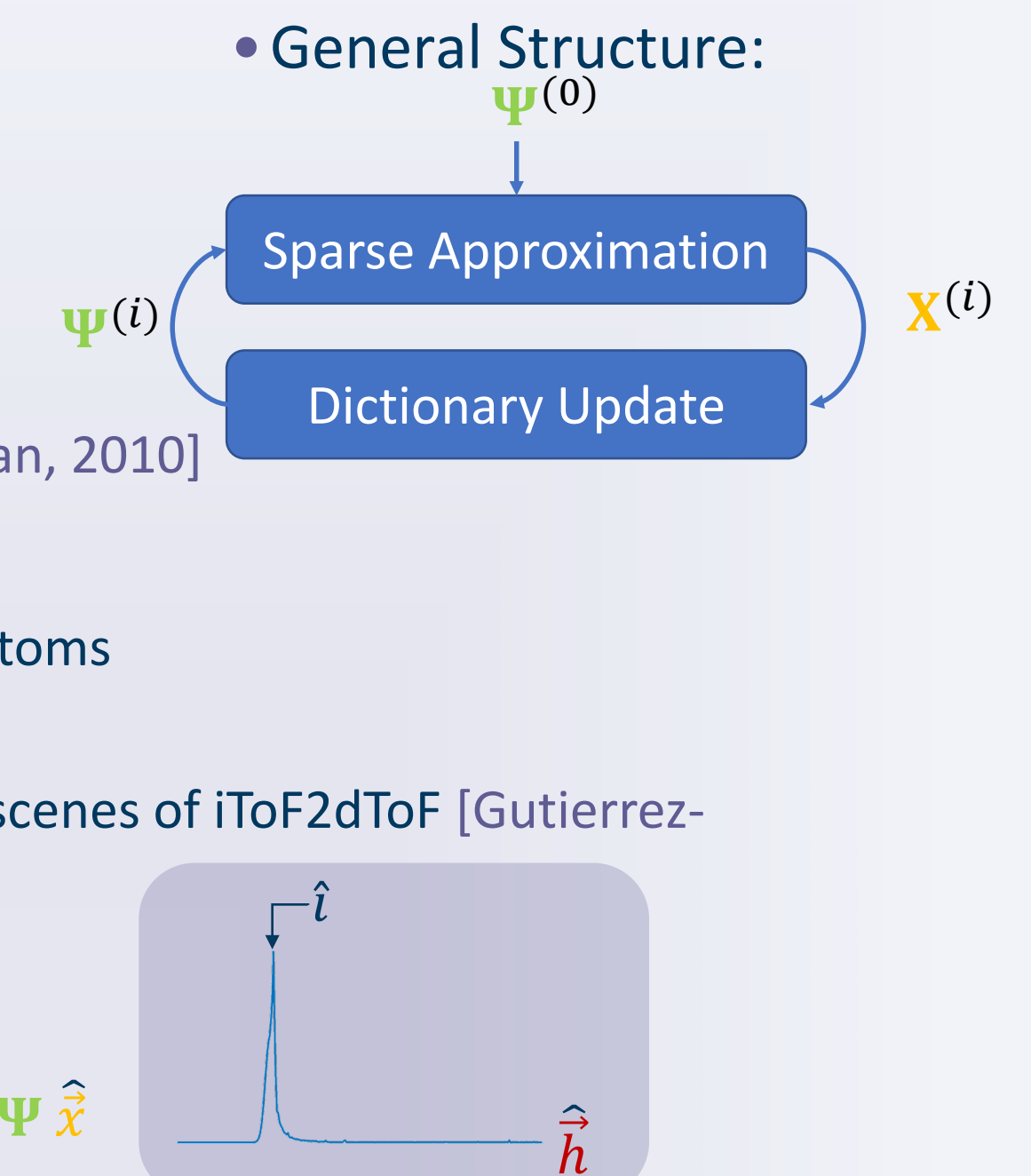
$$\Psi, \hat{X} = \operatorname{argmin}_{\Psi, X} \|H - \Psi X\|_F^2, \text{ subject to } \|\vec{x}_i\|_0 \leq s_{\max}, \forall i$$
 where  $X = [\vec{x}_i]_{1 \leq i \leq M}$  and  $s_{\max}$  is an upper bound for the sparsity  $s$ .

## 3. Experimental Evaluation



### What is the Best Method for Learning Sparse Transient Dictionaries?

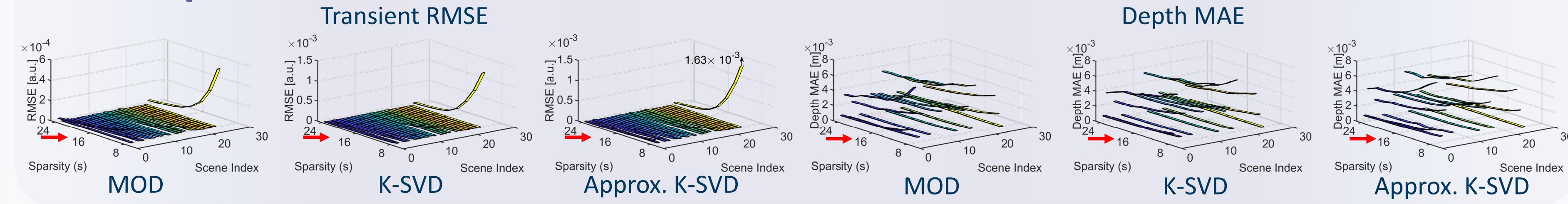
- Candidate Methods:
  - Method of Optimal Directions (MOD) [Engan et al., 1999]
  - K-Singular Value Decomposition (K-SVD) [Aharon et al., 2006]
  - **Approximate K-SVD** [Rubinstein et al., 2018]
  - Online Dictionary Learning (ODL) [Mairal et al., 2009]
  - Reweighted Least Squares Dictionary Learning Algorithm (RLS-DLA) [Skretting and Engan, 2010]
- Homogenized Test Conditions:
  - **Same data-agnostic tight frame,  $\Psi^{(0)}$** , used as seed;  $s_{\max} = 16$  for training  $N = 8000$  atoms
  - Orthogonal Matching Pursuit (OMP) used as sparse approximation method for speed
  - Random selection of  **$10^5$  transients for training**, over the  $> 4 \times 10^5$  available in 21/25 scenes of iToF2dToF [Gutierrez-Barragan et al., 2021]. **Four remaining scenes for posterior validation.**
- Depth Retrieval Performance:
  - Depth Retrieval via **peak detection**:  $\hat{d} = \frac{c}{2(i\Delta t)}, \hat{i} = \operatorname{argmax}_i \hat{h}[i], \text{ s.t. } \hat{h}[i] > \epsilon$ , with  $\hat{h} = \Psi \hat{x}$



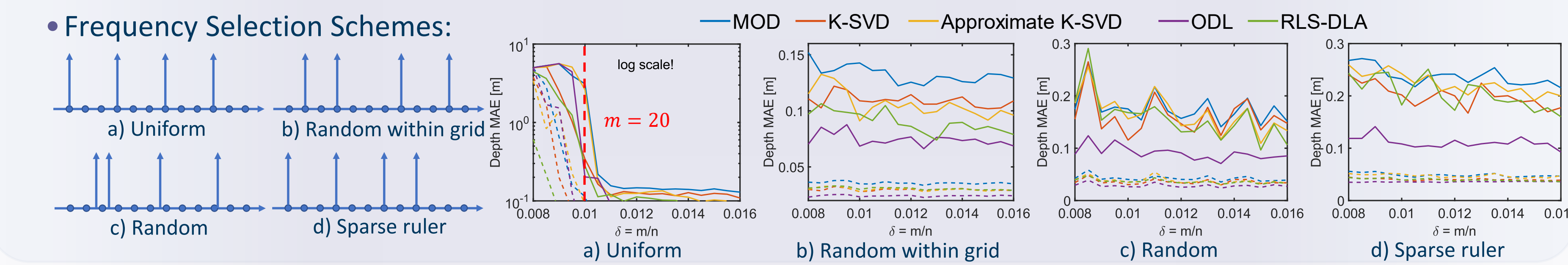
	Normalized RMSE ( $\times 10^{-5}$ [a.u.]) for "kitchen"				Depth MAE [mm] for scene 12 ("kitchen")			
Percentile	0-75%	75-85%	85-95%	95-99%	0-75%	75-85%	85-95%	95-99%
<b>MOD</b>	0.0301	0.1914	0.2486	0.6386	0	3.248	7.041	24.38
K-SVD	0.0663	0.2018	0.3634	0.8074	0	4.571	7.270	24.97
Approx. K-SVD	0.0943	0.2891	0.5366	1.215	0.1240	5.000	8.162	26.29
ODL	0.0697	0.2263	0.4628	1.251	0.3212	5.000	10.22	31.07
RLS-DLA	0.3868	1.236	2.511	5.901	1.077	5.341	12.27	40.47
Best of [G.-B. et al., 2021]	0.0301	0.1914	0.2486	0.6386	7.19	20.40	32.17	71.56

Best in all percentiles

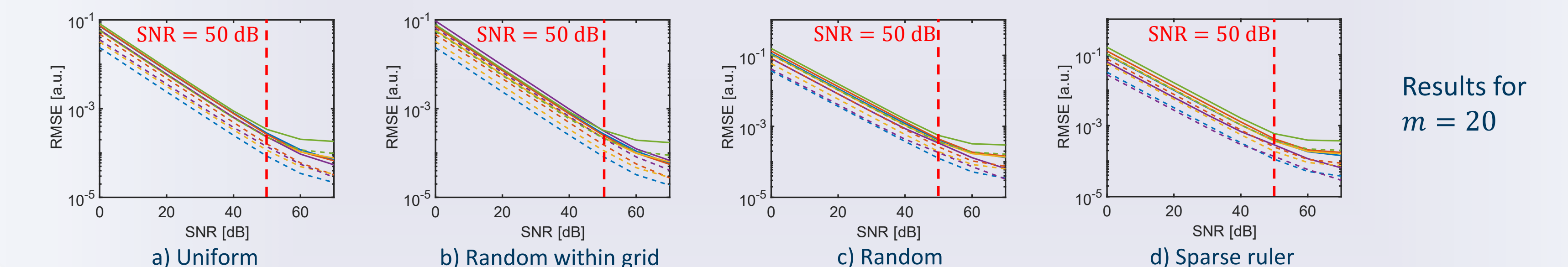
### How Sparse are the Transient Profiles?



### How Many Measurements Are Required?



### How Robust is the Reconstruction to Measurement Noise?



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