Restoration of Time-varying Graph Signals Using Deep Algorithm Unrolling

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Introduction

Graph Signal Processing (GSP)

- Signal often have their underlying structures
- GSP can treat the underlying structure of signals filtering, sampling, <u>restoration</u>





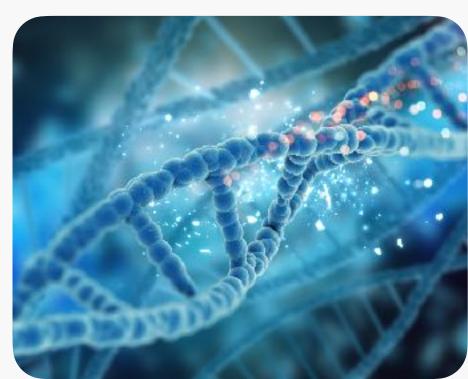
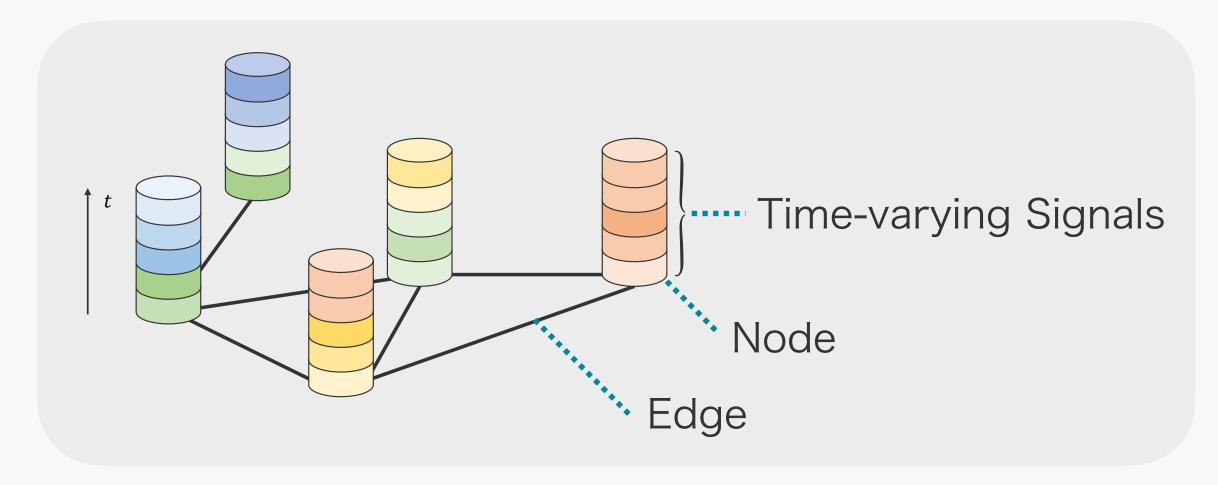


Image by kjpargeter on Freep Bioinformatics

Time-varying graph signals

A time-varying signal defined on a graph
 graph (nodes and edges) + time-varying signals





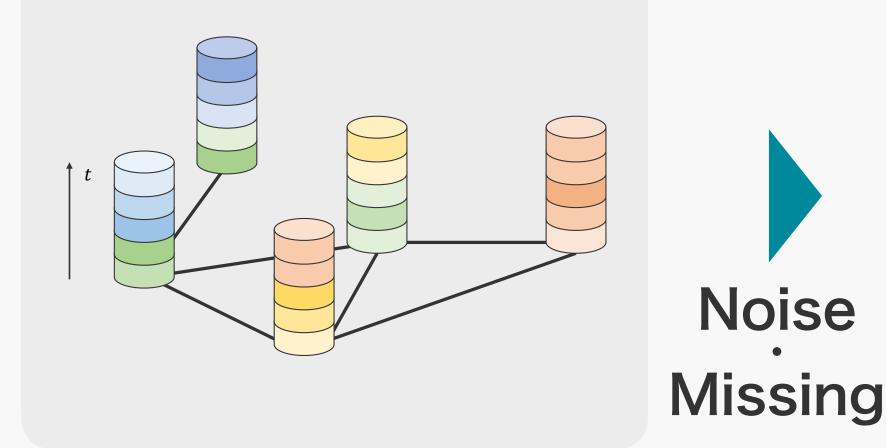
Human pose



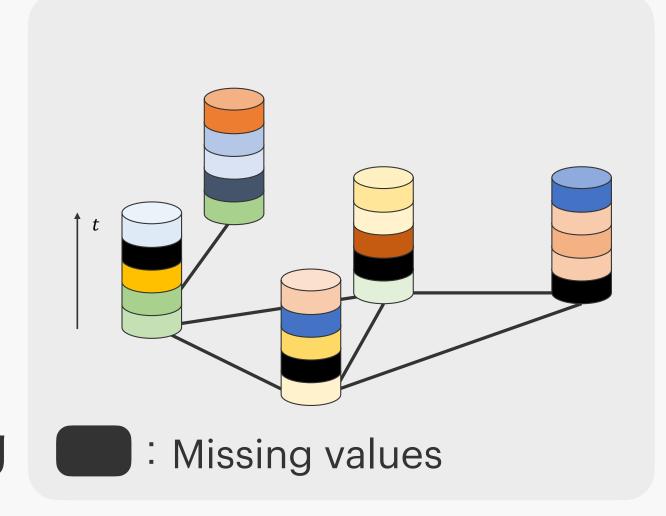
Purpose

Recover original time-varying graph signals from observed signals

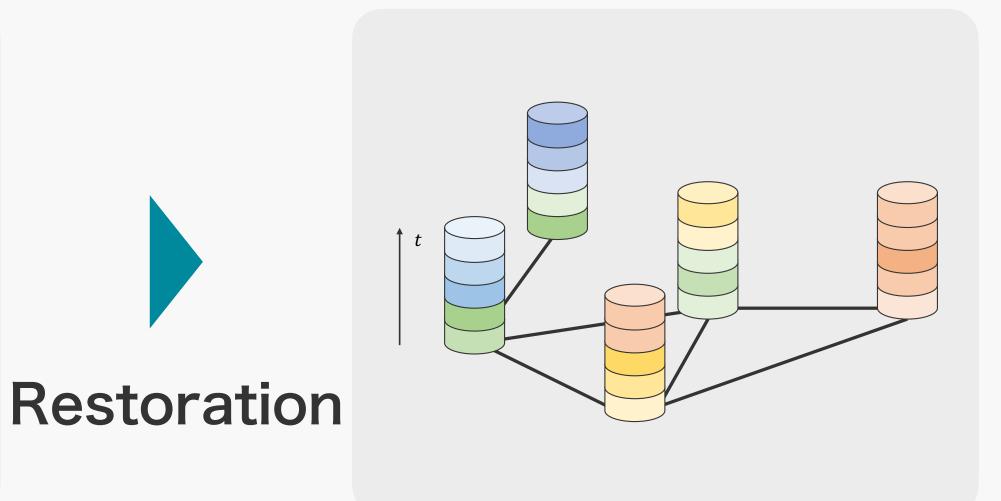
Original signals



Observed Signals

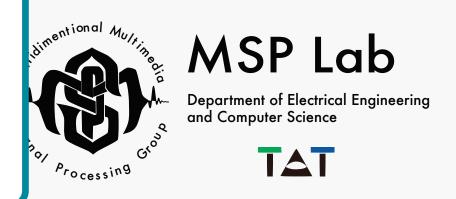


Restoration Signals





- Low-rank matrix completion
- Optimization method
- Deep neural network
- Graph neural network



Proposed Method: Design of optimization problems

Framework

Design of optimization problems + Unrolled iterations

Optimization Problems

$$\min_{\mathbf{X}} \frac{1}{2} ||\mathbf{J} \circ \mathbf{X} - \mathbf{Y}||_F^2 + \frac{\lambda}{2} \operatorname{tr} \left((\mathbf{X} \mathbf{D}_L)^\top \mathbf{L} (\mathbf{X} \mathbf{D}_L) \right)$$

Data fidelity

Spatiotemporal smoothness of L-steps graph signals



- Regularization terms ensure spatiotemporal smoothness
- ✓ L-tap FIR filter for considering past signals
- Can be solved by iterative algorithm
- ✓ Need to determine hyperparameters

 $\mathbf{X} \in \mathbb{R}^{N \times T}$: Restoration Signals

 $\mathbf{Y} \in \mathbb{R}^{N \times T}$: Observed Signals

 $\mathbf{J} \in \{0,1\}^{N \times T}$: Sampling Operator

 $\mathbf{L} \in \mathbb{R}^{N \times N}$: Graph Laplacian

N: # Nodes

T: # Times

$$\mathbf{D}_{L} = \begin{bmatrix} -d_{1} \\ -d_{2} & -d_{1} \\ \vdots & \vdots \\ -d_{L} & -d_{L-1} \\ 1 & -d_{L} & \ddots & \vdots \\ & 1 & \ddots & -d_{L-1} \\ & & \ddots & -d_{L} \\ & & & 1 \end{bmatrix} \in \mathbb{R}^{T \times (T-L)}$$

$$d_1, \dots, d_L \in \mathbb{R}_{\geq 0} \qquad \sum_{l=1}^L d_l =$$

Proposed Method: Application of Deep Algorithm Unrolling

Framework

Design of optimization problems + Unrolled iterations

Unrolled iterations

$$\min_{\mathbf{X}} \frac{1}{2} ||\mathbf{J} \circ \mathbf{X} - \mathbf{Y}||_F^2 + \frac{\lambda}{2} \operatorname{tr} \left((\mathbf{X} \mathbf{D}_L)^\top \mathbf{L} (\mathbf{X} \mathbf{D}_L) \right)$$

Data fidelity

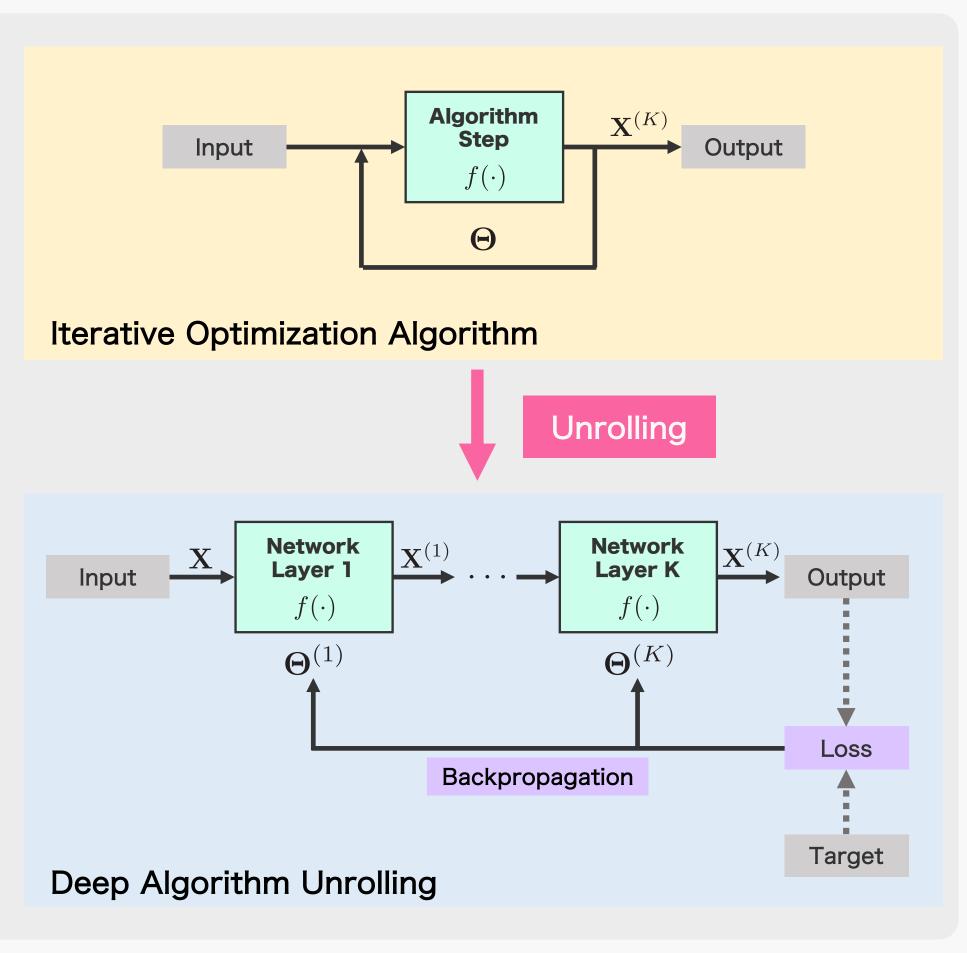
Training Parameter

Spatiotemporal smoothness of L-steps graph signals

Replacing Iterative Algorithms to Neural Networks

- Automatically learns parameters that fit the training data
- Different parameters can be trained for each layer

Improved performance and convergence speed



Experiments: Setup

Experimental method

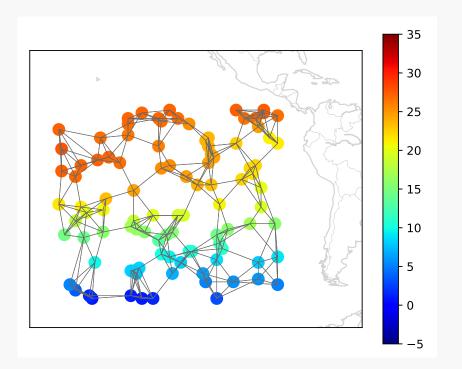
- Performance comparison for missing
- Performance comparison for noise

sampling operator noise tarm $\mathbf{Y} = \mathbf{J} \circ (\mathbf{X} + \mathbf{V})$ observed original

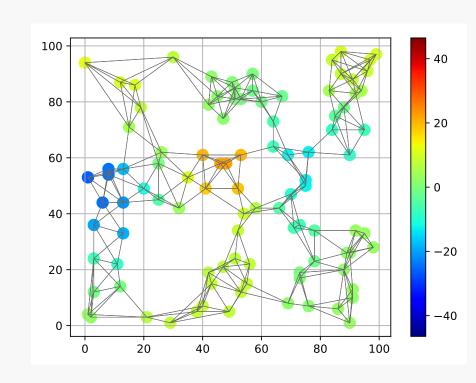
signal

Datasets

Sea surface temperature_[5] Synthetic



signal



Alternative methods

Tikhonov [Perraudin+ IEEE ICASSP 2017]

OGTR [Qiu+ IEEE JSTSP 2017]

Sobolev [Giraldo+ IEEE TSIPN 2022]

DAU [Chen+ IEEE ICASSP 2022]

Parameter fix

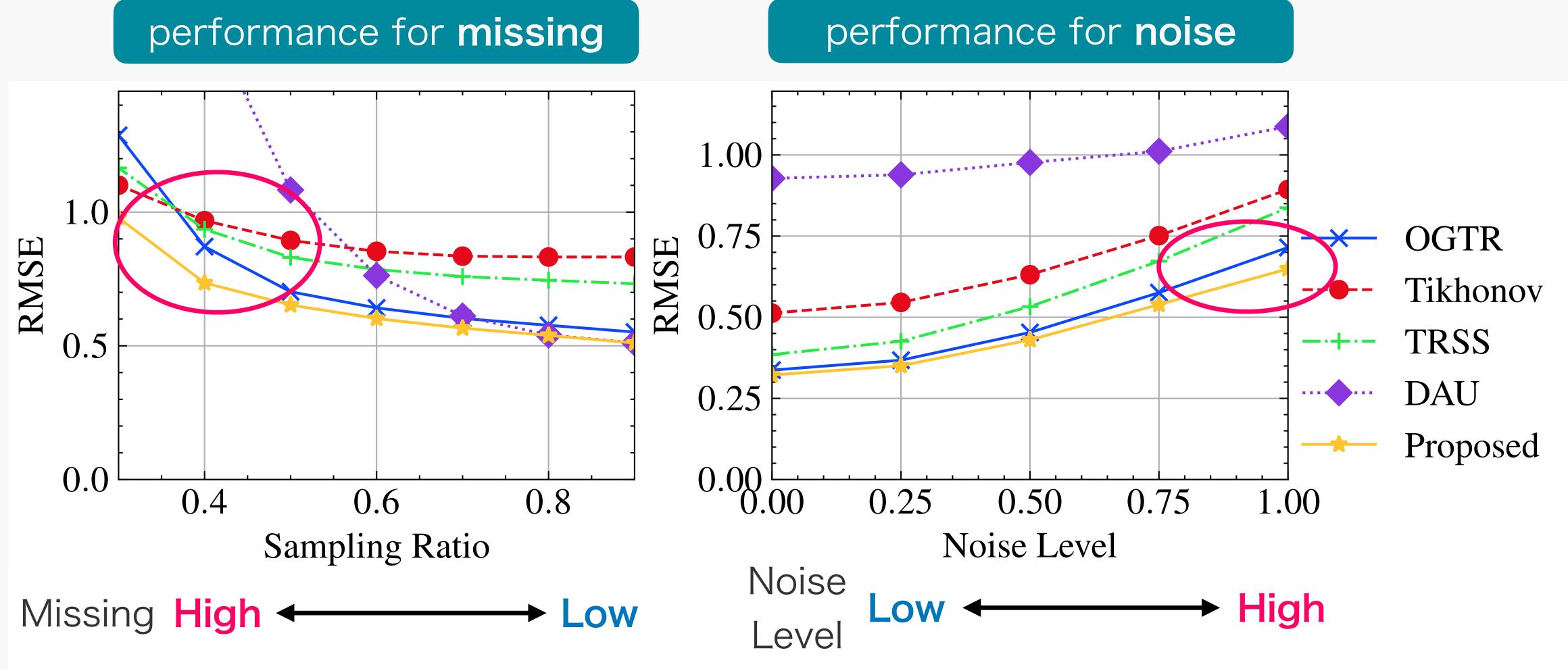
Proposed method and DAU: Training

Alternative method : Grid search

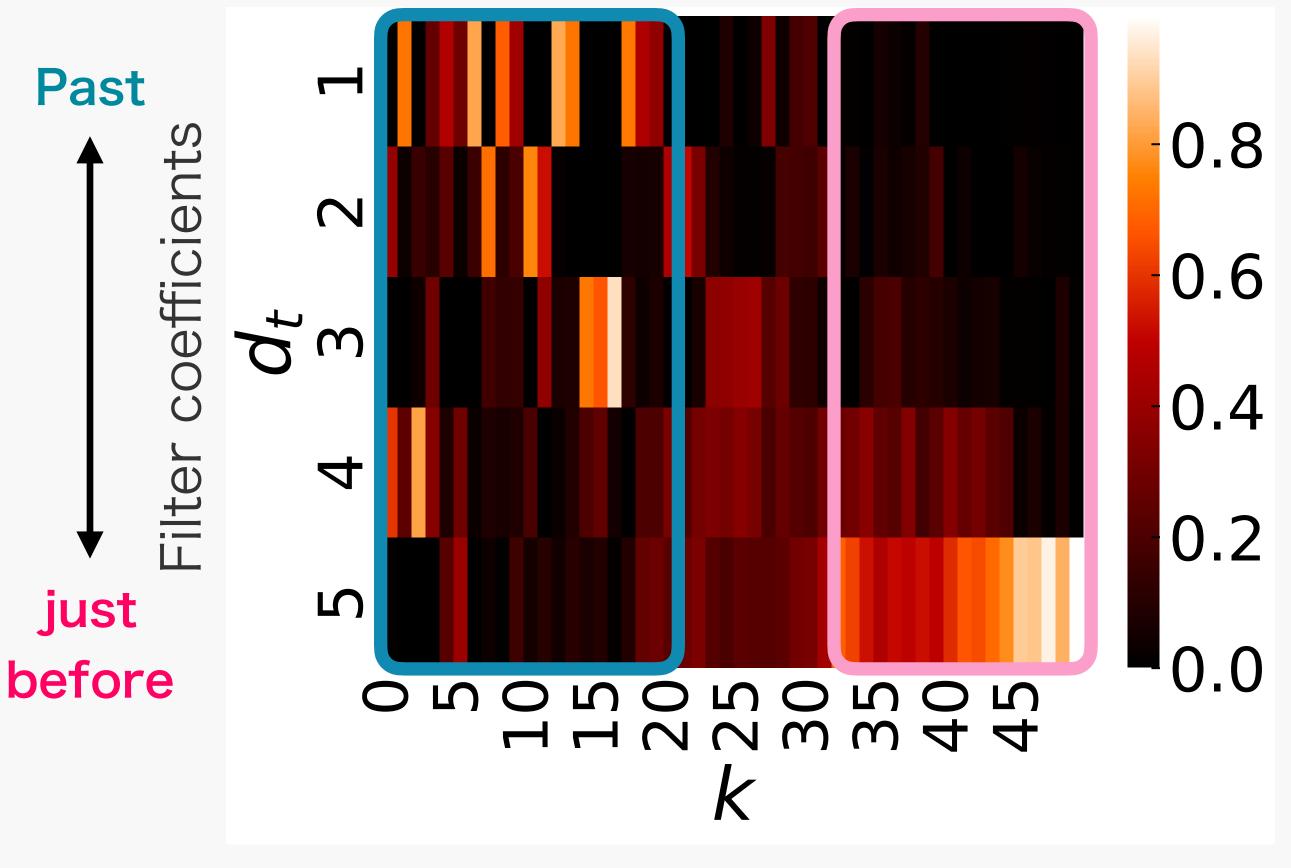
Evaluation Measure

$$loss_{\text{RMSE}} = \sqrt{\frac{1}{NT}} \sum_{n,t} (\tilde{X}_{n,t} - X_{n,t}^*)^2$$

Experiments: Result (sea surface temperature dataset)



Discussion: Learned parameters



Layer of trained network

Beginning of the iterations

Extensive use of past signals

→ Captures global characteristics of signals

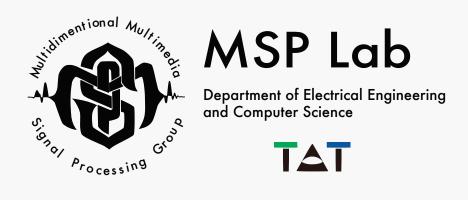
End of the iterations

Extensive use of just before signals

→ Brush up using detailed features



Appropriate parameters are learned



Conclusion

Purpose

Restoration of time-varying graph signals from observed signals

Framework

Design of optimization problems + Unrolled iterations

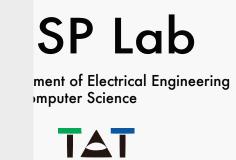
Experiments

Sea surface temperature dataset · synthetic dataset Performance is compared by sampling ratio and noise level.

Results

High restoration performance in

Low sampling ratio
High noise level



Reference

- [1] N. Perraudin, A. Loukas, F. Grassi, and P. Vandergheynst, "Towards stationary time-vertex signal processing," in 2017 IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP). New Orleans, LA: IEEE, Mar. 2017, pp. 3914–3918.
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- [3] J. H. Giraldo, A. Mahmood, B. Garcia-Garcia, D. Thanou, and T. Bouwmans, "Reconstruction of Time-Varying Graph Signals via Sobolev Smoothness," IEEE Transactions on Signal and Information Processing over Networks, vol. 8, pp. 201214, 2022.
- [4] S. Chen, Y. C. Eldar, and L. Zhao, "Graph Unrolling Networks: Interpretable Neural Networks for Graph Signal Denoising," IEEE Transactions on Signal Processing, vol. 69, pp. 36993713, 2021.
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