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Spatial Graph Signal Interpolation with an application for Merging BCI Datasets with various Dimensionalities

ICASSP 2023

Context - Brain Computer Interface (BCI)



ElectroEncephaloGraphy (EEG)



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Challenges:

- Lack of big datasets.
- Small dataset with different recording setups.
 Electrodes layout, sampling frequency, filters, ...





However unifying the spatial aspect of the EEG setups remains a challenge.





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- Reduce the spatial dimension:
 - Keeping the intersection
 - Dimension reduction methods (ex : PCA)



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- Increase the spatial dimension
 - Riemannian geometry



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No information loss



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Context - Electrodes / Graph interpolation

Interpolating electrodes has been mainly used to recover signal from noisy electrodes

Mainly using is Spherical Spline [1]







[1] François Perrin, Jacques Pernier, O Bertrand, and Jean Francois Echallier, "Spherical splines for scalp potential and current density mapping," *Electroencephalography and clinical neurophysiology*, vo 72, no. 2, pp. 184–187, 1989

Scientific challenges

Our proposition: Interpolating spatial EEG using Graph Signal Processing



signal amplitude



Scientific challenges

Our proposition : Interpolating spatial EEG using Graph Signal Processing



signal amplitude

Research questions:

- 1) How to use GSP to interpolate electrodes?
 - Which graph?
 - Which interpolation criterion
- 2) Does unifying multiple EEG datasets with interpolation improve brain decoding?



Few definitions:





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Few definitions:



With D and W, the Degree and weights matrix of G, we have $\mathbf{L} = D-W$, with L the Laplacian

Smoothness of the signal over the graph is defined by:

$$\sigma(\mathbf{s}) = \mathbf{s}^{\top} \mathbf{L} \mathbf{s} = \sum_{i=1}^{|\mathcal{V}|} \sum_{j=1}^{|\mathcal{V}|} W_{ij}(s_i - s_j)^2$$





Smoothness of the signal over the graph is defined by :

$$\sigma(\mathbf{s}) = \mathbf{s}^{\top} \mathbf{L} \mathbf{s} = \sum_{i=1}^{|\mathcal{V}|} \sum_{j=1}^{|\mathcal{V}|} W_{ij} (s_i - s_j)^2$$



1 How to find $\mathbf{s}_{\mathcal{M}}$?

Interpolation criterion : **smoothness**

Minimizing
$$\sigma(\mathbf{s}) = \mathbf{s}^{\top} \mathbf{L} \mathbf{s} = \sum_{i=1}^{|\mathcal{V}|} \sum_{j=1}^{|\mathcal{V}|} W_{ij} (s_i - s_j)^2$$

We found a closed form of $\sigma(\mathbf{s})$ that provides the optimal $\mathbf{s}_{\mathcal{M}}$

(A)
$$\mathbf{s}_{\mathcal{M}} = -\mathbf{L}_{\mathcal{M}}^{-1}\mathbf{L}_{\mathcal{M}}\overline{\mathcal{M}}\mathbf{s}_{\overline{\mathcal{M}}}$$





How to found $s_{\mathcal{M}}$?

Interpolation criterion : **smoothness**

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(A)
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 2 How to build G?

We learn G, from real data using gradient descent.

- 1) Initialize a connected graph G
- 2) Create virtual reconstruction problems
- 3) Reconstruct the signal using (Å)
- 4) Update G based on the error of reconstruction
- 5) Repeat 2) to 4) until the error is low







What is the added value brought by interpolated data?

Does unifying multiple EEG datasets with interpolation improve brain decoding?

We experiment brain decoding on the following realistic setup:





Results





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Classification accuracy

	Zhou		
	Acc	Ν	
\cap	<u>61.2 ± 2.0</u>	<u>9</u>	
Dataset	56.2 ± 4.8	14	
U	46.4 ± 2.8	66	



Results





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Classification accuracy

	Shin		Zhou	
	Acc	Ν	Acc	N
\cap	53.2 ± 2.8	2	<u>61.2 ± 2.0</u>	<u>9</u>
Dataset	<u>63.2 ± 2.3</u>	<u>22</u>	56.2 ± 4.8	14
U	62.3 ± 2.1	76	46.4 ± 2.8	66



Conclusions

- New and efficient electrode interpolation technique exploiting GSP tools
- Illustrated the interest of our method to homogenize datasets
 - Our code is open
 - Many more details in our paper!



