



EMORED: A DATASET FOR RELATION EXTRACTION IN TEXTS WITH EMOTICONS

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Dataset Statistics

Sentence in NYT:

Mason Adams was born in Brooklyn

Relational triple:

Adams, place_of_birth, Brooklyn

Sentence with emoticons in the Real World:

Eric Drooker is an American painter 🎨, graphic novelist 📖, and frequent cover artist for The New Yorker 🗽.

Relational triples:

Eric Drooker, occupation, painter

Eric Drooker, occupation, novelist

Eric Drooker, occupation, artist

Datasets	#Text	#Rel.	#Triple	Emoticon Types	#Ent. Per Sent.	#Rel. Per Sent.
SemEval	13,434	10	13,434	-	2.0	1.0
NYT	66,194	24	104,339	-	1.0	0.8
WebNLG	6,222	171	14,485	-	1.3	0.9
TACRED	106,264	41	21,773	-	2.0	1.0
EmoRED	13,856	40	29,374	2	3.1	2.1

Experiments

- We evaluate both state-of-the-art supervised models and Large Language Models (LLMs) on EmoRED.
- We investigate the impact of different emoticon types on model performance.
- For LLMs, we compare seven popular models, shedding light on their performance and explanatory capabilities within EmoRE.
- We identify novel exemplars for enhancing LLM performance.

Motivation

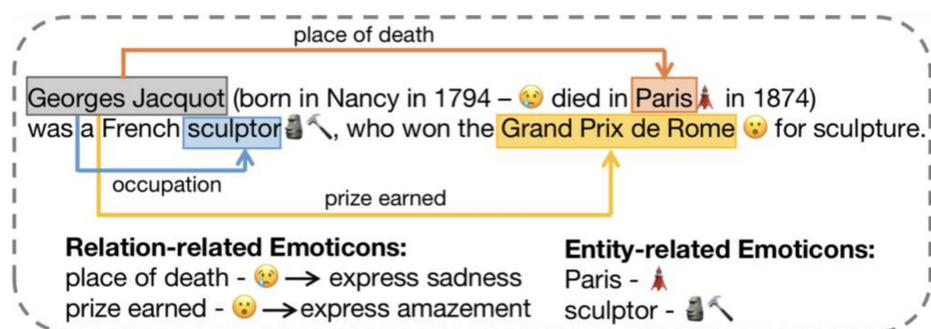
- Sentences in real-world scenarios tend to be more complex, containing multiple relational triples and various emoticons, in stark contrast to the simplistic sentences found in existing RE datasets.
- Are SOTA RE models robust in emoticon-rich contexts?
- Can the RE models harness the information encoded within emoticons to enhance their performance?

Challenge

- Lacking the dedicated dataset for the Emoticon-infused Relation Extraction (EmoRE) task.
- The emoticon-infused samples should be suitable for evaluating SOTA relation extraction models.
- Considering different emoticon types and their impacts on model performance for the EmoRE task.

Dataset Construction

- When collecting the sample candidates, we use Wikipedia as our primary corpus, with Wikidata serving as our knowledge base.
- We manually add emoticons into the sample candidates based on the functional roles of the emoticons.
- We further categorize emoticons into two types: structural and non-structural, based on their behavior under the Unicode mode.



Structural Emoticons

Unicode
:-) → :-)

Unicode
:-(→ :-)

Non-structural Emoticons

Unicode
😊 → \ud83d\ude0a

Unicode
😞 → \ud83d\ude22

	NYT	EmoRED-none	EmoRED	Structural	Non-Structural
Joint Models	F1	F1	F1	F1	F1
NovelTagging	42.0	37.8	42.8	27.0	36.7
CasRel	89.6	76.1	76.7	73.4	75.0
Pipeline Models	TACRED	EmoRED-none	EmoRED	F1	F1
BERT	66.4	71.5	70.5	69.9	74.0
SpanBERT	70.8	73.3	72.2	68.3	70.8
PURE	-	73.9	72.7	69.6	73.3
Large Language Models	F1	F1	F1	F1	F1
GPT-4	-	26.9	27.4	26.7	28.1
GPT-3.5	20.3	14.3	14.2	13.8	14.5
ChatGLM	-	4.3	5.9	3.9	6.5
BLOOMZ	-	1.0	1.2	0.9	1.4
Llama-2-7b	-	0.5	0.5	0.6	0.4
Llama-2-13b	-	3.1	2.6	2.0	3.0
XVERSE	-	5.6	5.5	5.6	5.5

Results and Analysis

- Among supervised models, joint models derive benefits from the illustrative information provided by emoticons while all pipeline models fail to do.
- Supervised models consistently outperform LLMs in both the emoticon and non-emoticon settings.
- Most evaluated models perform better in the non-structural type than in the structural type.
- Exemplars featuring relation-related emoticons play a significant role in enhancing the performance of LLMs.

