

Leveraging Effective Language and Speaker Conditioning in Indic TTS for LIMMITS 2024 Challenge

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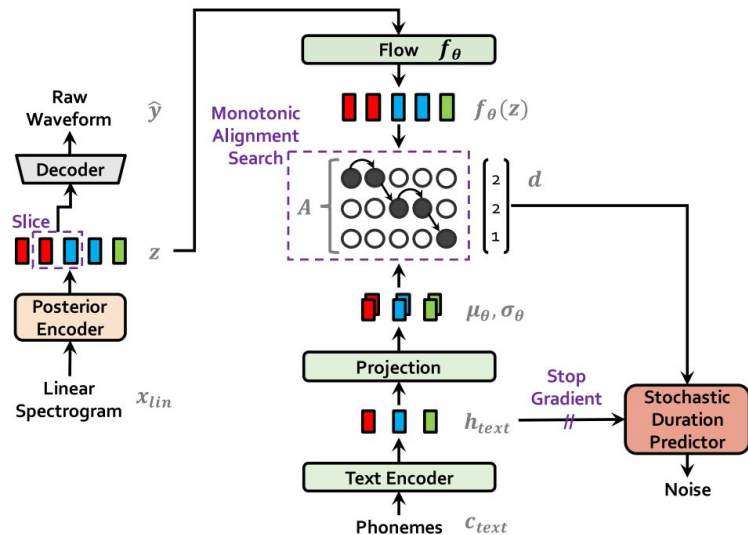
Task Definition

Track 1 - Few shot TTS+VC with challenge dataset

Using a pretrained multi-lingual, multi-speaker TTS built on the challenge dataset, perform few shot voice cloning by fine-tuning new speakers.



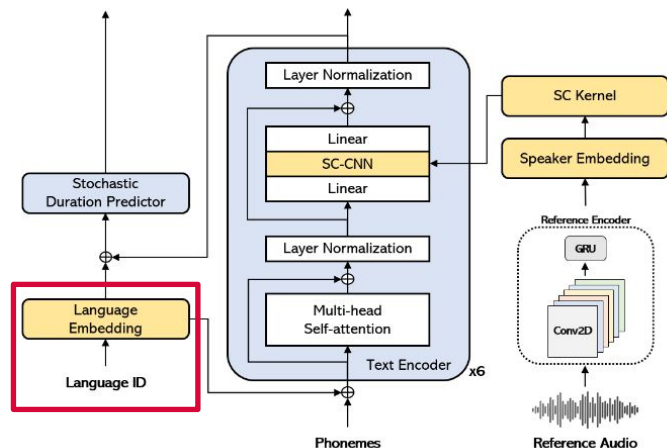
Preliminaries



[Baseline]

- Utilizes an adversarial autoencoder to generate similar distributions between the phoneme representation and reference audio.
- End-to-end (E2E) one-stage paradigm
 - For easier / efficient training

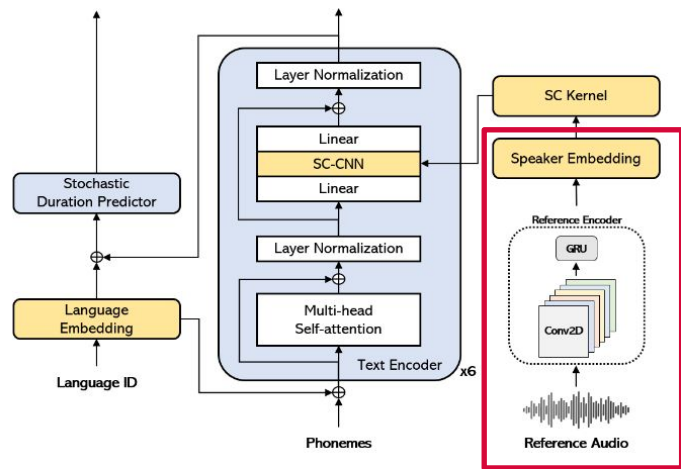
Methodology



[Multi-lingual Settings]

- Language Embedding
 - Language ID Alignment, and conversion into 256 dimensional vector
- Integration of Language Information
 - Concatenation with phoneme embedding at the beginning of the text encoder.
 - Concatenation with text encoder outputs, which is used as inputs for stochastic duration predictor.
- Language embeddings go through additional conv1d layer for integration with hidden states.

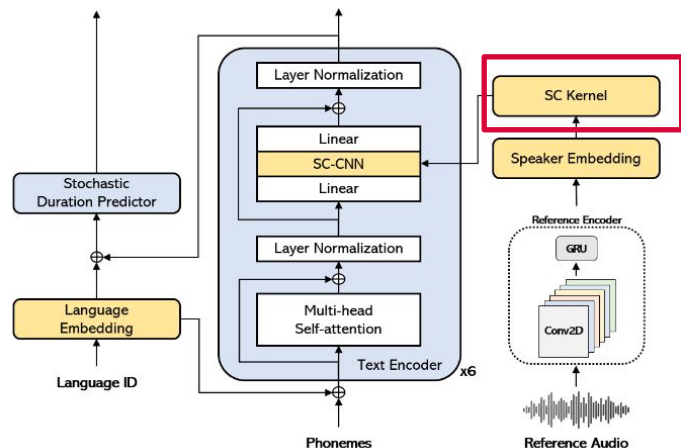
Methodology



[Multi-speaker Settings]

- Mel-spectrograms that are converted from reference audio are passed to a reference encoder made up of six 2-D convolution layers of filters [32, 32, 64, 64, 128, 128], and a GRU layer.
 - Results in initial speaker embedding s

Training Scheme



[Multi-speaker Settings]

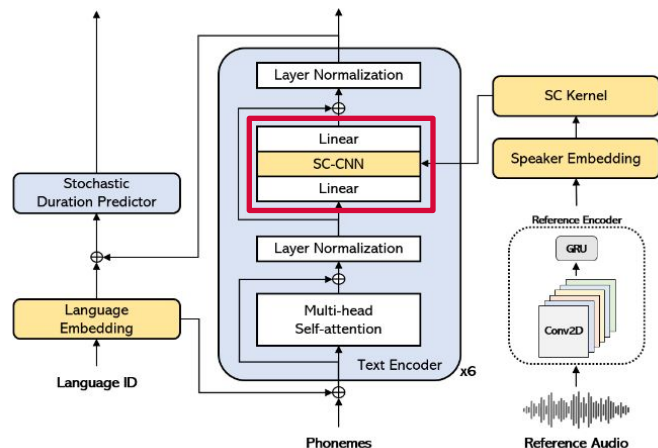
- A single linear layer is used to extract the weights and biases (“kernel variables”) from speaker embedding s .

$$Z_{Depth}, Z_{Point} = Linear(s) \quad (1)$$

$$Z_{Depth} = \{D_{dir}, D_{gain}, D_{bias}\}$$

$$Z_{Point} = \{P_{dir}, P_{gain}, P_{bias}\}$$

Training Scheme

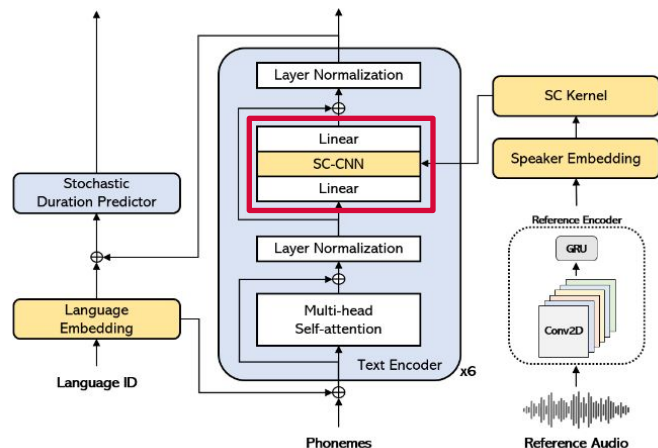


[Multi-speaker Settings]

- One conv1d layer is used to fuse the speaker kernel variables with the phonemic representations.

$$Fusion = (P_{gain} \frac{P_{dir}}{||P_{dir}||}) * ((D_{gain} \frac{D_{dir}}{||D_{dir}||}) * x + D_{bias}) + P_{bias} \quad (2)$$

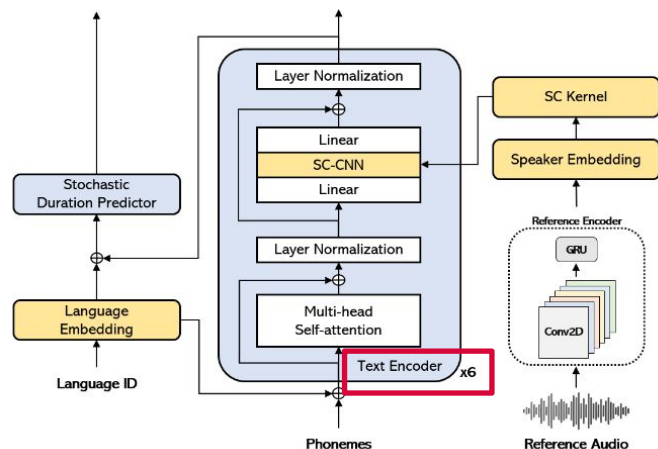
Training Scheme



[Multi-speaker Settings]

- Original Transformer CNN layers are substituted with linear layers, with the speaker-related convolution layer placed in between.

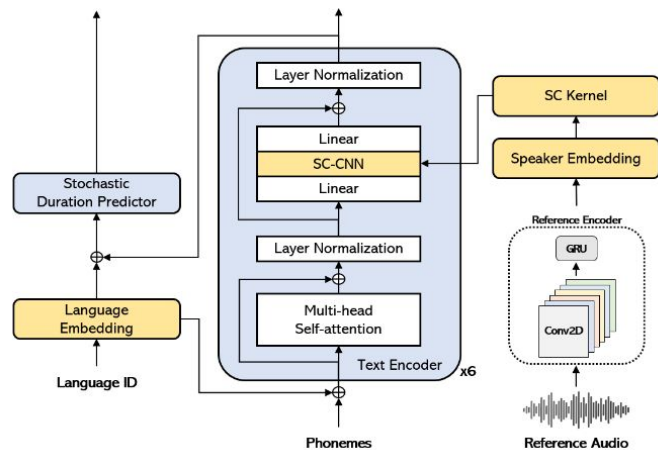
Training Scheme



[Training Settings]

- Speaker information is only integrated starting from the third iteration of the text encoder (Reference [2]).
 - The outputs from the first two iterations are directly passed to the duration predictor in order to generate speaker-independent durations.

Training Scheme



[Training Settings]

$$L_{vae} = L_{recon} + L_{kl} + L_{dur} \\ + L_{adv}(G) + L_{fm}(G)$$

Experimental Settings

[Original LIMMITS Dataset]

- 14 speakers of equal gender distribution across 7 different languages
- 560 hour corpus

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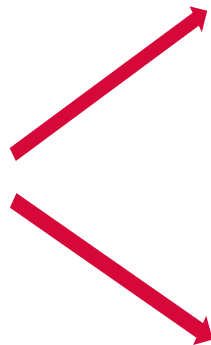
[Partial LIMMITS Dataset]

- 1 hour per speaker
- A total of 14 hours with an average of 16.17 words per audio sample
- 22050 Hz

Experimental Settings

[Common Settings]

- 75 million parameters
- 4 NVIDIA A100 GPUs
- 64 batch size



[Pre-Training]

- 410k steps over a span of 3 days

[Fine-Tuning]

- 90k steps over a span of 18 hours

Model Optimization

Training Epochs		CER
50000 iteration	English	8.6%
	Hindi	14.93%
90000 iteration	English	8.5%
	Hindi	15.09%
115000 iteration	English	9.77%
	Hindi	15.02%

- Further training does not necessitate in better performance.
- Clear pronunciation errors for English when training models for a longer period of time.

Official Results

Table 1. Results for naturalness and speaker similarity.

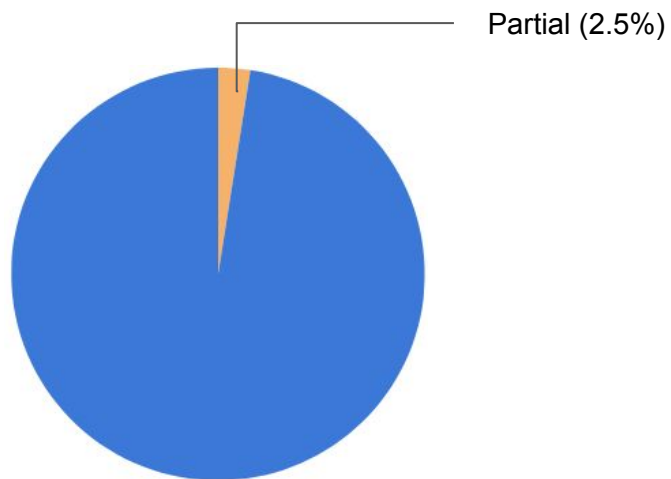
	Average	σ
Naturalness (MOS)	3.74	1.02
Similarity (Score)	3.85	1.34

- The submissions will be evaluated on naturalness and speaker similarity scores, for mono lingual and cross lingual synthesis.
- Each submission will be evaluated by multiple evaluators, native to the target language.

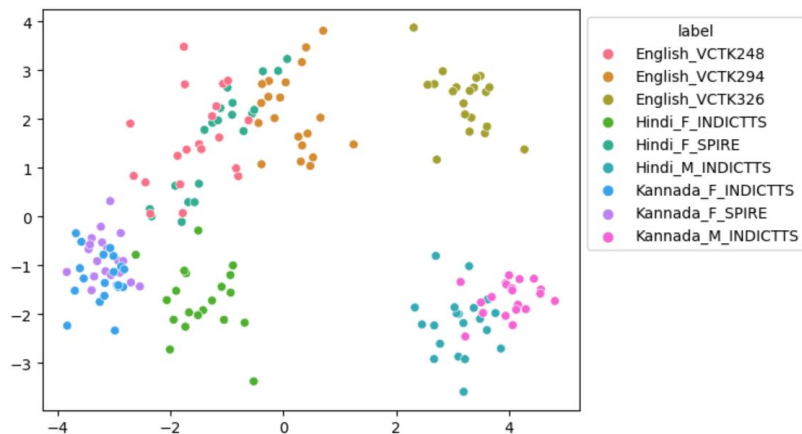
- From the LIMMITS Website

Research Questions

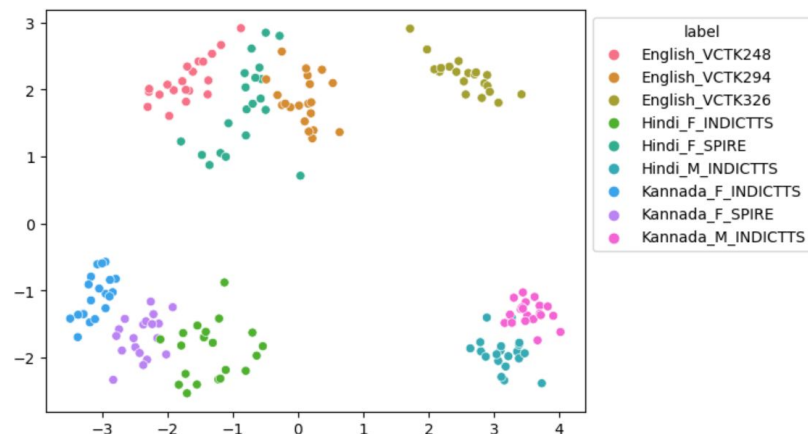
Q) Is there a difference between using the partial and full LIMMITS dataset?



Analysis - Speaker



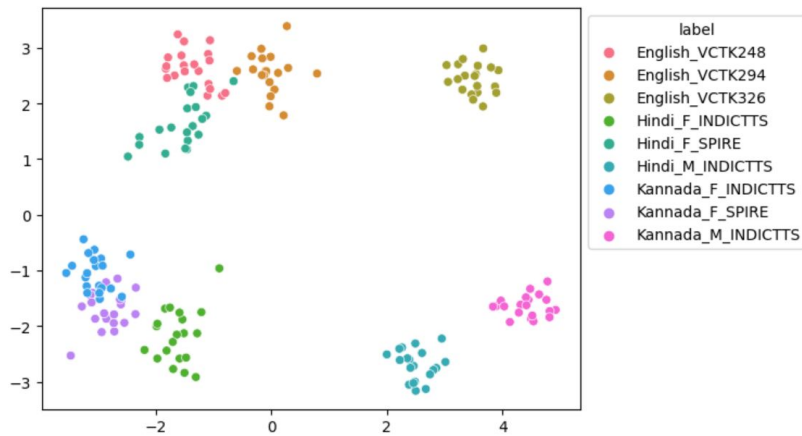
Pretrained 1 hour /
speaker dataset



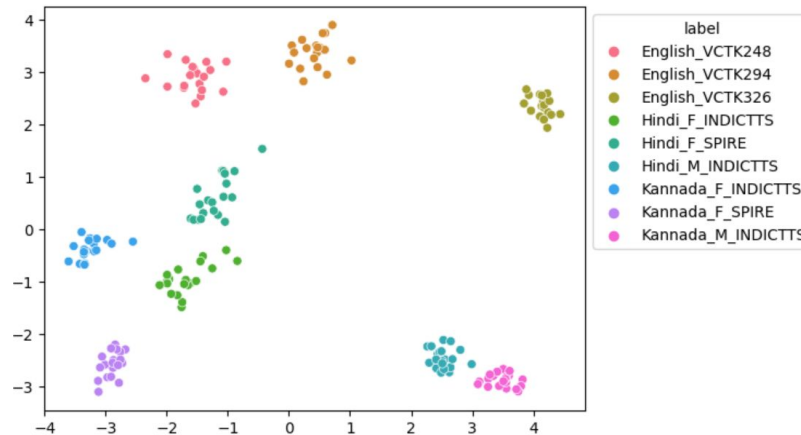
Pretrained Full dataset

- Model pre-trained using 14-hour corpus results in speaker embeddings that are relatively more scattered compared to the same model that was pre-trained on the full 560-hour corpus.

Analysis - Speaker



Fine Tuning
from 1 hour / speaker dataset

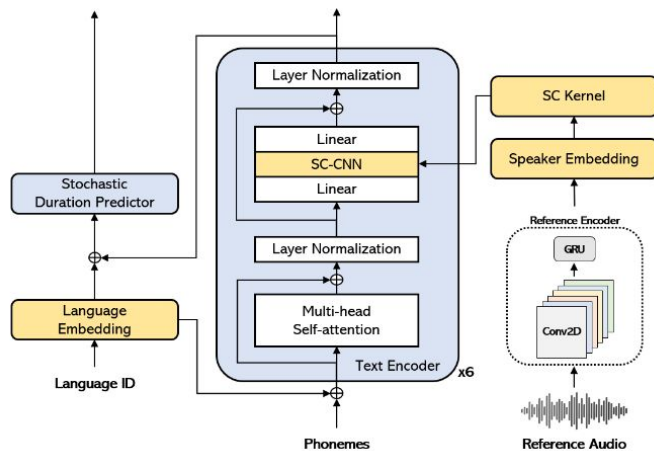


Fine Tuning
from Full dataset

- Fine tuning models trained on the partial and full dataset results in similar speaker embeddings.
- Not much of a difference between partial and full dataset utilization in terms of speaker distinguishment.

Research Question #2

Analysis - Speaker



[Training Settings]

- Speaker information is only integrated starting from the third iteration of the text encoder (Reference [2]).

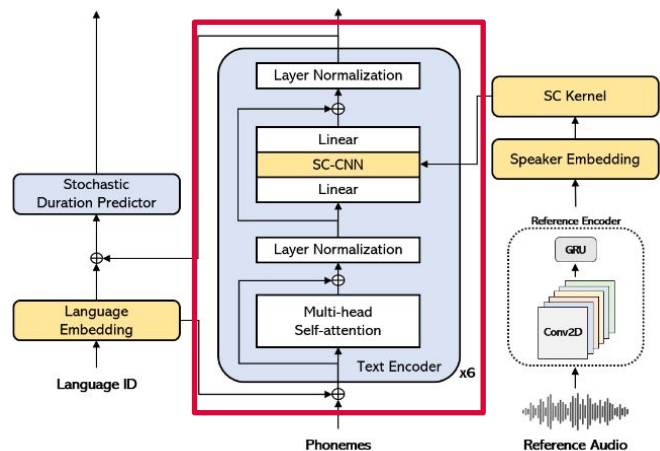
Q) Will additional speaker information
integration improve performance?



versus



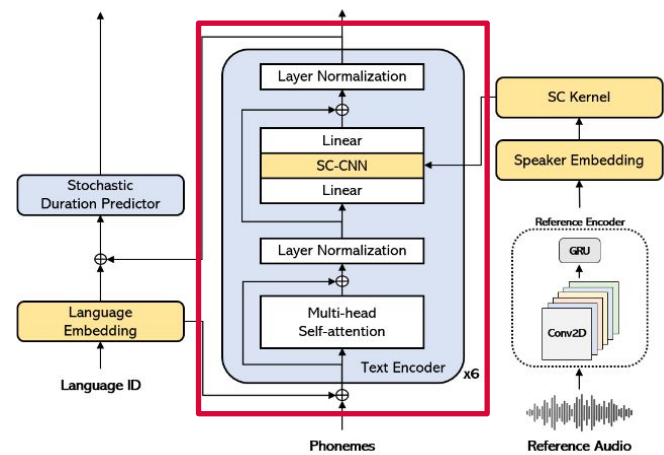
Analysis



[Additional Speaker Fusion]

- Integrated SC Kernels into the last 4 / 6 / 8 iterations when there were 6 / 8 / 10 text encoder blocks, respectively.
- Conducted mono- and cross-lingual MOS for audios synthesized in the target language of English.
 - No native speakers for other Indic languages
- No significant differences in terms of speaker similarity.

Analysis



[Speaker Fusion]

- Pre-trained Whisper2
 - Conducted only for English and Hindi
- 10 iterations shows the best CER scores for Hindi.

Layers		CER
6 Iterations	English	8.45% ± 0.61
	Hindi	15% ± 0.37
8 Iterations	English	9.63% ± 0.91
	Hindi	15.51% ± 0.76
10 Iterations	English	9.27% ± 0.99
	Hindi	14.88% ± 0.52

Analysis

Layers		CER
6 Iterations	English	8.45% \pm 0.61
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10 Iterations	English	9.27% \pm 0.99
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[Speaker Fusion]

- Only using 6 iterations for the text encoder demonstrates better and stable performance for both English and Hindi.
- No significant results to back reasons for utilizing additional speaker information fusion.
 - Use settings leading to overall lower CER and less model parameters.

Conclusion

- Simple, but effective language and speaker information integration methodology.
- Just using a 14-hour partial dataset results in natural and high speaker fidelity for both mono- and cross-lingual settings.

References

- [1] Jaehyeon Kim, Jungil Kong, and Juhee Son, “Conditional variational autoencoder with adversarial learning for end-to-end text-to-speech,” in International Conference on Machine Learning.
- [2] Hyungchan yoon, Changhwan Kim, Seyun Um, Hyun-Wook Yoon, and Hong-Goo Kang, “SC-CNN: Effective Speaker Conditioning Method for Zero-Shot Mult-Speaker Text-to-Speech Systems,” in IEEE Signal Processing Letters, 2023.