

# ENERGY EFFICIENT WAKE-UP SOLUTION FOR LARGE-SCALE INTERNET OF UNDERWATER THINGS NETWORKS

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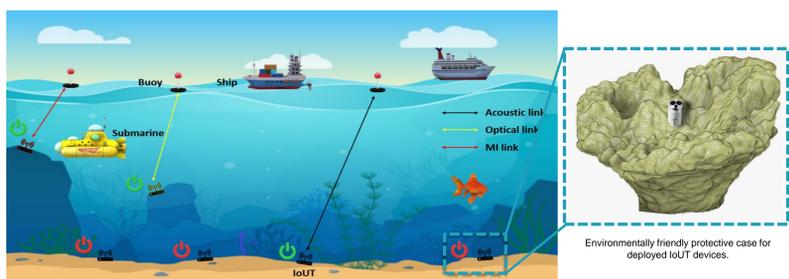
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## 1. INTRODUCTION

- ❖ **Internet of Underwater Things (IoUT)** allows **integration of sensing, transmission, and data aggregation**, which will facilitate the exploration of the hostile aquatic environment.
- ❖ IoUT devices → battery driven → limited power source → difficult to replenish
- ❖ **On-demand Wake-up radio (WuR)** proposed to substitute **Duty Cycling (DC)** to reduce energy consumption.
- ❖ Duty Cycling requires regular and frequent wake-up consuming more energy.
- ❖ **WuR** → wake-up on demand → significant energy reduction
- ❖ A mathematical framework is developed using **stochastic geometry** to analyze **large-scale** deployment.



## 2. ANALYTICAL FRAMEWORK

❖ **Performance Metrics:** The proposed solution is validated through large-scale deployment, focusing on the following metrics:

❑ **Successful wake-up:** Probability that the IoUT device received enough power from the serving buoy to switch on.

❑ **False wake-up:** Probability of the total power at an IoUT device enough to wake it up, when it is not.

❖ **Buoys and IoUT Devices Layouts:** Distributed as a homogeneous Poisson point process (PPP), where IoUT devices are denoted by  $\Phi_s = \{x_i\}$  with density  $\lambda_s$ , whereas buoys are abstracted by  $\Phi_b = \{y_i\}$  with density  $\lambda_b$ .

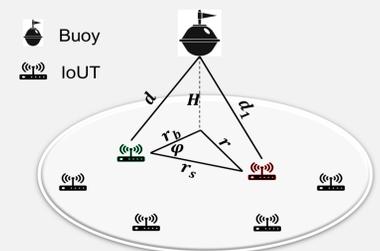
❖ **Distance PDF:** The pdf for the 2D distance from the nearest device to the typical device served by a buoy is given as:

$$f_Z(z) = \int_0^{z-y} \int_{z-y}^{z+y} 4\pi\lambda_s\lambda_b z \frac{\exp(-\pi(\lambda_s x^2 + \lambda_b y^2))}{\sqrt{1 - \left(\frac{x^2+y^2-z^2}{2xy}\right)^2}} dx dy + \int_z^{y+z} \int_{y-z}^{y+z} 4\pi\lambda_s\lambda_b z \frac{\exp(-\pi(\lambda_s x^2 + \lambda_b y^2))}{\sqrt{1 - \left(\frac{x^2+y^2-z^2}{2xy}\right)^2}} dx dy$$

❖ The successful and false wake-up probabilities are given by:

$$P_s = 1 - \exp(-\lambda_b \pi (\sigma^2 - H^2)) \quad P_f = \int_{\sqrt{\sigma^2 - H^2}}^{\infty} f_Z(z) dz$$

where  $\sigma$  varies for acoustic, optical, and MI.



$$\sigma_a = \frac{10k \times W}{L_{abs}(f) \times \ln 10} \left[ \frac{L_{abs}(f) \times \ln 10 \times k \sqrt{\frac{40k - S_f + 100}{40k - S_f + 120}}}{k \times 2 \times \frac{10k}{10k} \times 5 \times \frac{40k - S_f + 120}{10k}} \right]$$

$$\sigma_o = \frac{1}{c(\lambda)} W \left[ \frac{2Hc(\lambda)P_0A_r}{T_o(\pi H^2(1 - \cos \theta) + 2A_t)} \right]$$

$$\sigma_m = \sqrt{\frac{\omega^2 \mu^2 N_t N_r a_t^3 a_r^3 H^2}{8T_m}}$$

## 3. NUMERICAL RESULTS

❖ **Validation:** Monte-Carlo simulations affirm the analytical expressions for three distinct wake-up schemes.

❖ **Visualization:** Success probabilities are depicted with solid lines, false probabilities with dashed lines, and simulations with markers.

❖ **Fig. 1-Acoustic:** Success and false wake-up probabilities are influenced by frequency and device depth, showcasing better range at lower frequencies.

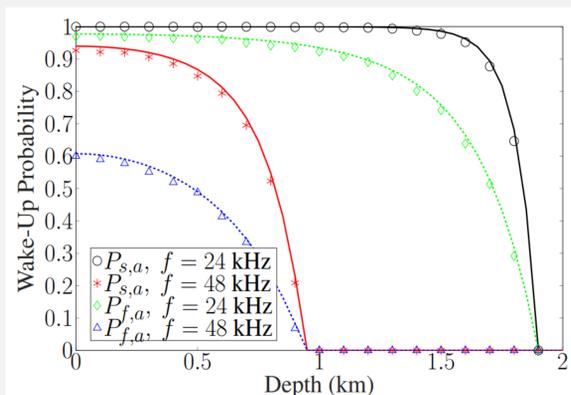


Fig.1. Acoustic success/false probabilities.

❖ **Fig. 2-Optical:** Efficiency varies with device depth and beam divergence. Sea dynamics necessitate wider angles to ensure consistent connectivity.

❖ **Fig. 3 (MI scheme):** Wake-up probabilities benefit from larger coil radii, offering lower false wake-ups in dense networks due to attenuation.

❖ **Optimization:** Acoustic methods offer range but suffer from higher energy and latency, whereas optical and MI schemes present reduced false probabilities and latency, with some range tradeoffs.

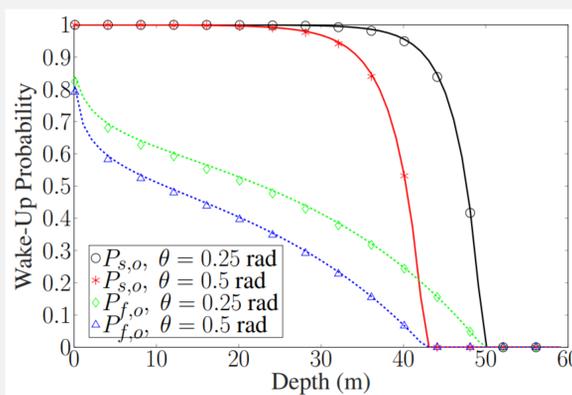


Fig.2. Optical success/false probabilities.

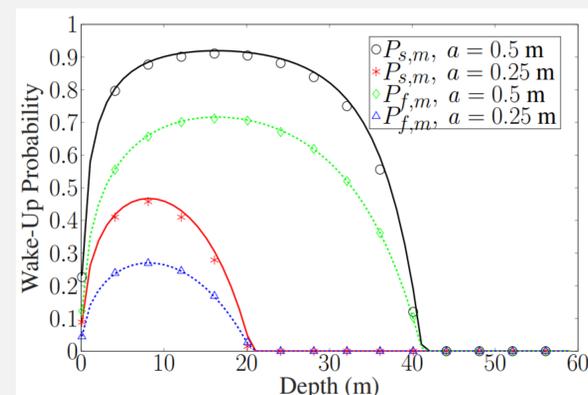


Fig.3. MI success/false probabilities.

## 4. ENERGY CONSUMPTION ANALYSIS

❖ We assess the **energy savings** achieved through the implementation of the **wake-up** scheme in contrast to the traditional **Duty Cycling** method.

❖ The **total energy** consumed by IoUT devices using the wake-up scheme with an active percentage  $D_{ON}$  is given by:

$$E_{WuR} = \Delta t \times [(P_s D_{ON} + P_f (1 - D_{ON})) P_{ON} + ((1 - P_s) D_{ON} + (1 - P_f) (1 - D_{ON})) P_{sleep}]$$

❖ Whereas the total energy consumed by using the **DC** scheme is:

$$E_{DC} = \Delta t \times [D_{ON} P_{Main\_ON} + (1 - D_{ON}) P_{Main\_sleep}]$$

❖ **Wake-Up Scheme:** Lowers energy by activating devices only when needed → Great for networks with lower active percentage time.

❖ **Duty Cycling:** Devices stay on, consuming more power → Not efficient for energy saving.

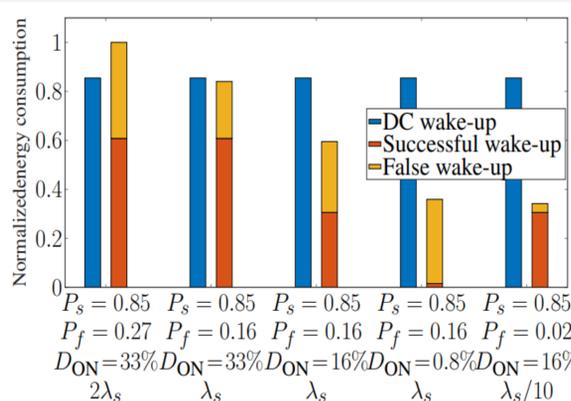


Fig.4. Energy consumption: Optical wake-up and the DC schemes.

❖ **Network Density:** More devices → Higher energy use when using the wake-up scheme due to higher false alarms.

❖ **Trade-off:** Wake-up scheme reduces energy use but with a slight risk of missing signals → A balance between saving energy and connection reliability.

## 5. CONCLUSIONS

- ❑ On-demand wake-up solution for IoUT networks.
- ❑ Used **stochastic geometry** to craft expressions for success and false wake-up probabilities.
- ❑ Evaluated the performance evaluation of large-scale IoUT networks under various conditions.
- ❑ The proposed wake-up solution resulted in reduced **overall energy consumption**.

## 6. FUTURE DIRECTION

- ❑ A protective underwater case for submergence and testing in real aquatic environment
- ❑ Advanced circuits design for ultra-low power wake-up receivers.
- ❑ Explore the use of UAV-aided WuR for inter-medium communications.

