

FOLLOWING THE EMBEDDING: IDENTIFYING TRANSITION PHENOMENA IN WAV2VEC 2.0 REPRESENTATIONS OF SPEECH AUDIO

Patrick Cormac English¹, Erfan A. Shams¹, John D. Kelleher², Julie Carson-Berndsen¹ SFI Centre for Research Training in Digitally-Enhanced Reality (d-real), ¹ADAPT Research Centre, School of Computer Science, University College Dublin, Ireland ²ADAPT Research Centre, School of Computer Science and Statistics, Trinity College Dublin, Ireland.

Show & Tell

Submission #6

w2v2viz: An

Interactive Transformer Probe

Visualisation Toolkit

GITHUB:

 \Diamond

SCAN ME





Overview



This study investigates the encoding of speech signal information in wav2vec 2.0 embeddings, focusing on phone intersections to determine how detection ouputs reflect phonological events, and the extent to which the intersection reflects unique phonological data vs reflecting characteristics of neighbouring phones.

By probing the hidden representations of the selfsupervised model, the research aims to uncover traces of learned articulatory features, such as manner of articulation (MOA) and place of articulation (POA), at a more granular level than phone annotations.

The methodology involves training multilayer perceptron

(MLP) models on phone-averaged embeddings to predict

probes to unaveraged time-step embeddings, enabling a

articulatory feature presence and then applying these

more detailed analysis of the model's learned





Method



Visualise



A custom visualisation tool, w2v2viz, was developed to facilitate the analysis and manual inspection of probe outputs, displaying feature probabilities across layers and frames in a 3D terrain format, allowing users to evaluate probe feature probabilities at each time-step in wav2vec 2.0 representations.

representations.

Aims

By providing insights into the structure of speech signal information learned by unsupervised transformer models at phone intersections, this study contributes to the development of more explainable speech processing systems and hopes to advance our understanding of how these models capture phonological events.





Exploration Methodology





Val1	0.1256	0.1145	0.5123	0.8145		
Val	0.7589	0.8962	0.7562	0.5264		
Val768	0.7123	0.8823	0.6243	0.3478		



This research was conducted with the financial support of Science Foundation Ireland at ADAPT, the SFI Research Centre for AI-Driven Digital Content Technology at UCD [13/RC/2106_P2]. For the purpose of Open Access, the author has applied a CC BY public copyright licence to any Author Accepted Manuscript version arising from this submission. This work was conducted with the financial support of the Science Foundation Ireland Centre for Research Training in Digitally-Enhanced Reality (dreal) under Grant No. 18/CRT/6224.





Engaging Content Engaging People







Trinity College Dublin Coláiste na Tríonóide, Baile Átha Cliath The University of Dublin

