
Generating Forbidden Region Virtual Fixtures By Classification of Movement Intention Based on Event-related Desynchronization

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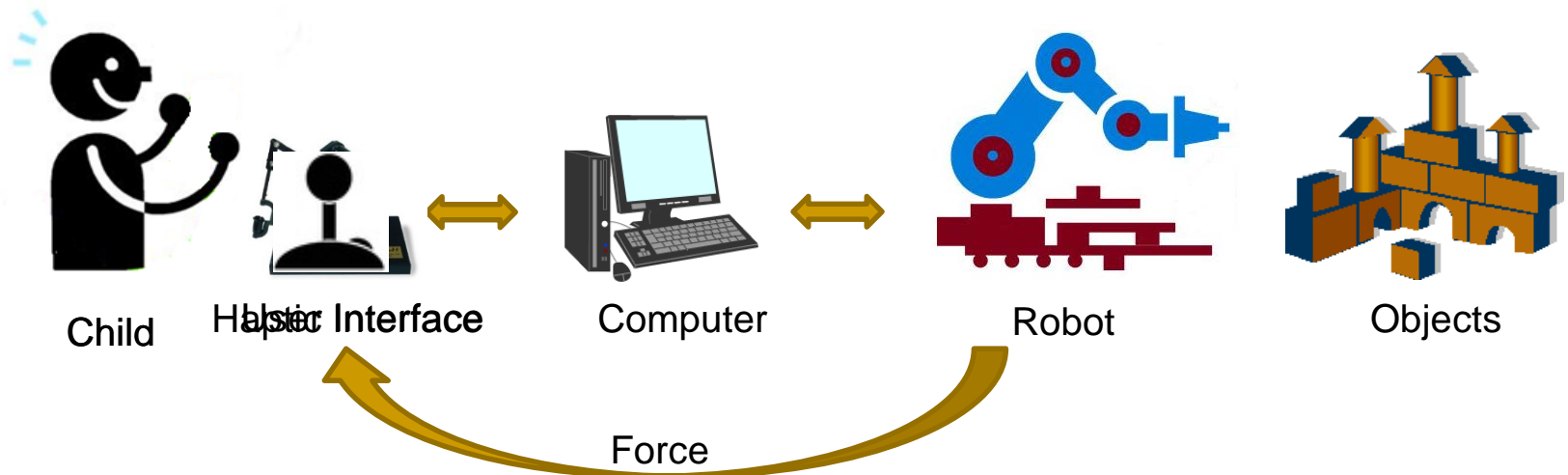
Background - Children's Development through Play

- Play using objects - a means to develop:
 - Physical, language, cognitive, social skills...etc
- If a child has physical impairments then manipulating is limited - resulting in:
 - Isolation, delays and detrimental effects on development



Background – Robots and haptic interfaces

- Robots can be utilized to facilitate object manipulations by children with impairments.
- Robotic systems, including haptic interfaces, have been studied in our preliminary project.



Background – Haptic force feedback

- Haptic force feedback can be used as
 - Forbidden Region Virtual Fixtures (FRVFs)
 - Kinesthetic motion assistance.
- These robotic functions can be beneficial for people with disabilities, especially those who do not have the skills to correctly operate a robot



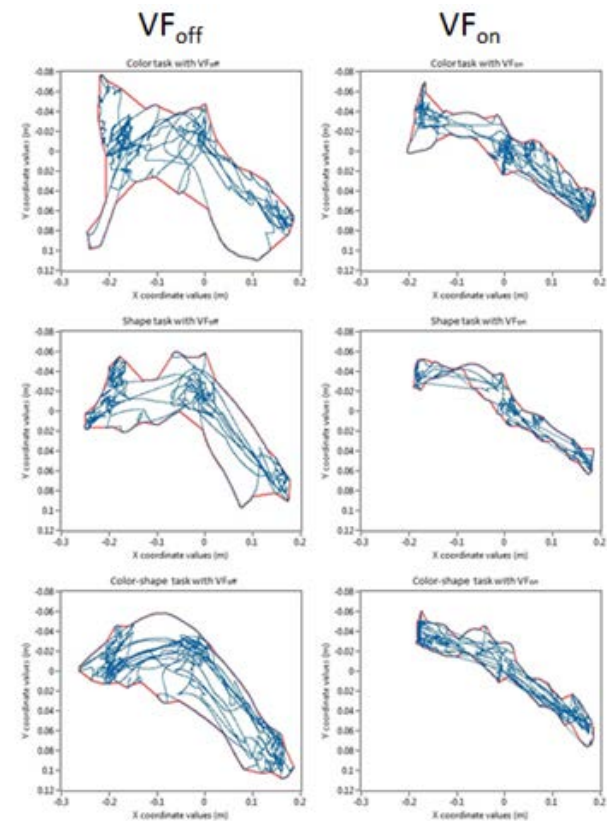
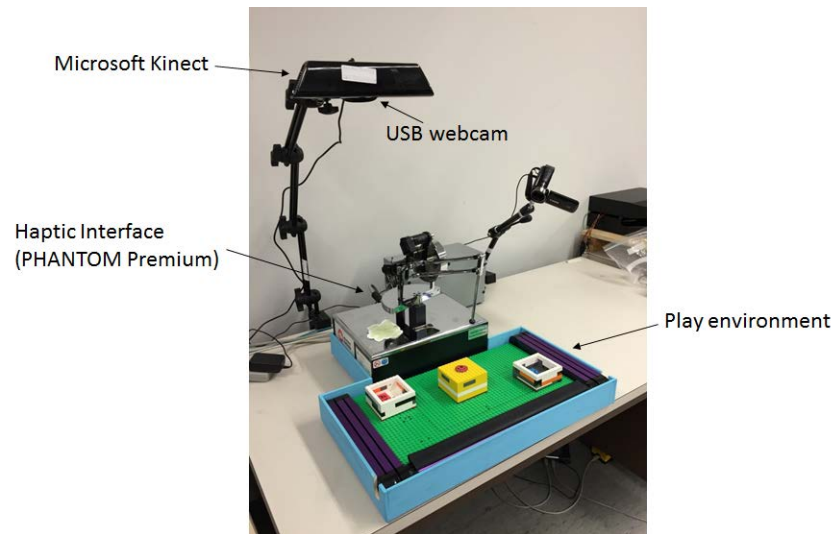
Forbidden-Region Virtual Fixtures



Kinesthetic motion assistance

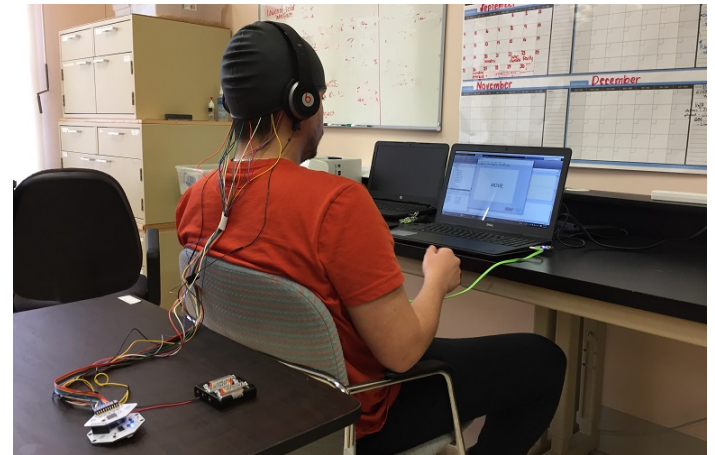
Background – Previous Work

- The FRVF, defined by computer vision, were developed in our previous work



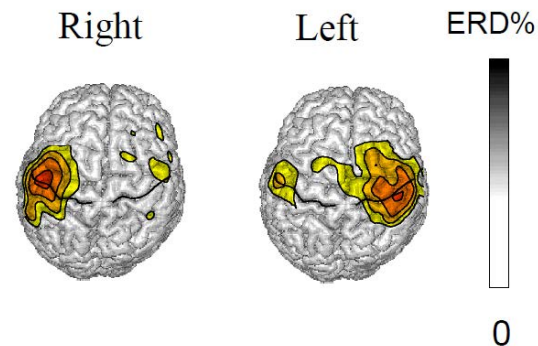
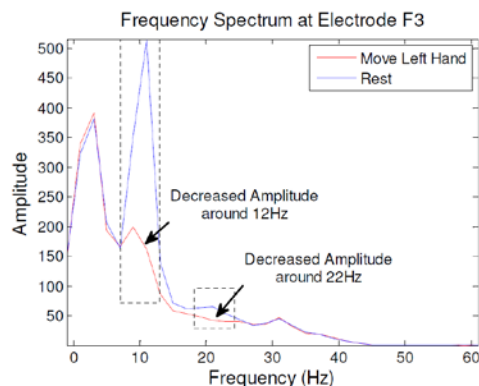
Background – Electroencephalography

- Using the user's electroencephalography (EEG) signal as an additional input to the system
- Why EEG?
 - Non-invasive brain computer interface (BCI) method
 - No physical motion is required.
 - Consumer EEG-based BCI products are commercially available today.



Background – Electroencephalography

- Event-Related Desynchronization (ERD)
 - μ (8-12Hz) and β (18-25Hz) bands in EEG signals decrease during actual movement or preparation for movement (motor imagery)
 - Possible to find when hand movements are performed according to ERD



Objectives

- To develop and a human-robot interface that generate a FRVF triggered by ERD brain response .
- To evaluate the feasibility of the ERD-based FRVF with simple robot operation tasks.

Procedure

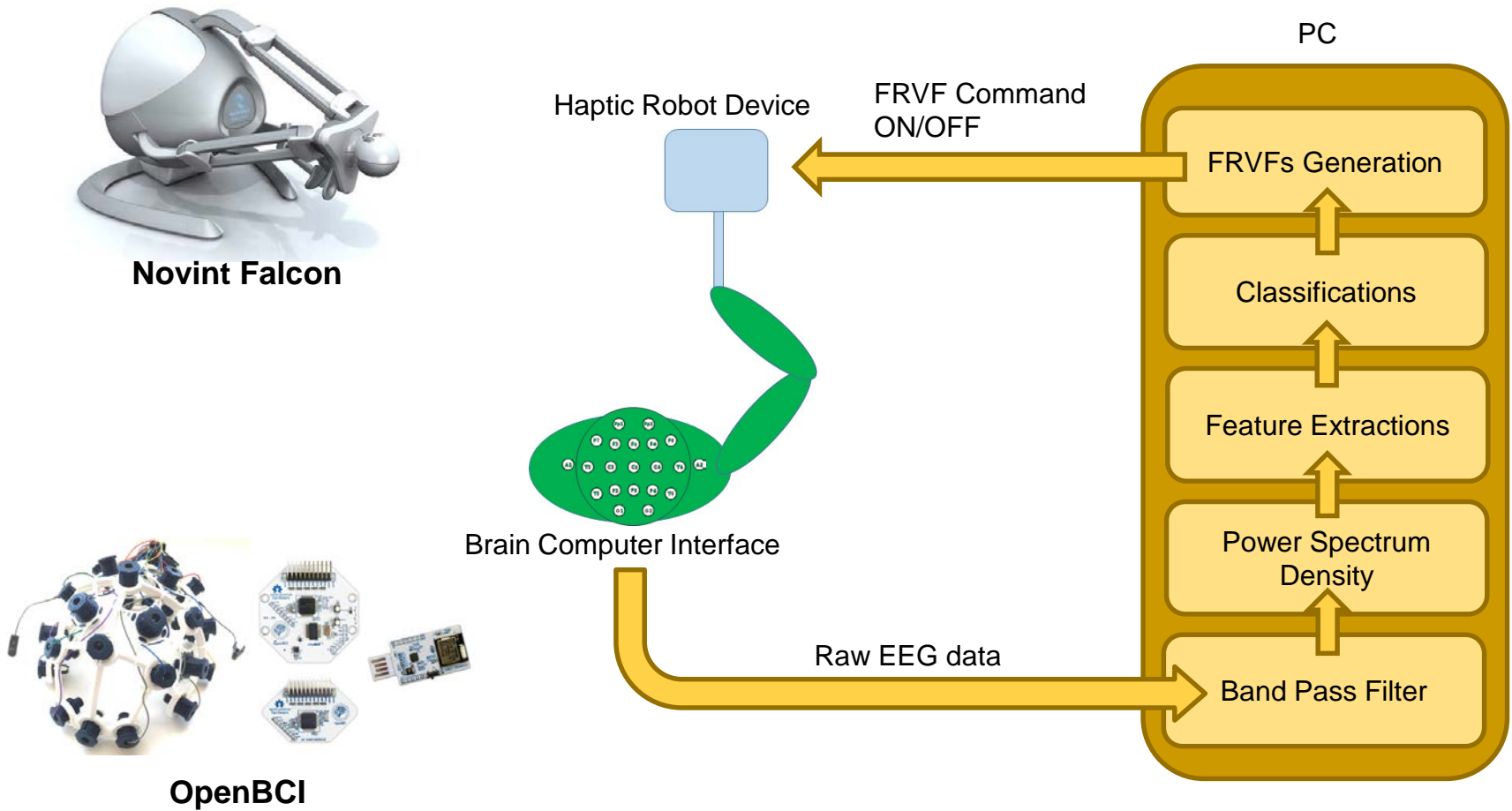
EEG Data
Collection &
Analysis

Classifier Design

- Linear Discriminant Analysis
- Quadratic Discriminant Analysis

Online Test

Methods



Methods

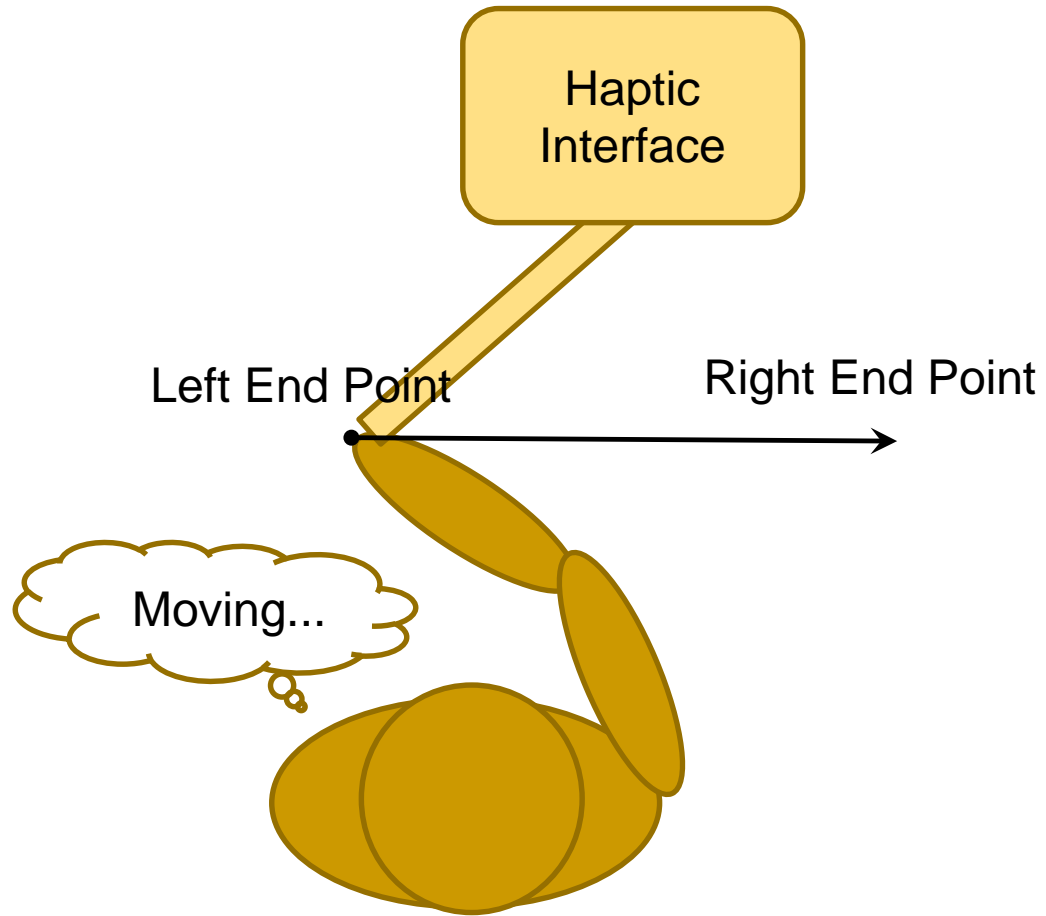
- Participants

- Two non-disabled Adults

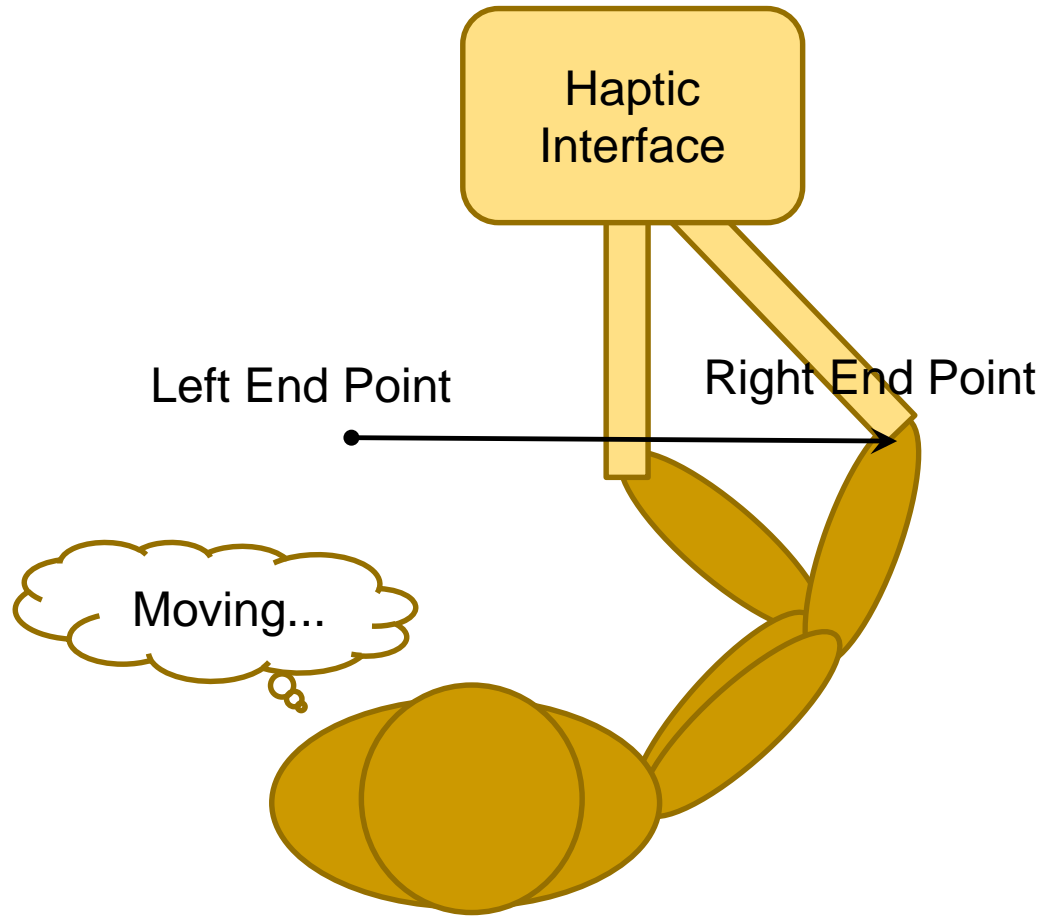
- Tasks

- Moving an end-effector of the haptic Interface from the left end point to the right end point of the robot workspace
 - Forbidden Region Virtual Fixture - OFF
 - Forbidden Region Virtual Fixture - ON

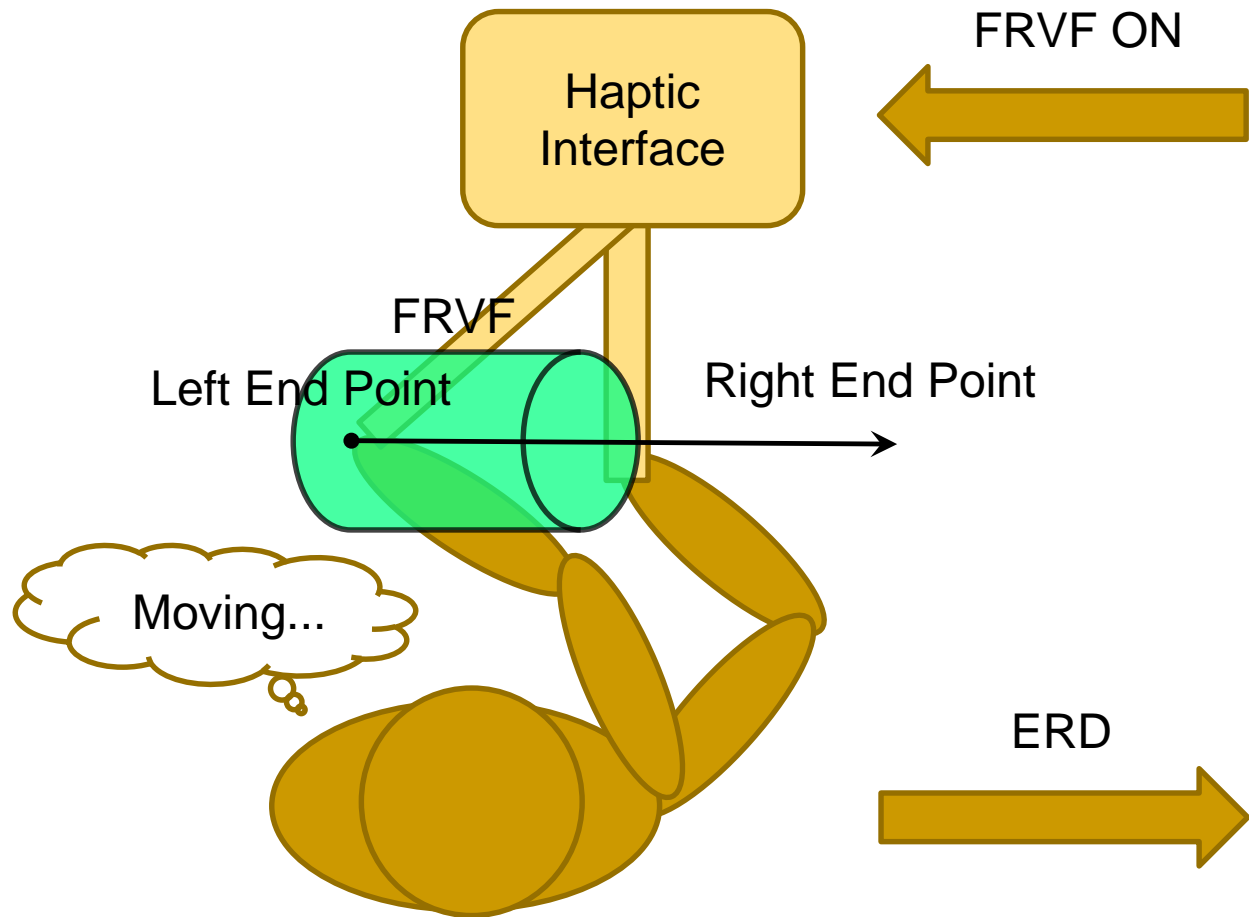
Methods



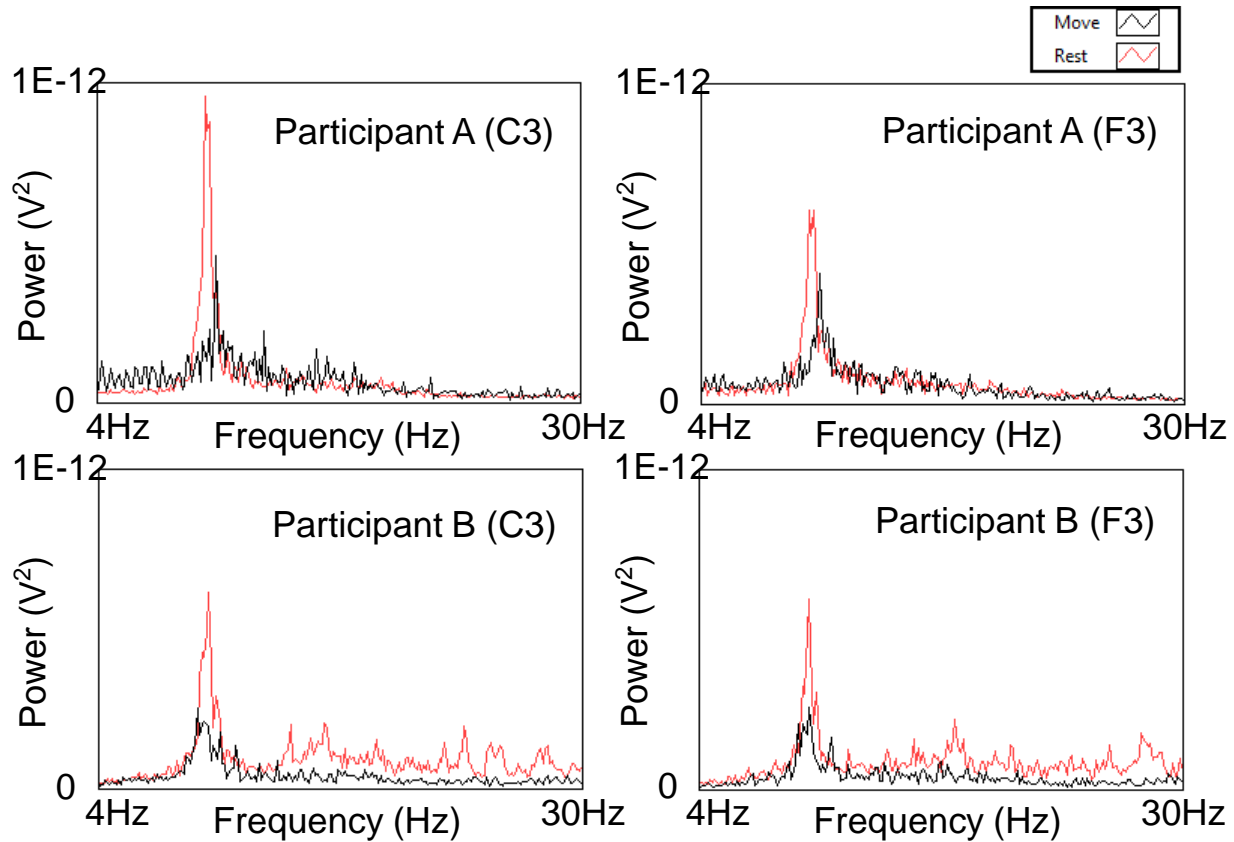
Methods



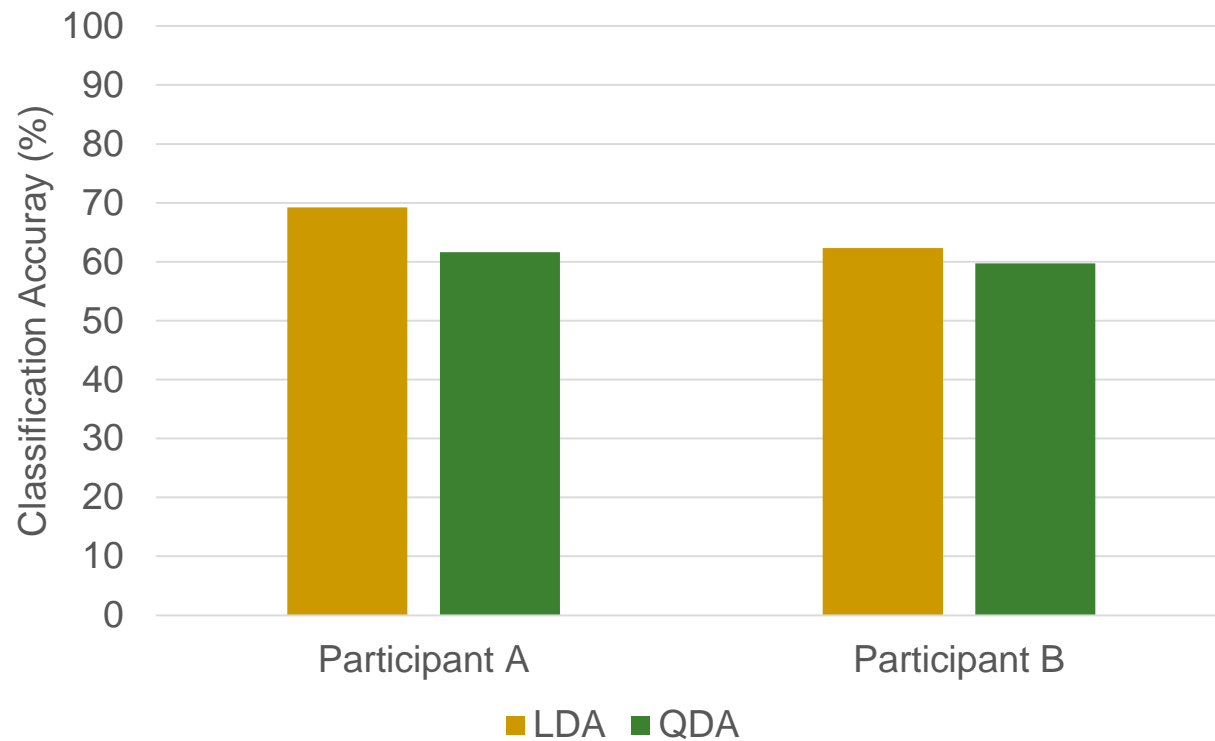
Methods



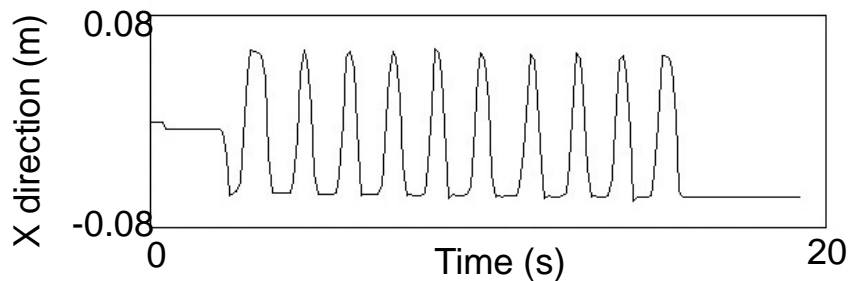
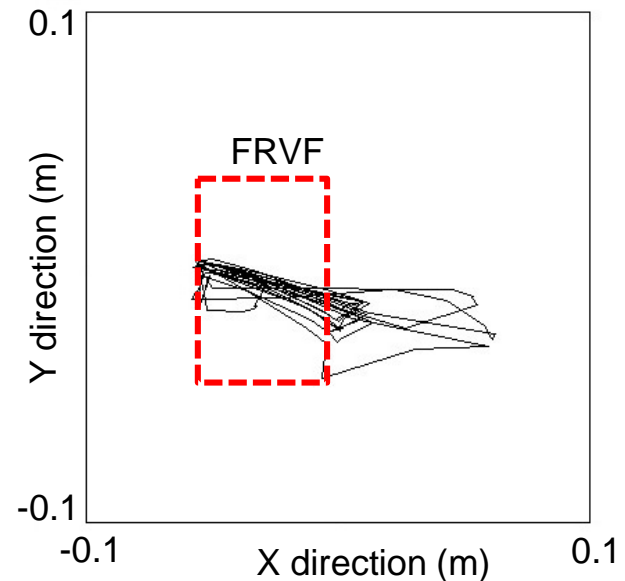
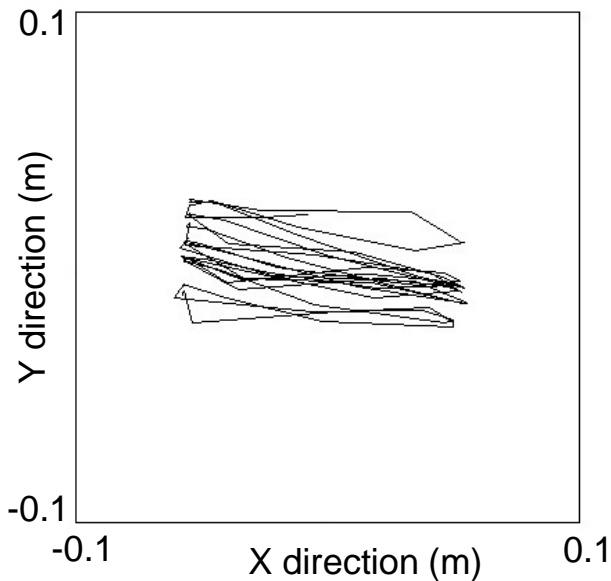
Results - Power Spectrum Density of the EEG



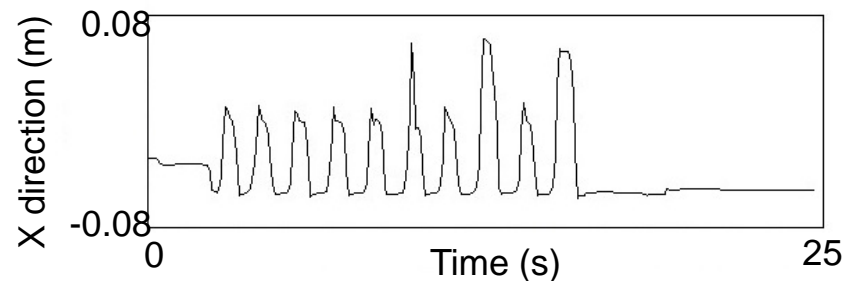
Results – Classification Accuracy



Results – Online Robot Operation Tasks



(a) FRVF-OFF



(b) FRVF-ON

Results – Online Robot Operation Tasks

Trials #	Number of Times the End-Effector Reached the Right End Point			
	Participant A		Participant B	
	FRVF-OFF	FRVF-ON	FRVF-OFF	FRVF-ON
1	10	4	10	3
2	10	4	10	3
3	10	3	10	5
4	10	3	10	3
5	10	1	10	4
Average	10	3	10	3.6

Conclusion

- The Forbidden Region Virtual Fixtures triggered by ERD response were successfully generated.
- However, the classification accuracy was not high and would need to be improved for practical use.
- The system needs to be validated with clinical populations including children with physical impairments.

Acknowledgments



Assistive Technology Labs



Faculty of Rehabilitation Medicine, University of Alberta, and

Alexandar Kostov Assistive Technology Lab, Glenrose Rehabilitation Hospital

<http://www.rehabresearch.ualberta.ca/assistivetechology/>

Relevant References

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Thank you

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