Neural Distributed Image Compression Using Common Information

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2022 Data Compression Conference (DCC)

March 22-24, 2022

¹ Equal contribution.

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• Lossless

- Lossless
- Lossy

- Lossless
- Lossy 🗸

- Lossless
- \cdot Lossy \checkmark



System model for point-to-point source coding.

- Lossless
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Two competing goals in lossy compression:

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Two competing goals in lossy compression:

• Rate

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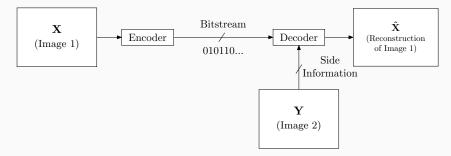


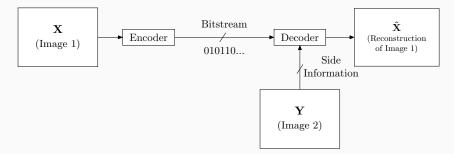
System model for point-to-point source coding.

Two competing goals in lossy compression:

- Rate
- Distortion

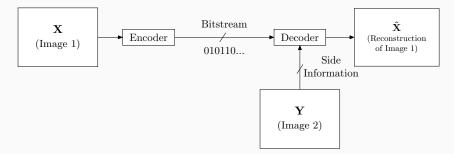
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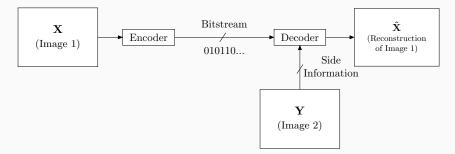


System model for source coding with decoder-only side information.

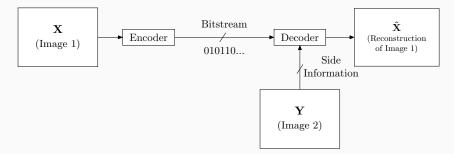
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- Girod et al., 2005 Distributed Video Coding.

Motivation for DSC Setup



Pair of correlated images with overlapping fields of view.

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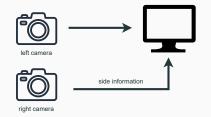
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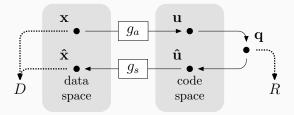
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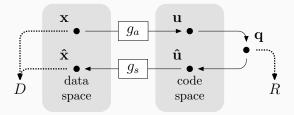
Lossy Compression: Transform Coding



Transform coding framework¹.

¹Figure provided is from Ballé et al., 2017.

Lossy Compression: Transform Coding

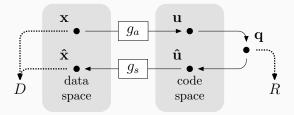


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$$R = \mathbb{E}_{\mathbf{x} \sim p(\mathbf{x})}[\underbrace{-\log p(\tilde{\mathbf{u}} \mid \tilde{\mathbf{z}})}_{\text{latent}}] + \mathbb{E}_{\mathbf{x} \sim p(\mathbf{x})}[\underbrace{-\log p(\tilde{\mathbf{z}})}_{\text{hyperprior}}]$$

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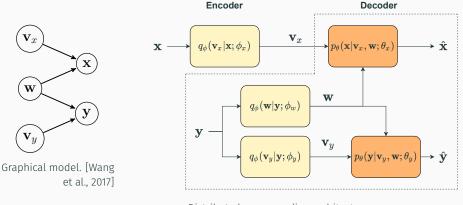
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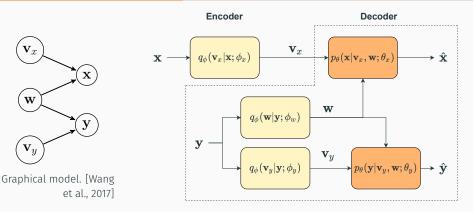
• Whang et. al., 2021 - Transform side information image to a latent space. Use it together with the received latent variable to jointly reconstruct the image.

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Proposed Solution



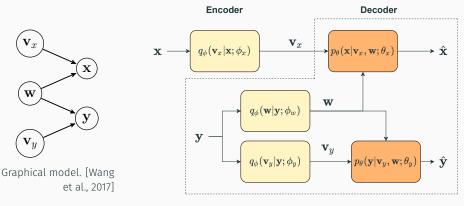
Distributed source coding architecture.



Distributed source coding architecture.

 \boldsymbol{v}_{x} , \boldsymbol{v}_{y} and \boldsymbol{w} are independent latent variables:

- w common information.
- + v_{x} and v_{y} independent information of x and y.
- \cdot Generate **x** and **y** as above.

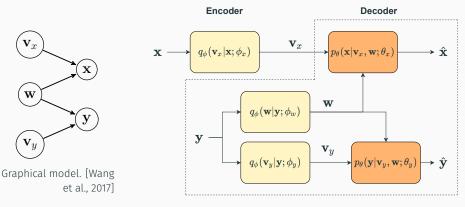


Distributed source coding architecture.

 $p(\mathbf{x}, \mathbf{y}, \mathbf{w}, \mathbf{v}_{x}, \mathbf{v}_{y}) = p(\mathbf{w})p(\mathbf{v}_{x})p(\mathbf{v}_{y})p_{\theta}(\mathbf{x} \mid \mathbf{w}, \mathbf{v}_{x}; \theta_{x})p_{\theta}(\mathbf{y} \mid \mathbf{w}, \mathbf{v}_{y}; \theta_{y})$

Factored joint prior distribution of the latent variables emerging from the graphical model.

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Distributed source coding architecture.

 $q_{\phi}(\mathbf{w}, \mathbf{v}_{x}, \mathbf{v}_{y} \mid \mathbf{x}, \mathbf{y}) = q_{\phi}(\mathbf{v}_{x} \mid \mathbf{x}; \phi_{x})q_{\phi}(\mathbf{w} \mid \mathbf{y}; \phi_{w})q_{\phi}(\mathbf{v}_{y} \mid \mathbf{y}; \phi_{y})$

Factored variational approximation of the posterior distribution emerging from the system architecture.

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$\min_{\phi,\theta} \mathbb{E}_{\mathbf{x},\mathbf{y} \sim p(\mathbf{x},\mathbf{y})} \mathcal{D}_{\mathrm{KL}} \left[q_{\phi}(\tilde{\mathbf{v}}_{x},\mathbf{v}_{y},\mathbf{w} \mid \mathbf{x},\mathbf{y}) \mid \mid p(\tilde{\mathbf{v}}_{x},\mathbf{v}_{y},\mathbf{w} \mid \mathbf{x},\mathbf{y}) \right]$

$$\min_{\phi,\theta} \mathbb{E}_{\mathbf{x},\mathbf{y}\sim p(\mathbf{x},\mathbf{y})} D_{\mathrm{KL}} \left[q_{\phi}(\tilde{\mathbf{v}}_{x},\mathbf{v}_{y},\mathbf{w} \mid \mathbf{x},\mathbf{y}) \mid p(\tilde{\mathbf{v}}_{x},\mathbf{v}_{y},\mathbf{w} \mid \mathbf{x},\mathbf{y}) \right]$$

$$= \min_{\phi,\theta} \mathbb{E}_{\mathbf{x},\mathbf{y}\sim p(\mathbf{x},\mathbf{y})} \mathbb{E}_{\tilde{\mathbf{v}}_{x},\mathbf{v}_{y},\mathbf{w}\sim q_{\phi}} \left(\left(\log q_{\phi}(\tilde{\mathbf{v}}_{x} \mid \mathbf{x};\phi_{x}) + \log q_{\phi}(\mathbf{v}_{y} \mid \mathbf{y};\phi_{y}) + \log q_{\phi}(\mathbf{w} \mid \mathbf{y};\phi_{f}) \right) - \left(\underbrace{\log p_{\theta}(\mathbf{x} \mid \mathbf{w},\tilde{\mathbf{v}}_{x};\theta_{x})}_{D_{x}} + \underbrace{\log p_{\theta}(\mathbf{y} \mid \mathbf{w},\mathbf{v}_{y};\theta_{y})}_{D_{y}} + \underbrace{\log p(\mathbf{w})}_{R_{w}} + \underbrace{\log p(\tilde{\mathbf{v}}_{x})}_{R_{x}} + \underbrace{\log p(\mathbf{v}_{y})}_{R_{y}} \right) \right)$$

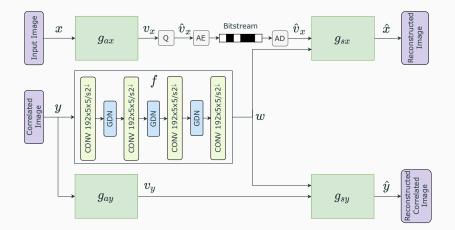
$$+ const$$

$$\begin{split} \min_{\phi,\theta} \mathbb{E}_{\mathbf{x},\mathbf{y}\sim p(\mathbf{x},\mathbf{y})} D_{\mathrm{KL}} \left[q_{\phi}(\tilde{\mathbf{v}}_{x},\mathbf{v}_{y},\mathbf{w} \mid \mathbf{x},\mathbf{y}) \mid p(\tilde{\mathbf{v}}_{x},\mathbf{v}_{y},\mathbf{w} \mid \mathbf{x},\mathbf{y}) \right] \\ = \min_{\phi,\theta} \mathbb{E}_{\mathbf{x},\mathbf{y}\sim p(\mathbf{x},\mathbf{y})} \mathbb{E}_{\tilde{\mathbf{v}}_{x},\mathbf{v}_{y},\mathbf{w}\sim q_{\phi}} \left(\left(\log q_{\phi}(\tilde{\mathbf{v}}_{x} \mid \mathbf{x}; \phi_{x}) + \log q_{\phi}(\mathbf{v}_{y} \mid \mathbf{y}; \phi_{y}) + \log q_{\phi}(\mathbf{w} \mid \mathbf{y}; \phi_{f}) \right) \\ - \left(\underbrace{\log p_{\theta}(\mathbf{x} \mid \mathbf{w}, \tilde{\mathbf{v}}_{x}; \theta_{x})}_{D_{x}} + \underbrace{\log p_{\theta}(\mathbf{y} \mid \mathbf{w}, \mathbf{v}_{y}; \theta_{y})}_{D_{y}} + \underbrace{\log p(\mathbf{w})}_{R_{w}} + \underbrace{\log p(\tilde{\mathbf{v}}_{x})}_{R_{x}} + \underbrace{\log p(\mathbf{v}_{y})}_{R_{y}} \right) \right) \\ + \text{const.} \end{split}$$

Adding weights α , β and λ to control the contribution of the terms, we write:

$$L(\mathbf{g}_{ax}, \mathbf{g}_{sx}, \mathbf{g}_{ay}, \mathbf{g}_{sy}, \mathbf{f}) = (R_x + \lambda D_x) + \alpha (R_y + \lambda D_y) + \beta R_w,$$

Neural Network Architecture



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Experimental Setup and Results

Datasets

KITTI Stereo





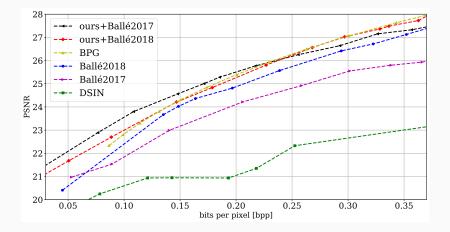
Cityscape





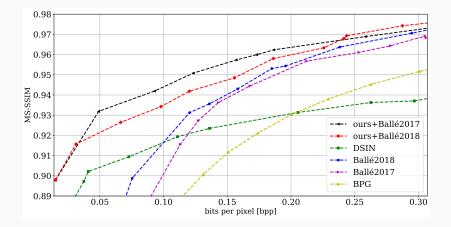
Example stereo image pairs from KITTI Stereo and Cityscape.

Results with KITTI Stereo



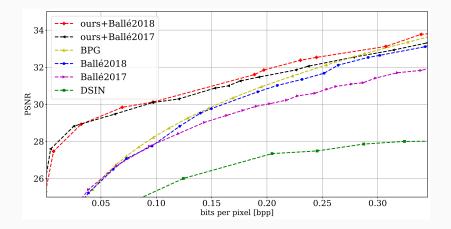
Comparison of different models in terms of MSE.

Results with KITTI Stereo



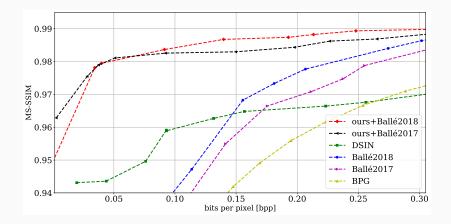
Comparison of different models in terms of MS-SSIM.

Results with Cityscape dataset



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Comparison of different models in terms of MS-SSIM.

Visual Comparisons



(a) Original Image



(b) Ballé2018, bpp=0.0261



(c) DSIN, bpp = 0.0187



(d) Ours, bpp=0.0152



(e) Original Image



(i) Original Image



(f) Ballé2018, bpp=0.0783



(j) Ballé2018, bpp = 0.0827



(k) DSIN, bpp = 0.0741



(h) Ours, bpp=0.0452



(l) Ours, bpp = 0.0521

"Ours" refers to "Ours + Ballé2017" model.

Visual Comparisons

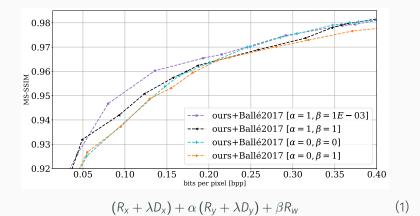


(a) DSIN, bpp=0.0449



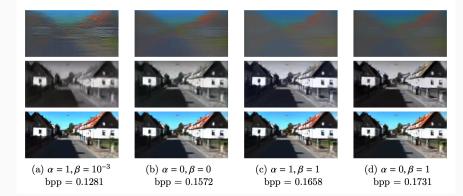
(b) Ours, bpp=0.0431

Effect of hyperparameters α and β



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Effect of hyperparameters α and β



Common information (1st row), private information (2nd row) decomposition, reconstructed images with similar reconstruction quality (3rd row).

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- Common information consists of global texture and color information. The quantity of each can be controlled using hyperparameters.

Code publicly available at: https://github.com/ipc-lab/NDIC