# Low-Latency Sound Source Separation Using Deep Neural Networks Gaurav Naithani<sup>1</sup>, Giambattista Parascandalo<sup>1</sup>, Tom Barker<sup>1</sup>, Niels Henrik Pontoppidan<sup>2</sup>, and Tuomas Virtanen<sup>1</sup> <sup>1</sup>Tampere University of Technology, Finland, <sup>2</sup>Eriksholm Research Centre, Oticon A/S, Denmark EriksholmResearchCentre PART OF OTICON



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## Overview

The monoaural source separation method is applied to two talker mixtures using feedforward deep neural networks (DNN) with no prior information other than the identity of speakers. The proposed approach is focused at low algorithmic delay applications, e.g., hearing aids. Around 1-2 dB improvement in source to distortion ration (SDR) compared to non negative matrix factorization baseline are achieved.

- Low- algorithmic delay is paramount for real time applications. For example, in hearing aids even delays  $\approx 20$  ms results in listener discomfort.
- DNNs models the source separation task as non linear regression between input (mixture spectrum) and output (constituent source spectra or intermediate time-frequency masks ).
- DNNs are better equipped to handle this task in comparison to compositional model based approaches, e.g., non negative matrix factorization (NMF).

# Method

- Spectral short-time Fourier transform (STFT) features derived from two talker acoustic mixtures are used as DNN input to estimate timefrequency masks corresponding to individual speakers.
- Algorithmic latency as low as 5 ms have been achieved.

## **Time-frequency masking**

• Soft time-frequency masks are used:

$$M(t,f) = \frac{|S_1(t, f)|}{|S_1(t,f)| + |S_2(t,f)|}$$

where  $S_1$  and  $S_2$  are spectral features of corresponding constituent sources.

## **Source reconstruction**

Individual source spectra are calculated from estimated DNN output M<sub>est</sub>, as,

and

$$S_{est1} = M_{est}(t, f) * Y(t, f)$$
  
$$S_{est2} = (1 - M_{est}(t, f)) * Y(t, f)$$

where Y(t, f) is the mixture spectrum.



Fig.1.. Proposed DNN based sound source separation. approach.

- time-frequency masks for current frame.
- different from training and test sets.

# **Evaluation**

#### Baseline

Non-negative matrix factorization (NMF) based source separation system utilizing 10000 basis atoms with generalized Kullback-Leibler divergence.

#### **Acoustic Material**

- CMU Arctic dataset A for training/validation and B for testing.
- female speaker pairs.
- testing for each speaker pair.

## Metrics

Source to artifact ratio (SAR)

Features derived from a larger past temporal context used to predict

Three layer feedforward DNN with 256 neurons in each layer is used.

Neural network hyper parameters are chosen based on a validation set

Five speaker pairs: two male-male, two male-female and one female-

• 1024 acoustic mixtures for training, and 100 acoustic mixtures for

Source to distortion ratio (SDR), Source to Interference ratio (SIR),



Fig.2. Variation of separation performance with analysis frame lengths for different processing frame lengths.

- frame lengths.
- much help.

- latencies.
- short processing frame lengths.

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• Significant improvement in separation performance at low processing

• For larger processing frame lengths, using previous context is not of

• Consistent improvement in separation performance over NMF baseline over all processing frame lengths.

for 5ms, SDR improvement over NMF is 1.8 dB.

for 10 ms, SDR improvement over NMF is 1.5 dB.

# Conclusion

• A DNN based single channel source separation method for two talker mixtures has been proposed for low algorithmic delay applications.

• The effect of duration of the incorporated past temporal context on separation performance has been studied.

• The DNN based approach consistently outperforms NMF baseline for all

• Improvement in separation performance is most significant for very

#### **Contact details**