

Realizing Speech to Gesture Conversion by Keyword Spotting



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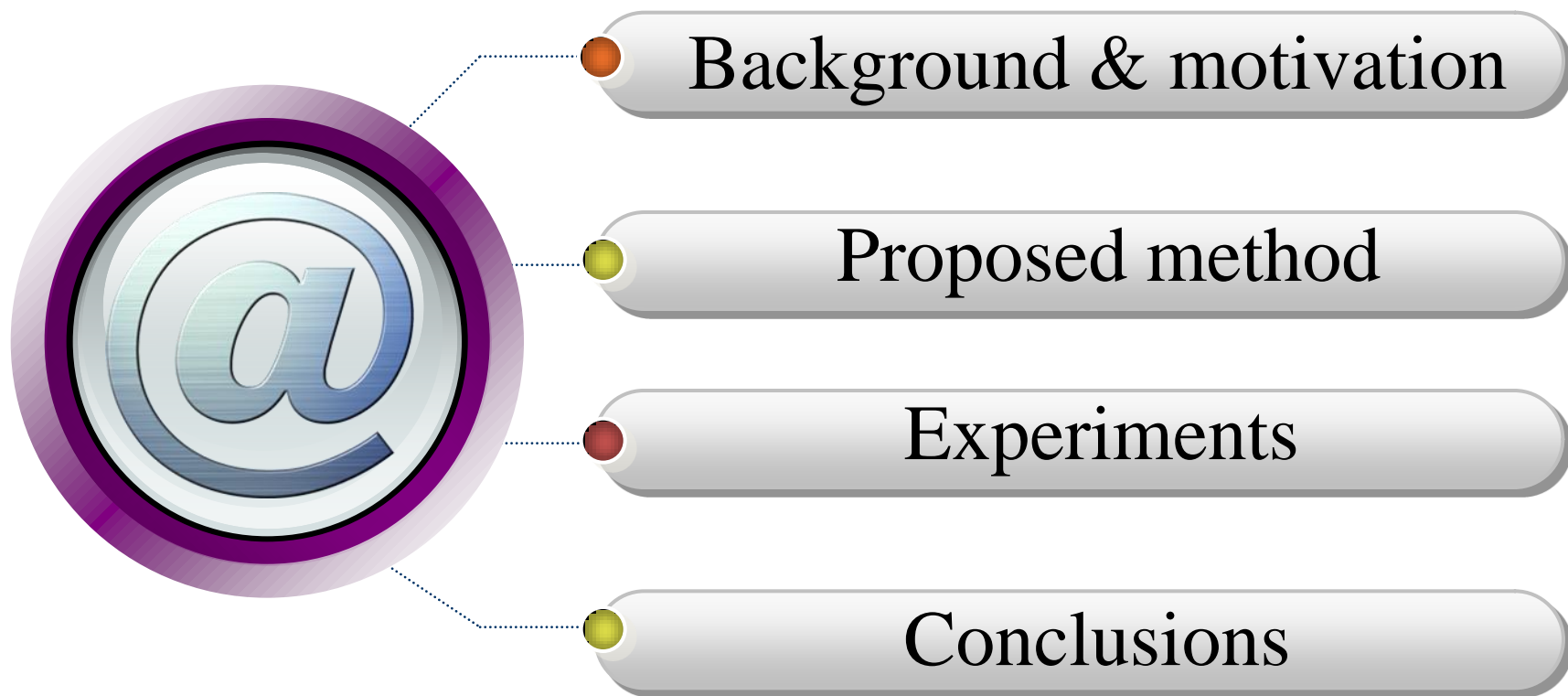
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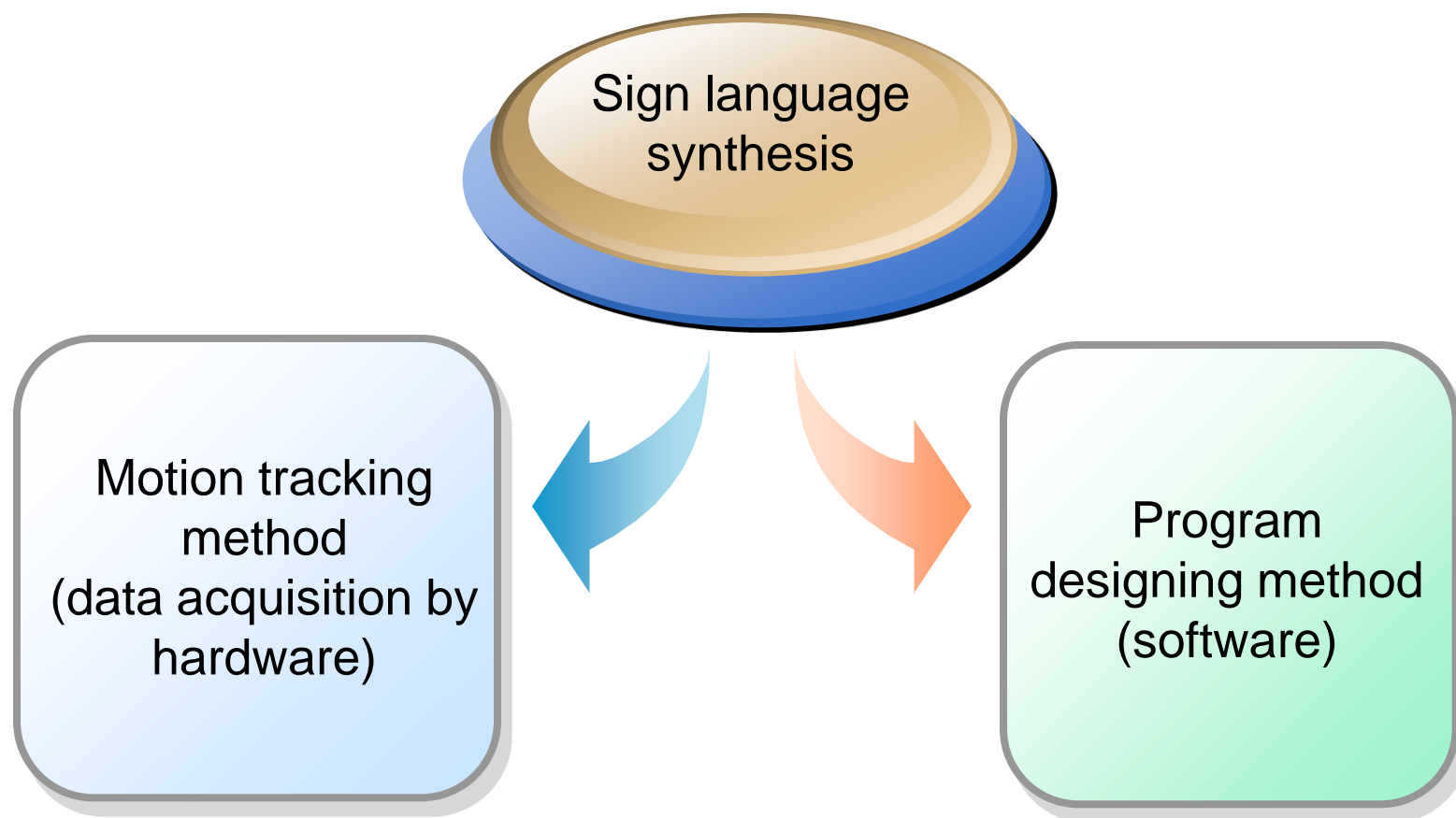


Outline



Background & motivation

Background



Motivation

the Hidden Markov
Model based
keyword spotting

Lacking of study on
speech to sign
language conversion

To promote and apply
difficultly in real life.

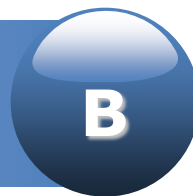
To satisfy the need of communication between normal and speech-impaired people, the paper realizes a speech-to-gesture conversion system.

Proposed method

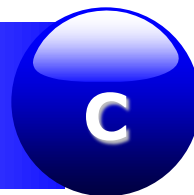
Creating the three dimensional gesture model library



The keyword recognition based on the HMM



Playing the corresponding gesture model according to recognition results



Defined gestures based on the “Chinese sign language”



The keyword spotting system is combined with the sign language synthesis to realize a speech to gesture conversion system.

System framework

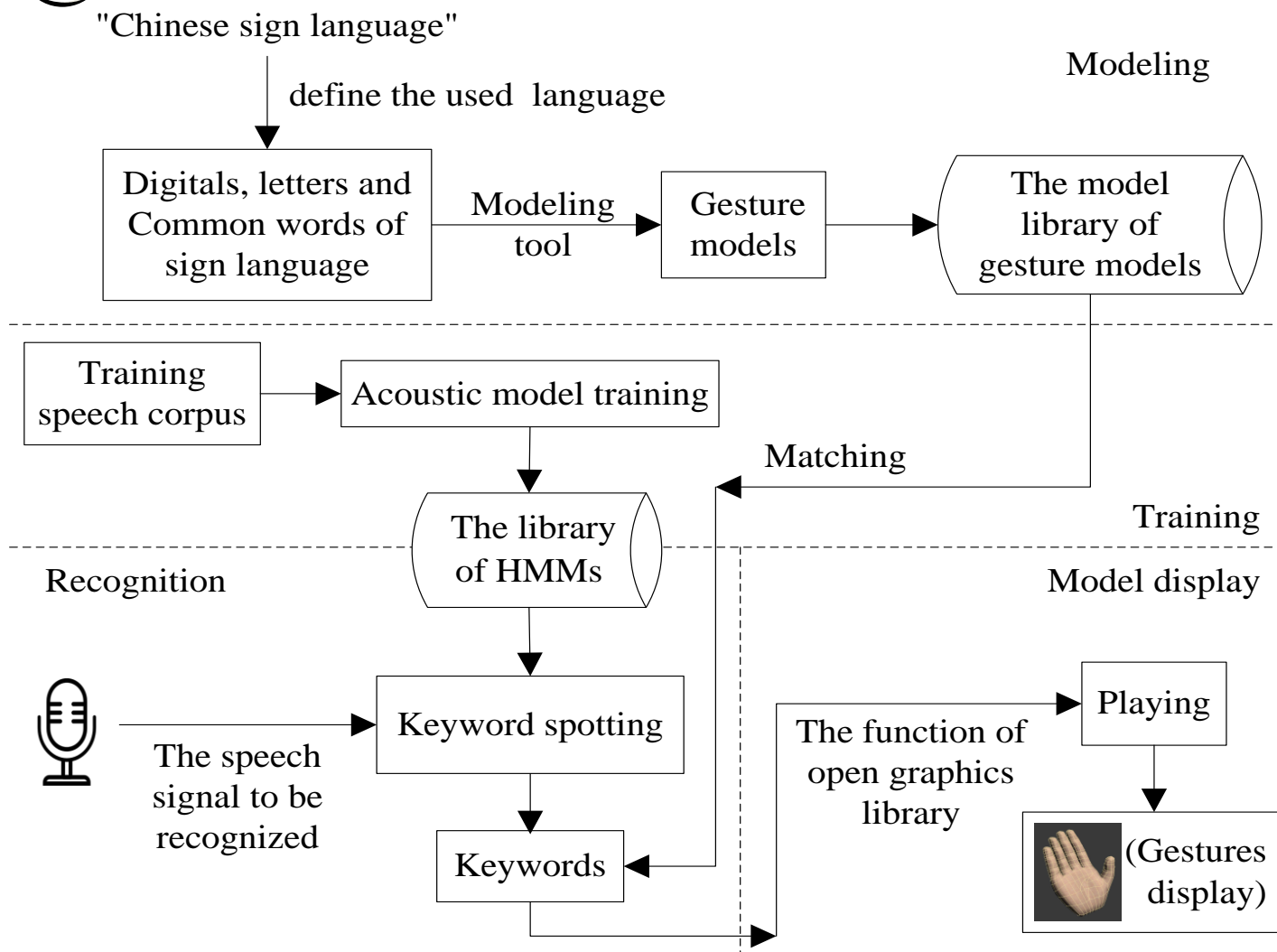


Fig.1 A speech-to-gesture conversion system

Creating gesture model library

1

- Analyzing the physical structure of hand model

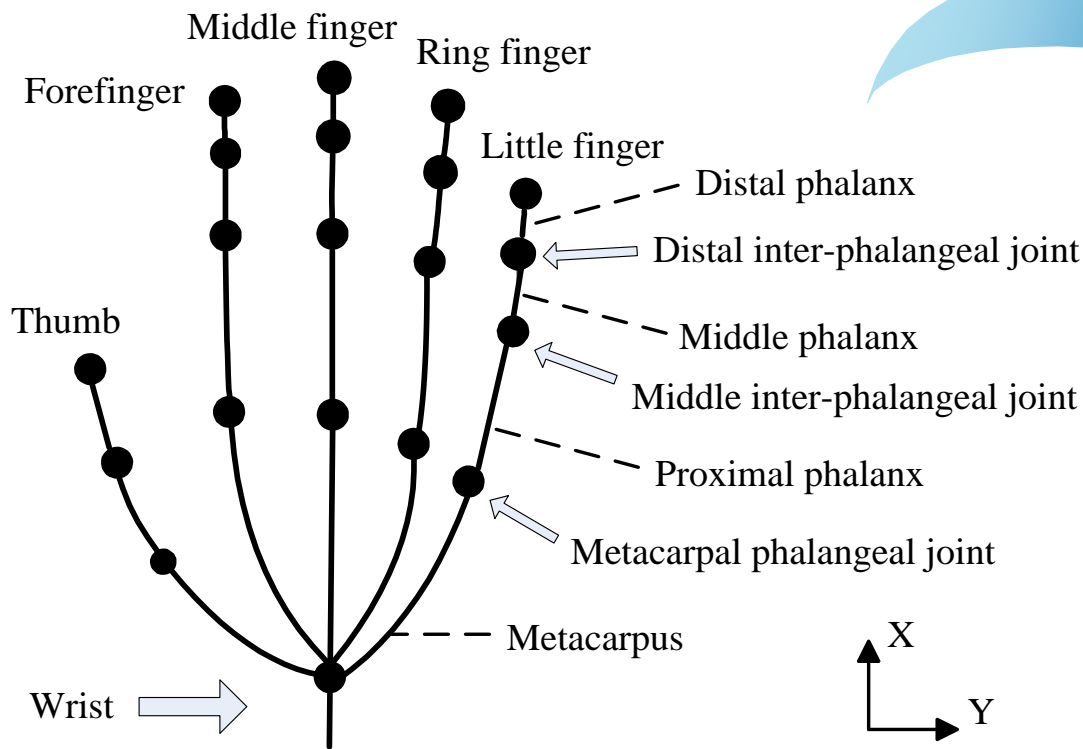
2

- Calculating the similarity of hand-shape
- Calculating the free bending angle of knuckle

3

- Examples of gestures model library

➤ *Analyzing the physical structure of hand model*



- ✓ Composed of four known segments except thumb
- ✓ The active plane of knuckle is perpendicular to the center plane of palm

Fig.2 Extracted point and line model as well as the names of each joint

➤ Calculating the similarity of hand-shape

The similarity between adjacent gesture is compared with the weighted Euclidean distance.

$$S_{AB} = \sqrt{\sum_{k=0}^9 [(\theta_{AK} - \theta_{BK})^2 \cdot W_k]}$$

➤ Calculating the free bending angle of knuckle

$$L = L_M + L_P + L_D \quad (1)$$

$$H = L_M \cdot \sin\theta_1 + L_P \cdot \sin(\theta_1 + \theta_2) + L_D \cdot \sin(\theta_1 + \theta_2 + \theta_3) \quad (2)$$

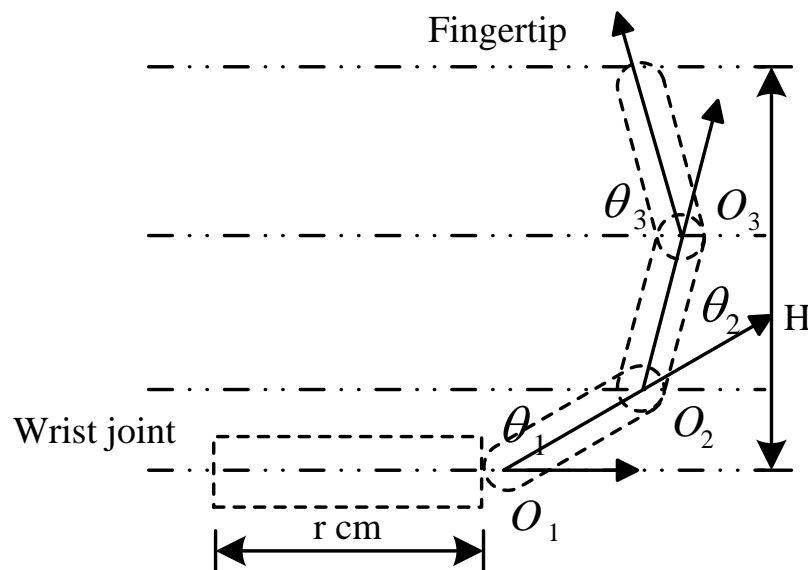


Fig.3 Calculation model of finger knuckles

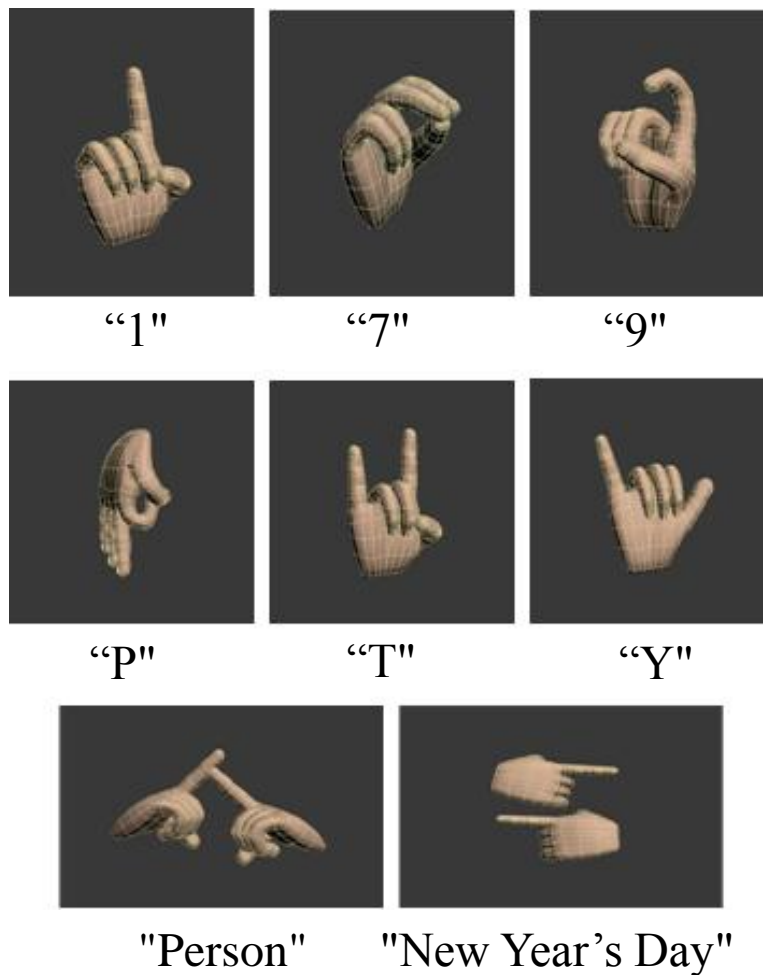
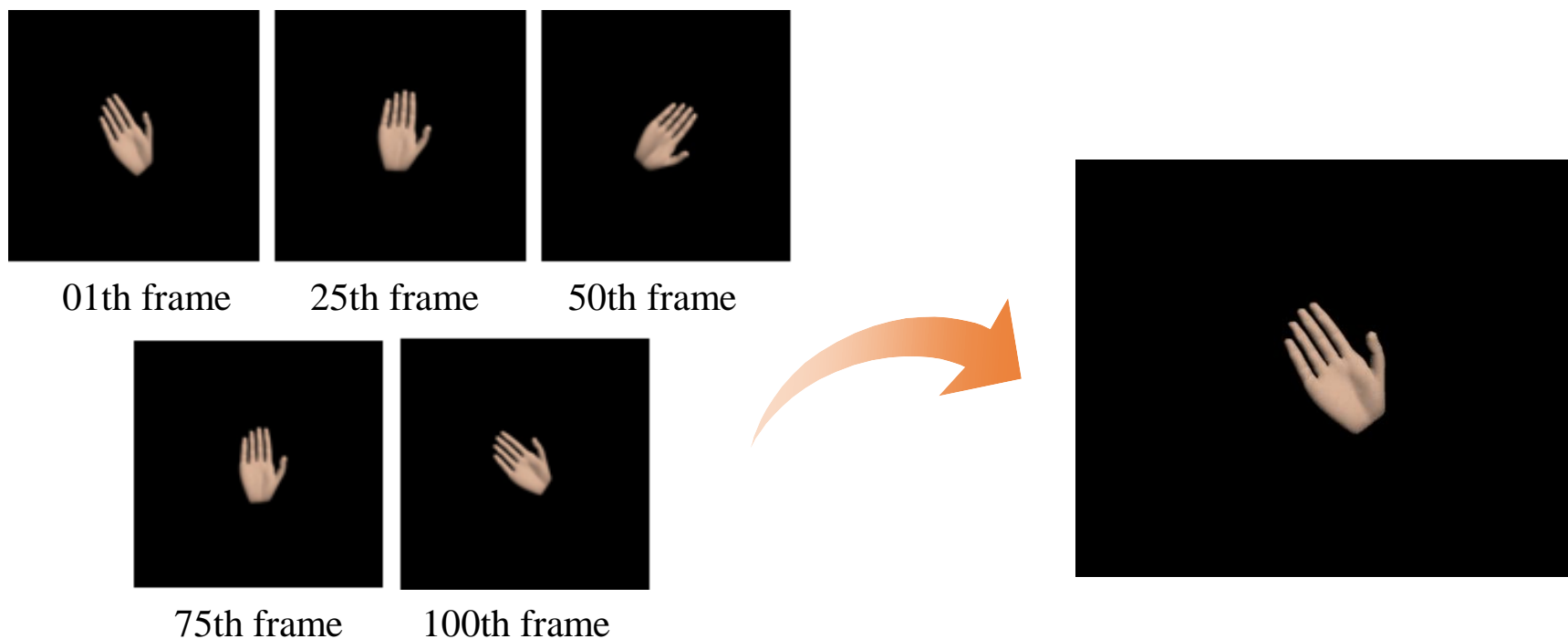
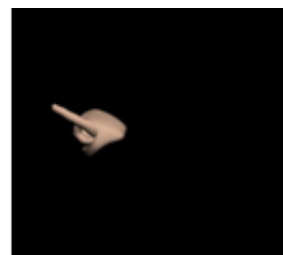
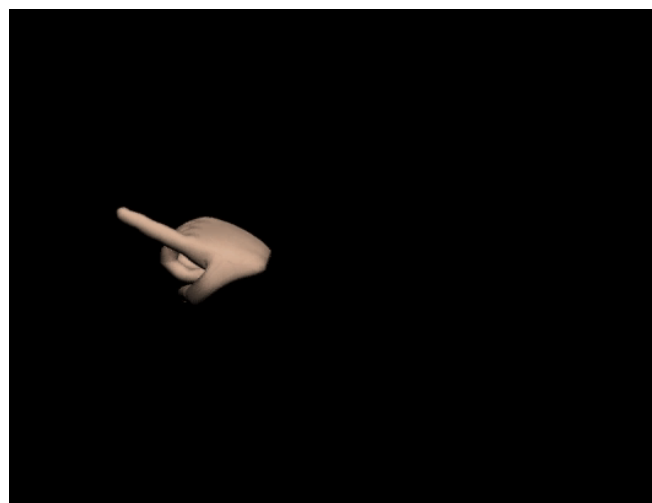
➤ *Examples of gestures model library*

Fig.4 Examples of some static gesture models

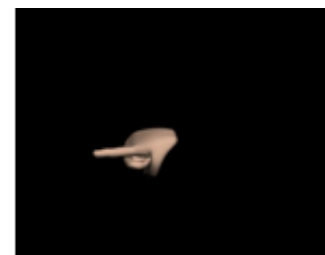
➤ *Examples of gestures model library*

(a) The key frames of "no"

Fig.5 Examples of the key frames of some dynamic gesture models

➤ *Examples of gestures model library*

01th frame



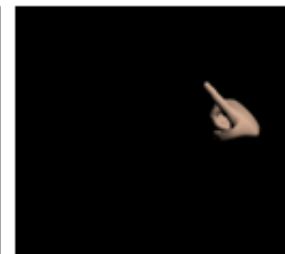
25th frame



50th frame



75th frame



100th frame

(b) The key frames of "approve"

Fig.5 Examples of the key frames of some dynamic gesture models

Experiments

Keyword spotting

A total of 592 sentences are recorded under the office environment by the eight speakers including four women and four men.

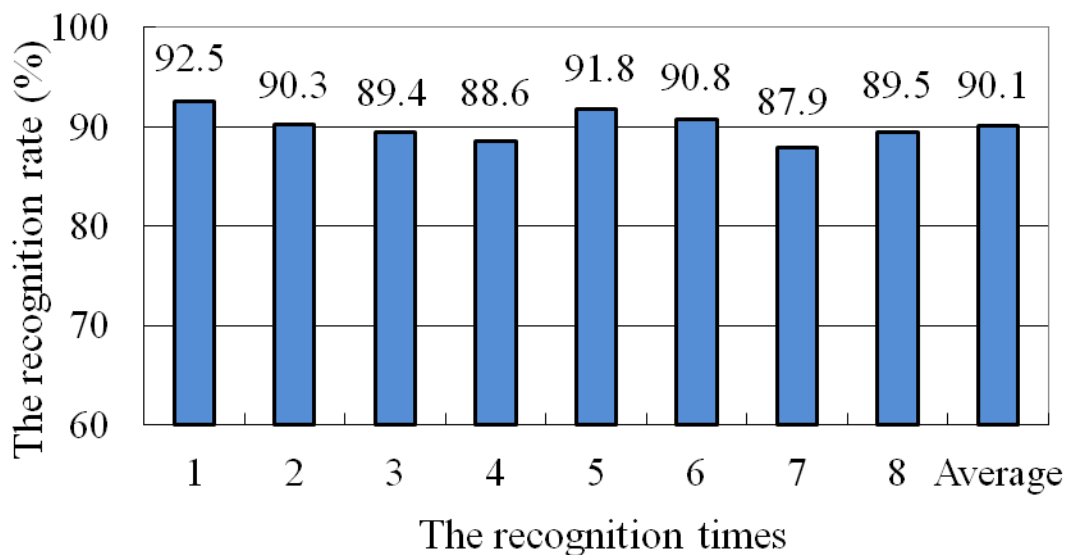


Fig.6 The results of keyword spotting



The accuracy evaluation of converted gestures

To evaluate whether the converted gestures can accurately express the meaning of key words.

Table 1. The standard of MOS evaluation

Score	The evaluating standards
0-1	Bad, the very bad match
1-2	Poor, barely matching
2-3	Medium, accepting the match
3-4	Good, willing to accept the match
4-5	Excellent, the very natural match

Table 2. The results of MOS evaluation

The average value of MOS	The standard deviation
4.4	0.3

Conclusions

System

Realizing
speech-to-
gesture
conversion

Further

- ✓ Enlarging the gesture model library
- ✓ Improve the keyword recognition rate

Results

Recognition rate 90.1%

The average value of MOS 4.4

The standard deviation 0.3



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Thank You !

Q&A