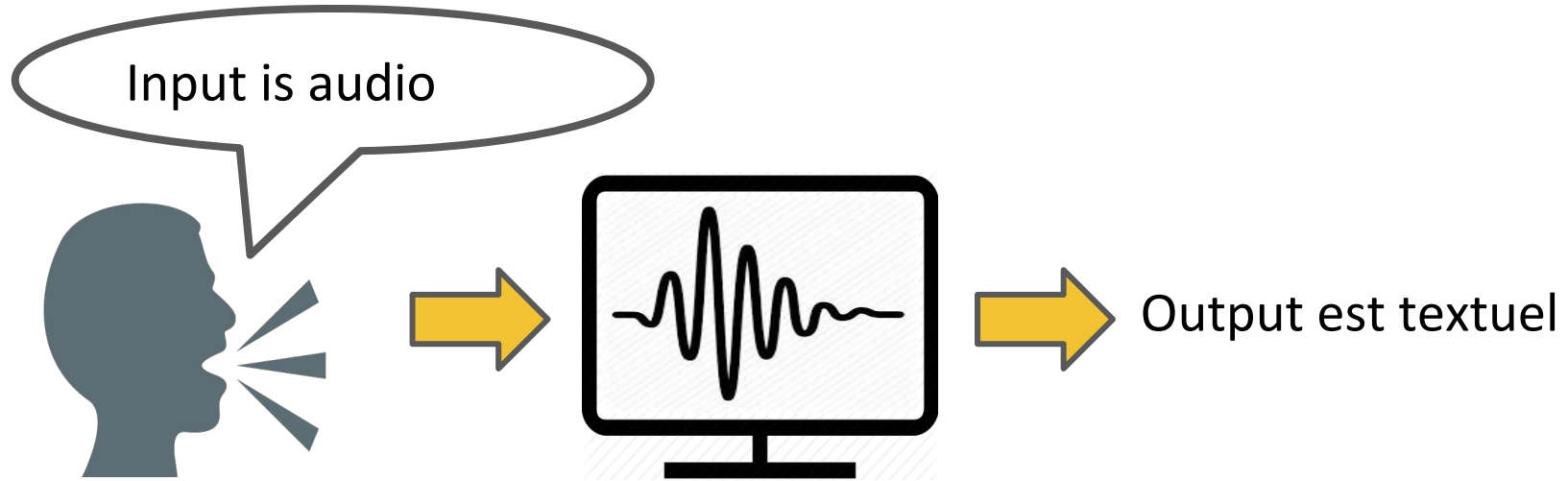


Instance-Based Model Adaptation For Direct Speech Translation

Mattia Antonino Di Gangi, Viet-Nhat Nguyen, Matteo Negri, Marco Turchi

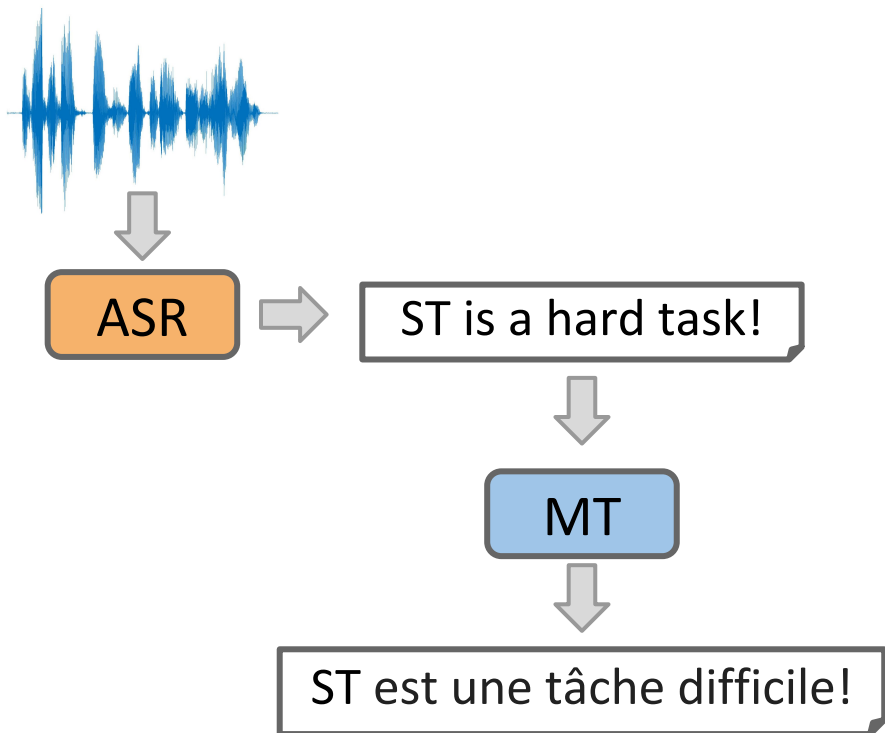
ICASSP 2020
Virtual, 7 May 2020

Speech Translation



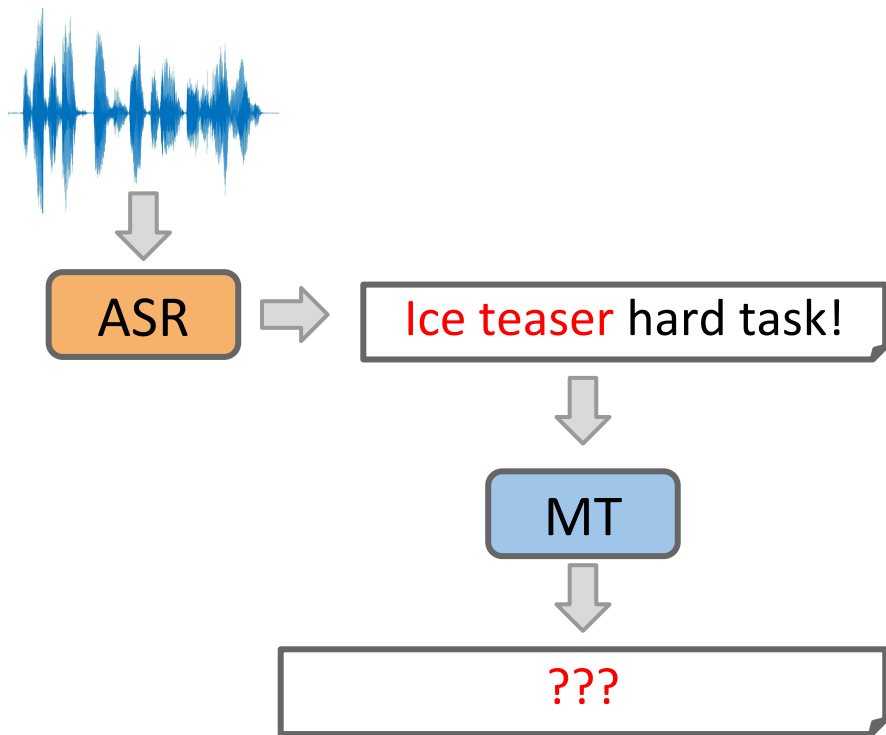
Classic approach: cascade

A pipeline of components



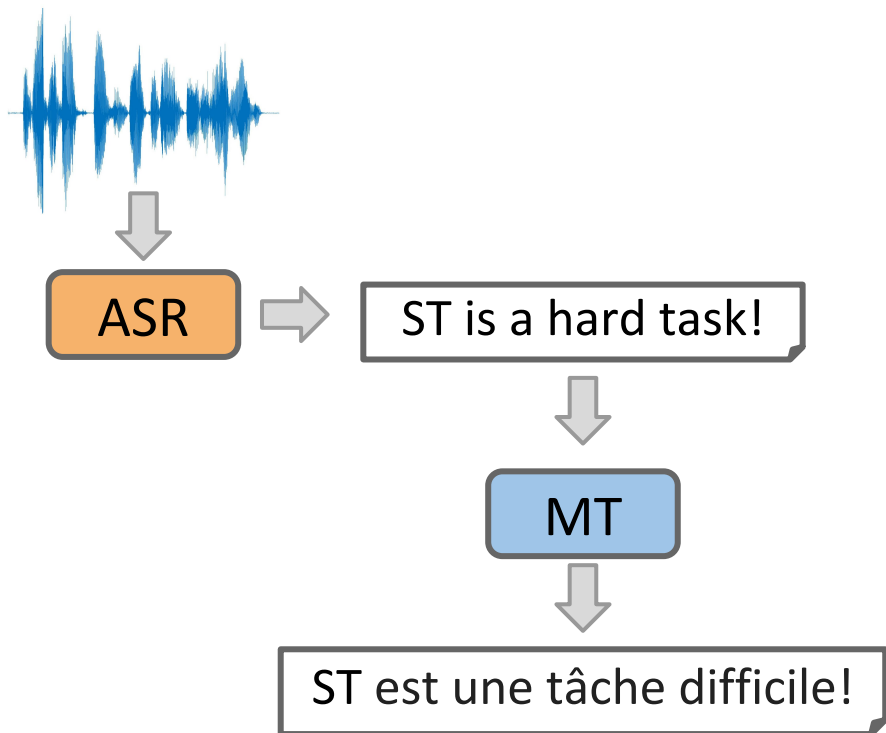
Cascade: Limitations

A pipeline of components

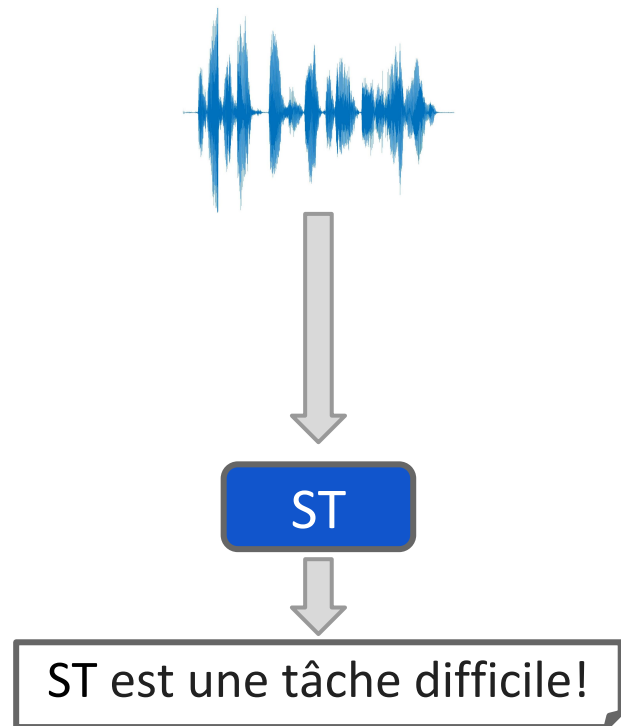


Emerging approach: end-to-end

A pipeline of components

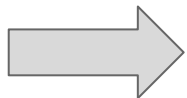


Direct, sequence to sequence



Problem: small data available

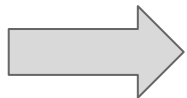
- Strong MT models trained on tens of millions sentence pairs
- Strong ASR models trained on thousands of hours of speech
- Only few hundreds hours of speech for direct ST in the best cases



Target vocabulary is limited



Few samples for each variety of dialects, voices, noise conditions



Reduced generalization capabilities!

Motivation: better use of available data

- Datasets are small but diverse
- Can have few samples similar to the test sample
- Exploit similarity between test and training samples!

Instance-Based Model Adaptation (IBMA)

- Previously used in NMT for on-the-fly domain adaptation
- Idea:
 - Given an input sentence s to be translated, fine-tune the model on training pairs with *source text* similar to s
- Rationale:
 - Fine-tuning on similar data = “positive” overfitting for on-the-fly model adaptation

Src
Audio



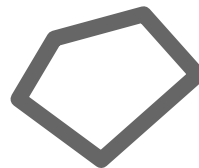
Pool of
(audio,trg)



Most similar
(audio,trg)



Generic
model



Local
model



Src
Audio



Pool of
(audio,trg)



Most similar
(audio,trg)



Generic
model

Local
model

Retrieve Top-k similar samples

Src
Audio

Pool of
(audio,trg)

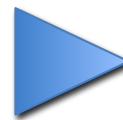
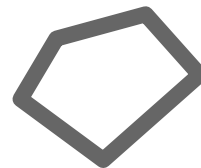
Most similar
(audio,trg)

Generic
model

Local
model



Fine-tuning the Generic model



Src
Audio



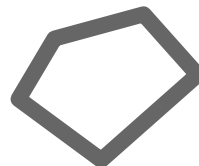
Pool of
(audio,trg)



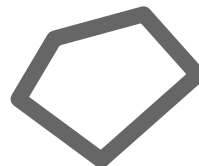
Most similar
(audio,trg)



Generic
model



Local
model



Src
Audio



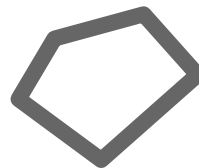
Pool of
(audio,trg)



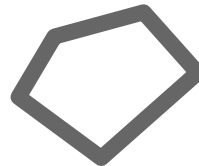
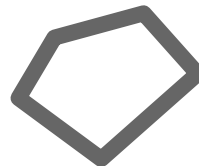
Most similar
(audio,trg)



Generic
model



Local
model



Src
Audio



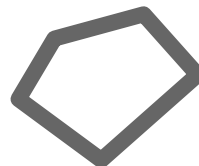
Pool of
(audio,trg)



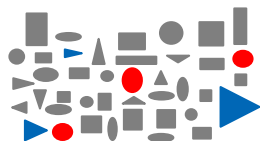
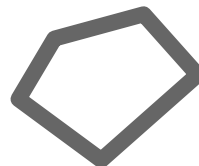
Most similar
(audio,trg)



Generic
model



Local
model



Src
Audio



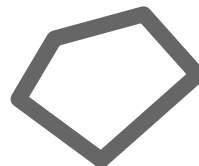
Pool of
(audio,trg)



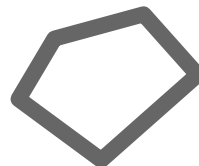
Most similar
(audio,trg)



Generic
model



Local
model



Src
Audio



Pool of
(audio,trg)

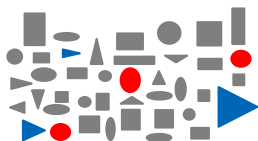


Most similar
(audio,trg)



Generic
model

Local
model



Retrieve Top-k similar samples

?

?

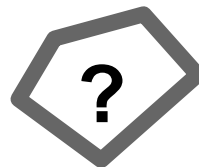
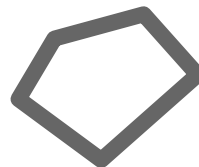
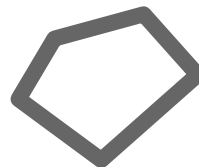
Src
Audio

Pool of
(audio,trg)

Most similar
(audio,trg)

Generic
model

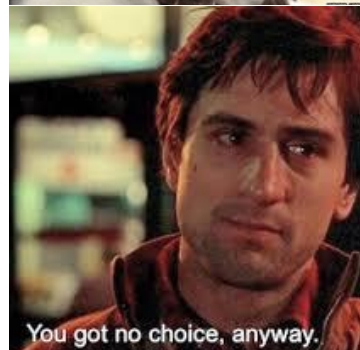
Local
model



Fine-tuning the Generic model

IBMA for direct ST

- Source segment is **audio**, not **text**.
- Computing similarity is a research problem
- Similarity involves at least two dimensions:
 1. Content similarity (*what* is said)
 2. Voice similarity (*how* it is said)



Computing audio similarity

We propose a simple similarity for a proof of concept:

1. Input reduced to a fixed-size vector
 - a. Input can be raw spectrogram (raw) or output of ST encoder (encoder features)
2. Similarity is computed with cosine distance
3. Cosine similarity lower than 0.5 is filtered out

Experiments



Data

MuST-C 8 languages (De, Es, Fr, It, Nl, Pt, Ro, Ru):

- 385-500 hours of speech
- TED talks

Di Gangi, Mattia A., et al. "MuST-C: a multilingual speech translation corpus." *NAACL 2019*.

How2 (En-Pt):

- 300 hours of speech
- Video tutorials downloaded from Youtube

Sanabria, R., et al. "How2: a large-scale dataset for multimodal language understanding." *ICLR 2018*.

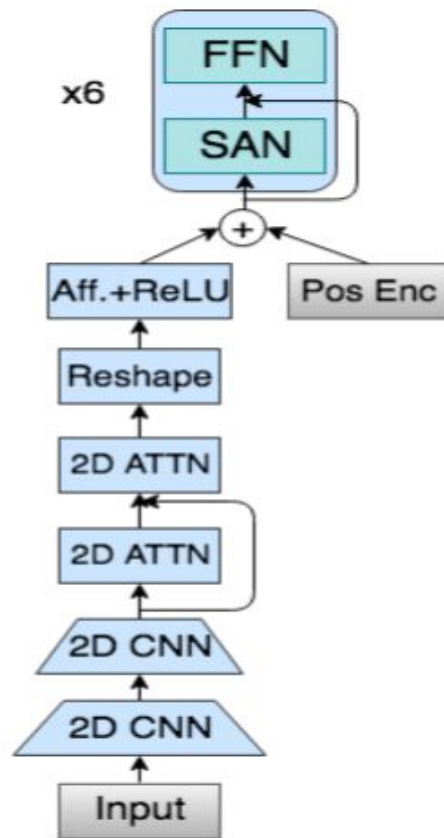
Experiments

1. IBMA within one dataset (MuST-C or How2)
2. Similarity check:
 - a. Comparison between most and least similar pairs
3. Multi-domain experiments:
 - a. MuST-C En-Pt + How2
 - b. Different combinations of train and test domains

Model - S-Transformer

- Adaptation of Transformer to ST task
- Good results on MuST-C and How2
- Fast to train

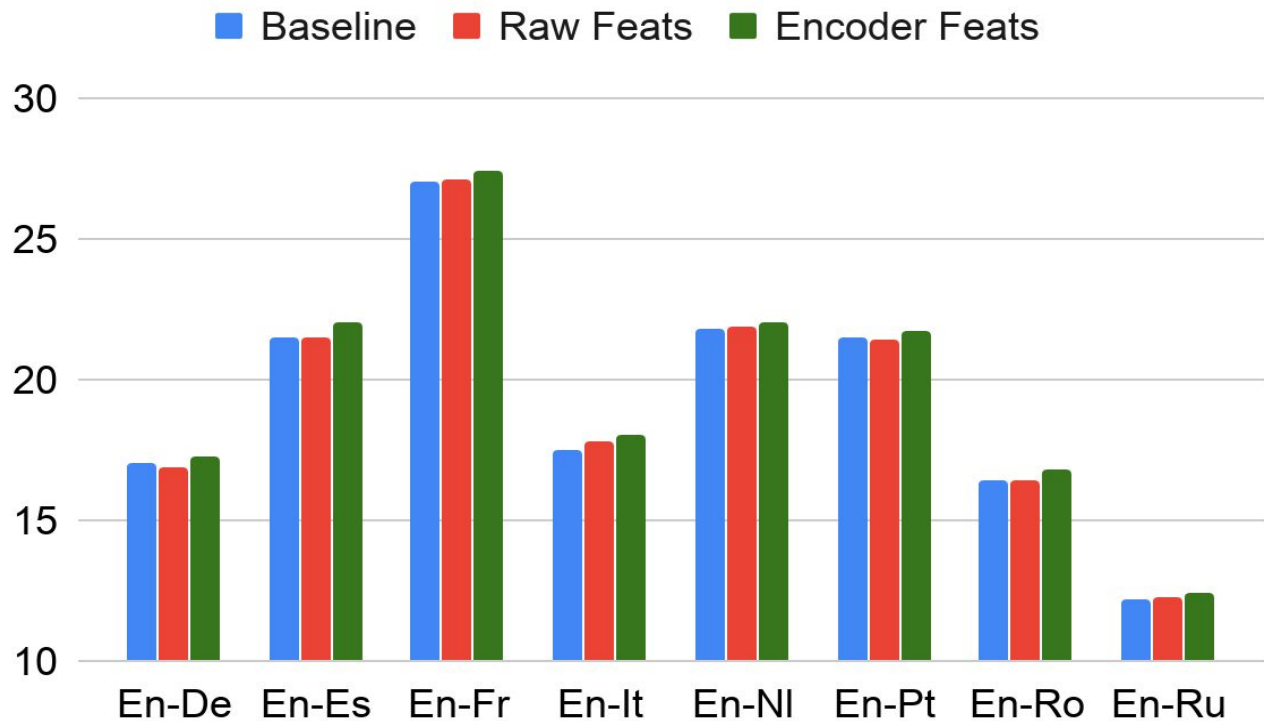
Di Gangi, M. A., et al. "Adapting transformer to end-to-end spoken language translation."
INTERSPEECH 2019.



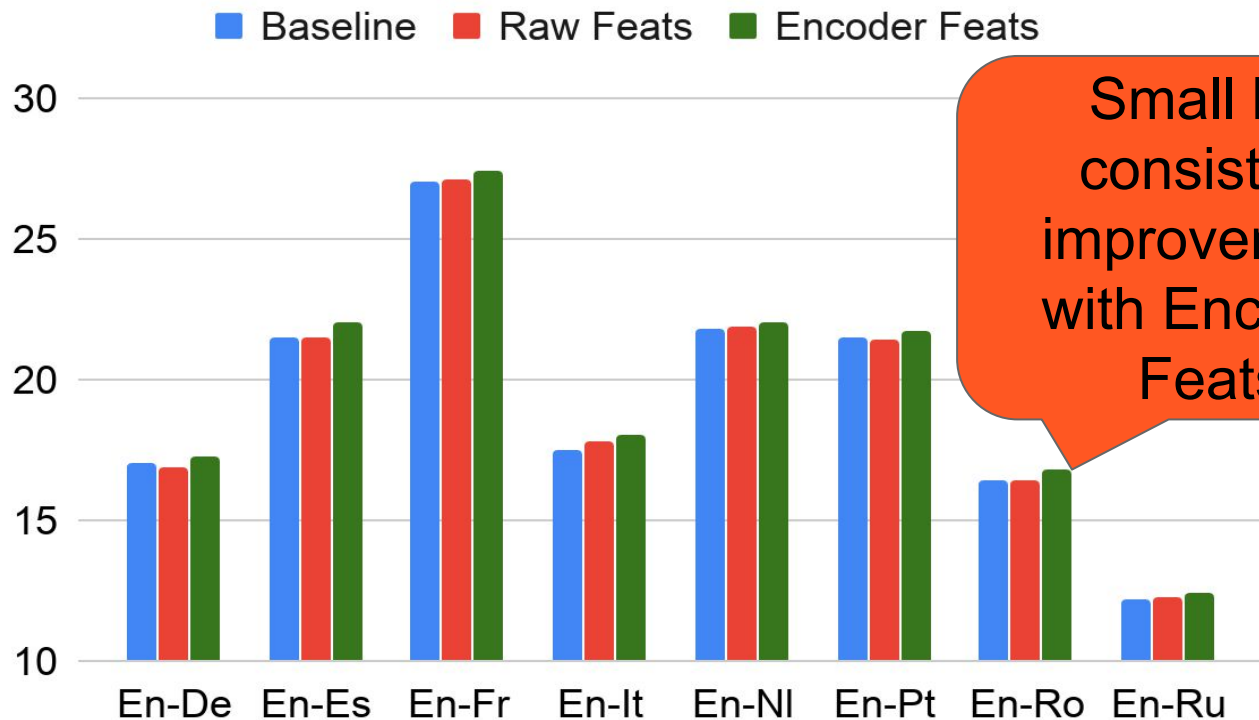
Results



1) IBMA Within One Dataset - MuST-C

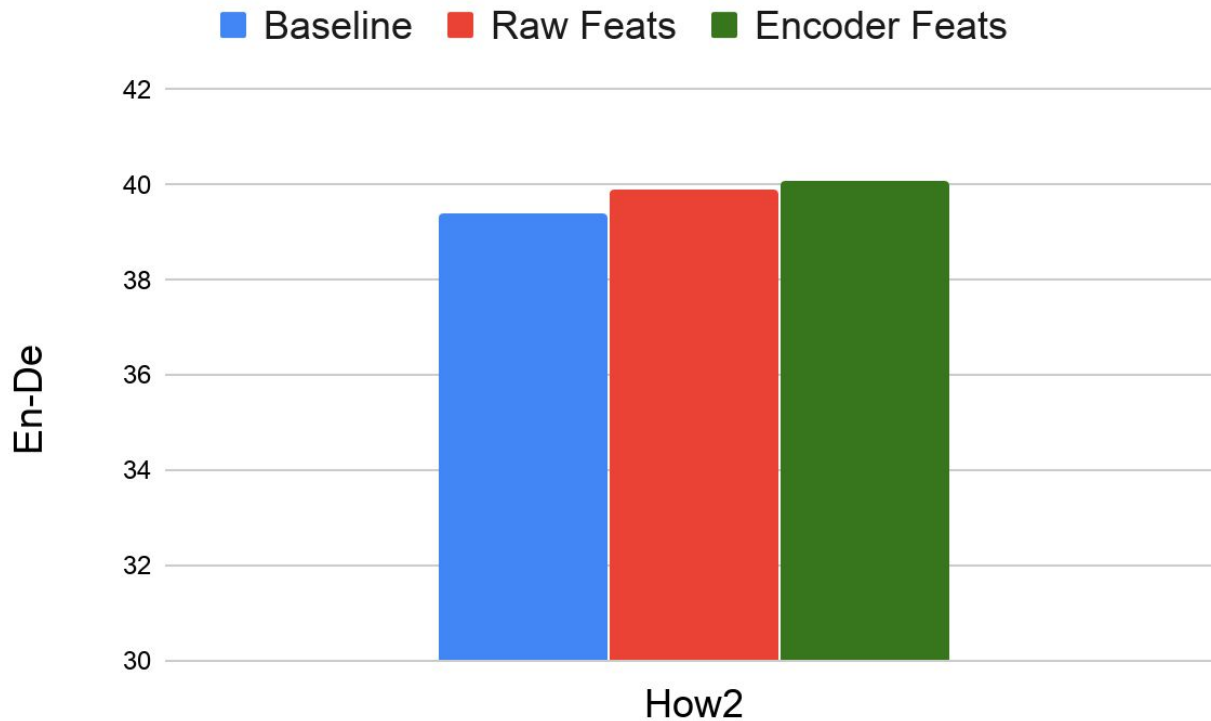


1) IBMA Within One Dataset - MuST-C

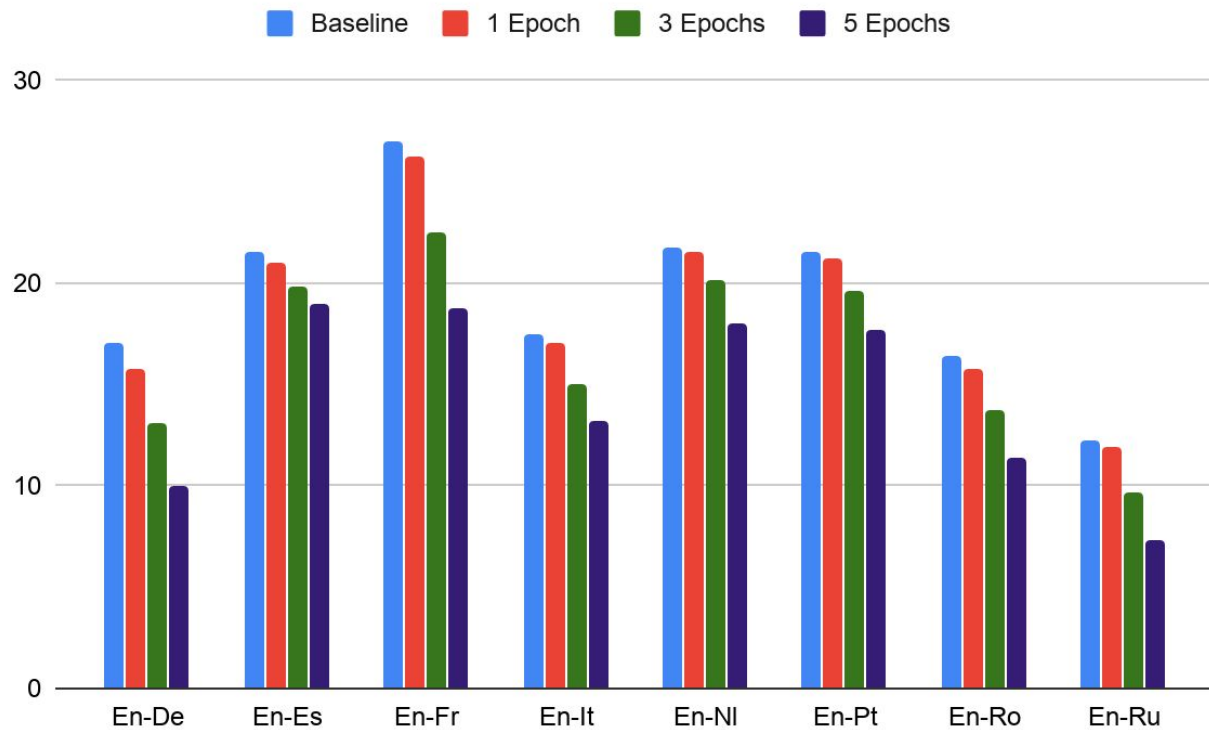


Small but consistent improvement with Encoder Feats

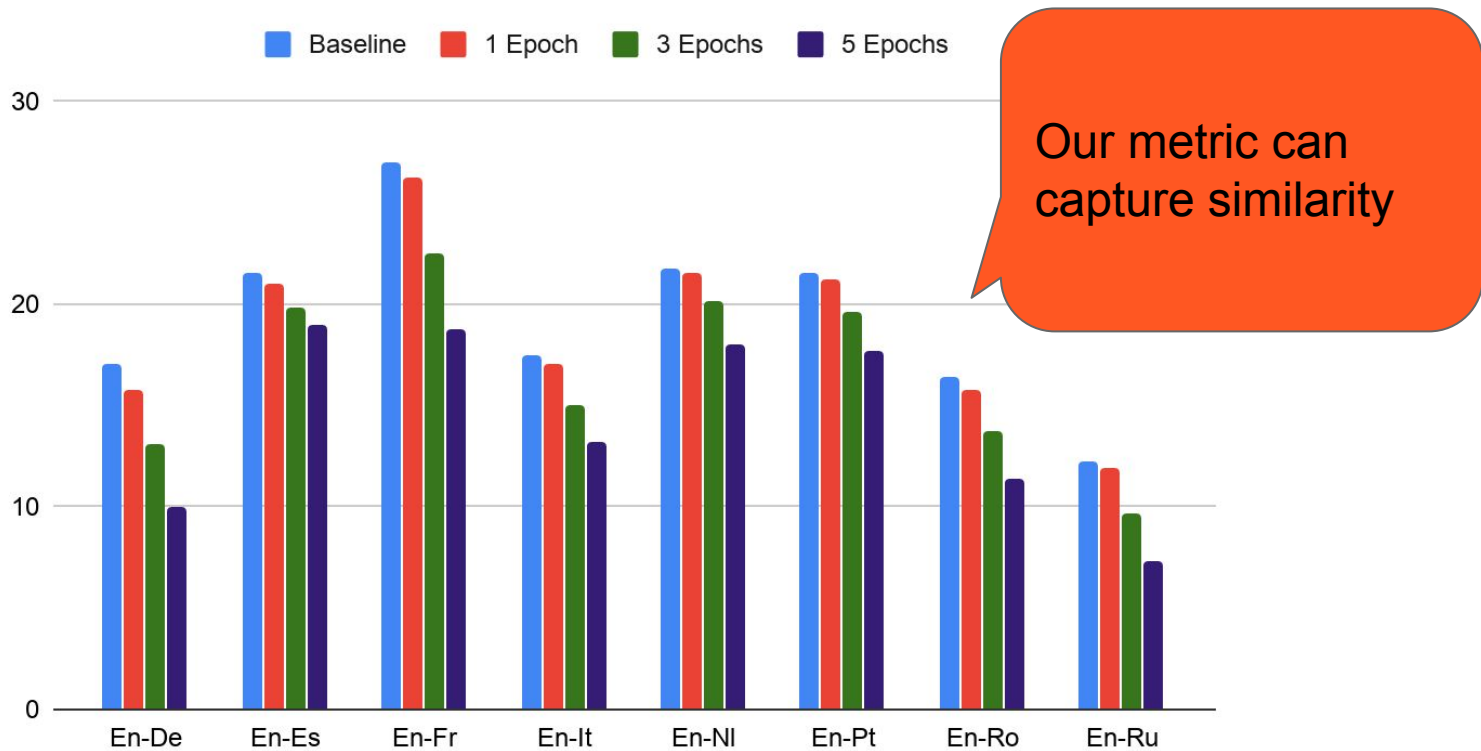
1) IBMA Within One Dataset - How2



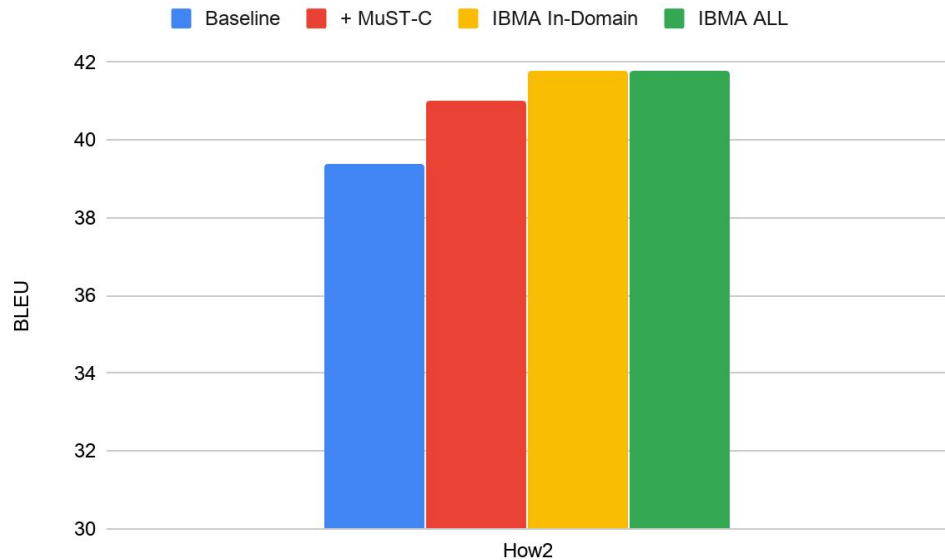
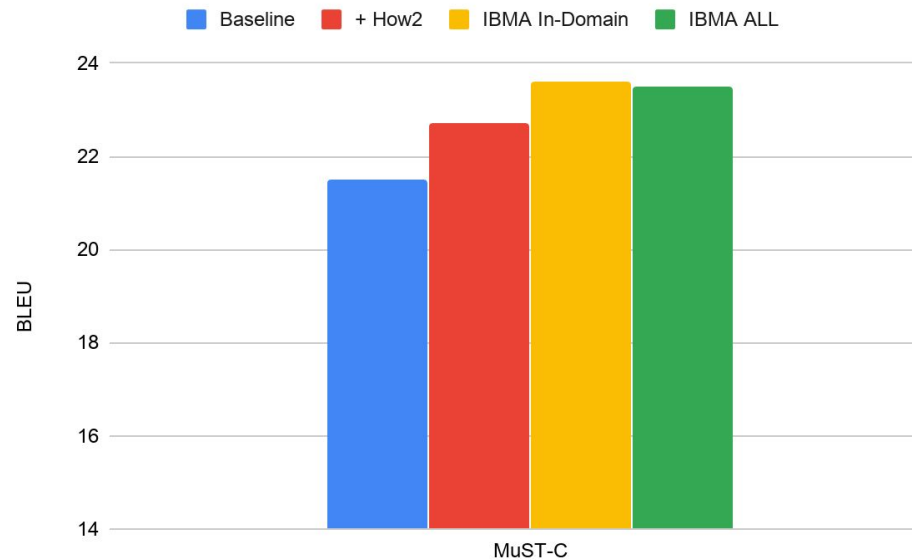
2) Similarity Check



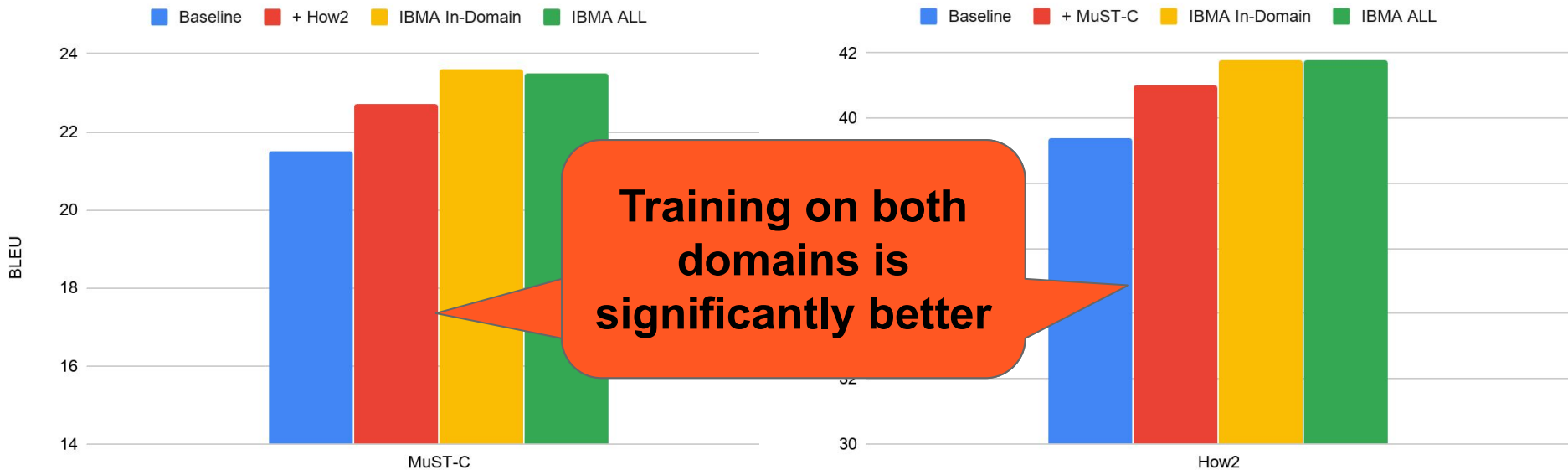
2) Similarity Check



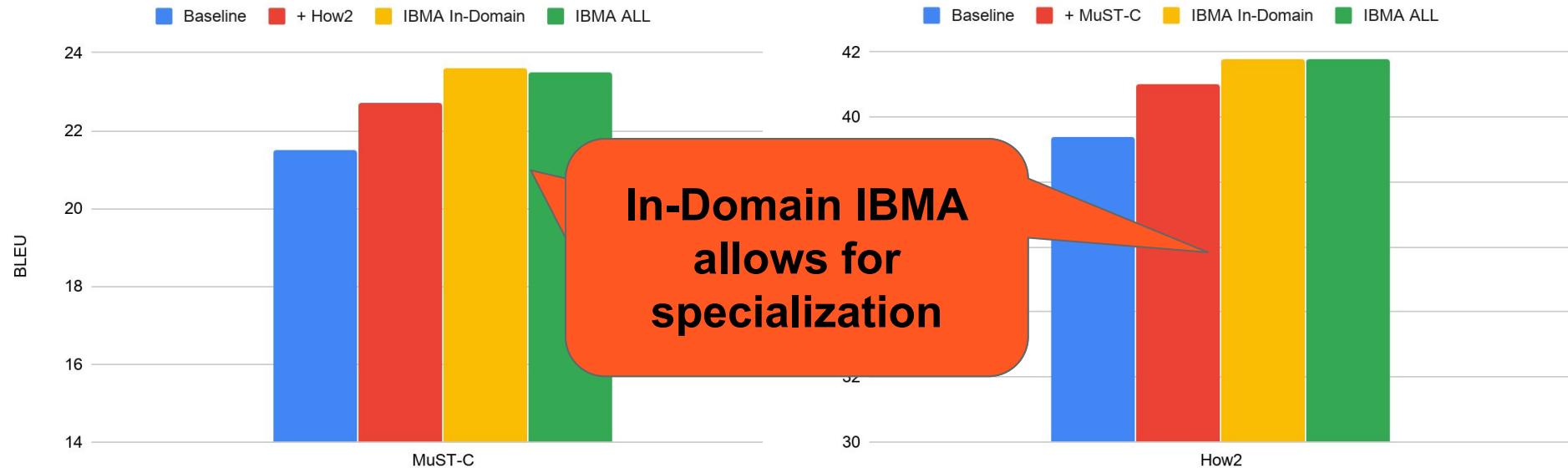
3) Multi-Domain Experiments



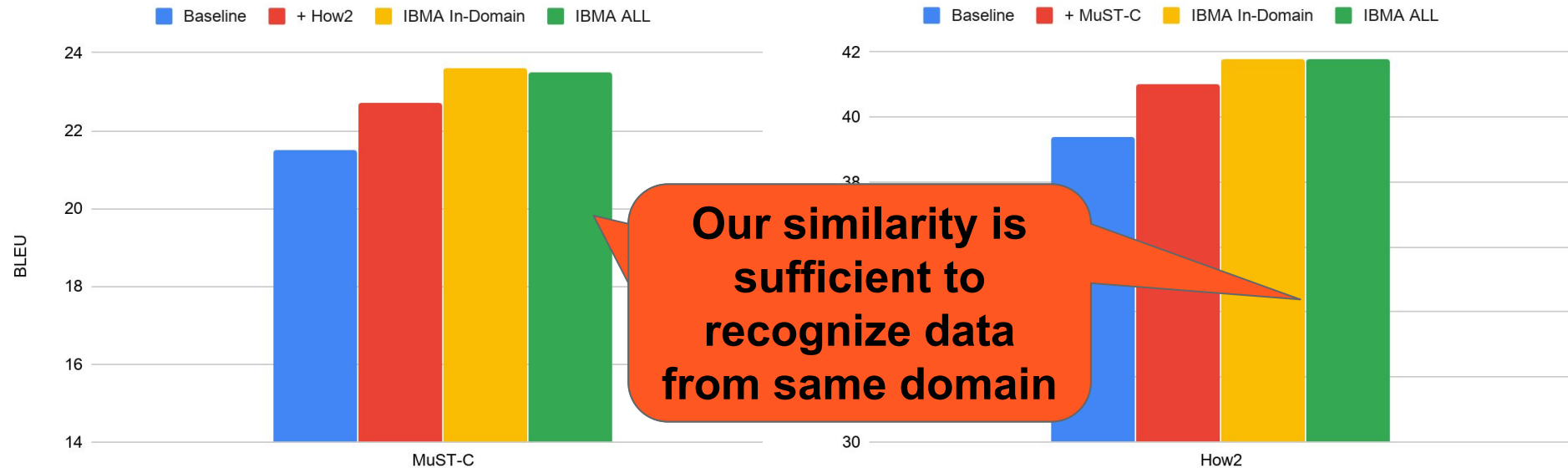
3) Multi-Domain Experiments



3) Multi-Domain Experiments



3) Multi-Domain Experiments



Findings

- IBMA provides small but consistent improvements
- Our similarity, though simple, can filter out unrelated samples
- In a multi-domain scenario, it can correctly identify samples from the same domain

Open Problems

- Audio similarity (ST) is a different beast compared to text similarity (MT): multi-faceted and more subtle
 - What are we capturing/exploiting when computing similarity?
 - Content (*what is said*) or voice (*how is said*)?
 - Which one is better?
 - Can we mix them for larger improvements?

Conclusions

- Data paucity is the main bottleneck in direct ST
- IBMA for “positive” model overfitting (performed on-the-fly!):
 - Audio-based similarity to retrieve training samples similar to the input sentence
 - Fine-tune on the retrieve samples & reset the model
- Small but consistent improvements on different language pairs
- New exciting open problems

Instance-Based Model Adaptation For Direct Speech Translation

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{digangi,negri,turchi}@fbk.eu

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