

# Opportunistic Beam Training with Hybrid Analog/Digital Codebooks for mmWave Systems

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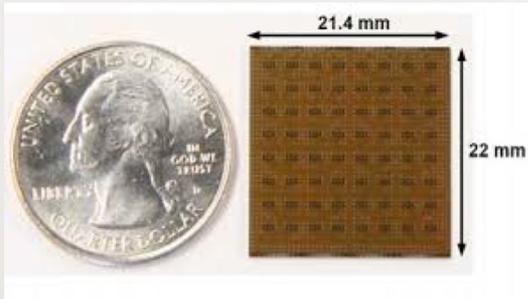


# Outline

- ◆ Background and motivation
- ◆ System model
- ◆ Proposed training algorithm
- ◆ Proposed codebook design
- ◆ Results
- ◆ Conclusions

# Why MIMO at mmWave?

millimeter wave band possible bands used for cellular



**64 element phase array [2]**

Several GHz of spectrum provide an abundance of bandwidth to support Gpbs data rates

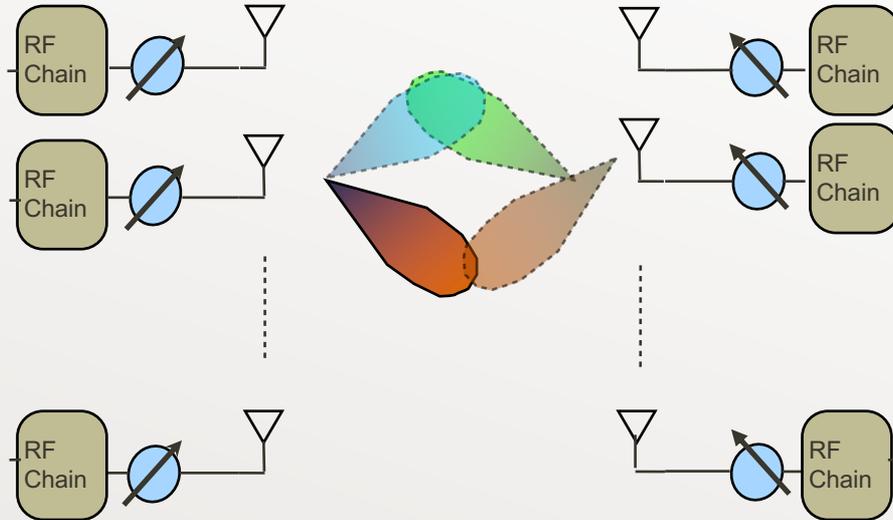
Small wavelength enables small-sized arrays with many antenna elements

Large arrays provide high directivity to combat path loss and reduce interference

[1] Shu Sun, T. Rappaport, R. W. Heath, Jr., A. Nix, and S. Rangan, "MIMO for Millimeter Wave Wireless Communications: Beamforming, Spatial Multiplexing, or Both?," IEEE Communications Magazine, December 2014.

[2] S. Zahir, O. Gurbuz, A. Karroy, S. Raman, and G. Rebeiz, "A 60 GHz 64-element wafer-scale phased-array with full-reticle design," in Microwave Symposium (IMS), 2015 IEEE MTT-S International , vol., no., pp.1-3, 17-22 May 2015.

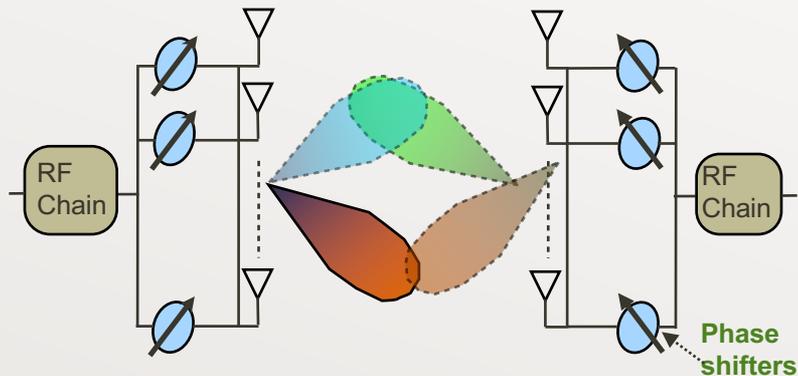
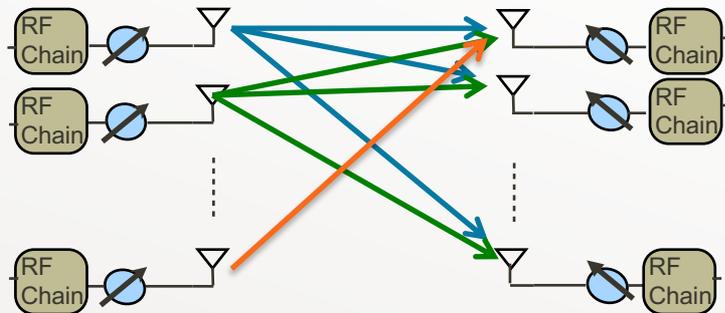
# mmWave MIMO: need for channel estimation



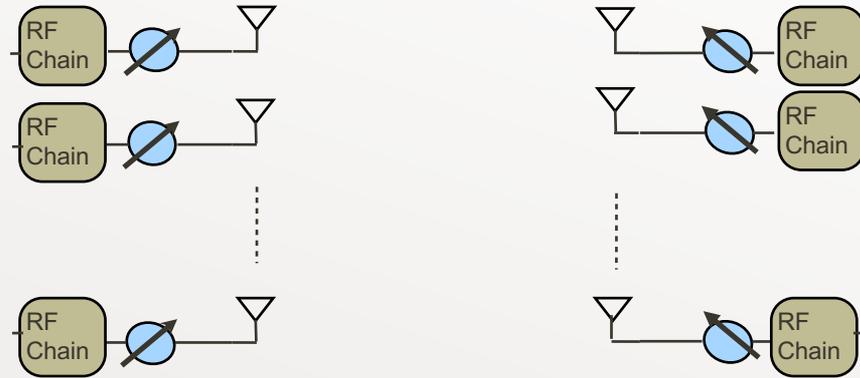
- ◆ High directivity is essential at mm-wave to combat large path loss
- ◆ Directional precoding requires channel knowledge
- ◆ Low SNR before beamforming poses channel estimation challenges

## Two main directions for acquiring the channel knowledge

- ◆ Explicit channel estimation
  - ✦ Typically requires per antenna training
  - ✦ Low SNR before beamforming
  
- ◆ Beam training with analog beamforming
  - ✦ Look for best beam pair
  - ✦ High beamforming gain
  - ✦ High beam training overhead



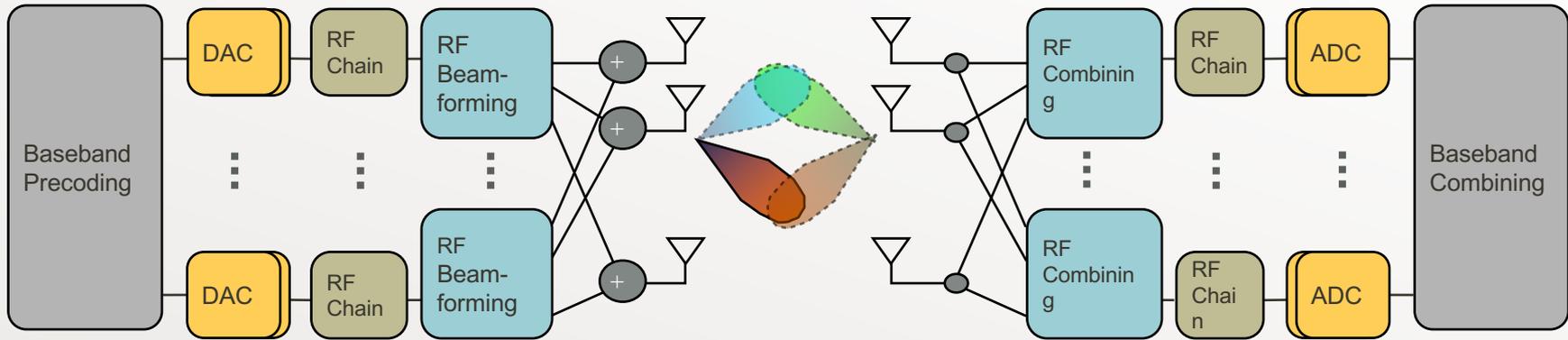
# mmWave MIMO challenges



## ◆ Additional hardware issues

- ✦ Conventional architectures does not scale
- ✦ Array processing needs complex baseband samples
- ✦ High cost and power consumption
- ✦ Difficult to assign an RF chain for each antenna

## Possible solution: Hybrid Architecture

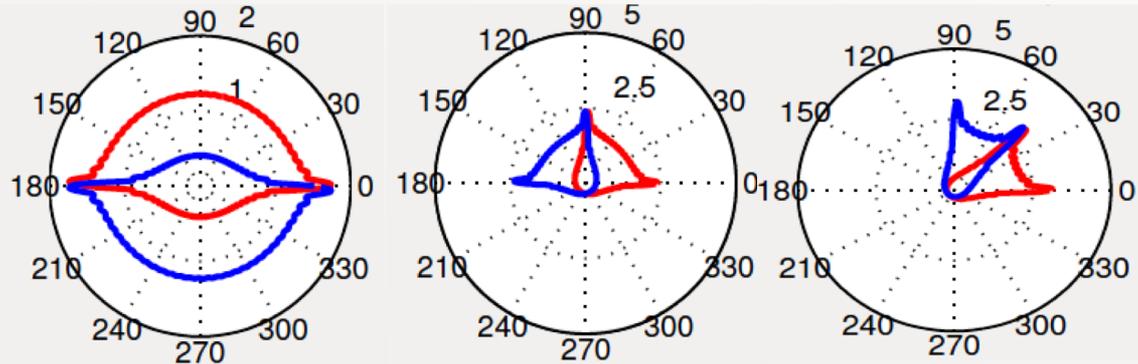


- ◆ Compromise on power consumption & complexity (**# ADCs** << **# Antennas**)
- ◆ **Problem:** Phase shifters have constraints, e.g., constant gains and quantized shifts
- ◆ Digital can correct for analog limitations [1]

[1] O. El Ayach, S. Rajagopal, S. Abu-Surra, Z. Pi, and R. Heath, "Spatially sparse precoding in millimeter wave MIMO systems," IEEE Transactions on Wireless Communications, vol. 13, no. 3, pp. 1499–1513, March 2014

[2] X. Zhang, A. Molisch, and S. Kung, "Variable-phase-shift-based Rfbaseband codesign for MIMO antenna selection," IEEE Trans. Signal Process., vol. 53, no. 11, pp. 4091–4103, Nov. 2005.

# Hierarchical beam training



## ◆ Hierarchical beam training

- ★ Beam training is performed over several stages
- ★ Directions that maximize the SNR are examined in the next training stages
- ★ Requires codebook design

## Prior work

- ◆ Adaptive beam training [1]-[2]
  - ✦ Do not exploit BS-MS channel reciprocity
  - ✦ Always converge to the highest resolution beams
  - ✦ May not be optimal for delay sensitive applications
  
- ◆ Beam training codebooks
  - ✦ Do not consider RF constraints [1][3]
  - ✦ Array size is fixed irrespective of desired beam pattern [1]-[3]
  - ✦ Requires large number of RF chains to realize good beam patterns [2]

[1] S. Hur, T. Kim, D. Love, J. Krogmeier, T. Thomas, A. Ghosh, "Millimeter wave beamforming for wireless backhaul and access in small cell networks," IEEE Trans. Commun., vol. 61, no. 10, pp. 4391-4403, Oct. 2013.

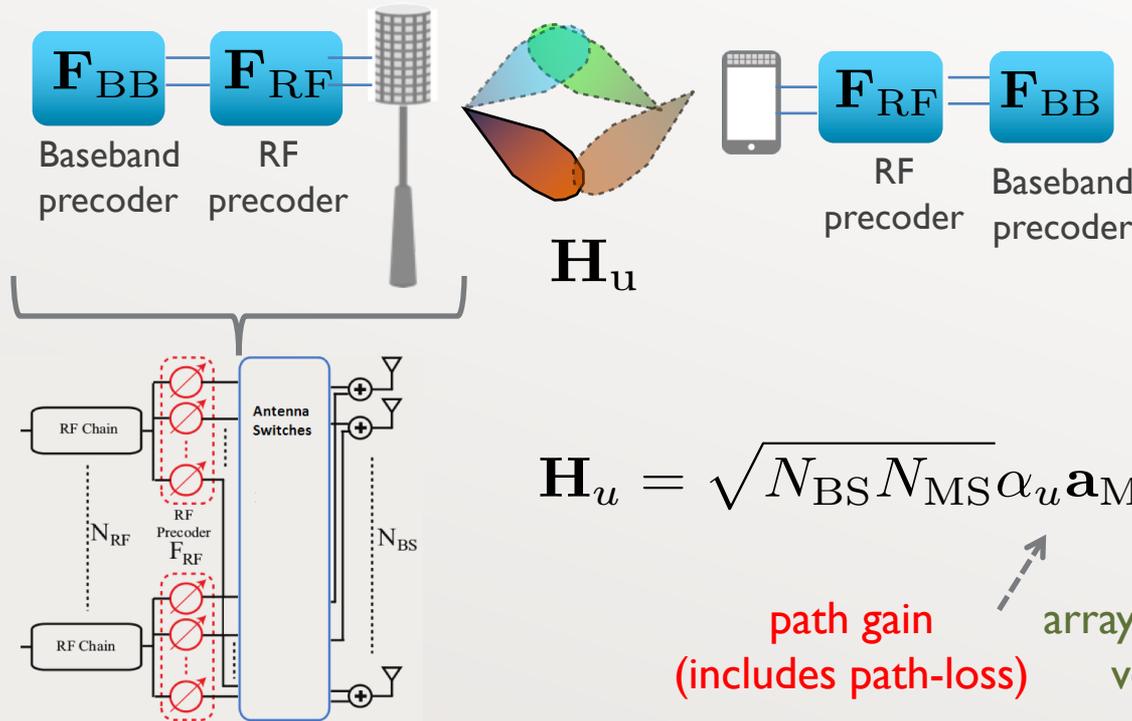
[2] A. Alkhateeb, O. Ayach, G. Leus and R. W. Heath Jr, "Single-sided adaptive estimation of multi-path millimeter wave channels," in the 15th int. Workshop on Sig. Proc. Adv. in Wireless Commun., June 2014, pp. 125-129.

[3] J. Wang, Z. Lan, C. Pyo, T. Baykas, C. Sum, M. Rahman, J. Gao, R. Funada, F. Kojima, H. Harada, "Beam codebook based beam forming protocol for multi-Gbps millimeter-wave WPAN systems," IEEE J. on Selet. Areas in Commun., vol. 27, no. 8, pp. 1390-1399, 2009.

# Contributions

- ◆ Adaptive beam training
  - ✦ Opportunistic: training is terminated once a threshold is satisfied
  - ✦ Exploits channel reciprocity
  - ✦ No explicit feedback channel is required
- ◆ Hybrid codebooks
  - ✦ Respect RF constraints
  - ✦ Array size is a function of the desired beam pattern

# Hybrid mmWave MIMO system model



## Assumptions

- ✦ BS and MS employ hybrid analog/digital precoders
- ✦ Channels are modeled as geometric sparse mmWave channels [1][2]
- ✦ Perfect channel estimation at MS and BS

$$\mathbf{H}_u = \sqrt{N_{BS} N_{MS}} \alpha_u \mathbf{a}_{MS}(\theta_u) \mathbf{a}_{BS}^*(\phi_u)$$

path gain  
(includes path-loss)

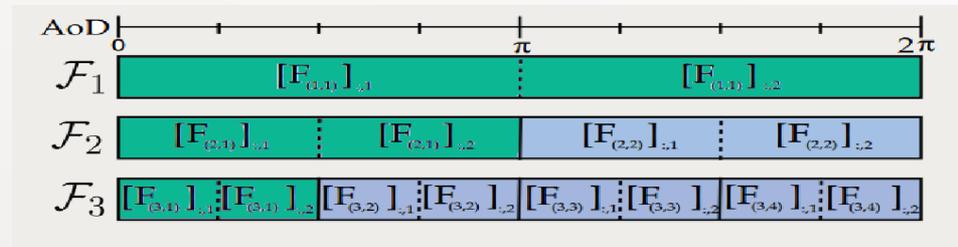
array response  
vectors

angles of  
arrival/departure  
(AoA/AoD)

[1] T. Rappaport, Y. Qiao, J. Tamir, J. Murdock, and E. Ben-Dor, "Cellular broadband millimeter wave propagation and angle of arrival for adaptive beam steering systems," in Radio and Wireless Symposium (RWS), Santa Clara, CA, Jan. 2012, pp. 151-154.

[2] A. Alkhateeb, O. Ayach, G. Leus and R. W. Heath Jr, "Single-sided adaptive estimation of multi-path millimeter wave channels," in the 15th int. Workshop on Sig. Proc. Adv. in Wireless Commun., June 2014, pp. 125-129.

# Proposed beam training algorithm



- ◆ BS and MS form  $S = \log_b K$  codebooks for multistage beam training.
- ◆ Using codebooks  $F_{s=l}$  and  $W_{s=l}$  the BS and MS exchange training packets
- ◆ BS and MS estimate channel gain  $\Gamma_{s=l}$
- ◆ If  $\Gamma_{s=l} \geq \gamma$ ,  $\gamma$  is a QoS threshold, training is terminated
- ◆ If  $\Gamma_{s=l} < \gamma$ , the above steps are repeated with higher codebook levels

# Hybrid codebook design

## ◆ Step 1

- ★ Design unconstrained beam pattern as follows

$$\mathbf{f}_{(s,k,m)}^* \mathbf{a}(\phi_z) = \begin{cases} C_s & \text{if } z \in \mathcal{I}(s, k, m) \\ 0 & \text{otherwise} \end{cases},$$

digital beamforming vector

array response vector for one quantized angle

range of angles covered by the beam

## ◆ Step 2

- ★ Number of antennas is reduced in initial stages to match number of RF chains
  - Allows digital beamforming in the initial stages
- ★ Number of required antennas is set as

$$N_{BS}^* = 0.891 / \sin(\theta_d / 2N_{RF})$$

# Proposed hierarchical codebook design

## ◆ Step 3

★ Approximate ideal pattern by solving the following problem,

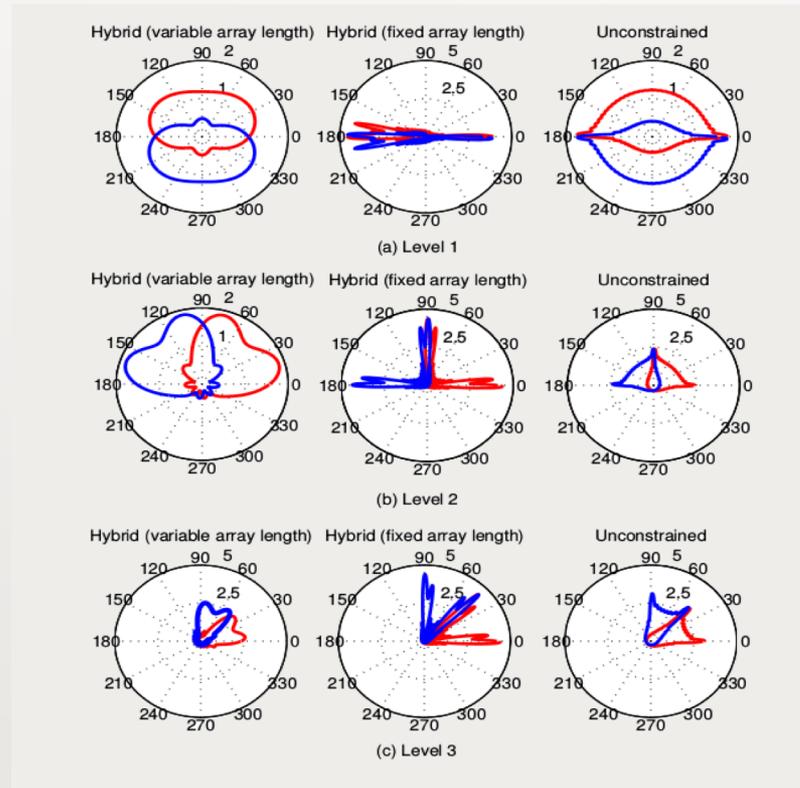
$$\begin{aligned}
 & \left\{ \mathbf{F}_{\text{RF},(s,k)}^*, \mathbf{f}_{\text{BB},(s,k,m)}^* \right\} = \\
 & \arg \min \left\| \mathbf{f}_{(s,k,m)}^{\text{uc}} - \mathbf{F}_{\text{RF},(s,k)} \mathbf{f}_{\text{BB},(s,k,m)} \right\|_F, \\
 & \text{s.t. } [\mathbf{F}_{\text{RF},(s,k)}]_{:,i} \in \{ [\mathbf{A}_{\text{can}}]_{:,l} \mid 1 \leq l \leq N_{\text{can}} \}, i = 1, \dots, N_{\text{RF}} \\
 & \left\| \mathbf{F}_{\text{RF},(s,k)} \mathbf{f}_{\text{BB},(s,k,m)} \right\|_F^2 = 1,
 \end{aligned}$$

constrained RF beamforming vector

digital beamforming vector

analog beamforming matrix (due to RF limitations)

# Proposed codebook design- An Example



An example of several beam patterns

$K = 256, N_{RF} = 4.$

$N_{BS}^* = 4$  in (a), 9 in (b), and 18 in (c), with 6 bit angle quantization.

# Performance analysis

- ◆ Achievable rate is upper-bounded by

$$R \leq \log_2(1 + \gamma_{\text{th}})(1 - [1 - e^{-\gamma_{\text{th}}/\zeta}]^L) + \int_0^{\gamma_{\text{th}}} \log_2(1 + x) \frac{e^{-x/\zeta}}{\zeta L^{-1}} (1 - e^{-x/\zeta})^{L-1} dx$$

QoS threshold →

- ◆ Training load (number of exchanged training packets) is upper-bounded by

- ★ For tractability, we assume  $L=1$

$$T \leq T_0 \sum_{s=1}^S (1 - [F_{\gamma(s)}(\gamma_{\text{th}})]) \prod_{i=1}^{s-1} [F_{\gamma(i)}(\gamma_{\text{th}})] + [F_{\gamma(s)}(\gamma_{\text{th}})]^s$$

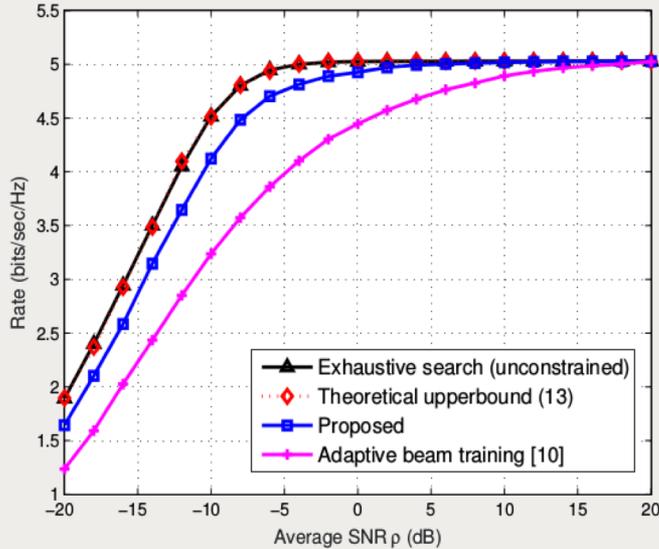
maximum training load per level →

channel gain CDF at level  $s$  ←

captures the possibility that at the  $s$ th level the receive  $\text{SNR} > \gamma$

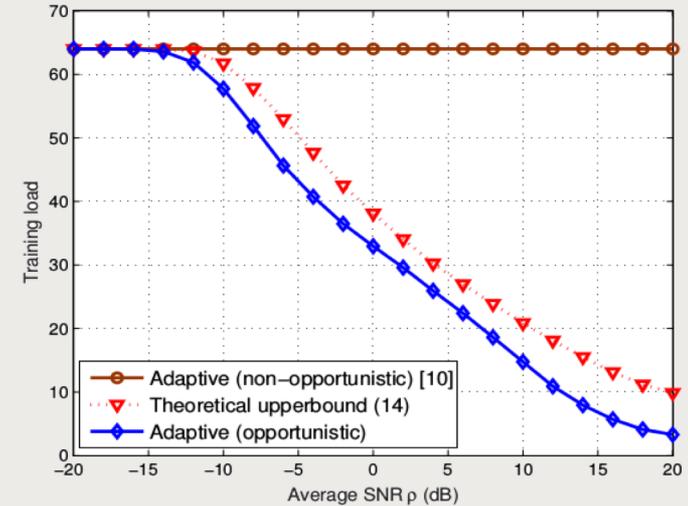
Captures the possibility that the maximum receive  $\text{SNR} < \gamma$  at the  $s$ th level

# Simulation results



Rate versus the average SNR

$N_{BS} = 32$  antennas  
 $N_{BS} = 16$  antennas  
 $N_{RF} = 4$  RF chains  
 Phase-shifter quant. 4 bits  
 BS-MS link NLOS,  $L=3$   
 QoS threshold  $\gamma=15$  dB  
 AoAs/AoDs are uniformly distributed over 256 angles



Training load versus SNR. Training load for exhaustive search is  $256 \times 256$

- ◆ Near-optimal rate performance compared to exhaustive search techniques
- ◆ Low training load at high SNR
- ◆ Simple & tight rate and load upper-bounds can be derived

[10] A. Alkhateeb, O Ayach, G. Leus, and R. W. Heath Jr, "Single-sided adaptive estimation of multi-path millimeter wave channels," in the 15th int. Workshop on Sig. Proc. Adv. in Wireless Commun., June 2014, pp. 125-129.

# Conclusion

- ◆ Proposed an adaptive beam training algorithm for mmWave systems that
  - ✦ Exploits channel reciprocity to terminate training when a threshold is satisfied
  - ✦ Uses hybrid codebooks with variable array size to improve beam coverage
  - ✦ Achieves comparable rates to exhaustive search algorithms, with lower training overhead
  
- ◆ Current hybrid codebooks do not exploit array size in their design
  - ✦ Large number of RF chains are required to realize good beam patterns
  - ✦ Flexible array size yields better beam patterns with lowers RF chains

# Questions?

