



SYMMETRY-BASED GRAPH FOURIER TRANSFORMS FOR IMAGE REPRESENTATION



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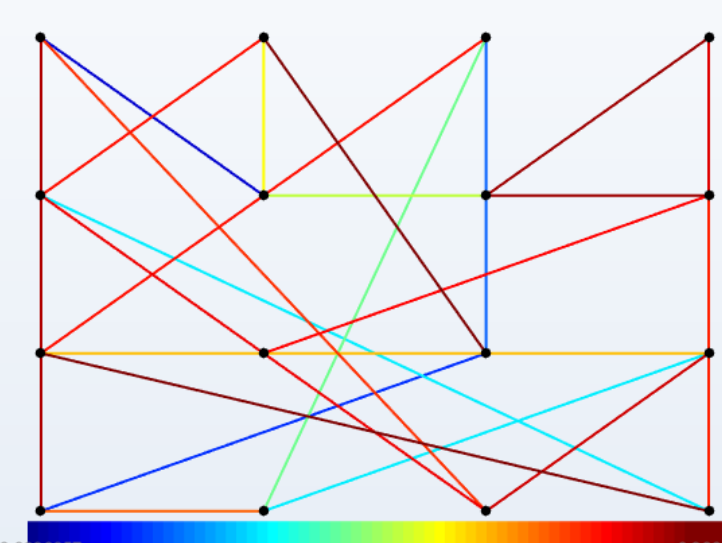
Overview

- In block-wise transform coding schemes
 - DCT: asymptotically equivalent to the KLT of a first order Markov process
- In this work: proposal for a set of Symmetry-Based Graph Fourier Transforms (SBGFTs)
 - Totally or partially symmetric grid
- Approximation ability analysis
 - Natural images
 - Residual signals (taken from intra-prediction in HEVC)
- Results: the set of SBGFTs markedly outperforms the DCT → notable statistical matching with data

Preliminaries

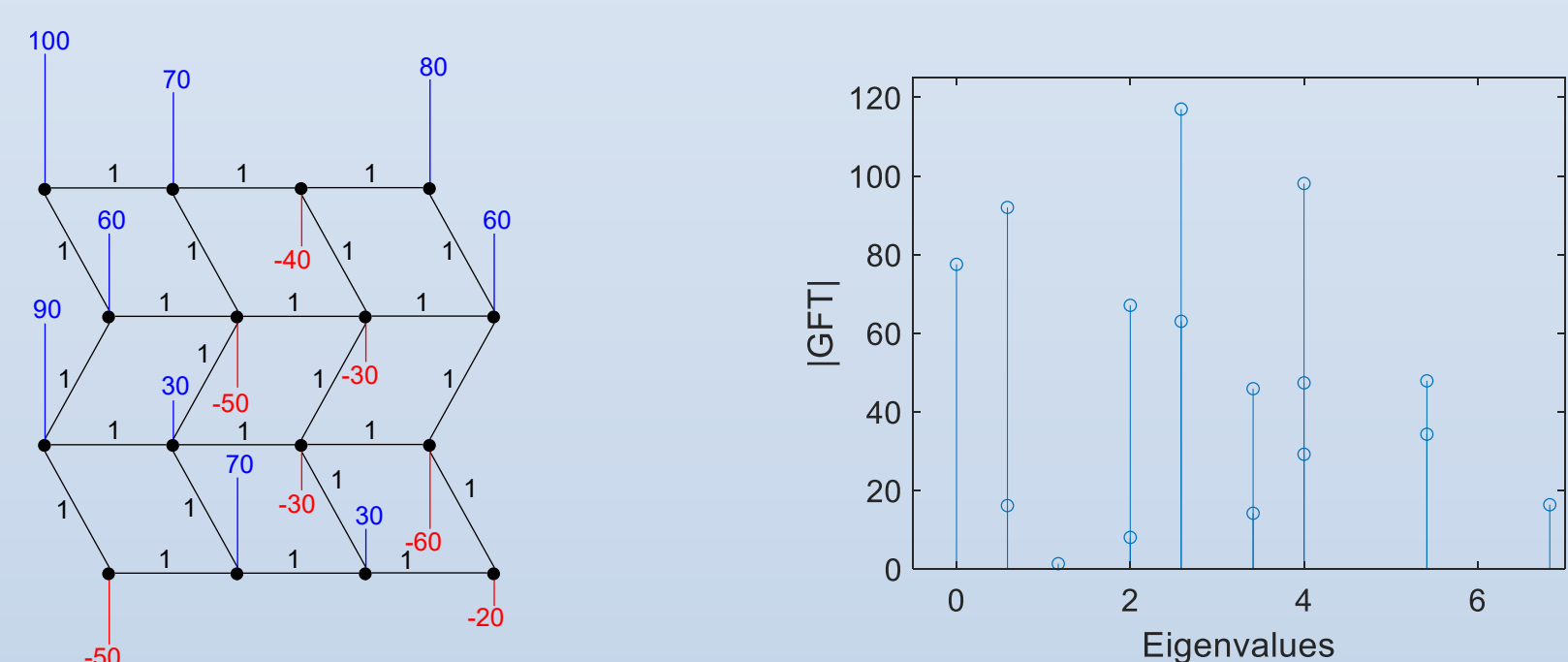
- In Graph Signal Processing, a signal f is defined on a graph $G = \{V, E, W\}$
 - Set of vertices $V = \{1, 2, \dots, N\}$
 - Set of edges E
 - Weighted adjacency matrix

$$W = \begin{cases} w_{ij} & \text{if } \exists e(i, j) \\ 0 & \text{if } \nexists e(i, j) \end{cases}$$



Example of graph.

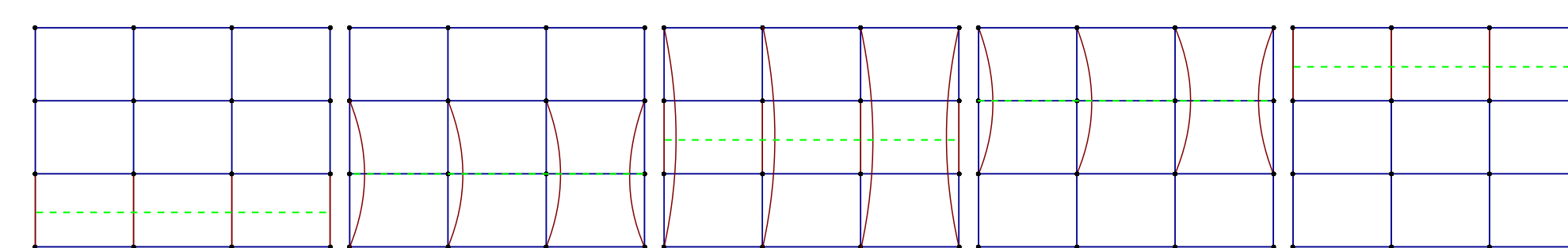
- Naming D the diagonal degree matrix of G
 - Graph Laplacian matrix $L = D - W$
- Eigen-decomposition of L such that $L = T\Lambda T^{-1}$
- Graph Fourier Transform $F = Tf \leftrightarrow f = T^{-1}F$



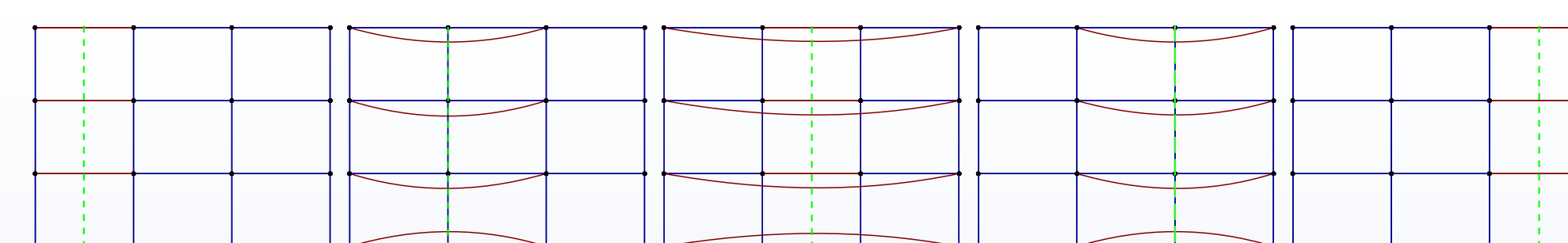
Signal on a graph (left) and the corresponding GFT in the graph spectral domain (right)

Symmetry-based GFT

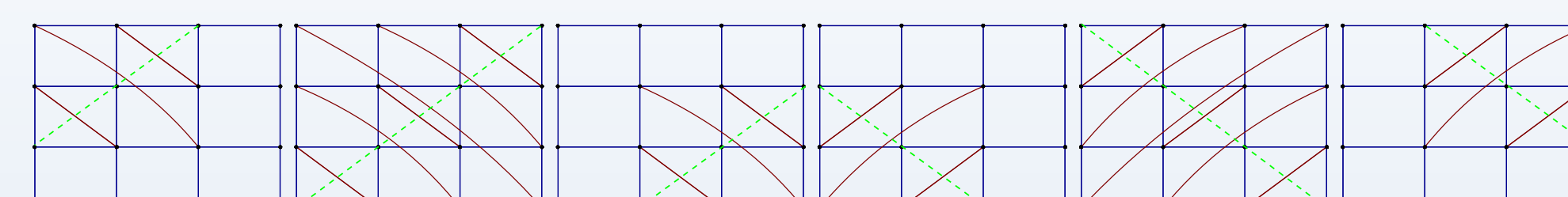
- Idea: set of graphs whose symmetric grids may well represent symmetries of a 2-D signal
- Which symmetries?
 - Symmetry axes
 - Slopes: $0^\circ, 45^\circ, 90^\circ, 135^\circ$
 - Different offsets
 - Centro-symmetries
- Details
 - Preliminary analysis: 4×4 grids
 - Starting configuration: 2-D grid with low weights
 - Edges are added so that nodes get connected to reflect the considered symmetry (large weights)



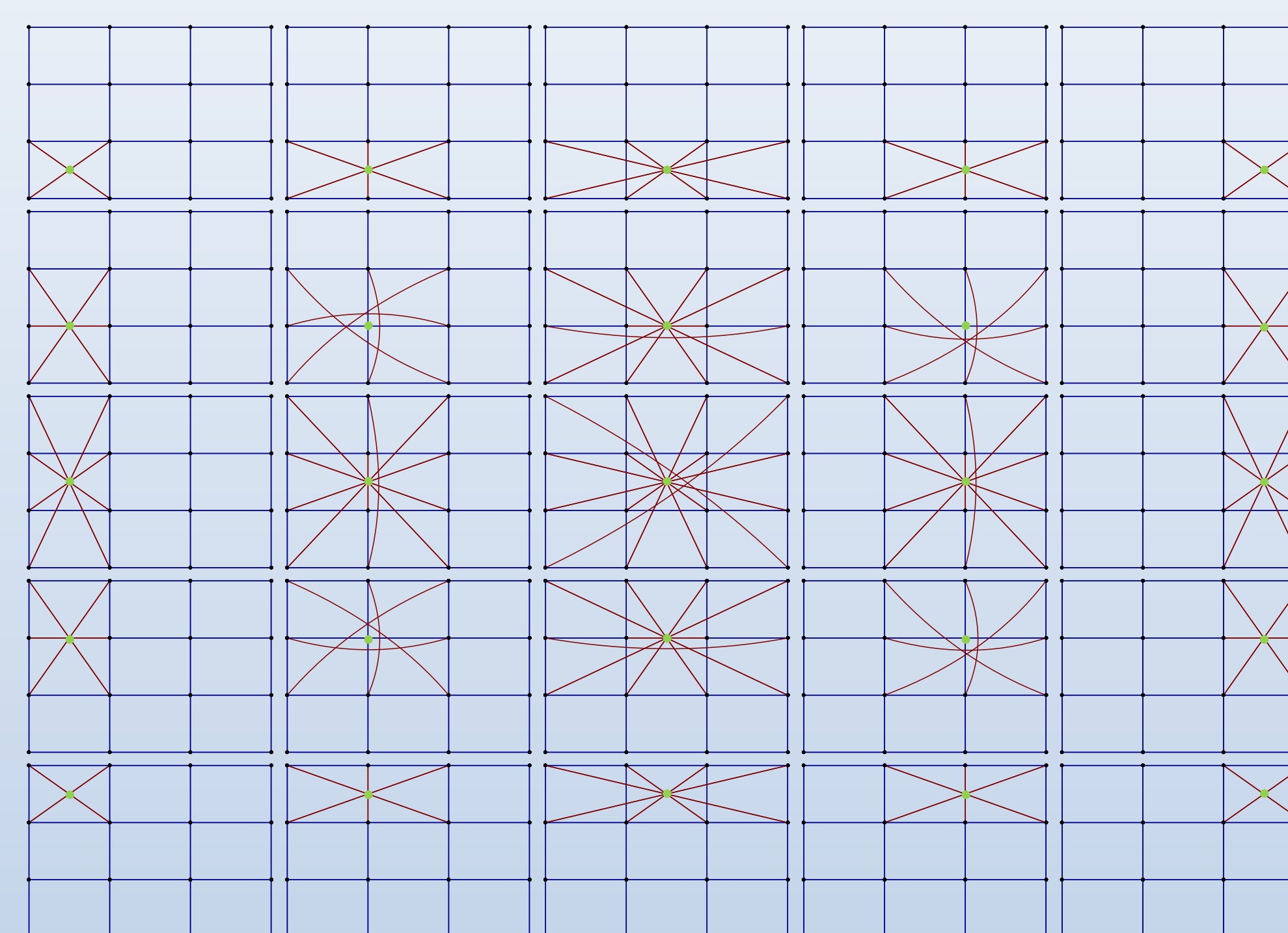
Five up-down (UD) symmetries



Five left-right (LR) symmetries



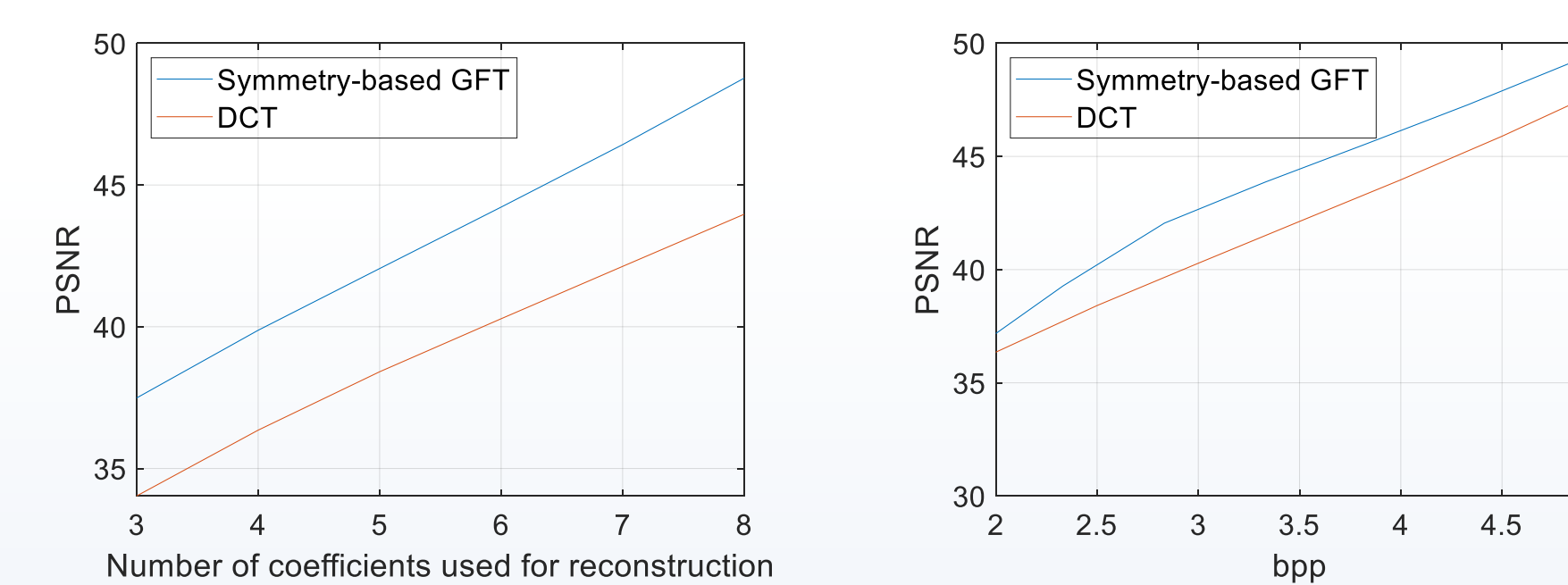
Three diagonal and three anti-diagonal symmetries



Twenty-five centro-symmetries

Representativeness of SBGFTs

- Evaluation of the energy compaction ability of the set of SBGFTs
- Experiments on USC-SIPI Image Database
- Brute-force strategy
 - For each 4×4 image block all the 41 SBGFTs are tested
 - Non-linear approximation (keeping the K largest coefficients in absolute value)
 - A winner is set according to the SBGFT leading the smallest MSE
- Comparison with the DCT
 - PSNR- K curve (no signaling overhead)
 - PSNR-bpp curve
 - 8 bits per saved coefficient
 - $\lceil \log_2 41 \rceil = 6$ overhead bits (only SBGFT)



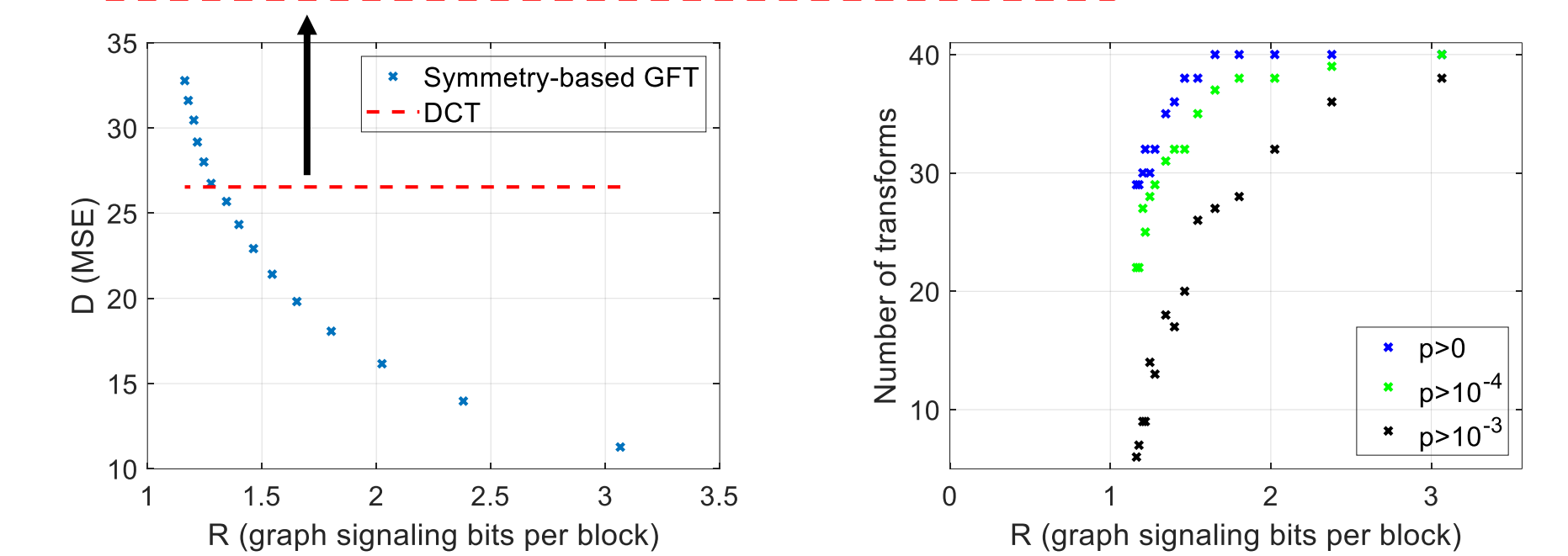
Performance SBGFT vs DCT

Experiments on residuals

- Dataset: 4×4 residual blocks obtained during the intra-prediction in HEVC (four video sequences)
- Connection between prediction mode and optimal SBGFT?
- Block database divided in 35 classes
- Procedure similar to the previous one
 - For each 4×4 residual block all the 41 SBGFTs are tested
 - Non-linear approximation (the $K = 4$ largest coefficients in modulus are kept)
 - The optimal SBGFT is chosen such that $\min\{J\} \rightarrow J = D + \lambda R$

Graph index entropy

The MSE for DCT (independent from R) is shown for reference



Distortion (left) and number of transforms (right) vs graph index entropy (horizontal prediction)

- Performance consistent for each mode
- The entropic rates (related to the signaling overhead) are considerably lower than the previously considered 6 bits per block
- Cardinality of the set can be reduced removing irrelevant transforms (based on the examined prediction mode)

Future (current) work

- Extension to 8×8 symmetric grids
 - Constraint: choose the associated SBGFTs so that fast implementations exist
- Simulation of a complete image/video coder
 - Uniform quantization with dead-zone instead of non-linear approximation
 - $\min\{J\} \rightarrow J = D + \lambda(R_G + R_C)$
 - Graph index entropy
 - Non-zero coefficient (location and level) entropy
- R_C ad hoc for each graph
- Comparison with JPEG, JPEG2000, intra-prediction followed by DCT (HEVC), ...
 - Promising performance
- Next:
 - Methods to speed up the graph choice
 - Graph learning with respect to the weights (fixed topology)
 - Better understanding of the relation between data (before and after quantization) and graphs