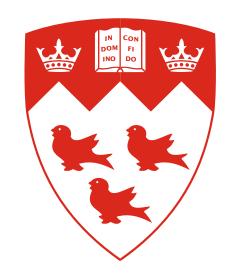
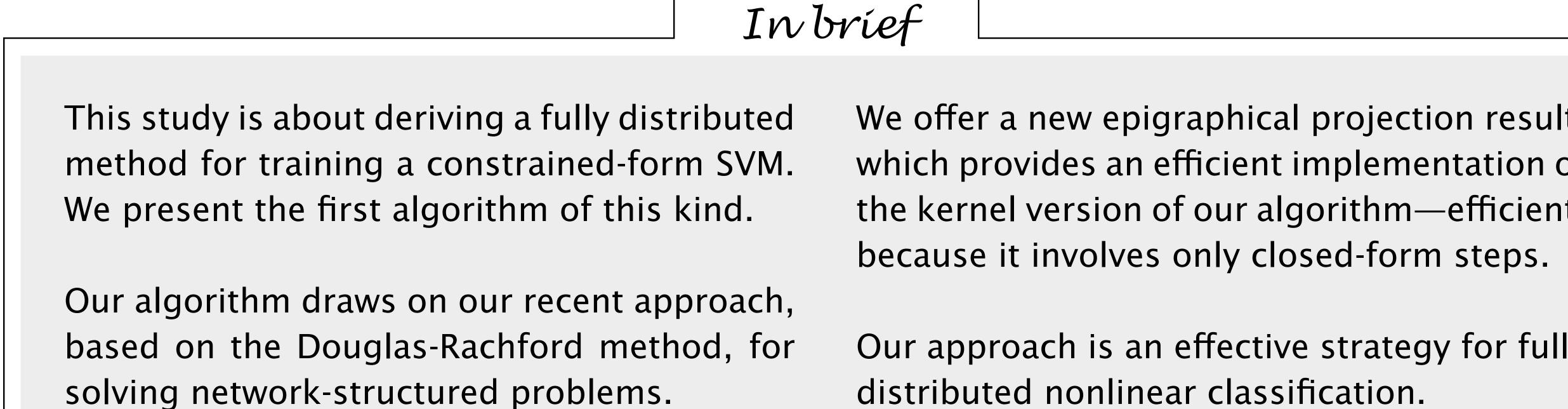
# **A DISTRIBUTED CONSTRAINED-FORM SUPPORT VECTOR MACHINE**



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## Introduction

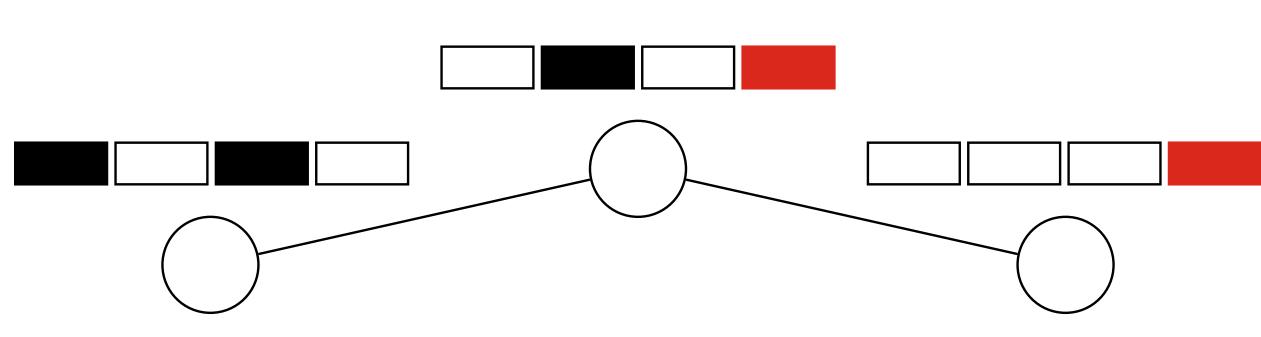
**Objective** To have *m* networked agents learn to classify the objects of a set X into two classes,  $\pm 1$ , training an SVM. The task involves using a dataset of  $\ell$  labeled examples,  $(x_1, y_1), \ldots, (x_\ell, y_\ell),$  to find a function  $h: X \to \mathbb{R}$  whose sign yields the labels. This function is parameterized by a vector w in a real Hilbert space  $\mathcal{H}$  and by a real number b, and is defined through a mapping  $\phi$ . For an object x, the value of h is  $\langle \phi(x), w \rangle + b$ . In constrained form, the SVM entails finding h by solving, for an  $\epsilon > 0$ , the problem

$$\min_{(w,b)\in\mathcal{H}\times\mathbb{R}} \|w\| \quad \text{s.t.} \quad \sum_{k=1}^{\ell} \max\{0,1-y_kh(x_k;w,b)\} \leq \epsilon.$$

**Novelty** While the agents know m and  $\epsilon$ , they only know the dataset collectively, each agent *i* knowing its part as a vector  $a_i$  in  $\mathbb{R}^{\ell}$  and a linear operator  $A_i: \mathbb{R}^{\ell} \to \mathcal{H}$ , such that

$$y_k h(x_k; w, b) = \left[\sum_{i=1}^m (ba_i + A_i^* w)\right]_k.$$

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The dataset is known in the network as a union of subsets, possibly with overlap.

Expressing the argument of the hinge loss with a sum is not only useful analytically; it permits arbitrary data splitting [see the figure above].

**Definition** An algorithm for solving a problem with data divided among networked agents is fully distributed when each agent communicates only with its neighbors, no agent shares its part of the data, and all the agents agree on a solution.

**Result** We derive a fully distributed method for nonlinear classification with data divided into summands.

Take-home message

We offer a new epigraphical projection result, which provides an efficient implementation of the kernel version of our algorithm—efficient,

Our approach is an effective strategy for fully

# **Proposed algorithm**

**Network** The network is characterized by each agent i's set of neighbors,  $\mathcal{N}_i$ .

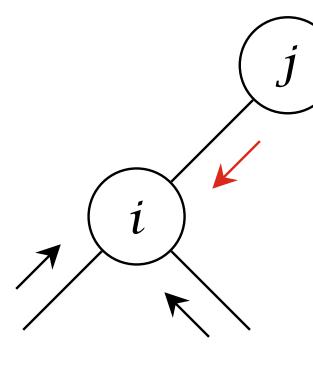
**Data** Each agent *i* knows the summands  $a_i$  and  $A_i$ .

**Approach** Distributed scaled Douglas-Rachford algorithm. **Parameters** All the agents know the same two arbitrary real numbers:  $\gamma > 0$ , and  $\lambda \in (0, 2)$ .

**Initialization** Each agent *i* chooses, for each *j* in  $\mathcal{N}_i$ , three quantities,  $z_{1,ij,0} \in \mathcal{H}$ ,  $z_{2,ij,0} \in \mathbb{R}$ , and  $z_{3,ij,0} \in \mathbb{R}^{\ell}$ .

**Main loop** At iteration n = 0, 1, ..., each agent*i*repeats:

### **STEP 1** COMMUNICATE



Receive  $z_{1,ji,n}$ ,  $z_{2,ji,n}$ , and  $z_{3,ji,n}$  from each neighbor *j*.

### **STEP 2** OPTIMIZE

Find the quantity  $(w_i, b_i)$  in  $\mathcal{H} \times \mathbb{R}$  and the family  $(\Delta v_{ij})_{j \in \mathcal{N}_i}$ of vectors in  $\mathbb{R}^{\ell}$  that minimize

$$\|w_i\|^2 + \frac{1}{2} \sum_{j \in \mathcal{N}_i} \left( \|w_i - z_{1,ji,n}\|^2 + (b_i - z_{2,ji,n})^2 + \|\Delta v_{ij} + z_{3,ji,n}\|^2 \right)$$

subject to

$$\sum_{k=1}^{\ell} \max\left\{0, \frac{1}{m} - \left[b_i a_i + A_i^* w_i + \sum_{j \in \mathcal{N}_i} \Delta v_{ij}\right]_k\right\} \le \frac{\epsilon}{m}$$

and assign the minimizers to  $(w_{i,n}, b_{i,n})$  and  $(\Delta v_{i,n}, b_{i,n}) \in \mathcal{N}_i$ .

### **STEP 3** UPDATE

For each j in  $\mathcal{N}_i$ , compute

$$z_{1,ij,n+1} = z_{1,ij,n} + \lambda \Big( w_{i,n} - \frac{1}{2} (z_{1,ij,n} + z_{1,ji,n}) \Big),$$
  

$$z_{2,ij,n+1} = z_{2,ij,n} + \lambda \Big( b_{i,n} - \frac{1}{2} (z_{2,ij,n} + z_{2,ji,n}) \Big), \text{ and }$$
  

$$z_{3,ij,n+1} = z_{3,ij,n} + \lambda \Big( \Delta v_{ij,n} - \frac{1}{2} (z_{3,ij,n} - z_{3,ji,n}) \Big).$$

# Epigraphical projection

The set S, given by  $\{(\mu, \nu) \in \mathbb{R}^{\ell} \times \mathbb{R} : 0 \leq [\mu]_k \leq \nu \forall k\}$ , is an epigraph. To efficiently project onto it, we provide the following result:

**Proposition** Let  $\bar{u}$  be a vector u in  $\mathbb{R}^{\ell}$  with entries sorted in ascending order. Let  $v \in \mathbb{R}$ . Define  $q_k = \max\{0, (v + [\bar{u}]_k + \cdots + [\bar{u}]_\ell)/(\ell + 2 - k)\}, \quad k = 1, \ldots, \ell.$ 

Then, at most one of  $q_1 \leq [\bar{u}]_1$ ,  $[\bar{u}]_1 < q_2 \leq [\bar{u}]_2$ , ...,  $[\bar{u}]_{\ell-1} < q_\ell \leq [\bar{u}]_\ell$  holds. For the one that is true, define  $v' = q_k$ ; if none holds, set  $v' = \max\{0, v\}$ . The projection of (u, v)onto *S* is given by

 $[\mu]_k = \text{median}\{0, [u]_k, v'\} \quad \forall k \text{ and } v = v'.$ 

### Convergence

**Proposition** Suppose that the following conditions hold:

- The network is connected.
- There exists a (w,b) such that the inequality in the problem holds strictly.

Then, provided that a solution to the problem exists and that  $\mathcal{H}$  is finite dimensional, the sequence  $(w_{i,0}, b_{i,0})$  $(w_{i,1}, b_{i,1}), \ldots$  converges to a solution for every *i*.

### Nonlinear classification

**Dimensionality reduction** To make our method useful for the nonlinear, and generally infinite-dimensional case, we assume that neighbors i and j share  $\ell_{ij}$  possibly unlabeled objects,  $\tilde{x}_{ij,k} \in \mathcal{X}$  for  $k = 1, ..., \ell_{ij}$ , allowing them to form an operator  $R_{ij}$ :  $\mathbb{R}^{\ell_{ij}} \to \mathcal{H}$ . This operator serves to modify our algorithm so that  $z_{1,ij,n}$  and  $z_{1,ji,n}$  belong to  $\mathbb{R}^{\ell_{ij}}$ .

Modified algorithm Converges, but to an approximation. **STEP 2'** Replace  $||w_i - z_{1,ji,n}||^2$  with  $||R_{ij}^*w_i - z_{1,ji,n}||^2$ . **STEP 3'** Replace  $w_{i,n}$  with  $r_{i,n} = R_{i,i}^* w_{i,n}$ .

**Kernel method** By viewing the problem in the second step of the modified algorithm through duality, we see that  $\phi$ occurs only in inner products and thus kernel evaluations,  $K(x_1, x_2) = \langle \phi(x_1), \phi(x_2) \rangle$  for some  $x_1, x_2 \in \mathcal{X}$ . The most popular kernel is the Gaussian kernel,

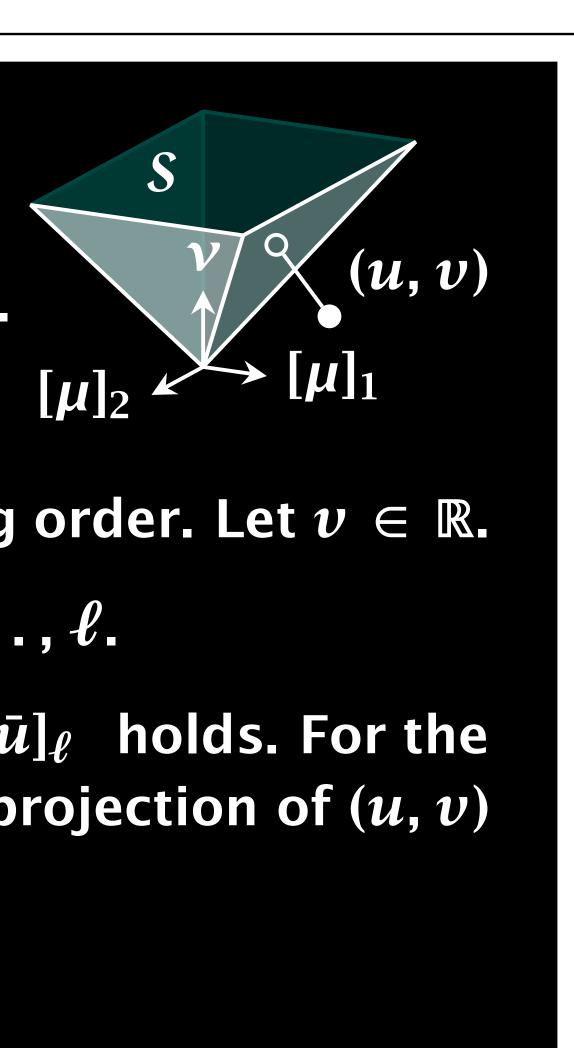
$$K(x_1, x_2) = \exp(-||x_1| -$$

however, our algorithm works with any K.

Solving the dual problem We approximate the solution to the dual problem in Step 2 by using two warm-started projection-gradient iterations. These iterations depend on a parameter  $\delta_i$ , which is any number in  $(0, 2/L_i)$ , where  $L_i$ is the Lipschitz constant of the gradient. The projection is onto a set S and can be determined simply by observation [see the box above].

**Obtaining** h Part of the solution to the dual problem is a vector  $\mu_{i,n}$  in  $\mathbb{R}^{\ell}$ , and together with related quantities,  $\tilde{\mu}_{ij,n} \in \mathbb{R}^{\ell_{ij}}$  for  $j \in \mathcal{N}_i$ , it leads not only to  $(r_{ij,n})_{j \in \mathcal{N}_i}, b_{i,n}$ , and  $(\Delta v_{ij,n})_{j \in \mathcal{N}_i}$ , but also to the local  $h(x; w_{i,n}, b_{i,n})$ :

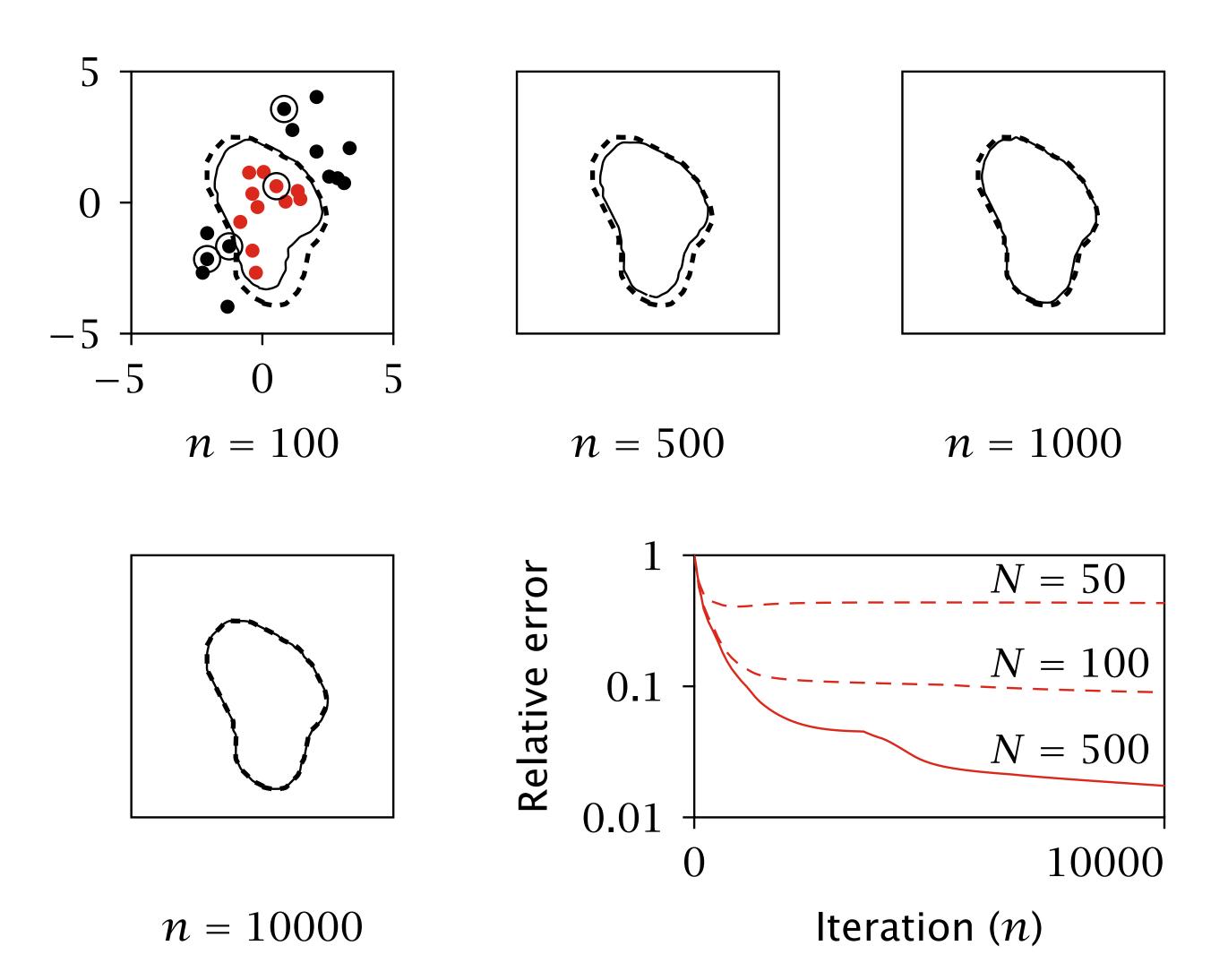
$$\sum_{k=1}^{\ell} [a_i]_k [\mu_{i,n}]_k K(x, x_k) + \sum_{j \in \mathcal{N}_i} \sum_{k=1}^{\ell_{ij}} [\tilde{\mu}_{ij,n}]_k K(x, \tilde{x}_{ij,k}) + b_{i,n}.$$



$$x_2 \|^2 / C$$
),  $C > 0$ ;

### Simulations

Simple 2D data We consider a network of six agents and a dataset of 24 points in  $\mathbb{R}^2$  from two equiprobable classes. One class corresponds to a normal distribution, and the other to a mixture of two normal distributions. Each agent knows a subset of four labeled points. The agents share Nunlabeled points drawn uniformly in an area surrounding the labeled ones. We set  $\epsilon$ ,  $\gamma$  and  $\lambda$  to 1 and  $\delta_i$  to  $1.99/L_i$ . The agents use a Gaussian kernel with C = 1.8. We observe agent 1's decision boundary and the relative error between  $(w_{1,n}, b_{1,n})$  and the centralized result [see the plots below].



Our algorithm's convergence behavior for simple 2D data. Despite knowing only the circled data, an agent's decision boundary (——) agrees with the centralized result (---) when the agents share enough random points (see — ).

### Conclusion

Training a constrained-form SVM in a fully distributed way is possible. We have illustrated that our strategy, with its Douglas-Rachford and projection-gradient underpinnings, can efficiently train a nonlinear classifier that agrees closely with the centralized result.