

## 1. Introduction

- ▶ Ego-noise is considered as a source of problem in many robotic applications, as it corrupts audio recordings captured by microphones [Nakadai, 2000][Okuno, 2015]
- ▶ Ego-noise reduction is an active area of research that plays an important role in many autonomous systems [Wake, 2019], and has enabled applications such as speech recognition for HRI or acoustic scene analysis
- ▶ Instead of treating ego-noise as a source of problem, we propose utilizing ego-noise constructively for acoustic reflector, e.g., wall, localization
- ▶ We propose an estimator for acoustic reflectors based on the *time difference of echo* (TDOE) which exploits the comb-filtering effect that emerges from the direct-path component of the sound source mixing with its delayed version, due to the presence of the acoustic reflector

## 2. Problem Statement

Consider a setup with a single microphone that records both the ego-noise generated by the rotors of a drone,  $x[n]$ , and a background noise from the environment  $v[n]$ . The signal model is then:

$$y[n] = (h * s)[n] + v[n] = x[n] + v[n], \quad (1)$$

Furthermore, we can rewrite (1) in a compact expression by separating  $x[n]$  into the direct-path and early reflection components as:

$$y[n] = x_d[n] + x_r[n] + v'[n], \quad (2)$$

where  $x_d[n] = g_1 s[n - \tau_1]$  and  $x_r[n] = \sum_{q=2}^R g_q s[n - \tau_q]$  contains all the early reflections. If we vectorize (2) and express it in terms of the gains and delays:

$$\mathbf{y}[n] \approx g_d \mathbf{D}_{\tau_d} s[n] + g_r \mathbf{D}_{\tau_r} s[n] + \mathbf{v}'[n], \quad (3)$$

$$\mathbf{y}[n] = [y[n] \quad y[n+1] \quad \dots \quad y[n+N-1]]^T,$$

where  $\mathbf{D}_{\tau}$  is a cyclic shift register. Assuming  $R = 2$ , the signal  $\mathbf{x}_r[n]$  is then a delayed version of the direct-path component, (3) can be expressed as shown:

$$\mathbf{y}[n] = \mathbf{x}_d[n] + \frac{g_r}{g_d} \mathbf{D}_{\Delta\tau} \mathbf{x}_d[n] + \mathbf{v}'[n], \quad (4)$$

$$= (\mathbf{I} + \alpha \mathbf{D}_{\Delta\tau}) \mathbf{x}_d[n] + \mathbf{v}'[n], \quad (5)$$

where  $\Delta\tau$  is the TDOE of the observed signal, such that  $\Delta\tau = \tau_r - \tau_d$  and  $\alpha = \frac{g_r}{g_d}$ , while  $\mathbf{I}$  is the identity matrix.

## 4. Experiments

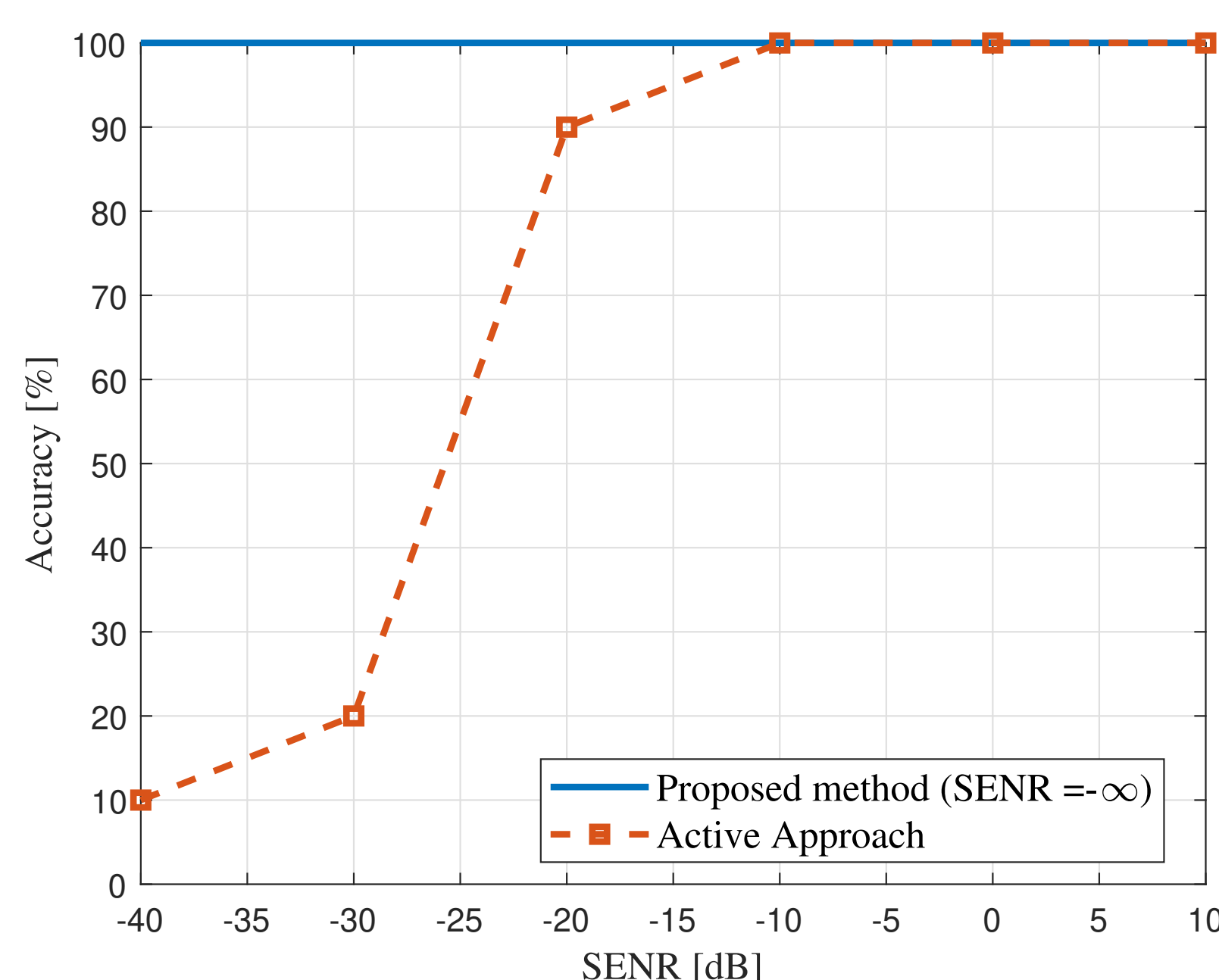


Fig. 1

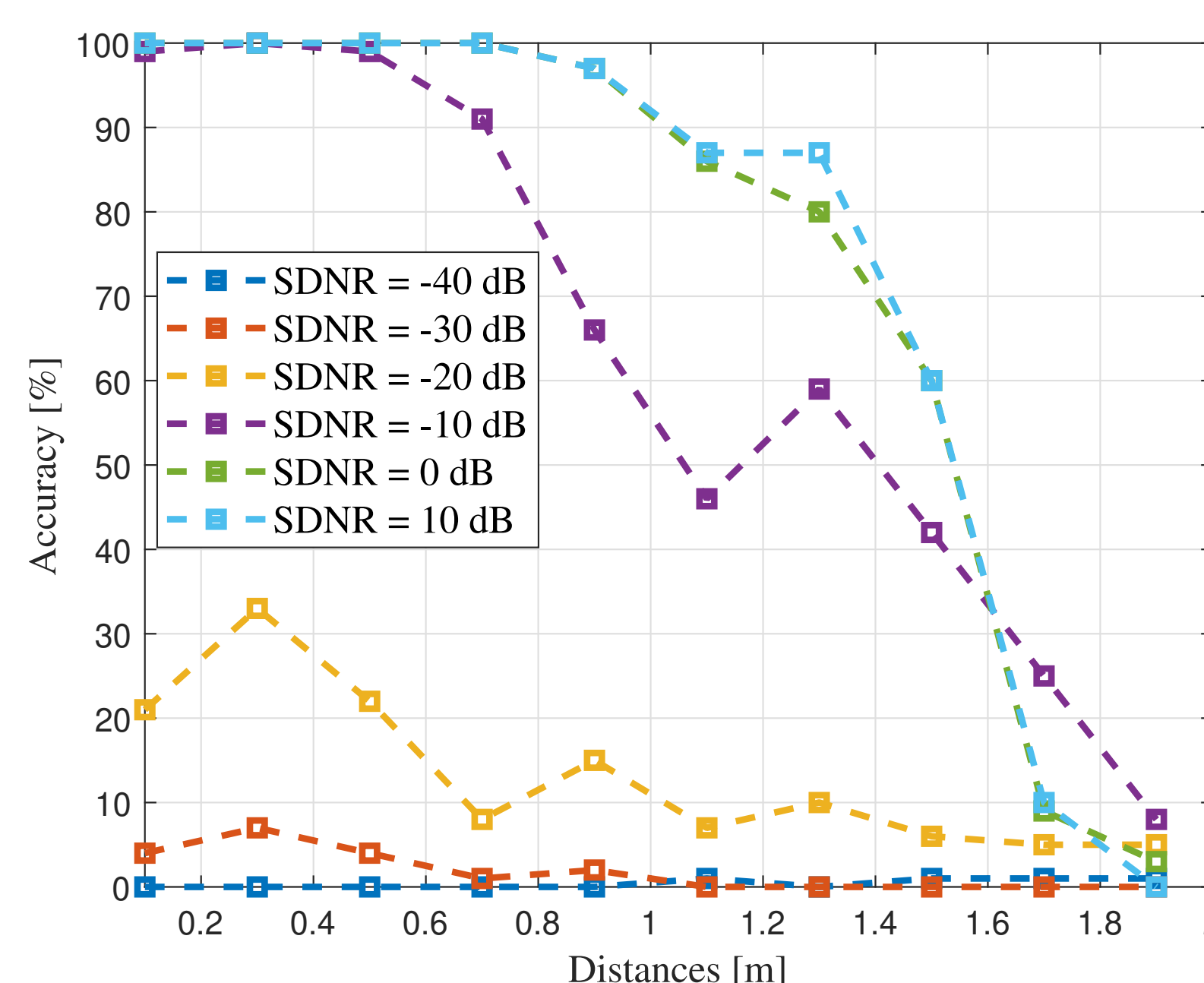


Fig. 2

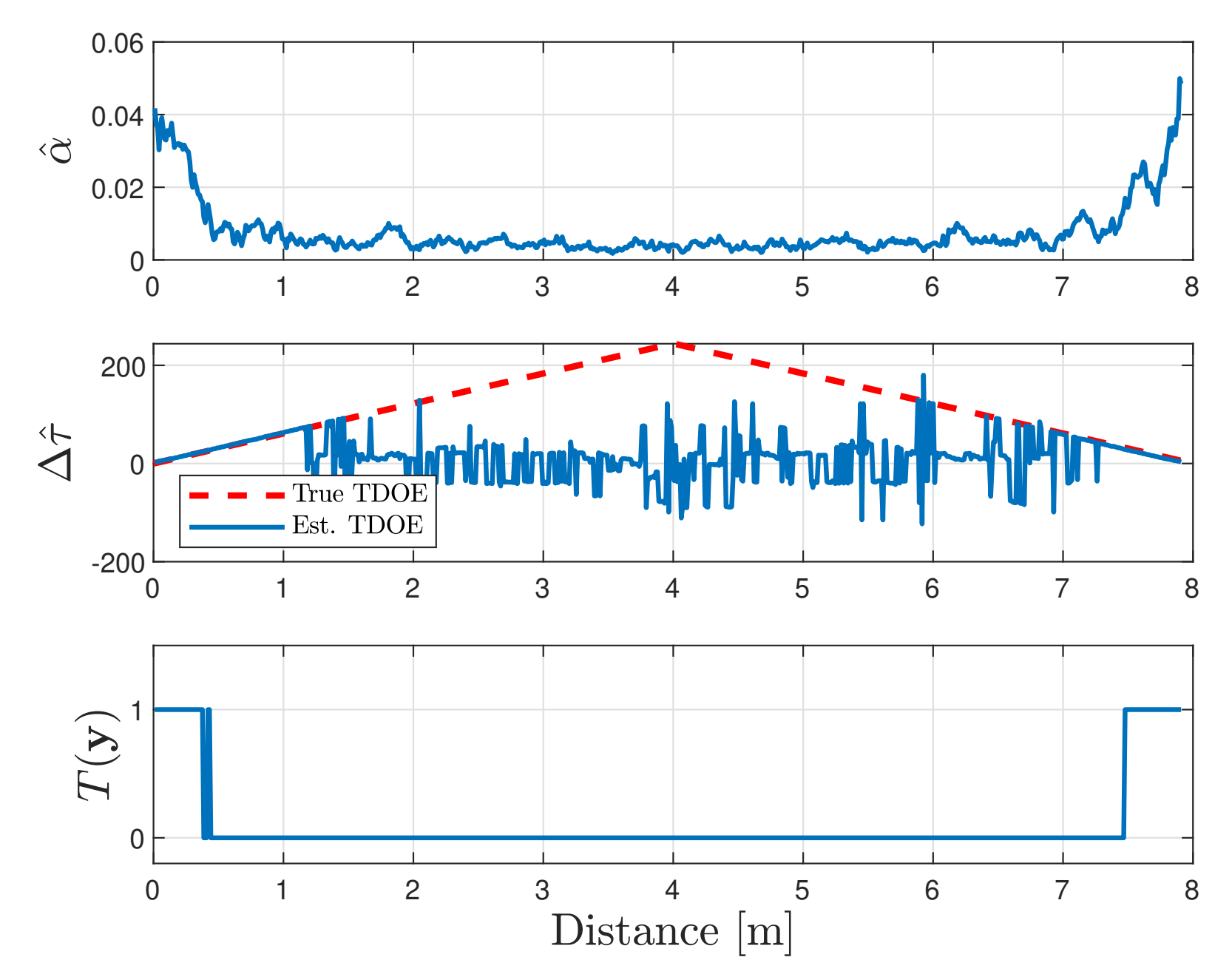


Fig. 3

## 5. Conclusion

- ▶ In this paper, we proposed a TDOE estimator and an echo detector to estimate the proximity of an acoustic reflector.
- ▶ The proposed method could lead to the development of new sound-based collision avoidance systems for, e.g., drones.
- ▶ The proposed method is robust against active/intrusive approach proposed by [Saqib, 2019] as shown in Fig. 1.
- ▶ The proposed method detects an acoustic reflector up to a distance of 1 m under low SDNRs as shown in Fig. 2

## 3. Ego-noise-based acoustic reflector estimation and detection

$$\{\Delta\hat{\tau}, \hat{\alpha}\} = \arg \min_{\Delta\tau, \alpha} \|\mathbf{y} - (\mathbf{I} + \alpha \mathbf{D}_{\Delta\tau}) \mathbf{x}_d\|^2 \quad (6)$$

$$= \arg \min_{\Delta\tau, \alpha} J(\Delta\tau, \alpha). \quad (7)$$

By zeroing the derivative with respect to  $\alpha$  we get:

$$\frac{\delta J}{\delta \alpha} = -\mathbf{y}^T \mathbf{D}_{\Delta\tau} \mathbf{x}_d - \mathbf{x}_d^T \mathbf{D}_{\Delta\tau}^T \mathbf{y} + \mathbf{x}_d^T \mathbf{D}_{\Delta\tau}^T \mathbf{x}_d + \mathbf{x}_d^T \mathbf{D}_{\Delta\tau} \mathbf{x}_d + 2\alpha \mathbf{x}_d^T \mathbf{D}_{\Delta\tau}^T \mathbf{D}_{\Delta\tau} \mathbf{x}_d = 0. \quad (8)$$

By observing that  $\mathbf{D}_{\Delta\tau}^T \mathbf{D}_{\Delta\tau} = \mathbf{I}$ , this becomes:

$$\hat{\alpha}(\Delta\tau) = \frac{(\mathbf{y} - \mathbf{x}_d)^T \mathbf{D}_{\Delta\tau} \mathbf{x}_d}{\|\mathbf{x}_d\|^2}. \quad (9)$$

$$\Delta\hat{\tau} = \arg \max_{\Delta\tau} \hat{\alpha}(\Delta\tau)^2. \quad (10)$$

Let us consider the following two hypotheses:

$$\mathcal{H}_0 : \mathbf{y}[n] = \mathbf{x}_d[n] + \mathbf{v}[n], \quad (11)$$

$$\mathcal{H}_1 : \mathbf{y}[n] = \mathbf{x}_r[n] + \mathbf{x}_d[n] + \mathbf{v}[n], \quad (12)$$

the generalized likelihood ratio test (GLRT) is given as:

$$\mathcal{L}(n) = \frac{p(\mathbf{y}; \mathbf{x}_r[n], \mathcal{H}_1)}{p(\mathbf{y}; \mathcal{H}_0)} > \gamma. \quad (13)$$

The probability density functions (PDFs) for the two hypotheses are given as shown:

$$\mathcal{N}(\mathbf{x}_d[n] + \mathbf{v}[n], \sigma_v^2), \quad (14)$$

$$\mathcal{N}(\mathbf{x}_r[n] + \mathbf{x}_d[n] + \mathbf{v}[n], \sigma_v^2), \quad (15)$$

where  $\sigma_v^2$  is the variance of the background noise,  $v[n]$ .

$$\ln \mathcal{L}(\mathbf{x}) = \ln \frac{p(\mathbf{y}; \mathbf{x}_r[n], \mathcal{H}_1)}{p(\mathbf{y}; \mathcal{H}_0)} = (\mathbf{y}[n] - \mathbf{x}_d[n])^T (\mathbf{y}[n] - \mathbf{x}_d[n]) > 2\sigma_v^2 \ln \gamma. \quad (16)$$

Hence, the criterion to detect an acoustic reflector is:

$$T(\mathbf{y}) = \|\mathbf{y}[n] - \mathbf{x}_d[n]\|^2 \underset{\mathcal{H}_0}{\overset{\mathcal{H}_1}{>}} 2\sigma_v^2 \ln \gamma. \quad (17)$$