



**MIPFrontiers**



# Structure-Aware Audio-to-Score Alignment using Progressively Dilated Convolutional Neural Networks

Ruchit Agrawal, Queen Mary University of London  
Daniel Wolff, IRCAM Paris  
Simon Dixon, Queen Mary University of London



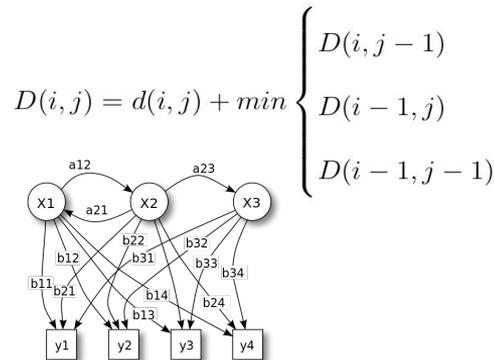
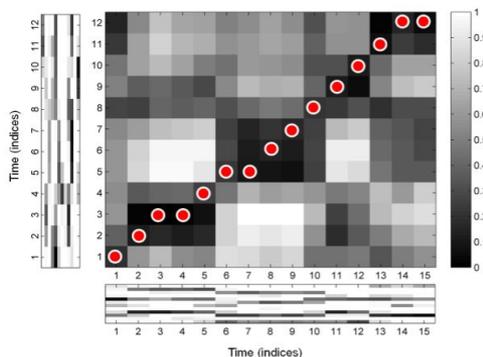
**2021 IEEE International Conference on Acoustics,  
Speech and Signal Processing**  
6-11 June 2021 • Toronto, Ontario, Canada



This project has received funding from the European Union's Horizon 2020 research and innovation programme under the Marie Skłodowska-Curie grant agreement No. 765068

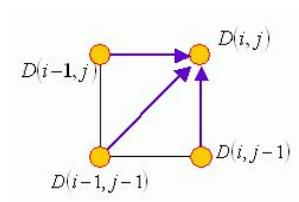
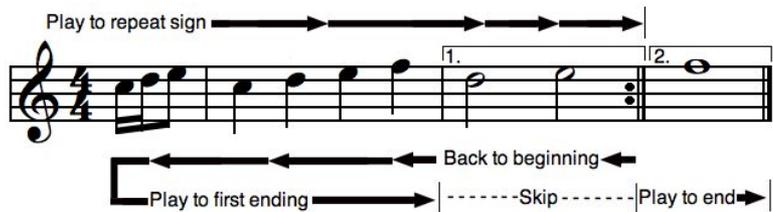
# Introduction

- Audio-score alignment → important task with applications in performance analysis, score following, page turning, audio editing and so on.
- Aim → Map corresponding/matching positions in the two input sequences (could be different modalities)
- Traditionally done using Dynamic Time Warping (DTW) or Hidden Markov Models (HMMs)



# Motivation

- Repeats and jumps are an integral part of (classical) music performance
- Capturing structural differences is essential for effective alignment
- DTW/HMM based models do not typically account for structural deviations

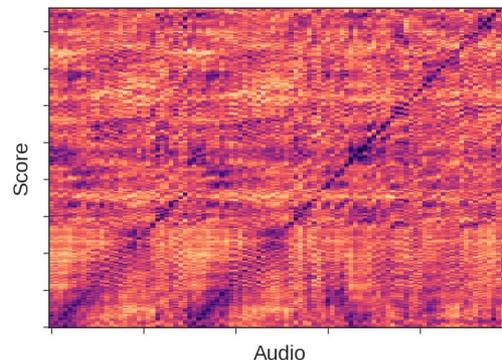


$$P(\text{future} \mid \text{present, past}) = P(\text{future} \mid \text{present, } \color{red}{\text{now}})$$

Markov property 

# Existing approaches

- **Classical dynamic time warping (DTW)**
  - Does not handle structural differences
- **JumpDTW [1]**
  - Audio-to-score alignment
  - Identifies the “block sequence” taken by a performer along the score (based on a priori jump locations)
- **Needleman-Wunsch time warping (NWTW) [2]**
  - Audio-to-audio alignment
  - DP method with added “waiting mechanism”



# Limitations of existing approaches

- **JumpDTW** requires manually specified block boundaries which are accurate at the frame level - not readily available in practical scenarios.
- **JumpDTW** works only with blocks
  - Unable to capture intra-block changes
  - Cannot deal with deviations not foreseeable from the score
  - Relies on OMR, which doesn't always detect the jump/repeat directives

(a) Adagio *dolce* *pp*

(b)

(c)

(d)

(e) *Da capo il Sberzo senza rep. sin'al Fine*

(f) Coda *ff*

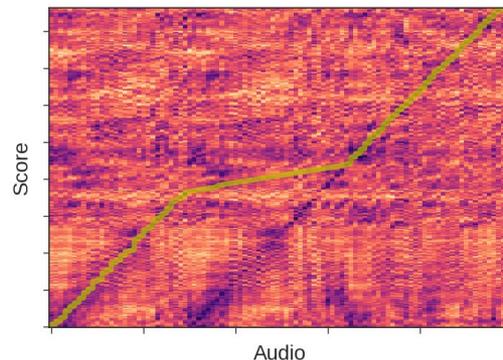
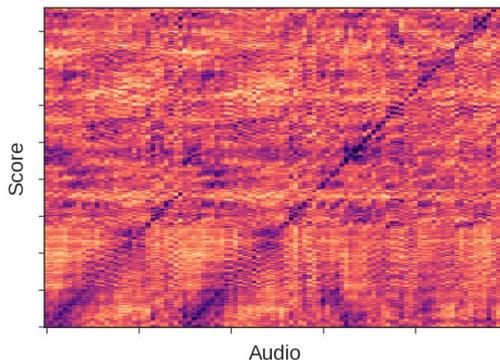
(g) *pp* *Fine*

(h) Maggiore *p*

Figure from Fremery et al, 2010

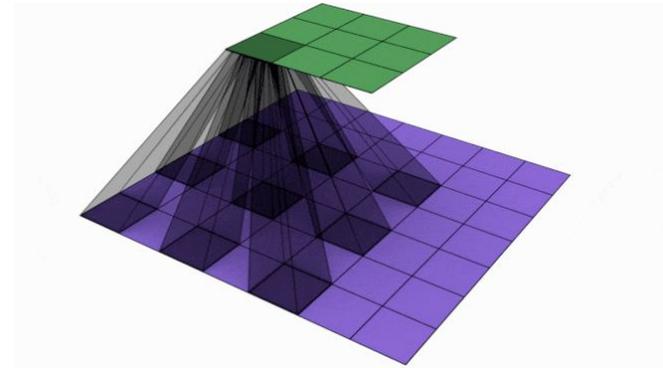
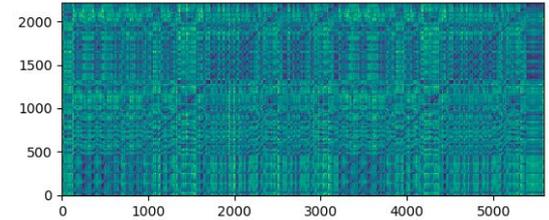
# Limitations of existing approaches

- **NWTW** does not align repeated segments
  - This is due to its “waiting mechanism”
  - Skips unmatchable parts of either sequence
- **NWTW** does not incorporate any score information
- Multiple deviations and interruptions possible in the practice scenario

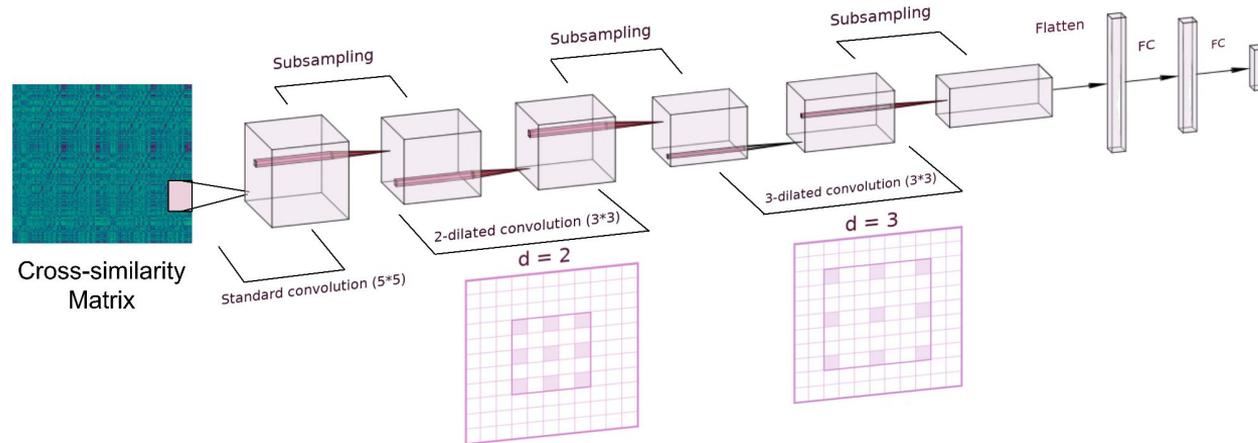


# Proposed Method

- Custom CNN-based architecture + flexible DTW
- Standard + Dilated convolutions
- Detect synchronous subpaths between the score and performance by means of ‘inflection points’
- Incorporate varying dilation rates at different layers
- Dilation allows us to capture short and long-term context
- Inflection points passed on to flexible DTW framework to generate fine alignments



# Model architecture



$$(F *_{d} f)(\mathbf{p}) = \sum_{\mathbf{t}} F(\mathbf{p} - d\mathbf{t})f(\mathbf{t})$$

$$m' = m + (d - 1) * (m - 1)$$



# Experimental Setup

- Model inputs: Performance-score cross-similarity matrices (computed using Euclidean distance between the chromagrams)
- Training
  - Generated synthetic data containing jumps and repeats
  - 495 performance-score pairs from the **MSMD** dataset, each utilized 5 times for varying number of repeats/jumps, in total 2475 audio pairs
  - Hand annotated data (150 audio pairs) from Tido UK Ltd.
  - Trained using the L2 regression loss
- Testing
  - Models tested on the **Mazurka** dataset and the **Tido** dataset
  - Results are compared with *MATCH* [4], *JumpDTW* [1] and *NWTW* [2]; and a baseline CNN model without dilation ( $CNN_{1+1}$ ).

# Results on the Mazurka dataset

- Model nomenclature:  $\text{DCNN}_{m+n}$ , where  $m$  and  $n$  correspond to the dilation rates at the second and third layer respectively

Model	On Mazurka dataset			
	<25ms	<50ms	<100ms	<200ms
<i>MATCH</i> [3]	64.8	72.1	77.6	83.7
<i>JumpDTW</i> [5]	65.8	75.2	79.8	85.7
<i>NWTW</i> [6]	67.6	75.5	80.1	86.2
$CNN_{1+1}$	68.2	75.7	80.5	87.1
$DCNN_{2+2}$	<b>69.9</b>	76.4	81.6	88.9
$DCNN_{2+3}$	69.7	<b>77.2</b>	<b>82.4</b>	<b>89.8</b>
$DCNN_{3+3}$	69.2	76.1	81.2	88.7
$DCNN_{syn_{2+3}}$	68.1	75.9	80.7	87.5

Alignment accuracy in %

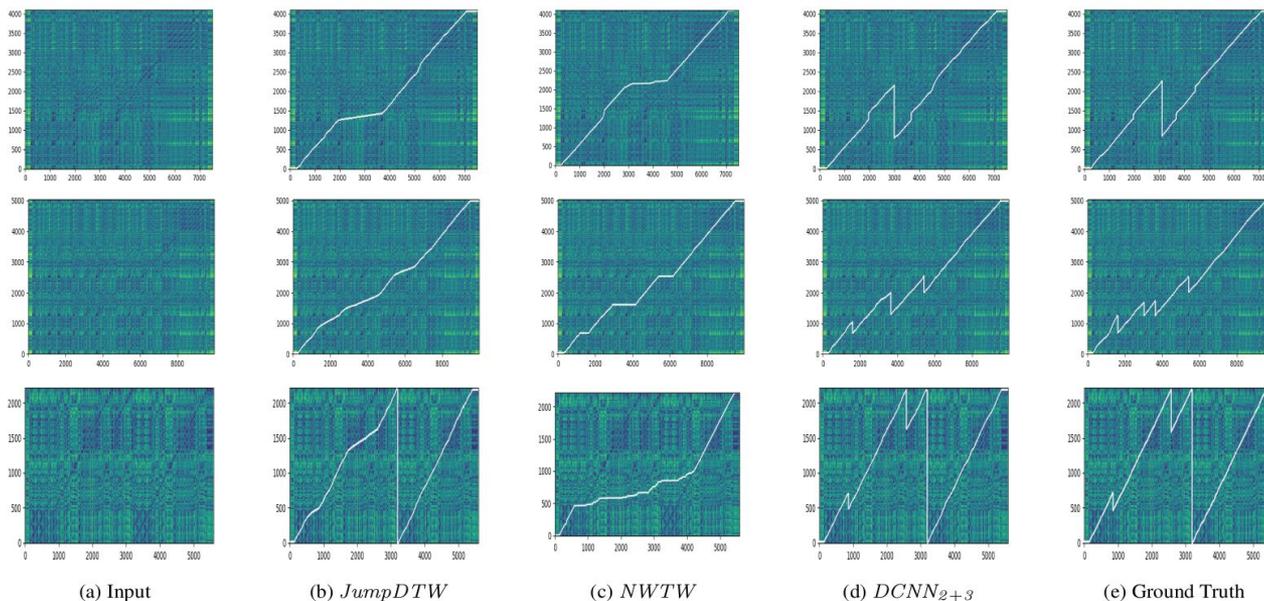
# Results on the Tido dataset

- Separate testing for “structural” and “non-structural” alignment

Model	With structural differences (Tido)				Without structural differences (Tido)			
	<25ms	<50ms	<100ms	<200ms	<25ms	<50ms	<100ms	<200ms
<i>MATCH</i> [3]	61.5	70.4	74.6	80.7	70.2	78.4	84.7	90.3
<i>JumpDTW</i> [5]	69.1	77.2	82.0	88.4	68.7	77.5	82.1	88.9
<i>NWTW</i> [6]	68.6	75.8	80.7	87.5	68.4	77.1	82.8	89.4
<i>CNN<sub>1+1</sub></i>	70.4	78.3	83.4	90.1	69.3	78.0	84.1	89.3
<i>DCNN<sub>2+2</sub></i>	72.7	80.1	84.5	91.4	<b>71.4</b>	79.5	85.3	90.5
<i>DCNN<sub>2+3</sub></i>	<b>73.9</b>	<b>81.3</b>	<b>85.6</b>	<b>92.8</b>	71.0	<b>80.3</b>	<b>85.8</b>	<b>91.8</b>
<i>DCNN<sub>3+3</sub></i>	72.3	79.5	84.2	90.4	70.6	78.8	84.9	91.2
<i>DCNN<sub>syn</sub><sub>2+3</sub></i>	70.5	78.6	83.8	90.5	69.2	78.3	84.6	89.8

Alignment accuracy in %

# Qualitative results



- *DCNN* can handle forward jumps as well as unforeseeable deviations
- Struggles with multiple deviations within a short time span

# Discussion

- **DCNN** models show:
  - 2-5% increase in alignment accuracy over JumpDTW and NWTW for test set containing structural differences
  - 1-3% increase over JumpDTW and NWTW on the test set not containing structural differences
  - 4-6% overall increase over MATCH (9-10% on the subset with structural differences) and 1-4% overall increase over JumpDTW and NWTW
- Our method is applicable in real-world scenarios
  - Can work with largely synthetic data
  - Limited hand-annotated data improves performance further
  - Doesn't require jump locations *a priori*
  - Compatible with other feature representations, such as learnt frame similarities [4] and multimodal embeddings [5], and also with non-DTW based methods.

# Conclusion and Future Work

- Progressively dilated convolutional neural networks are effective at structure aware audio-to-score alignment
- Noticeable improvement in capturing structural differences over previous approaches, and doesn't impair "non-structural" alignment
- Our method can also be used with raw or scanned images of sheet music using learnt features
- Inflection points could be used by non-DTW based methods as well
- Future work
  - Parallel dilation and merging
  - Handling of trills and cadenzas

**Thank you for your attention! Questions?**

# References

- [1] Fremerey, Christian, Meinard Müller, and Michael Clausen. "Handling Repeats and Jumps in Score-performance Synchronization." *ISMIR*. 2010.
- [2] Grachten, Maarten, Martin Gasser, Andreas Arzt, and Gerhard Widmer. "Automatic alignment of music performances with structural differences." (2013).
- [3] Dixon, Simon, and Gerhard Widmer. "MATCH: A Music Alignment Tool Chest." *ISMIR*. 2005.
- [4] Agrawal, Ruchit, and Simon Dixon. "Learning frame similarity using Siamese Networks for Audio-to-Score Alignment." *2020 28th European Signal Processing Conference (EUSIPCO)*. IEEE, 2021.
- [5] Dorfer, Matthias, Jan Hajič jr., Andreas Arzt, Harald Frostel, and Gerhard Widmer. "Learning audio–sheet music correspondences for cross-modal retrieval and piece identification." *Transactions of the International Society for Music Information Retrieval* 1.1 (2018).
- [6] Waloschek, Simon, Aristotelis Hadjakos, and Alexander Pacha. "Identification and Cross Document Alignment of Measures in Music Score Images." *20th International Society for Music Information Retrieval Conference*. 2019.