



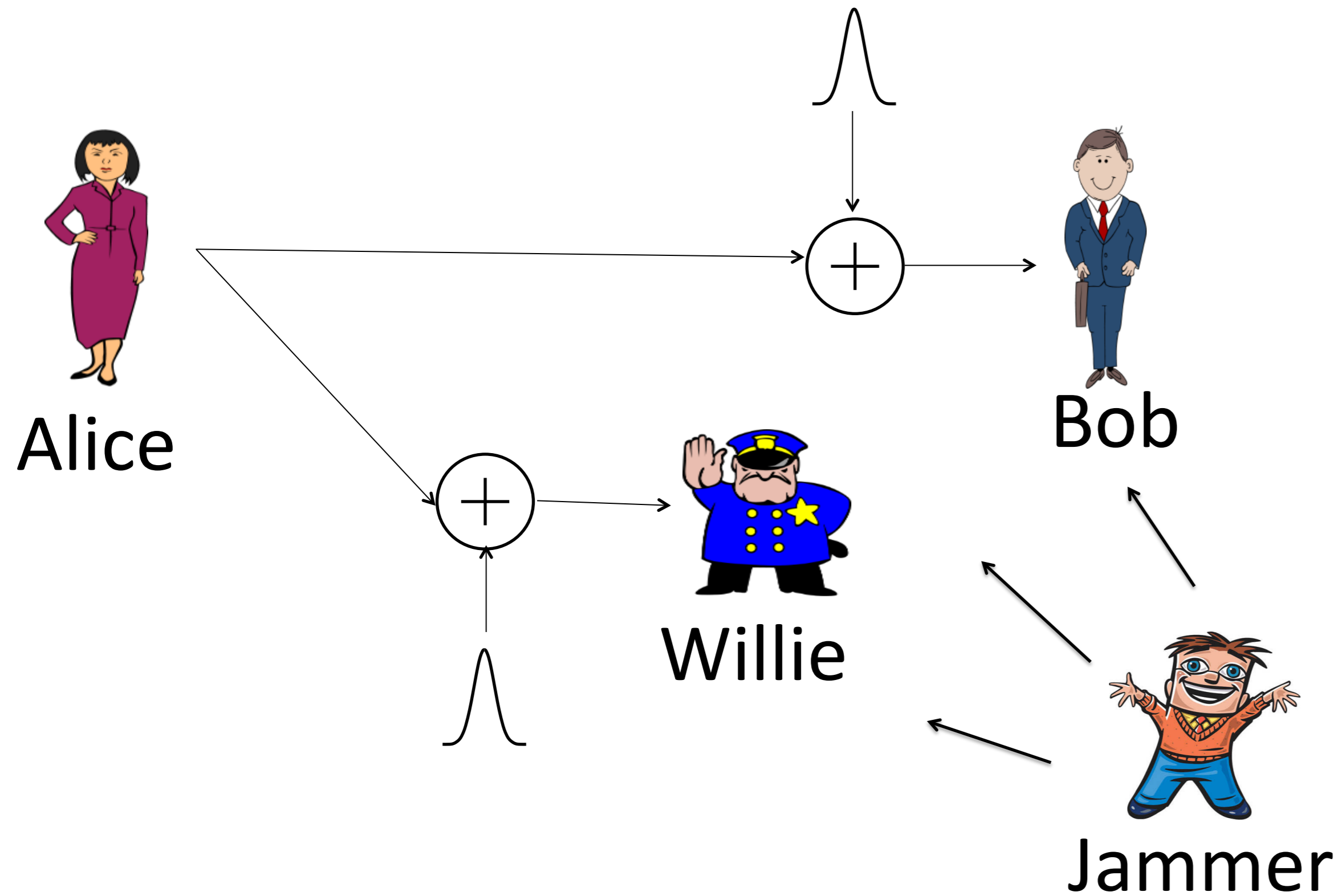
# Covert Communications in a Dynamic Interference Environment

Dennis Goeckel (UMass-Amherst); Azadeh Sheikholeslami (UMass-Amherst); Tamara Sobers (Mitre); Boulat Bash (University of Arizona); Don Towsley (UMass-Amherst); Saikat Guha (University of Arizona)

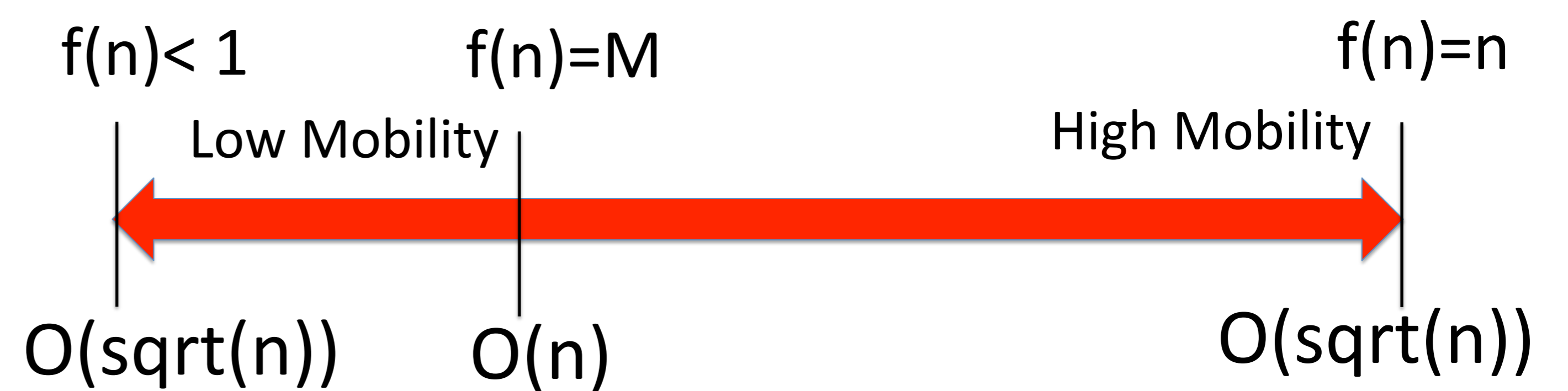


## Introduction

Much of security research is devoted to keeping the adversary from *intercepting* the message. Here, we consider covert signaling, which keeps the adversary (Willie) from even *detecting* the signal's existence.



## Goal



Neither high nor low mobility is favorable.

**Goal:** Find the covert throughput for  $f(n)$  between  $f(n)=M$  and  $f(n) = n$ .

## Results

**Theorem 1 (converse):** The throughput is no more than  $O(n/\sqrt{f(n)})$ .

*Proof:* Tedious Chebyshev bounding of the performance of a (sub-optimal) power detector at Willie.

**Theorem 2 (achievability):** The (optimal) throughput is at least  $O(n \log f(n) / f(n))$ .

*Comment:*

- + Tight for small  $f(n)$ .
- + Very loose at  $f(n) = n$ .

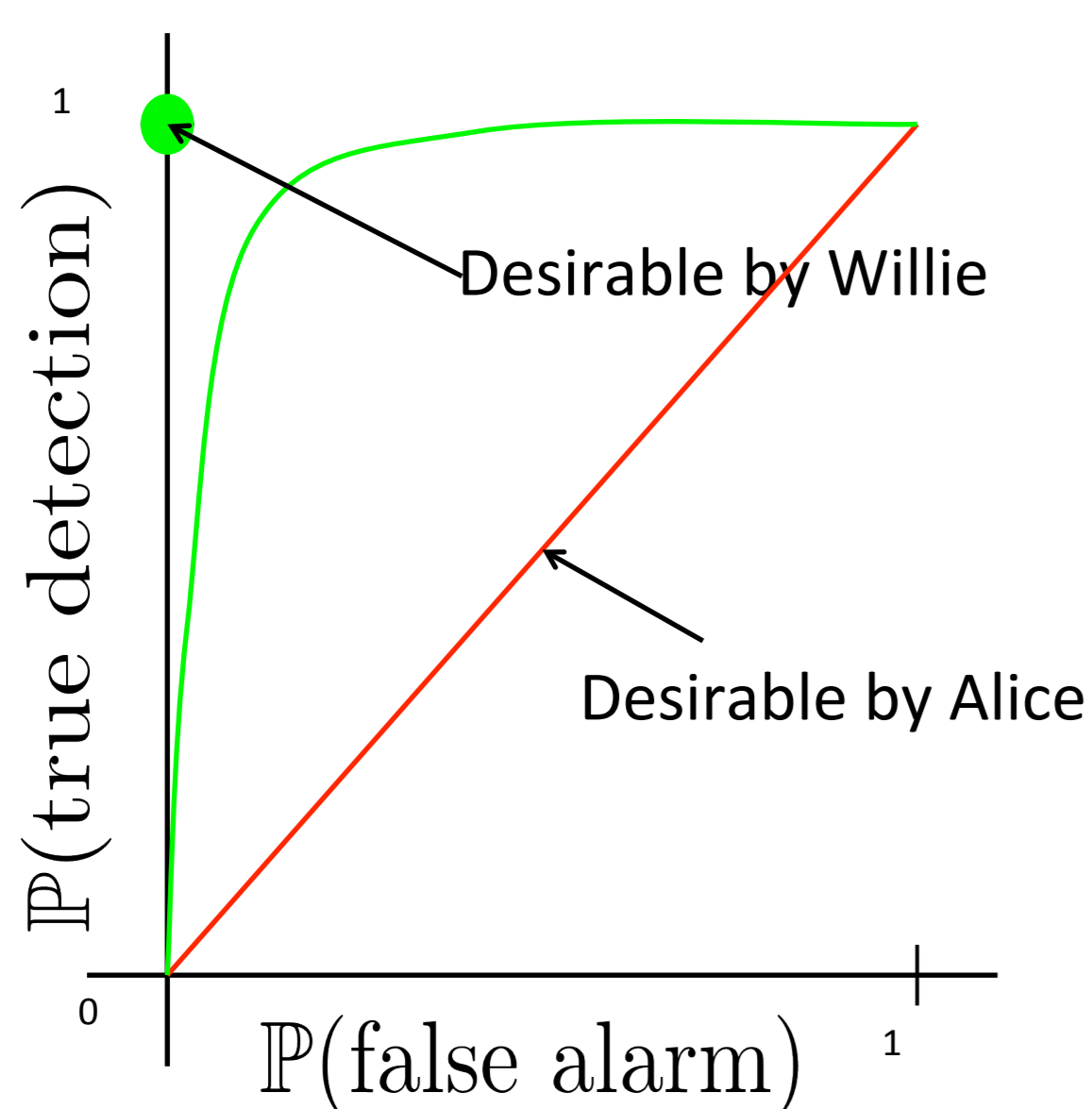
**Note the gap between the achievability and converse.**

**Theorem 3 (achievability, Willie can only employ a power det):**

When Willie employs a power detector, a throughput of  $O(n / \sqrt{f(n)})$  can be achieved.

## Covertness Criterion [1]

Detector ROC



A system is *covert* if  $P_{FA} + P_{MD} > 1 - \epsilon$  for any  $\epsilon > 0$  for an optimal Willie.

## Prior Work

**Without a jammer (AWGN) [1]:** Alice can send  $O(\sqrt{n})$  bits (and no more) in  $n$  channel uses reliably and covertly.

**With M-block dynamic fading or a time-varying jammer [4,5]:** Alice can send  $O(n)$  bits in  $n$  channel uses reliably and covertly.

Why? Willie is confused about the background environment and thus cannot detect Alice.

So, a dynamic background helps Alice to avoid detection by Willie, but:

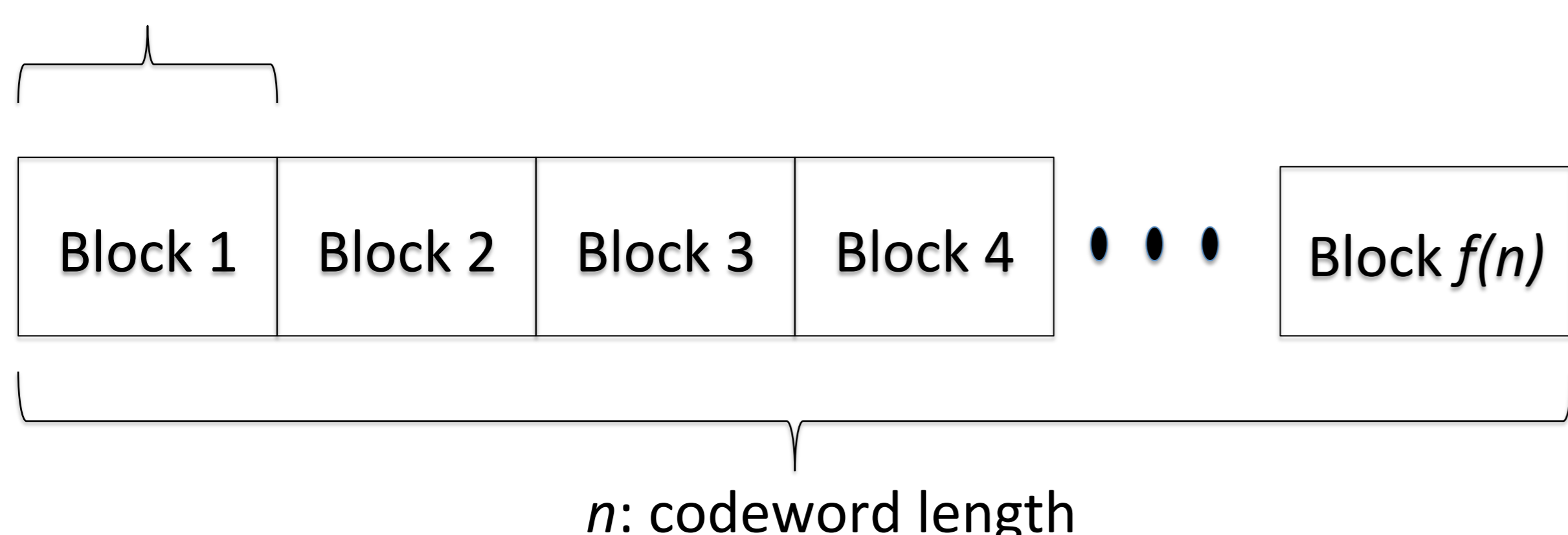
**Too Slow [6]:** Willie is able to estimate the background reliably, and thus keep Alice to  $O(\sqrt{n})$  bits.

**Too Fast [1, below]:** Willie is able to "average out" the fading, and thus keep Alice to  $O(\sqrt{n})$  bits.

## Block Fading Model

$f(n)$ : number of fading blocks per codeword of length  $n$

$$B(n) = n/f(n)$$



## Conclusion

**Dynamics:** A dynamic background can help Alice hide her signal from the Warden Willie, but the rate of variation matters – **neither too fast nor too slow is effective.**

**Results:** We have derived lower and upper bounds on the throughput of covert communications as a function of the rate of background variation.

## References

- [1] B. Bash, D. Goeckel, and D. Towsley, "Limits of reliable communication with low probability of detection on AWGN channels," *IEEE JSAC*, Vol. 31: pp. 1921–1930, Sept. 2013.
- [2] M. R. Bloch, "Covert communication over noisy channels: A resolvability perspective," *IEEE Trans. Inf. Theory*, Vol. 62: pp. 2334–2354, May 2016.
- [3] L. Wang, G. W. Wornell, and L. Zheng, "Fundamental limits of communication with low probability of detection," *IEEE Trans. Inf. Theory*, Vol. 62: pp. 3493–3503, June 2016.
- [4] S. Lee, R. Baxley, M. Weitnauer, and B. Walkenhorst, "Achieving undetectable communication," *IEEE J. Select. Topics Signal Process.*, Vol. 9: pp. 1195–1205, Oct. 2015.
- [5] T. V. Sobers, B. A. Bash, S. Guha, D. Towsley, and D. Goeckel, "Covert communication in the presence of an uninformed jammer," *IEEE Tran. on Wireless Commun.*, Vol. 16: pp. 6193–6206, Sept 2017.
- [6] D. Goeckel, B. Bash, S. Guha, and D. Towsley, "Covert Communications when the Warden Does Not Know the Background Noise Power," *IEEE Communication Letters*, Vol. 20: pp. 236–239, February 2016.

## Acknowledgement

This project has been funded by the National Science Foundation under grants ECCS-1309573 and CNS-154067, and DARPA under contract number HR0011-15-C-0111.