END-TO-END NEURAL NETWORK BASED AUTOMATED SPEECH SCORING

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Introduction

- Handcrafted scoring features have been widely used in automated speech assessment
- · The challenges related to using handcrafted features
- · no guarantee to obtain optimal features
- · substantial development efforts
- Recent successes of end-to-end deep learning (DL) approaches on various tasks in computer vision, speech and language technology provide a promising direction

Previous research

- DL-based ASR improved the automated speech scoring performance by providing more accurate ASR hypotheses and acoustic model (AM) scores [1, 2]
- Increasing number of studies of using Neural Network (NN) methods on rating essays, e.g., [3, 4]
- Limited work on the end-to-end automated speech scoring. For example, [5] tested the learned and the handcrafted features together, while it is not clear if the learned features have independent contributions.

Methods

- · End-to-end architecture
- Two DL-based models were used to encode both lexical and acoustic cues
 - 1) Lexical input: Recognized words were converted to tensors via pre-trained word embeddings

2) Audio input: On each recognized word, used AM score, word duration, the mean value of pitch, and the mean value of intensity

- The encoded features were concatenated and fed into a linear regression model to predict scores
- Three types of NN encoders
- 1D Convolutional Neural Network (CNN)
- Bi-directional Recurrent Neural Network (RNN) using Long Short-Time Memory (LSTM) cells (BD-LSTM RNN)
- BD-LSTM RNN using attention mechanism [6]



Experiments







- Data sets
 - TOEFL Practice Online (TPO): English proficiency test used to prepare for the TOEFL test
 - Elicits spontaneous spoken repsonses; 45 60 seconds
 - Data partitions: train (2,930), dev (731), eval (1,827)
 - All spoken responses were scored by experienced human raters on a 4-point scale
- ASR
- · DNN-HMM hybrid ASR system based on Kaldi
- A 5-layer feed-forward DNN AM using features from the current frame plus the previous and following 5 frames
- Trained on 819 hours of non-naïve spontaneous speech data
- Conventional model
- Features were extracted by an automated speech scoring system, including fluency, rhythm, intonation & stress, pronunciation, grammar, and vocabulary use
- Used SKLL toolkit to run machine learning tasks; Gradient Boosting Tree (GBT) model was found to perform best

- NN models
 - were developed by using Keras Python API with Theano as backend
 - 300-dimensional GloVE word embedding vectors
 - Tree Parzen Estimation (TPE) in the Hyperopt Python package for NN hyperparamters tuning
- Evaluation metric
 - Pearson correlation between predicted scores and human rated scores
- CNN model's performance is very close to the conventional model's performance
- BD-LSTM shows a worse performance. Though LSTM helps to address the gradient vanishing issue, for such 1 minute long spoken response, using the information passed to the last time step may still be not enough for accurate predictions
- The attention mechanism along with the BD-LSTM RNN model provides higher performance than the conventional model

System	Pearson r
Conventional model	0.585
CNN	0.581
BD-LSTM	0.531
BD-LSTM w/ attention	0.602

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