

## 1. Motivation

### Can one hear the shape of a room ?

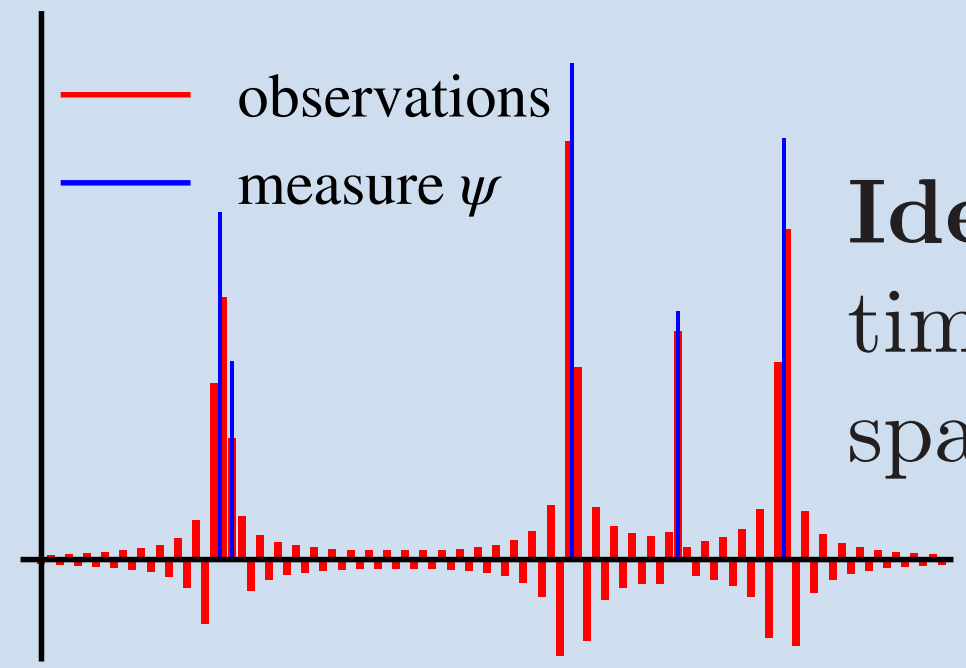
More precisely, given discrete filtered measurements of the propagation from an impulse sound source to a microphone antenna, can we recover the locations of the walls?

## 3. Hypotheses

- Rectangular cuboid rooms
- Specular reflections
- Omnidirectional sources and receivers
- Frequency-independent walls, floor, ceiling
- Fixed source and receiver responses: ideal low-pass filters
- One point source emitting a perfect impulse at  $t = 0$

## 4. What is Super-Resolution ?

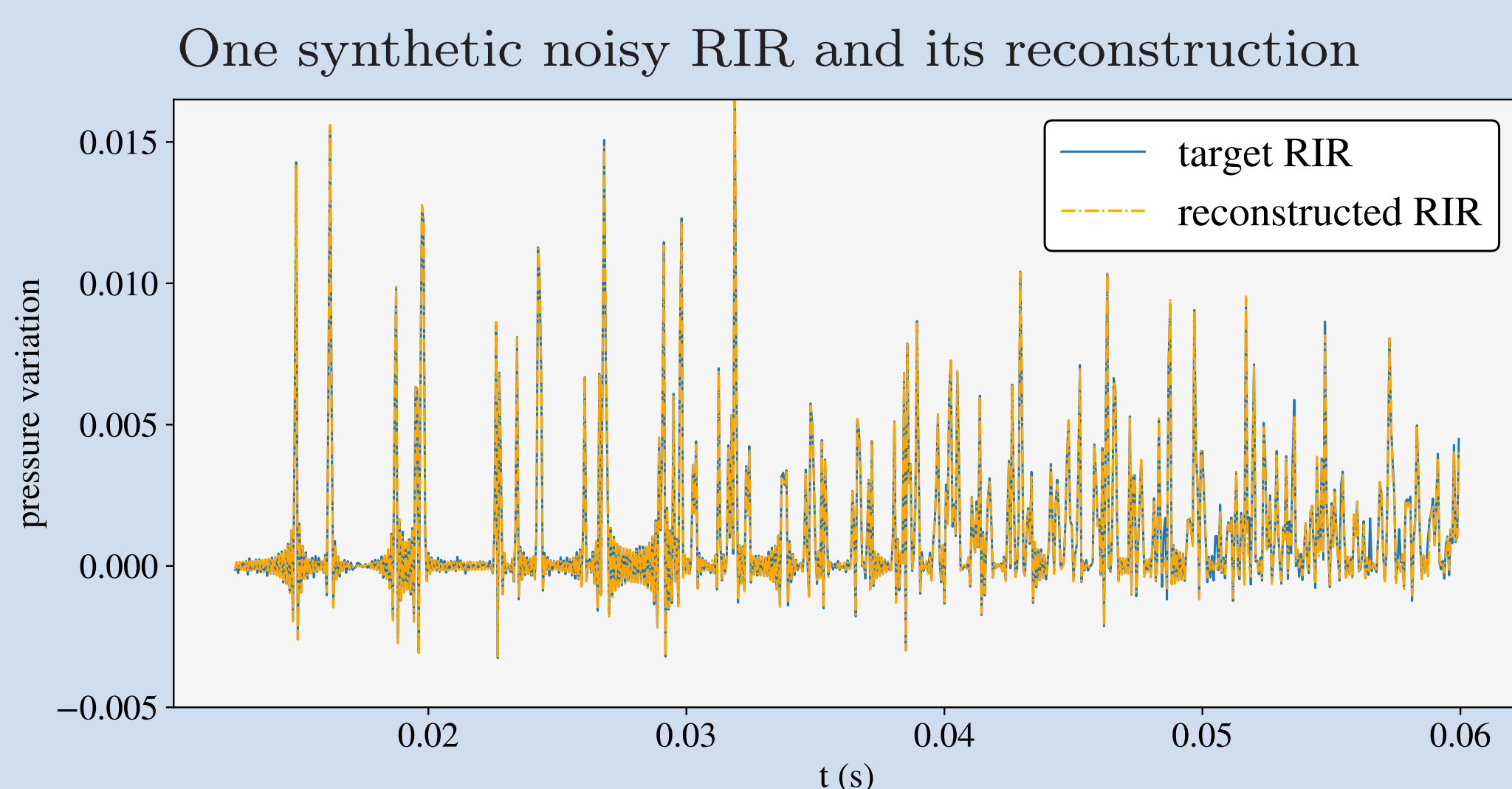
**Objective:** reconstruct a discrete measure  $\psi = \sum_k a_k \delta_{\mathbf{r}_k}$  from linear observations  $\mathbf{x} = \Gamma\psi = \int_r \gamma(r) d\psi(r) \in \mathbb{R}^D$



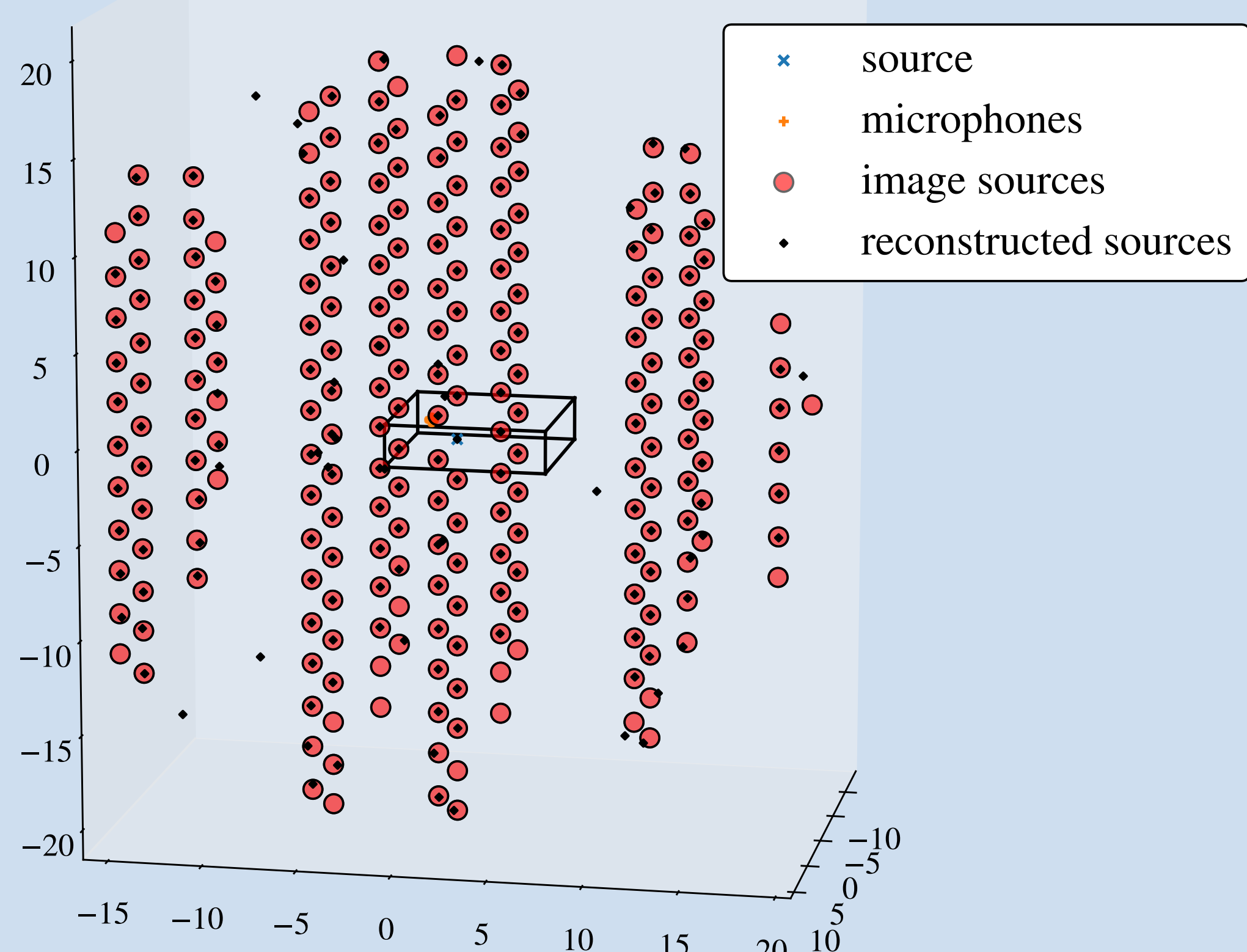
**Idea:** consider a relaxed convex optimization problem over the entire space of Radon measures [2] of  $\mathbb{R}^3$ :

$$\min_{\psi \in \mathcal{M}(\mathbb{R}^3)} \underbrace{\frac{1}{2} \|\mathbf{x} - \Gamma\psi\|_2^2}_{\text{data compliance}} + \underbrace{\lambda \|\psi\|_{\text{TV}}}_{\text{regularization}} \quad (\text{BLASSO})$$

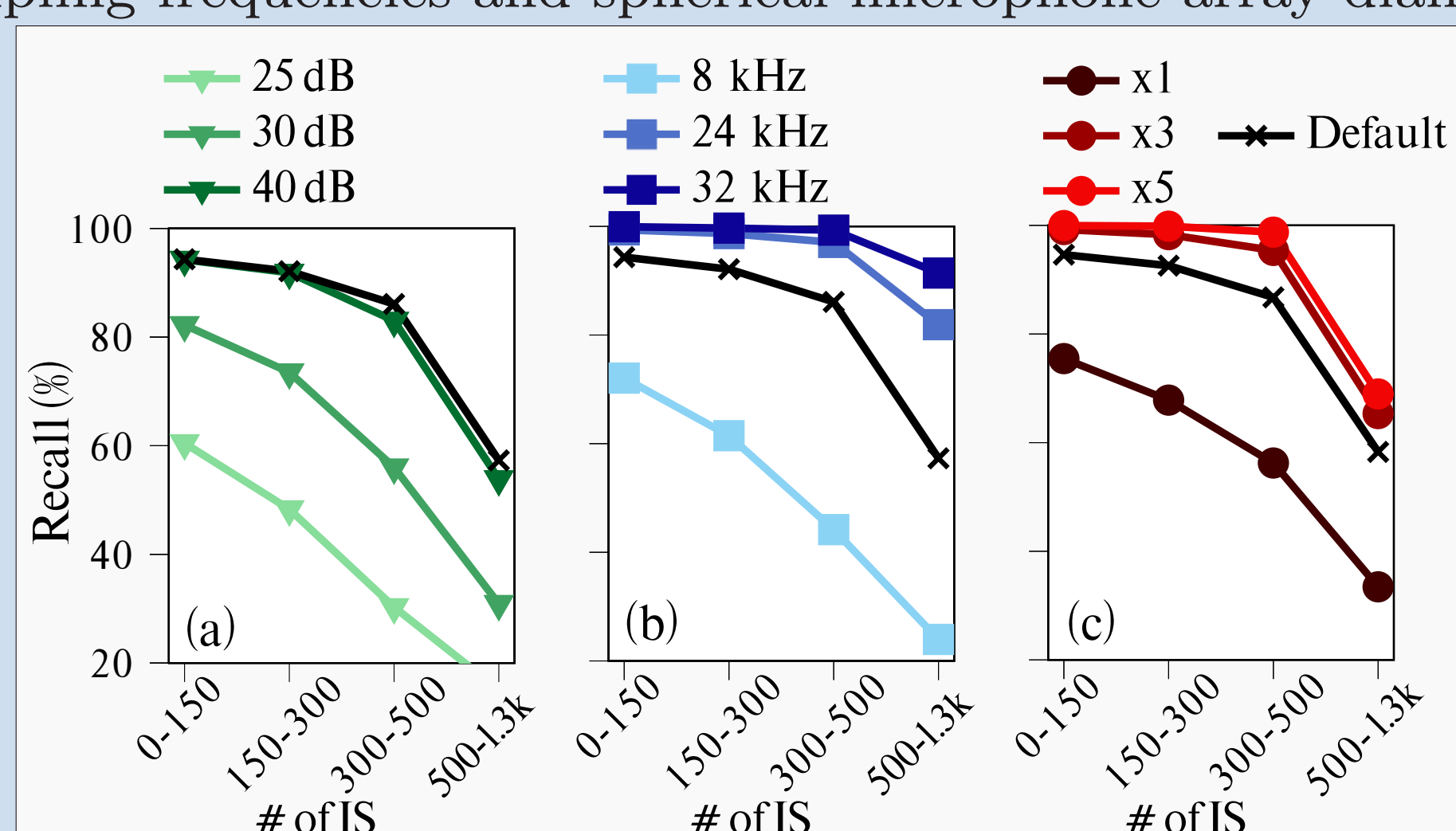
## 7. Example of reconstruction



3D image sources reconstruction



Recall over a RIR dataset for varying noise ratios (PSNR), sampling frequencies and spherical microphone array diameter



Default parameters: noiseless,  $f_s = 16\text{kHz}$ ,  $d = 16.8\text{cm}$   
Recall thresholds :  $2^\circ$  angular error,  $1\text{cm}$  radial error

## 2. The Image Source model

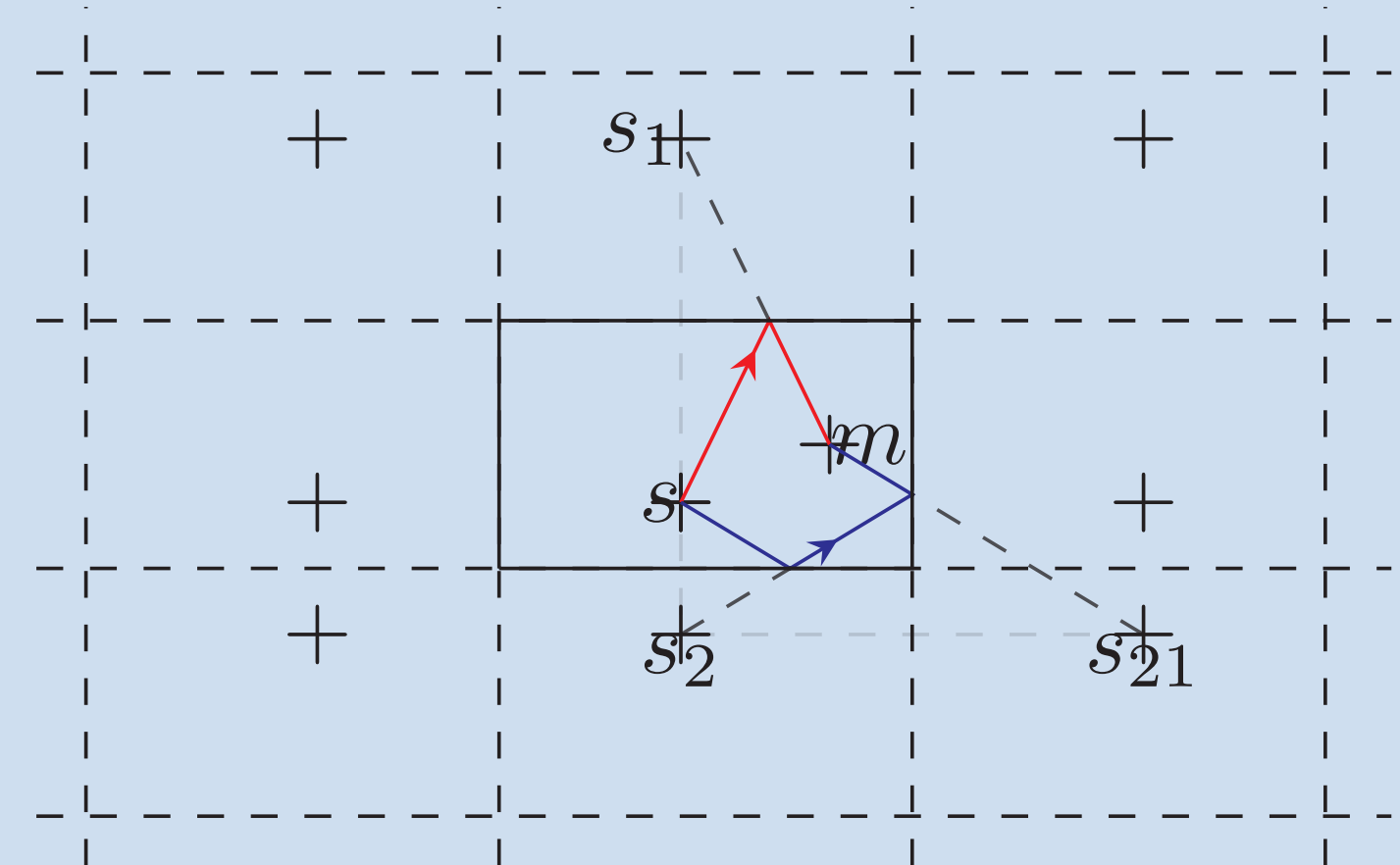
The Room Impulse Response (RIR) is the pressure field  $p(\mathbf{r}, t)$  resulting from an impulse source term in the wave equation with boundary conditions :

$$\begin{cases} \frac{1}{c^2} \frac{\partial^2 p(\mathbf{r}, t)}{\partial t^2} - \Delta p(\mathbf{r}, t) = a_0 \delta_{\mathbf{r}^{\text{src}}}(\mathbf{r}) \delta_0(t) & \mathbf{r} \in \Omega \\ \mathbf{n}(\mathbf{r}) \cdot \nabla p(\mathbf{r}, t) + \frac{\partial}{\partial t} \beta(\mathbf{r}, t) * p(\mathbf{r}, t) = 0 & \mathbf{r} \in \partial\Omega \end{cases} \quad (1)$$

In the framework of the image source model and when considering frequency independent walls, the pressure field in the room can be approximated by solving a free field, inhomogeneous equation [1]:

$$\frac{1}{c^2} \frac{\partial^2 p(\mathbf{r}, t)}{\partial t^2} - \Delta p(\mathbf{r}, t) = \sum_{k=0}^{+\infty} a_k \delta_{\mathbf{r}_k^{\text{src}}}(\mathbf{r}) \delta_0(t). \quad (2)$$

- Each image source corresponds to a sound reflection path
- The image sources are constructed iteratively by taking successive reflections of the original source with respect to the walls



The first order sources yield the geometry.

## 5. Image Source Recovery with Super-Resolution

Consider the wave equation with source term  $\psi$ :

$$\frac{1}{c^2} \frac{\partial^2 p(\mathbf{r}, t)}{\partial t^2} - \Delta p(\mathbf{r}, t) = \psi(\mathbf{r}) \delta_0(t) \quad (3)$$

The multi-channel measurements  $\mathbf{x}$  of  $p$  by the microphones are given by:

$$x_{m,n} := (\kappa * p(\mathbf{r}_m^{\text{mic}}, \cdot))(n/f_s) = \int_{\mathbf{r} \in \mathbb{R}^3} \frac{\kappa(n/f_s - \|\mathbf{r}_m^{\text{mic}} - \mathbf{r}\|_2/c)}{4\pi \|\mathbf{r}_m^{\text{mic}} - \mathbf{r}\|_2} \psi(\mathbf{r}) d\mathbf{r} \quad (4)$$

where  $\kappa : t \mapsto \text{sinc}(\pi f_s t)$  is an ideal low-pass filter.

In practice the sources remain at a minimum distance from the microphones and we define the observation operator:

$$\begin{aligned} \Gamma^\varepsilon : \mathcal{M}(\mathbb{R}_\varepsilon^3) &\longrightarrow \mathbb{R}^{M(N+1)} \\ \psi &\mapsto \mathbf{x} = \left( \int_{\mathbf{r} \in \mathbb{R}_\varepsilon^3} \frac{\kappa(n/f_s - \|r - r_m^{\text{mic}}\|_2/c)}{4\pi \|r - r_m^{\text{mic}}\|_2} d\psi(r) \right)_{\substack{1 \leq m \leq M \\ 0 \leq n \leq N}} \end{aligned} \quad (5)$$

where  $M$  is the number of microphones,  $N + 1$  the number of time samples and  $\mathbb{R}_\varepsilon^3 = \mathbb{R}^3 \setminus \bigcup_m B(r_m^{\text{mic}}, \varepsilon)$ ,  $\varepsilon > 0$ .

## 6. Adapted Sliding Frank-Wolfe algorithm [3, 4]

**k-th iteration:** let  $\psi^k = \sum_i^{N_k} a_i^k \delta_{\mathbf{r}_i^k}$  ( $\mathbf{r}_i^k$  pairwise distinct):

1. Spike-finding. Find  $\mathbf{r}_*^k \in \arg\max_{\mathbf{r} \in \mathbb{R}_\varepsilon^3} |\eta_\lambda^k(\mathbf{r})|$ ,  $\eta_\lambda^k(\mathbf{r}) = \frac{1}{\lambda} \Gamma^*(\mathbf{x} - \Gamma\psi^k)(\mathbf{r})$ . If  $\|\eta_\lambda^k(\mathbf{r})\|_2 \leq 1$ , stop.
2. Amplitude optimization. Find  $\psi^{k+1} = \sum_i^{N_k} a_i^{k+1} \delta_{\mathbf{r}_i^k} + a_{N_k+1}^{k+1} \delta_{\mathbf{r}_*^k}$  solving  $\inf_{a_i^{k+1} \geq 0} \frac{1}{2} \|\mathbf{x} - \Gamma\psi^{k+1}\|_2^2 + \lambda \|\psi^{k+1}\|_{\text{TV}}$ .
3. Remove Dirac masses with zero amplitudes from  $\psi^{k+1}$ .

**Last step (sliding):** find  $\psi^*$  minimizing locally the criterion wrt.  $(a, \mathbf{r})$  using as initial point  $(a^{k_{\text{max}}}, \mathbf{r}^{k_{\text{max}}})$ .

## 8. Conclusion

We observe a high recovery rate of low order image sources and consequently of the wall locations on synthetic data. The model and recovery method must be extended to non-rectangular, frequency dependant rooms and to unknown source and receiver responses to cover real applications.

## References

- [1] Jont B. Allen and David A. Berkley. Image method for efficiently simulating small-room acoustics. *Journal of the Acoustical Society of America*, 65:943–950, 1976.
- [2] Vincent Duval and Gabriel Peyré. Exact Support Recovery for Sparse Spikes Deconvolution. *Foundations of Computational Mathematics*, 15(5):1315–1355, 2015.
- [3] Quentin Denoyelle, Vincent Duval, Gabriel Peyré, and Emmanuel Soubies. The Sliding Frank-Wolfe Algorithm and its Application to Super-Resolution Microscopy. *Inverse Problems*, 2019.
- [4] Pierre-Jean Bénard, Yann Traonmilin, and Jean-Francois Aujol. Fast off-the-grid sparse recovery with over-parametrized projected gradient descent. In *EUSIPCO*, pages 2206–2210, 2022.